

// PIC18F4520 Configuration Bit Settings

// 'C' source line config statements

// CONFIG1H

#pragma config OSC = INTIO67 // Oscillator Selection bits (Internal oscillator block, port function on RA6 and RA7)
#pragma config FCMEN = OFF // Fail-Safe Clock Monitor Enable bit (Fail-Safe Clock Monitor disabled)
#pragma config IESO = OFF // Internal/External Oscillator Switchover bit (Oscillator Switchover mode disabled)

// CONFIG2L

#pragma config PWRT = OFF // Power-up Timer Enable bit (PWRT disabled)
#pragma config BOREN = SBORDIS // Brown-out Reset Enable bits (Brown-out Reset enabled in hardware only (SBOREN is disabled))
#pragma config BORV = 3 // Brown Out Reset Voltage bits (Minimum setting)

// CONFIG2H

#pragma config WDT = OFF // Watchdog Timer Enable bit (WDT disabled (control is placed on the SWDTEN bit))
#pragma config WDTPS = 32768 // Watchdog Timer Postscale Select bits (1:32768)

// CONFIG3H

#pragma config CCP2MX = PORTC // CCP2 MUX bit (CCP2 input/output is multiplexed with RC1)
#pragma config PBAEN = OFF // PORTB A/D Enable bit (PORTB<4:0> pins are configured as digital I/O on Reset)
#pragma config LPT1OSC = OFF // Low-Power Timer1 Oscillator Enable bit (Timer1 configured for higher power operation)
#pragma config MCLRE = ON // MCLR Pin Enable bit (RE3 input pin enabled; MCLR disabled)

// CONFIG4L

#pragma config STVREN = ON // Stack Full/Underflow Reset Enable bit (Stack full/underflow will cause Reset)
#pragma config LVP = OFF // Single-Supply ICSP Enable bit (Single-Supply ICSP disabled)
#pragma config XINST = OFF // Extended Instruction Set Enable bit (Instruction set extension and Indexed Addressing mode disabled (Legacy mode))

// CONFIG5L

#pragma config CP0 = OFF // Code Protection bit (Block 0 (000800-001FFFh) not code-protected)
#pragma config CP1 = OFF // Code Protection bit (Block 1 (002000-003FFFh) not code-protected)
#pragma config CP2 = OFF // Code Protection bit (Block 2 (004000-005FFFh) not code-protected)
#pragma config CP3 = OFF // Code Protection bit (Block 3 (006000-007FFFh) not code-protected)

// CONFIG5H

#pragma config CPB = OFF // Boot Block Code Protection bit (Boot block (000000-0007FFFh))

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not code-protected)
#pragma config CPD = OFF    // Data EEPROM Code Protection bit (Data EEPROM not
code-protected)

// CONFIG6L
#pragma config WRT0 = OFF    // Write Protection bit (Block 0 (000800-001FFFh) not
write-protected)
#pragma config WRT1 = OFF    // Write Protection bit (Block 1 (002000-003FFFh) not
write-protected)
#pragma config WRT2 = OFF    // Write Protection bit (Block 2 (004000-005FFFh) not
write-protected)
#pragma config WRT3 = OFF    // Write Protection bit (Block 3 (006000-007FFFh) not
write-protected)

// CONFIG6H
#pragma config WRTC = OFF    // Configuration Register Write Protection bit (Configuration
registers (300000-3000FFFh) not write-protected)
#pragma config WRTB = OFF    // Boot Block Write Protection bit (Boot block
(000000-0007FFFh) not write-protected)
#pragma config WRTD = OFF    // Data EEPROM Write Protection bit (Data EEPROM not
write-protected)

// CONFIG7L
#pragma config EBTR0 = OFF    // Table Read Protection bit (Block 0 (000800-001FFFh) not
protected from table reads executed in other blocks)
#pragma config EBTR1 = OFF    // Table Read Protection bit (Block 1 (002000-003FFFh) not
protected from table reads executed in other blocks)
#pragma config EBTR2 = OFF    // Table Read Protection bit (Block 2 (004000-005FFFh) not
protected from table reads executed in other blocks)
#pragma config EBTR3 = OFF    // Table Read Protection bit (Block 3 (006000-007FFFh) not
protected from table reads executed in other blocks)

// CONFIG7H
#pragma config EBTRB = OFF    // Boot Block Table Read Protection bit (Boot block
(000000-0007FFFh) not protected from table reads executed in other blocks)

// #pragma config statements should precede project file includes.
// Use project enums instead of #define for ON and OFF.

#include <xc.h>

#define _XTAL_FREQ 4000000 // Define system clock frequency

void data (unsigned char c);
unsigned char KAKA [] = "ABDUL LOVE ANU";
void main(){
    OSCCON = 0xEF;
    TRISC6 = 0;

    TXSTA = 0x24;
    SPBRG = 25;
    RCSTA = 0x90;

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while(1){
    __delay_ms(300);

    unsigned char i =0;
    while(KAKA [i] != '\0'){
        data(KAKA[i]);
        i++;
    }

    data("\r");
    data("\n");
}

void data (unsigned char c){
    while(PIR1bits.TXIF == 0);
    TXREG = c;
}
```