

```
#include <xc.h>
#include <stdio.h>
#include <string.h>
```

```
float data;
unsigned char array[16];
```

```
#define en PORTCbits.RC3
#define rs PORTCbits.RC1
```

```
#define _XTAL_FREQ 4000000
```

```
void lcd_string(unsigned char *S);
void lcdinit(void);
void lcdcmd(unsigned char data);
void lcddata(unsigned char data);
```

```
////////////////////////////////////////////////////////////////
```

```
void lcd_string(unsigned char *S)
{
    while(*S)
    {
        lcddata(*S);
        S++;
    }
}
```

```
////////////////////////////////////////////////////////////////
```

```
////////////////////////////////////////////////////////////////
```

```
void lcdcmd(unsigned char data)
{
    PORTD=data;
    rs=0;
    __delay_ms(1);
    en=1;
    __delay_ms(1);
    en=0;
}
```

```
////////////////////////////////////////////////////////////////
```

```
void lcddata(unsigned char data)
{
    PORTD=data;
    rs=1;
    __delay_ms(1);
    en=1;
    __delay_ms(1);
}
```

```

        en=0;
    }
    //////////////////////////////////////
void lcdinit(void)
{
    lcdcmd(0x01);
    __delay_ms(40);
    lcdcmd(0x38);
    lcdcmd(0x0C);
    lcdcmd(0x06);
    lcdcmd(0x80);
}

////////////////////////////////////

void main(void)
{
    OSCCON=0xEF; //EF 4 MHz

    TRISB=0X00;
    TRISC=0x00;
    TRISD=0x00;
    en=0;

    __delay_ms(10);

    lcdinit();
    lcdcmd(0x81);
    lcd_string("RIT WELCOMES");
    lcdcmd(0xC1);
    lcd_string("YOU");
    __delay_ms(500);

    data=563.563;

    sprintf(array,"%0.2f",data);
    strcat(array," V");

    lcdcmd(0x01);
    lcd_string(array);

    while(1)
    {

    }

}

```