Static Website

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19p-0035

CS-6B

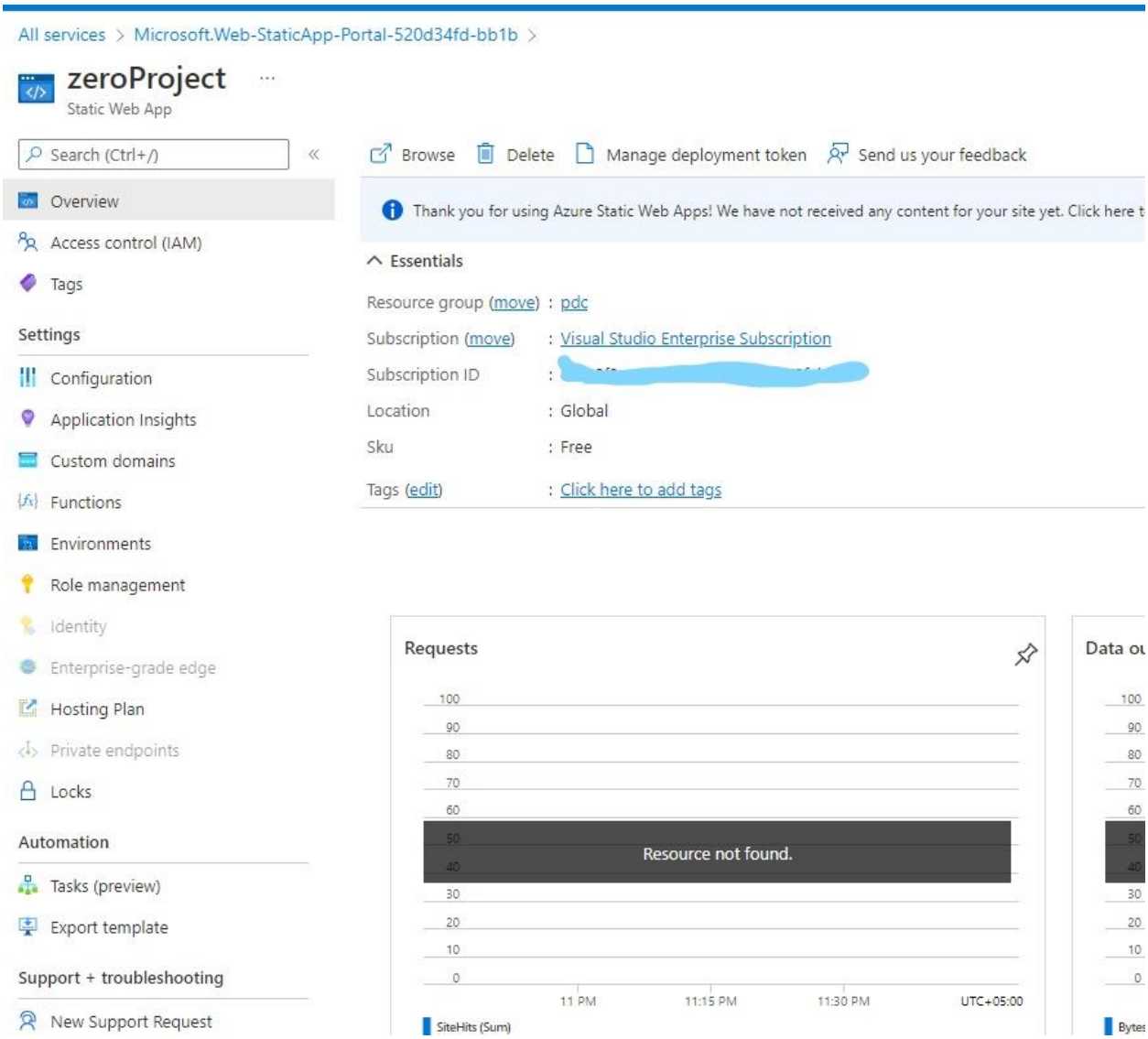
PDC

Step one:

_Go to Azure and click on Static Website.

Link:
https://portal.azure.com/#@stdntpartners.onmicrosoft.com/resource/subscriptions/8a8c2f3a-78e8-469b-ae1f-12973fab3c44/resourcegroups/pdc/providers/Microsoft.Web/staticSites/zeroProject/staticsite

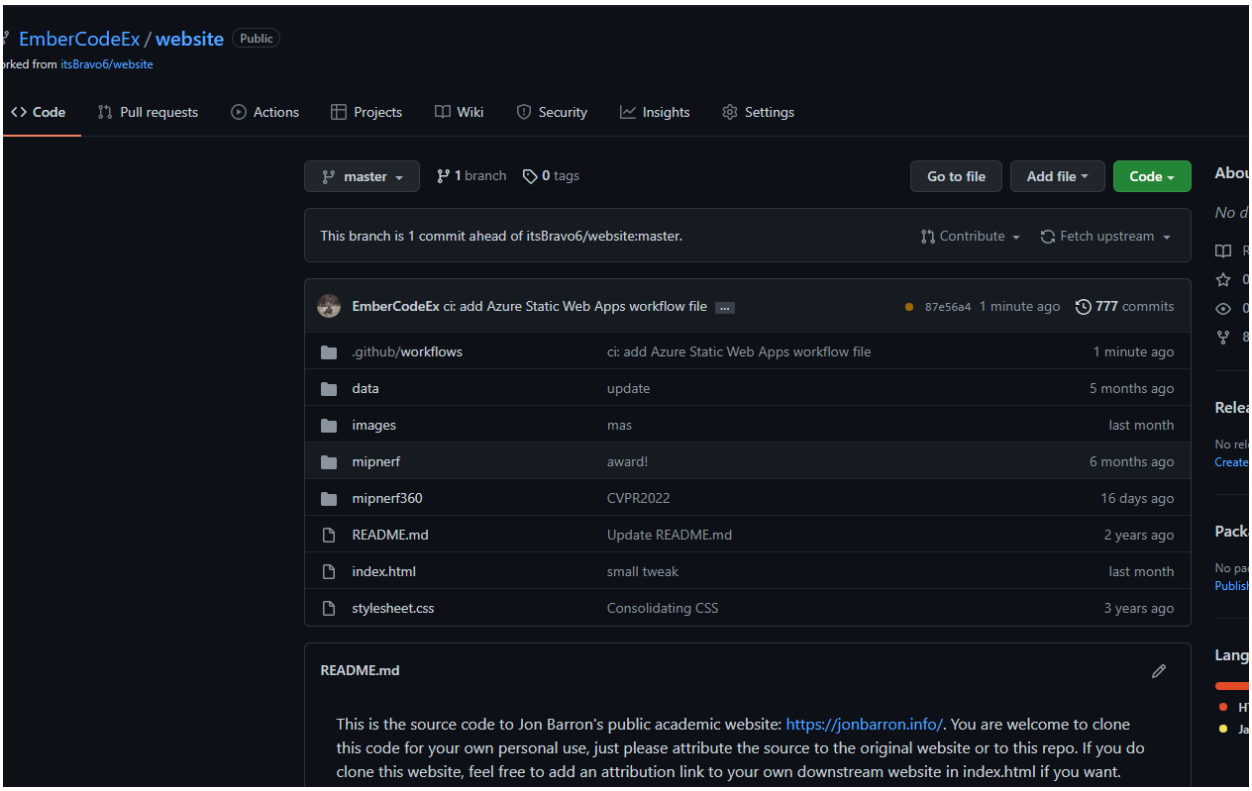
_Create Static Website



Step # 2

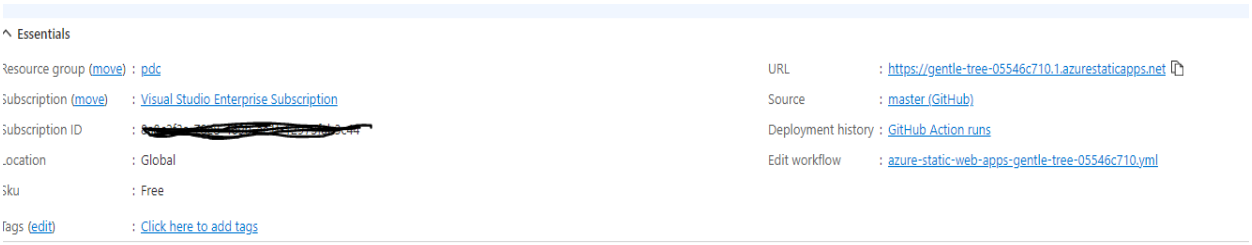
Connect GitHub

Upload project of any language you selected, which you want to show in your website



Step# 3

After Deployment it will deploy automatically on GitHub and by using given link you can access your Static Website



This is the Sample Website I picked from GitHub to represent my Static website GUI

LINK of Website: https://gentle-tree-05546c710.1.azurestaticapps.net

Jon Barron

I am a senior staff research scientist at Google Research, where I work on computer vision and machine learning.

At Google I've worked on Portrait Light, Lens Blur, HDR+, Jump, Portrait Mode, Glass, and NeRF. I did my PhD at UC Berkeley, where I was advised by Jitendra Malik and funded by the NSF GRFP. I've received the C.V. Ramamoorthy Distinguished Research Award and the PAMI Young Researcher Award.

Email / CV / Bio / Google Scholar / Twitter / Github

Research

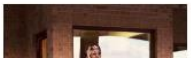
I'm interested in computer vision, machine learning, optimization, and image processing. Much of my research is about inferring the physical world (shape, motion, color, light, etc) from images. Representative papers are highlighted.

NeRF-Supervision: Learning Dense Object Descriptors from Neural Radiance Fields
Lin Yen-Chen, Pete Florence, **Jonathan T. Barron**,
Tsung-Yi Lin, Alberto Rodriguez, Phillip Isola
ICRA, 2022
project page / arXiv / video / code / colab

NeRF works better than RGB-D cameras or multi-view stereo when learning object descriptors.

Block-NeRF: Scalable Large Scene Neural View Synthesis
Matthew Tancik, Vincent Casser, Xinchen Yan, Sabeek Pradhan,
Ben Mildenhall, Pratul Srinivasan, **Jonathan T. Barron**, Henrik Kretzschmar
CVPR, 2022
project page / arXiv / video

We can do city-scale reconstruction by training multiple NeRFs with millions of images.



HumanNeRF: Free-viewpoint Rendering of Moving People from Monocular Video
Chung-Yi Weng, Brian Curless, Pratul Srinivasan,