

Static Website

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19p-0035

CS-6B

PDC

Step one:

_Go to Azure and click on Static Website.

Link:

<https://portal.azure.com/#@stdntpartners.onmicrosoft.com/resource/subscriptions/8a8c2f3a-78e8-469b-ae1f-12973fab3c44/resourcegroups/pdc/providers/Microsoft.Web/staticSites/zeroProject/staticsite>

_Create Static Website

All services > Microsoft.Web-StaticApp-Portal-520d34fd-bb1b >

zeroProject

Static Web App

Search (Ctrl+/) << Browse Delete Manage deployment token Send us your feedback

Overview

Access control (IAM) Tags

Settings

Configuration Application Insights Custom domains Functions Environments Role management Identity Enterprise-grade edge Hosting Plan Private endpoints Locks

Automation

Tasks (preview) Export template

Support + troubleshooting

New Support Request

Thank you for using Azure Static Web Apps! We have not received any content for your site yet. Click here to t

Essentials

Resource group (move) : pdc

Subscription (move) : Visual Studio Enterprise Subscription

Subscription ID : [REDACTED]

Location : Global

Sku : Free

Tags (edit) : Click here to add tags

Requests

100 90 80 70 60 50 40 30 20 10 0

11 PM 11:15 PM 11:30 PM UTC+05:00

SiteHits (Sum)

Resource not found.

Data out

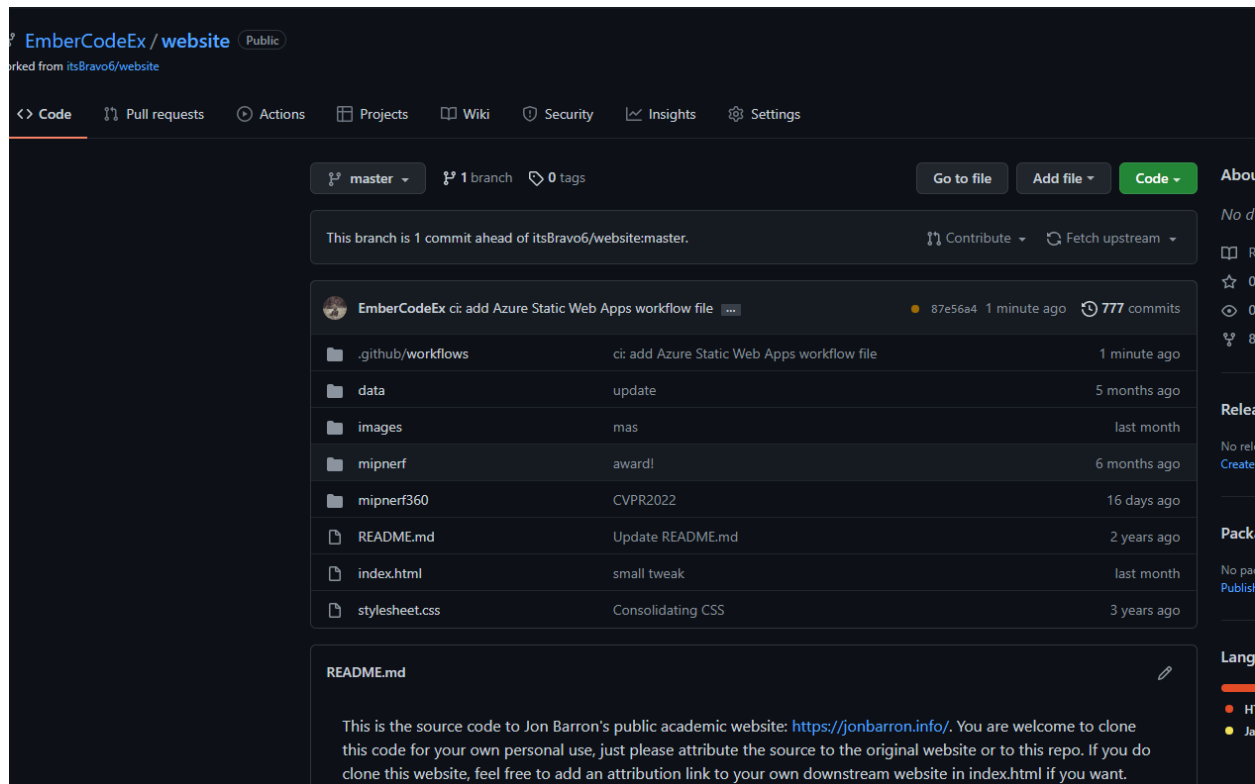
100 90 80 70 60 50 40 30 20 10 0

Bytes

Step # 2

Connect GitHub

Upload project of any language you selected, which you want to show in your website



Step# 3

After Deployment it will deploy automatically on GitHub and by using given link you can access your Static Website

^ Essentials	
Resource group (move) : pdc	URL : https://gentle-tree-05546c710.1.azurestaticapps.net
Subscription (move) : Visual Studio Enterprise Subscription	Source : master (GitHub)
Subscription ID : 87e56a4-05546c710-1	Deployment history : GitHub Action runs
Location : Global	Edit workflow : azure-static-web-apps-gentle-tree-05546c710.yml
SKU : Free	
Tags (edit) : Click here to add tags	

This is the Sample Website I picked from GitHub to represent my Static website GUI

LINK of Website: <https://gentle-tree-05546c710.1.azurestaticapps.net>

Jon Barron

I am a senior staff research scientist at [Google Research](#), where I work on computer vision and machine learning.

At Google I've worked on [Portrait Light](#), [Lens Blur](#), [HDR+](#), [Jump](#), [Portrait Mode](#), [Glass](#), and [NeRF](#). I did my PhD at UC Berkeley, where I was advised by [Jitendra Malik](#) and funded by the NSF GRFP. I've received the C.V. Ramamoorthy Distinguished Research Award and the PAMI Young Researcher Award.

[Email](#) / [CV](#) / [Bio](#) / [Google Scholar](#) / [Twitter](#) / [Github](#)



Research

I'm interested in computer vision, machine learning, optimization, and image processing. Much of my research is about inferring the physical world (shape, motion, color, light, etc) from images. Representative papers are [highlighted](#).



[NeRF-Supervision: Learning Dense Object Descriptors from Neural Radiance Fields](#)

Lin Yen-Chen, Pete Florence, **Jonathan T. Barron**,
Tsung-Yi Lin, Alberto Rodriguez, Phillip Isola
[ICRA, 2022](#)

[project page](#) / [arXiv](#) / [video](#) / [code](#) / [colab](#)

NeRF works better than RGB-D cameras or multi-view stereo when learning object descriptors.

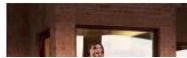


[Block-NeRF: Scalable Large Scene Neural View Synthesis](#)

Matthew Tancik, Vincent Casser, Xincheng Yan, Sabeek Pradhan,
Ben Mildenhall, Pratul Srinivasan, **Jonathan T. Barron**, Henrik Kretzschmar
[CVPR, 2022](#)

[project page](#) / [arXiv](#) / [video](#)

We can do city-scale reconstruction by training multiple NeRFs with millions of images.



[HumanNeRF: Free-viewpoint Rendering of Moving People from Monocular Video](#)

Chung-Yi Weng, Brian Curless, Pratul Srinivasan,