## **SMTP Client**

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#!/usr/bin/env python3
from socket import *
import ssl
import base64
msg = "\n I love computer networks!"
endmsg = ''\r\n.\r\n''
# Choose a mail server (e.g. Google mail server) and call it mailserver
mailserver = 'smtp.gmail.com'
#mailserver = 'smtp.dreamhost.com'
PORT = 465
# Create socket called clientSocket and establish a TCP connection with mailserver
clientSocket = socket(AF_INET, SOCK_STREAM)
# ssl
ssl version=ssl.PROTOCOL TLSv1
clientSocket = ssl.wrap_socket(clientSocket);
clientSocket.connect((mailserver, PORT))
recv = clientSocket.recv(1024).decode()
if recv[:3] != '220':
  print('220 reply not received from server. 1')
# Send HELO command and print server response.
heloCommand = 'HELO Alice\r\n'
clientSocket.send(heloCommand.encode())
recv1 = clientSocket.recv(1024).decode()
print(recv1)
if recv1[:3] != '250':
  print('250 reply not received from server. 2')
# auth
username = "ml.test.emailer.123@gmail.com"
password = "********
base64_str = ("\times00"+username+"\times00"+password).encode()
base64 str = base64.b64encode(base64 str)
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authMsg = "AUTH PLAIN ".encode()+base64_str+"\r\n".encode()
clientSocket.send(authMsg)
recv_auth = clientSocket.recv(1024)
print(recv_auth.decode())
print("Authenticated")
# MAIL FROM
clientSocket.send('MAIL FROM: <ml.test.emailer.123@gmail.com>\r\n'.encode())
recv1 = clientSocket.recv(1024)
if recv1[:3] != b'250':
  print(recv1[:3],'250 reply not received 3')
  print("mail from OK")
# Send RCPT TO command and print server response.
clientSocket.send('RCPT TO: <marktranquilizerlam@gmail.com>\r\n'.encode())
recv1 = clientSocket.recv(1024)
print (recv1)
if recv1[:3] != b'250':
  print('250 reply not received 4')
else:
  print("mail to ok")
# Send DATA command and print server response.
data = "DATA\r\n"
clientSocket.send(data.encode())
recv1 = clientSocket.recv(1024)
recv1 = recv1.decode()
if recv1[:3] != b'354':
  print('Ok reply not received. instead got ', recv1)
else:
  print("Data ok")
# Make subject
subject = "Subject: Sent by python\r\n''
clientSocket.send(subject.encode())
# Send msg
clientSocket.send(msg.encode())
# Send message data.
clientSocket.send(endmsg.encode())
recv1 = clientSocket.recv(1024)
print (recv1)
```

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if recv1[:3] != b'250':
    print('250 reply not received 5')
else:
    print("mail ok")
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# Send QUIT command and get server response. clientSocket.send(b'QUIT\r\n') clientSocket.close(); print("Message sent!")

