Mark Lam

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github.com/emceelamb

Mark Lam is a sculptor turned interactive developer. He manipulates the cyberspace the way a sculptor molds the physical space.

Areas of Interests

- Computer Networking for Expressive Media

- Interactive Physical-Digital Interfaces Development

- Real-time Tangible Data Visualization

- Empathetic Conceptual Development

Previous experience

2015–
Self-Employed
Freelance Developer
NYC, HCMC, LA

2018–2019
Lincoln Center of the Performing Arts
Digital Accessibility Fellow
New York City, NY

2018–2020
New York University - ITP
Graduate Assistant - Web Acessibility Developer
New York City, NY

2017–2018
Ho Chi Minh City University of Technology & Education
Visiting Lecturer - Introductory Programming, English
Ho Chi Minh City, VN

2015–2017
JKH Group
Website Coordinator
Valencia, CA

Education

2020
Interactive Telecommunications, Masters of Professional Studies
New York University New York, NY

2015   **Media Studies & Art Practice**, Bachelor of Arts
        University of California, Berkeley Berkeley, CA

2013   **Graphic Design**, Associate of Arts
        College of the Canyons Valencia, CA