
CyberSecurity

CSCS

Introduction

Today's Agenda

- A basic intro of
 - Hacker and its types
 - Vulnerability
 - Cyber Attack
 - Malicious Software and its types
 - Anonymity
 - Deep Web
 - Dark Web
 - Penetration Testing Life Cycle

Compliance to HEC academic standards

- This course has been designed according to the HEC BS Revised Curriculum for Computing Disciplines (CS, SE, IT, DS, CE, AI and Cyber Security), dated February 16, 2023
- Revised Curriculum – Computing Disciplines of HEC can be found at following link:

<https://nceac.org.pk/Documents/Curriculums/BS%20Curriculum%20Computing%20Disciplines-2023.pdf>

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FEW BASIC TERMS USED IN THE FIELD OF CYBER SECURITY

Hacker

- Person skilled in computer systems and programming who uses their expertise to explore, understand, and manipulate technology.

White Hat Hacker

- Intentions:
 - Positive, with the aim of improving security.
- Activities:
 - Conduct authorized penetration testing, vulnerability assessments, and security audits.
- Example:
 - Security professionals who work for companies to secure their networks.

Black Hat Hacker

- Intentions:
 - Malicious, often motivated by personal gain, causing harm, or disrupting systems.
- Activities:
 - Unauthorized access to systems, data theft, malware distribution, and other illegal activities.
- Example:
 - Cybercriminals who perform malicious activities like stealing credit card information or deploy ransomware etc.

Gray Hat Hacker

- Intentions:
 - Ambiguous;
 - they may break into systems without permission but without malicious intent.
- Activities:
 - Often exploit vulnerabilities and then inform the system owner, sometimes expecting a reward.
- Example:
 - Hackers who find and disclose vulnerabilities in software without explicit permission but without harmful intent.

Vulnerability

- A weakness or flaw in a
 - system,
 - application,
 - network, or
 - device
- Can be exploited to gain
 - unauthorized access,
 - cause damage, or
 - perform unauthorized actions.

Vulnerability

- Vulnerabilities can arise from various sources, including:
 - software bugs
 - Misconfigurations
 - Design flaws
 - Human errors

Exploit

- An exploit is a program, or piece of code
- Designed to find and take advantage of a security flaw or vulnerability in an application or computer system
- An exploit is not malware itself
- Rather it is a method to deliver malware.

Payload

- Payload is a piece of malicious code
- Designed to execute a specific action on a target system.
- This code can take various forms, such as a virus, worm, or Trojan
- Delivered to the target system through a vulnerability or security flaw.
- Once the payload is executed, it can perform a wide range of actions, such as stealing sensitive information, disrupting system operations, or taking control of the target system.

Vulnerability

Vs

Exploit

Vs

Payload

Cyber Attack

- A cyber-attack is a malicious attempt by individuals or groups to compromise, or damage
 - computer systems,
 - networks, or
 - information.
- Some of the impacts of cyber-attacks have been listed below:
 - Financial Loss
 - Reputation Damage
 - Data Breach
 - Operational Disruption

Malicious Software – Malware

- Virus
 - A virus is a piece of code that inserts itself (or is inserted) into an application and executes when the app is run.
 - Once inside a network, a virus may be used to steal sensitive data, launch DDoS attacks or conduct ransomware attacks.

Malicious Software – Malware

- Worm
 - Worms target vulnerabilities in operating systems to install themselves into networks.
 - They may gain access in several ways:
 - through backdoors built into software
 - through unintentional software vulnerabilities
 - through flash drives

Malicious Software – Malware

- Worm Vs Virus

- Worms

- Standalone, and therefore donot need host program for execution

- Virus

- Attaches itself to a host file
 - Remains dormant until host is executed

Malicious Software – Malware

- Trojan Horse
 - Disguises itself as legitimate software or files to deceive users into executing or installing it on their systems.
 - Need some form of user interaction to download and install these on the system.
 - These are not self replicating.

Malicious Software – Malware

- Ransomware
 - Designed to encrypt files on a victim's computer or entire network, rendering them inaccessible until a ransom is paid.
 - It is a form of extortion where attackers demand payment in exchange for decrypting the files and restoring access to the affected system.

Malicious Software – Malware

- Spyware
 - Designed to secretly gather information about a user's activities on their computer or device without their knowledge or consent.
 - The purpose of spyware ranges from tracking browsing habits for advertising purposes to stealing sensitive information such as passwords, credit card numbers, and personal data.
 - For example, installing a keylogger after gaining access to a system.

Malicious Software – Malware

- Adware
 - Display advertisements on a user's device, often in a disruptive or intrusive manner.
 - While not always malicious, adware can become a significant nuisance, affecting user experience and system performance.
 - Adware is often bundled with free software and gets installed without the user's full awareness or consent.

Malicious Software – Malware

- Rootkit
 - A rootkit is designed primarily for concealment.
 - It hides the presence of other malware or malicious activity on a system.
 - By doing so, it allows an attacker to maintain control over a system without being detected.
 - Rootkits modify the operating system or use other techniques to hide files, processes, network connections, and system logs.
 - They can operate at different levels, such as user mode, kernel mode.

Malicious Software – Malware

- Botnets
 - A botnet is a network of compromised computers, known as "bots" or "zombies," that are controlled remotely by an attacker, often called a "botmaster" or "bot herder."
 - Botnets are typically used to conduct large-scale cyber-attacks and other malicious activities.

Malicious Software – Malware

- Fileless Malware
 - Conventional malware relies on executable files or scripts stored on the disk.
 - Fileless malware executes its payload directly in the system's memory (RAM).
 - It may also use legitimate system tools like powershell, system scripts, MS Office macros.

Achieving Anonymity

- Anonymity refers to the state of being unidentified or untraceable within a digital environment.
- This concept is often associated with privacy and security measures designed to protect an individual's identity and activities from being discovered or tracked by others.

Achieving Anonymity

- Connecting to the internet can be done in various ways, each offering different levels of privacy, security, and complexity.
 - Local area network
 - Using a Proxy Server
 - Using VPN
 - Using some browser like
 - Tor Browsers like
 - ▶ DuckDuckGo Browser
 - ▶ Brave Browser

The Deep Web

- The deep web refers to all parts of the internet that are not indexed by traditional search engines like Google, Bing, or Yahoo.
- This means that these pages cannot be found through standard search queries.
- Examples:
 - Academic databases like JSTOR or IEEE Xplore.
 - Government databases and resources not intended for public access.
 - Corporate intranets and internal systems.

The Dark Web

- The dark web is a small portion of the deep web that has been intentionally hidden and is inaccessible through standard web browsers.
- It requires specific software, configurations, or authorization to access.
- Access:
 - Requires special software like Tor (The Onion Router) or I2P (Invisible Internet Project) to access.
 - These tools anonymize user activity by routing traffic through multiple nodes.

The Dark Web

- Purpose:
 - Provides a platform for anonymous communication and transactions.
 - It is used by those seeking privacy and anonymity, such as political activists, journalists, and individuals living under oppressive regimes.
 - It is also exploited by criminals for illicit activities.

LIFE CYCLE OF PENETRATION TESTING

Pen Testing

- A systematic process used to identify and exploit vulnerabilities in a system, network, or application to understand the security risks.
- The life cycle of a pen test typically follows a series of phases designed to mimic the steps an attacker might take to compromise a target.
- An overview of the pen testing life cycle with the key phases is discussed in upcoming slides.

Pen Testing Phases

- Information Gathering
- Scanning
- Gaining Access
- Privilege Escalation
- Maintaining Access
- Covering Tracks

Reconnaissance and Information Gathering

- Objective:
 - To collect as much information as possible about the target to identify potential vulnerabilities.
- Activities:
 - Passive Reconnaissance:
 - Gathering information without direct interaction with the target, such as using public sources (websites, social media, WHOIS databases).
 - Active Reconnaissance:
 - Directly interacting with the target to gather information, such as pinging the network, querying DNS records, or using tools like Nmap for network mapping.

Reconnaissance and Information Gathering

- Tools:
 - Ping
 - Nslookup
 - Whatweb
 - TheHarvester
 - Reverse IP Lookup
 - Hunter.io

Scanning

- Objective:
 - To identify open ports, services, and vulnerabilities in the target systems.
- Activities:
 - Port Scanning:
 - Identifying open ports and the services running on them.
 - Vulnerability Scanning:
 - Identifying known vulnerabilities in the target's services and applications.
 - Network Scanning:
 - Mapping the network to identify active devices and their IP addresses.

Scanning

- Tools and Techniques:
 - Nmap
 - Nessus
 - OpenVAS
 - Nikto
 - Burp Suite

Gaining Access

- Objective:
 - To exploit identified vulnerabilities to gain unauthorized access to the target systems.
- Activities:
 - Exploiting Vulnerabilities:
 - Using the information gathered to exploit vulnerabilities in services, applications, or network configurations.
 - Brute Force Attacks:
 - Attempting to gain access by guessing passwords or using automated tools to try multiple combinations.

Gaining Access

- Tools and Techniques:
 - Metasploit Framework
 - Exploit databases (e.g., Exploit-DB)
 - Hydra (for brute force attacks)
 - SQL injection
 - Buffer overflow exploits

Privilege Escalation

- Objective:
 - To gain higher levels of access within the target system to fully control the environment.
- Activities:
 - Local Exploits:
 - Exploiting local vulnerabilities to elevate privileges.
 - Password Cracking:
 - Cracking passwords of higher-privileged accounts.
 - Misconfigurations:
 - Exploiting misconfigurations that allow privilege escalation.

Privilege Escalation

- Tools and Techniques:
 - Metasploit
 - Privilege escalation scripts (e.g., PowerSploit, LinEnum)
 - Password cracking tools (e.g., John the Ripper, Hashcat)

Maintaining Access

- Objective:
 - To ensure continued access to the target system, even if initial vulnerabilities are patched.
- Activities:
 - Installing Backdoors:
 - Deploying backdoors or rootkits to maintain access.
 - Creating Accounts:
 - Creating new user accounts with administrative privileges.
 - Persistence Mechanisms:
 - Setting up persistence mechanisms that re-establish access after reboots.

Maintaining Access

- Tools and Techniques:
 - Netcat
 - Metasploit payloads
 - Creating scheduled tasks or cron jobs
 - Modifying startup scripts

Covering Tracks

- Objective:
 - To remove any evidence of the penetration test to avoid detection by the target's security measures.
- Activities:
 - Log Clearing:
 - Deleting or modifying system logs to remove traces of the attack.
 - File Removal:
 - Removing any files or tools that were uploaded during the test.
 - Hiding Evidence:
 - Using tools and techniques to conceal the presence of malware or changes made to the system.

Covering Tracks

- Tools and Techniques:
 - Log-cleaning scripts
 - Secure file deletion tools (e.g., shred, sdelete)
 - Rootkits that hide files and processes
 - Modifying timestamps of files to avoid detection

**INFORMATION SECURITY
VS
NETWORK SECURITY
VS
CYBER SECURITY**

Information Security

- Protects data in all forms, whether electronic or physical or any other form.
- Focuses on
 - confidentiality,
 - integrity, and
 - availability.

Network Security

- Protects data as it moves across networks
- focuses on securing network infrastructure and data flow.

Cybersecurity

- Protects data that is in electronic form ONLY.
- Broadly protects against cyber threats, encompassing both information and network security, with a focus on defending against attacks from the digital realm.