

# SPSE Jecna Test Case

<b>Test Case ID:</b> 2	<b>Test Designed by:</b> Jan Čihář
<b>Test Name:</b> Manual Entry of a New Pokéémon	
<b>Brief description:</b> Verify that a user can successfully add a new Pokéémon to the database	
<b>Pre-conditions:</b> App is running, at least one trainer and two types exist in the database	
<b>Dependencies and Requirements:</b> Database connection, existing Trainer	

Step	Test Steps	Test Data	Expected Result	Notes
1	Click the "Catch New Pokéémon" button		A dialog window appears with fields for name, rarity, stats, and types.	
2	Fill in all required fields	Nickname: "Pikachu", Rarity: "Rare", Trainer: Red, HP: 50, Atk: 60, Def: 40; Types: Electric	The input fields accept the data without errors	Trainer must exist
3	Click "OK"		The new Pokéémon appears in the table with correct stats	Verify data in other tables
4				
5				