

```

1 import java.io.*;
2 import java.util.*;
3
4 public class Main {
5     public static void main(String [] args){
6         Scanner s = new Scanner(System.in);
7         System.out.println(s.nextInt()*3+s.nextInt()*4+s.nextInt()*5);
8     }
9 }

```

```

1 import java.io.*;
2 import java.util.*;
3
4 public class Main {
5     public static void main(String [] args){
6         Scanner s = new Scanner(System.in);
7         int big = s.nextInt();
8         int counter = 0;
9         while(true){
10             int cur = s.nextInt();
11             if (big > cur){
12                 big+= cur;
13                 counter++;
14             } else {
15                 break;
16             }
17         }
18         System.out.println(big);
19     }
20 }

```

```

1 import java.io.*;
2 import java.util.*;
3
4 public class Main {
5     public static void main(String [] args){
6         Scanner s = new Scanner(System.in);
7         int people = s.nextInt();
8         int[] peoples = new int[people];
9         int gold = 0;
10        int silver = 0;
11        int bronze = 0;
12        for (int i = 0; i < people; i++){
13            peoples[i] = s.nextInt();
14            if (peoples[i]>gold){
15                gold = peoples[i];
16            } else if (peoples[i]==silver){
17                silver = peoples[i];
18            } else if (peoples[i]==bronze){
19                bronze = peoples[i];
20            }
21        }
22        for (int i = 0; i < people; i++){
23            if (peoples[i]>gold){
24                gold = peoples[i];
25            } else if (peoples[i]==silver){
26                silver = peoples[i];
27            } else if (peoples[i]==bronze){
28                bronze = peoples[i];
29            }
30        }
31        for (int i = 0; i < people; i++){
32            if (peoples[i]>gold){
33                gold = peoples[i];
34            } else if (peoples[i]==silver){
35                silver = peoples[i];
36            } else if (peoples[i]==bronze){

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37                bronze = peoples[i];
38            }
39        }
40        int counter = 0;
41        for (int i = 0; i < people; i++){
42            if (peoples[i]==bronze){
43                counter++;
44            }
45        }
46        System.out.println(bronze+" "+counter);
47    }
48 }

```

```

1 import java.io.*;
2 import java.util.*;
3
4 public class Main {
5     public static void main(String [] args){
6         Scanner s = new Scanner(System.in);
7         String real = s.next();
8         String display = s.next();
9
10        char silly = ' ';
11        char silly2 = ' ';
12        char quiet = '-';
13        int push = 0;
14
15        String displayR1 = "";
16
17        int i = 0;
18        int j = 0;
19        while(true){ //first is silly
20            if (real.charAt(i) == display.charAt(j)){
21                displayR1 = displayR1 + real.charAt(i);
22            } else if (silly == ' '){
23                silly = real.charAt(i);
24                silly2 = display.charAt(j);
25                displayR1 = displayR1 + silly2;
26            } else if (display.charAt(j) == silly2){
27                displayR1 = displayR1 + silly2;
28            } else if (quiet == '-'){
29                quiet = real.charAt(i);
30                j--;
31            } else if (real.charAt(i)==quiet){
32                j--;
33            }
34
35            if (j == display.length()-1||
36                (j>=100)&&displayR1.equals(display.substring(0,j))&&silly2!=' ' &&quiet!=' '){
37                break;
38            }
39
40            i++;
41        }
42
43        if (quiet=='-'&&real.length()!=display.length()){
44            quiet = real.charAt(real.length()-1);
45        }
46        if (displayR1.equals(display)){
47            System.out.println(silly + " " + silly2);
48            System.out.println(quiet);
49        } else {
50
51
52
53
54
55        displayR1 = "";
56        // reset
57        silly = ' ';
58        silly2 = ' ';
59        quiet = '-';
60
61        i = 0;
62        j = 0;
63        while(true){ //first is quiet
64            if (real.charAt(i) == display.charAt(j)){
65                displayR1 = displayR1 + real.charAt(i);
66            } else if (quiet == '-'){
67                quiet = real.charAt(i);
68                j--;
69            } else if (real.charAt(i)==quiet){
70                j--;
71            } else if (silly == ' '){
72                silly = real.charAt(i);
73                silly2 = display.charAt(j);
74                displayR1 = displayR1 + silly2;
75            } else if (display.charAt(j) == silly2){
76                displayR1 = displayR1 + silly2;
77            }
78
79            if (j == display.length()-1||
80                (j>=100)&&displayR1.equals(display.substring(0,j))&&silly2!=' ' &&quiet!=' '){
81                break;
82            }
83
84            i++;
85            j++;
86        }
87        if (quiet=='-'&&real.length()!=display.length()){
88            quiet = real.charAt(real.length()-1);
89        }
90        if (displayR1.equals(display)){
91            System.out.println(silly + " " + silly2);
92            System.out.println(quiet);
93        }
94
95    }
96 }

```

```

1 import java.io.*;
2 import java.util.*;
3
4 public class Main {
5     static String[][] matrix;
6     static int amountR;
7     static int amountC;
8     static int points;
9
10    public static void looper(int guyR, int guyC, int dirR, int dirC) {
11        guyR+=dirR;
12        guyC+=dirC;
13        if (guyR < 0 || guyR >= amountR || guyC < 0 || guyC >= amountC) {
14            return;
15        }
16        if (matrix[guyR][guyC].equals("")) {
17            return;
18        }
19        if (matrix[guyR][guyC].equals("0")) {
20            return;
21        }
22        if (matrix[guyR][guyC].equals("L")) {
23            points += 10;
24            matrix[guyR][guyC] = "0";
25        } else if (matrix[guyR][guyC].equals("M")) {
26            points += 5;
27            matrix[guyR][guyC] = "0";
28        } else if (matrix[guyR][guyC].equals("S")) {
29            points += 1;
30            matrix[guyR][guyC] = "0";
31        }
32        looper(guyR, guyC, 1, 0 );
33        looper(guyR, guyC, -1, 0 );
34        looper(guyR, guyC, 0, 1 );
35        looper(guyR, guyC, 0, -1 );
36    }
37
38    public static void main(String[] args) {

```

```

39        Scanner s = new Scanner(System.in);
40        amountR = s.nextInt();
41        amountC = s.nextInt();
42        matrix = new String[amountR][amountC];
43
44        for (int i = 0; i < amountR; i++) {
45            String cur = s.next();
46            for (int j = 0; j < amountC; j++) {
47                matrix[i][j] = String.valueOf(cur.charAt(j));
48            }
49        }
50
51        int guyR = s.nextInt();
52        int guyC = s.nextInt();
53        if (matrix[guyR][guyC].equals("L")) {
54            points += 10;
55            matrix[guyR][guyC] = "0";
56        } else if (matrix[guyR][guyC].equals("M")) {
57            points += 5;
58            matrix[guyR][guyC] = "0";
59        } else if (matrix[guyR][guyC].equals("S")) {
60            points += 1;
61            matrix[guyR][guyC] = "0";
62        }
63        looper(guyR, guyC, 0, 1);
64        looper(guyR, guyC, 0, -1);
65        looper(guyR, guyC, 1, 0);
66        looper(guyR, guyC, -1, 0);
67        System.out.println(points);
68    }
69 }

```

```

1 import java.io.*;
2 import java.util.*;
3 import java.lang.*;
4
5 public class Main {
6     public static void main(String[] args) {
7         Scanner s = new Scanner(System.in);
8         int reg = 0;
9         int amount = s.nextInt();
10        int[] firstH = new int[amount/2+1];
11        for (int i = 1; i <= amount/2; i++){
12            firstH[i] = s.nextInt();
13        }
14        for (int i = 1; i <= amount/2; i++){
15            int cur = s.nextInt();
16            if (cur==firstH[i])
17                reg++;
18        }
19        System.out.println(reg*2);
20    }
21 }

```

```

1 import java.io.*;
2 import java.util.*;
3 import java.lang.*;
4
5 public class Main {
6     public static void main(String[] args) {
7         Scanner s = new Scanner(System.in);
8         int sAmount = s.nextInt();
9         int sLetters = s.nextInt();
10        for (int i = 0; i < sAmount; i++){
11            String cur = s.next();
12            HashMap<String,Boolean> info = new HashMap<>();
13            for (int j = 0; j < sLetters; j++){ // all in map
14                String curL = String.valueOf(cur.charAt(j));
15                if (info.containsKey(curL)){
16                    info.put(curL, true);
17                } else {
18                    info.put(curL, false);
19                }
20            }
21            boolean heavy;
22            boolean alternating = true;
23            if (info.get(String.valueOf(cur.charAt(0)))==false){ // start
24                heavy = false;
25            } else {
26                heavy = true;
27            }
28            for (int j = 1; j < sLetters; j++){
29                String curL = String.valueOf(cur.charAt(j));
30                if (info.get(curL)==heavy){
31                    alternating = false;
32                    break;
33                } else {
34                    if (heavy){
35                        heavy = false;
36                    } else {
37                        heavy = true;
38                    }
39                }
40            }
41            if (alternating){
42                System.out.println("T");
43            } else {
44                System.out.println("F");
45            }
46        }
47    }
48 }

```

```

import java.io.*;
import java.util.*;
import java.lang.*;

```

```

public class Main {
    static String uC;
    static String[][] u = new String[3][3];
    static String dC;
    static String[][] d = new String[3][3];
    static String fC;
    static String[][] f = new String[3][3];
    static String bC;
    static String[][] b = new String[3][3];
    static String rC;
    static String[][] r = new String[3][3];
    static String IC;
    static String[][] I = new String[3][3];

```

```

public static void uTurn(int amount){
    for (int i = 0; i < amount; i++){
        String bufferCorner = u[0][0];
        String bufferEdge = u[0][1];
        u[0][0] = u[2][0];

```

```

        u[2][0] = u[2][2];
        u[2][2] = u[0][2];
        u[0][2] = bufferCorner;
        u[0][1] = u[1][0];
        u[1][0] = u[2][1];
        u[2][1] = u[1][2];
        u[1][2] = bufferEdge;

        bufferCorner = f[0][0];
        f[0][0] = r[0][0];
        r[0][0] = b[0][0];
        b[0][0] = l[0][0];
        l[0][0] = bufferCorner;

        bufferCorner = f[0][2];
        f[0][2] = r[0][2];
        r[0][2] = b[0][2];
        b[0][2] = l[0][2];
        l[0][2] = bufferCorner;

        bufferEdge = f[0][1];
        f[0][1] = r[0][1];
        r[0][1] = b[0][1];
        b[0][1] = l[0][1];
        l[0][1] = bufferEdge;
    }
}

public static void dTurn(int amount){
    for (int i = 0; i < amount; i++){
        String bufferCorner = d[0][0];
        String bufferEdge = d[0][1];
        d[0][0] = d[2][0];
        d[2][0] = d[2][2];
        d[2][2] = d[0][2];
        d[0][2] = bufferCorner;
        d[0][1] = d[1][0];
        d[1][0] = d[2][1];
        d[2][1] = d[1][2];
        d[1][2] = bufferEdge;

        bufferCorner = f[2][0];
        f[2][0] = l[2][0];
        l[2][0] = b[2][0];
        b[2][0] = r[2][0];

```

```

    r[2][0] = bufferCorner;

    bufferCorner = f[2][2];
    f[2][2] = l[2][2];
    l[2][2] = b[2][2];
    b[2][2] = r[2][2];
    r[2][2] = bufferCorner;

    bufferEdge = f[2][1];
    f[2][1] = l[2][1];
    l[2][1] = b[2][1];
    b[2][1] = r[2][1];
    r[2][1] = bufferEdge;
}
}
public static void rTurn(int amount){
    for (int i = 0; i < amount; i++){
        String bufferCorner = r[0][0];
        String bufferEdge = r[0][1];
        r[0][0] = r[2][0];
        r[2][0] = r[2][2];
        r[2][2] = r[0][2];
        r[0][2] = bufferCorner;
        r[0][1] = r[1][0];
        r[1][0] = r[2][1];
        r[2][1] = r[1][2];
        r[1][2] = bufferEdge;

        bufferCorner = f[0][2];
        f[0][2] = d[0][2];
        d[0][2] = b[2][0];
        b[2][0] = u[0][2];
        u[0][2] = bufferCorner;

        bufferCorner = f[2][2];
        f[2][2] = d[2][2];
        d[2][2] = b[0][0];
        b[0][0] = u[2][2];
        u[2][2] = bufferCorner;

        bufferEdge = f[1][2];
        f[1][2] = d[1][2];
        d[1][2] = b[1][0];
        b[1][0] = u[1][2];

```

```

        u[1][2] = bufferEdge;
    }
}

public static void lTurn(int amount){
    for (int i = 0; i < amount; i++){
        String bufferCorner = l[0][0];
        String bufferEdge = l[0][1];
        l[0][0] = l[2][0];
        l[2][0] = l[2][2];
        l[2][2] = l[0][2];
        l[0][2] = bufferCorner;
        l[0][1] = l[1][0];
        l[1][0] = l[2][1];
        l[2][1] = l[1][2];
        l[1][2] = bufferEdge;

        bufferCorner = f[0][0];
        f[0][0] = u[0][0];
        u[0][0] = b[2][2];
        b[2][2] = d[0][0];
        d[0][0] = bufferCorner;

        bufferCorner = f[2][0];
        f[2][0] = u[2][0];
        u[2][0] = b[0][2];
        b[0][2] = d[2][0];
        d[2][0] = bufferCorner;

        bufferEdge = f[1][0];
        f[1][0] = u[1][0];
        u[1][0] = b[1][2];
        b[1][2] = d[1][0];
        d[1][0] = bufferEdge;
    }
}

public static void fTurn(int amount){
    for (int i = 0; i < amount; i++){
        String bufferCorner = f[0][0];
        String bufferEdge = f[0][1];
        f[0][0] = f[2][0];
        f[2][0] = f[2][2];
        f[2][2] = f[0][2];
        f[0][2] = bufferCorner;
        f[0][1] = f[1][0];
    }
}

```

```

    f[1][0] = f[2][1];
    f[2][1] = f[1][2];
    f[1][2] = bufferEdge;

    bufferCorner = u[2][0];
    u[2][0] = l[2][2];
    l[2][2] = d[0][2];
    d[0][2] = r[0][0];
    r[0][0] = bufferCorner;

    bufferCorner = u[2][2];
    u[2][2] = l[0][2];
    l[0][2] = d[0][0];
    d[0][0] = r[2][0];
    r[2][0] = bufferCorner;

    bufferEdge = u[2][1];
    u[2][1] = l[1][2];
    l[1][2] = d[0][1];
    d[0][1] = r[1][0];
    r[1][0] = bufferEdge;
}
}
public static void bTurn(int amount){
    for (int i = 0; i < amount; i++){
        String bufferCorner = b[0][0];
        String bufferEdge = b[0][1];
        b[0][0] = b[2][0];
        b[2][0] = b[2][2];
        b[2][2] = b[0][2];
        b[0][2] = bufferCorner;
        b[0][1] = b[1][0];
        b[1][0] = b[2][1];
        b[2][1] = b[1][2];
        b[1][2] = bufferEdge;

        bufferCorner = u[0][2];
        u[0][2] = r[2][2];
        r[2][2] = d[2][0];
        d[2][0] = l[0][0];
        l[0][0] = bufferCorner;

        bufferCorner = u[0][0];
        u[0][0] = r[0][2];

```



```

        r[0][2] = d[2][2];
        d[2][2] = l[2][0];
        l[2][0] = bufferCorner;

        bufferEdge = u[0][1];
        u[0][1] = r[1][2];
        r[1][2] = d[2][1];
        d[2][1] = l[1][0];
        l[1][0] = bufferEdge;
    }
}

public static String yesNo(){
    if (
fC.equals(f[0][0]) &&
fC.equals(f[0][1]) &&
fC.equals(f[0][2]) &&
fC.equals(f[1][0]) &&
fC.equals(f[1][2]) &&
fC.equals(f[2][0]) &&
fC.equals(f[2][1]) &&
fC.equals(f[2][2]) &&

bC.equals(b[0][0]) &&
bC.equals(b[0][1]) &&
bC.equals(b[0][2]) &&
bC.equals(b[1][0]) &&
bC.equals(b[1][2]) &&
bC.equals(b[2][0]) &&
bC.equals(b[2][1]) &&
bC.equals(b[2][2]) &&

dC.equals(d[0][0]) &&
dC.equals(d[0][1]) &&
dC.equals(d[0][2]) &&
dC.equals(d[1][0]) &&
dC.equals(d[1][2]) &&
dC.equals(d[2][0]) &&
dC.equals(d[2][1]) &&
dC.equals(d[2][2]) &&

uC.equals(u[0][0]) &&
uC.equals(u[0][1]) &&
uC.equals(u[0][2]) &&
uC.equals(u[1][0]) &&

```

```
uC.equals(u[1][2]) &&  
uC.equals(u[2][0]) &&  
uC.equals(u[2][1]) &&  
uC.equals(u[2][2]) &&
```

```
rC.equals(r[0][0]) &&  
rC.equals(r[0][1]) &&  
rC.equals(r[0][2]) &&  
rC.equals(r[1][0]) &&  
rC.equals(r[1][2]) &&  
rC.equals(r[2][0]) &&  
rC.equals(r[2][1]) &&  
rC.equals(r[2][2]) &&
```

```
lC.equals(l[0][0]) &&  
lC.equals(l[0][1]) &&  
lC.equals(l[0][2]) &&  
lC.equals(l[1][0]) &&  
lC.equals(l[1][2]) &&  
lC.equals(l[2][0]) &&  
lC.equals(l[2][1]) &&  
lC.equals(l[2][2])  
    ){  
        return "Solved!";  
    }  
    return "Boo!";  
}
```

```
public static void main(String[] args) {  
    Scanner s = new Scanner(System.in);  
    Main z = new Main();  
    String reader = s.next();  
    f[0][0] = String.valueOf(reader.charAt(0));  
    f[0][1] = String.valueOf(reader.charAt(1));  
    f[0][2] = String.valueOf(reader.charAt(2));  
    reader = s.next();  
    f[1][0] = String.valueOf(reader.charAt(0));  
    f[1][1] = String.valueOf(reader.charAt(1));  
    fC = f[1][1];  
    f[1][2] = String.valueOf(reader.charAt(2));  
    reader = s.next();  
    f[2][0] = String.valueOf(reader.charAt(0));  
    f[2][1] = String.valueOf(reader.charAt(1));  
    f[2][2] = String.valueOf(reader.charAt(2));
```

```
reader = s.next();
l[0][0] = String.valueOf(reader.charAt(0));
l[0][1] = String.valueOf(reader.charAt(1));
l[0][2] = String.valueOf(reader.charAt(2));
reader = s.next();
l[1][0] = String.valueOf(reader.charAt(0));
l[1][1] = String.valueOf(reader.charAt(1));
lC = l[1][1];
l[1][2] = String.valueOf(reader.charAt(2));
reader = s.next();
l[2][0] = String.valueOf(reader.charAt(0));
l[2][1] = String.valueOf(reader.charAt(1));
l[2][2] = String.valueOf(reader.charAt(2));
```

```
reader = s.next();
b[0][0] = String.valueOf(reader.charAt(0));
b[0][1] = String.valueOf(reader.charAt(1));
b[0][2] = String.valueOf(reader.charAt(2));
reader = s.next();
b[1][0] = String.valueOf(reader.charAt(0));
b[1][1] = String.valueOf(reader.charAt(1));
bC = b[1][1];
b[1][2] = String.valueOf(reader.charAt(2));
reader = s.next();
b[2][0] = String.valueOf(reader.charAt(0));
b[2][1] = String.valueOf(reader.charAt(1));
b[2][2] = String.valueOf(reader.charAt(2));
```

```
reader = s.next();
r[0][0] = String.valueOf(reader.charAt(0));
r[0][1] = String.valueOf(reader.charAt(1));
r[0][2] = String.valueOf(reader.charAt(2));
reader = s.next();
r[1][0] = String.valueOf(reader.charAt(0));
r[1][1] = String.valueOf(reader.charAt(1));
rC = r[1][1];
r[1][2] = String.valueOf(reader.charAt(2));
reader = s.next();
r[2][0] = String.valueOf(reader.charAt(0));
r[2][1] = String.valueOf(reader.charAt(1));
r[2][2] = String.valueOf(reader.charAt(2));
```

```
reader = s.next();
d[0][0] = String.valueOf(reader.charAt(0));
```

```

d[0][1] = String.valueOf(reader.charAt(1));
d[0][2] = String.valueOf(reader.charAt(2));
reader = s.next();
d[1][0] = String.valueOf(reader.charAt(0));
d[1][1] = String.valueOf(reader.charAt(1));
dC = d[1][1];
d[1][2] = String.valueOf(reader.charAt(2));
reader = s.next();
d[2][0] = String.valueOf(reader.charAt(0));
d[2][1] = String.valueOf(reader.charAt(1));
d[2][2] = String.valueOf(reader.charAt(2));

```

```

reader = s.next();
u[2][2] = String.valueOf(reader.charAt(0));
u[2][1] = String.valueOf(reader.charAt(1));
u[2][0] = String.valueOf(reader.charAt(2));
reader = s.next();
u[1][2] = String.valueOf(reader.charAt(0));
u[1][1] = String.valueOf(reader.charAt(1));
uC = u[1][1];
u[1][0] = String.valueOf(reader.charAt(2));
reader = s.next();
u[0][2] = String.valueOf(reader.charAt(0));
u[0][1] = String.valueOf(reader.charAt(1));
u[0][0] = String.valueOf(reader.charAt(2));
int queries = s.nextInt();
for (int i = 0; i < queries; i++){
    String cur = s.next();
    int amount;
    if (cur.charAt(1)=='C'){
        amount = 1;
    } else {
        amount = 3;
    }
    if (cur.charAt(0)=='1'){
        z.fTurn(amount);
    } else if (cur.charAt(0)=='2'){
        z.lTurn(amount);
    } else if (cur.charAt(0)=='3'){
        z.bTurn(amount);
    } else if (cur.charAt(0)=='4'){
        z.rTurn(amount);
    } else if (cur.charAt(0)=='5'){
        z.dTurn(amount);
    }
}

```

```
    } else if (cur.charAt(0)=='6'){  
        z.uTurn(amount);  
    }  
}  
System.out.println(z.yesNo());  
}  
}
```