

# Huragok

**Huragok**, also known as **Engineers** and **Savants**, are the only known non-combative race amongst the **Covenant** forces. They were artificially created by the **Forerunners**. They are a peaceful race, and frowned upon the Human-Covenant war. They are silent beings, and speak in a form of sign language which very few species can understand (apart from the **Unggoy** and themselves). Huragok are incredibly intelligent and are very good mechanics. The **Yanme'e** were replaced from the usual duties as engineers by the Huragok and placed in the military upon the latter's induction into the Covenant armada. This sparked some conflict between the Yanme'e and the Huragok. One Huragok, ironically named "Lighter Than Some", was a victim of this aggression. As a peace treaty to the **Humans**, he also made the Brute Chopper. It was later used by the **Jiralhanae** as a weapon. Their "voices" are made up of small clicks in the air sack of the Huragok.

## Origins Edit

It is unknown how the Huragok were absorbed into the Covenant, but it can be presumed that their **DNA** was stolen from Forerunner computers and artifacts. They are, as already stated, **carbon**-based artificial lifeforms which only manage to scratch **sapience**. It has been speculated by the terminals discovered by **The Master Chief** upon **Installation 00** that they were never meant to be sapient, and are in fact referred to by the **Didact** as "*a useless waste of good carbon*". This may indicate that they have gained sapience quite recently.

## Uses in the Covenant Edit

The Huragok have been seen in *Halo 3: ODST*, *Halo: Reach* and *Halo Wars*, where they are nicknamed "Engineers". Because of their few appearances, not much is known about the physiology, apart

Huragok	
	
General Information	
Scientific name	<i>Facticius indoles</i>
Other Names	Covenant Engineer Covenant Savant
Homeworld	Unknown
Habitat	<b>Forerunner</b> structures (presumed)
Height	1.8 meters (6 ft)
Locomotion	Floats
Diet	<i>Unknown</i>
<b>Sapience Level</b>	Semi- <b>Sapient</b>
Behavior	Peaceful
Language	Huragok Sign Language

from the fact their tentacles can split into millions of [cilia](#) at a time to make a "beam" which can repair nearly any technology in a matter of seconds.

Furthermore, it is known how they can fly, or "float", from one place to another. The process is caused by a massive gas sack on the back of the Huragok which breaks down [hydrocarbons](#) (mainly [methane](#)) and other [hydrogen](#)-rich chemicals to cause the Huragok to literally become lighter than air. Additionally, the Huragoks can control where they move by six tentacles which are also filled with gas.

Species	Forerunner creation
Origin	
Status	Extant
Behind the Scenes	
Universe	<a href="#">Halo Universe</a>

### Appearance in Games [Edit](#)

The Huragoks, as mentioned above, are first seen in *Halo Wars*, where they feature as a non-combatant support unit. They appear again in a similar role in *Halo 3: ODST*. The only way to actually come in contact with a Huragok in the previous first-person shooters is to modify the game or download *Halo: Combat Evolved*, in which you can make your own levels and choose the Huragok (though named the "MegaFloatyThing" in the game) and actually place it on a level. However, since the Huragoks have no death animation or attacking animation, they will not die if you shoot them but will only emit a small clicking sound and use a wound animation where you shot them.

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