

Today

- Security (Lesson 11)
 - ✓ * Terminologies
 - ⇒ * Security implementation in AFS

Wednesday

- wrap up

Friday

- Townhall

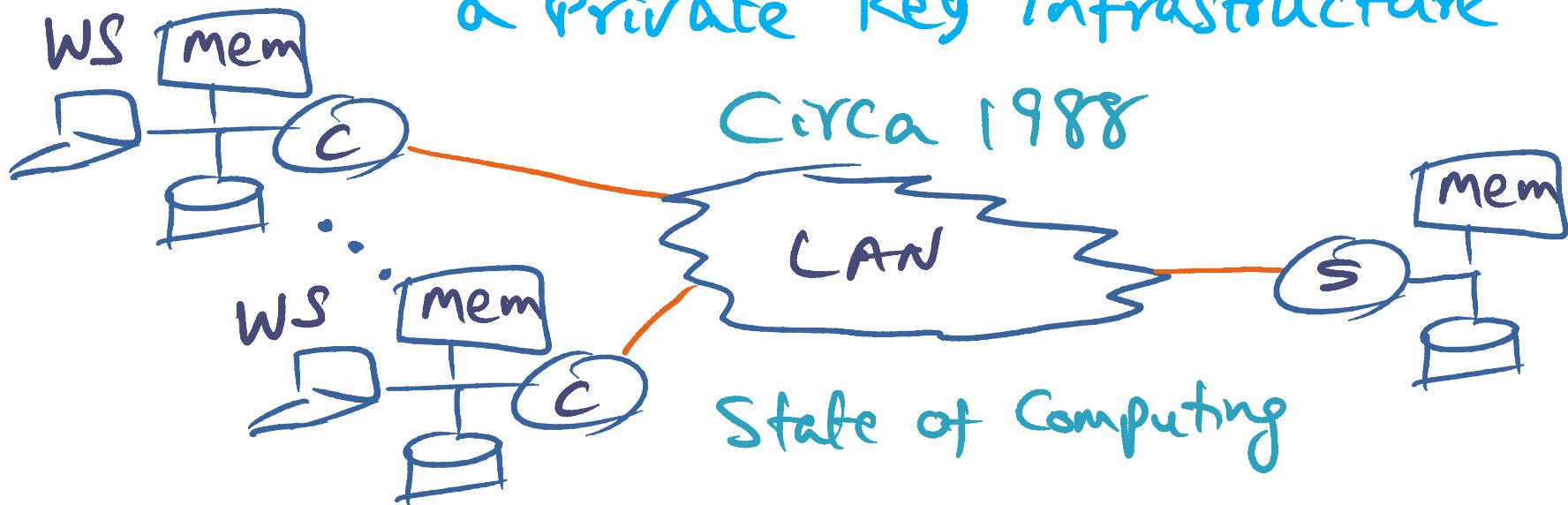
Final Exam

- Wed @ 8 AM
(12 / 9)

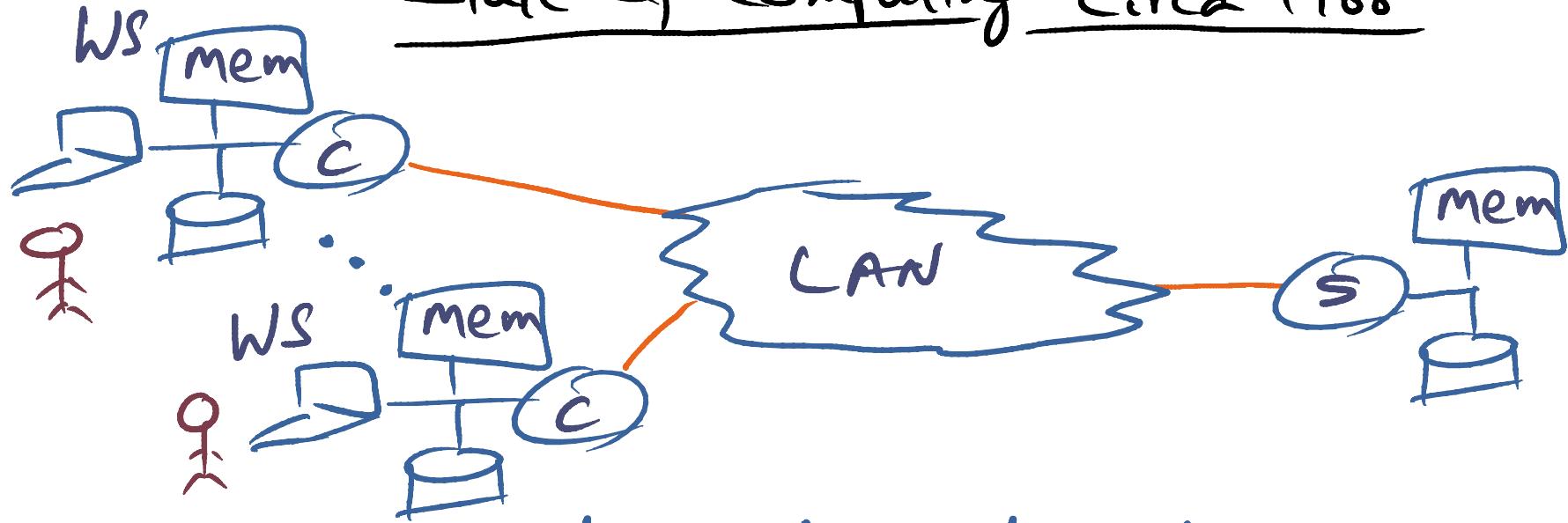
Lesson outline

✓ Terminologies

→ Security and authentication using
a Private Key infrastructure

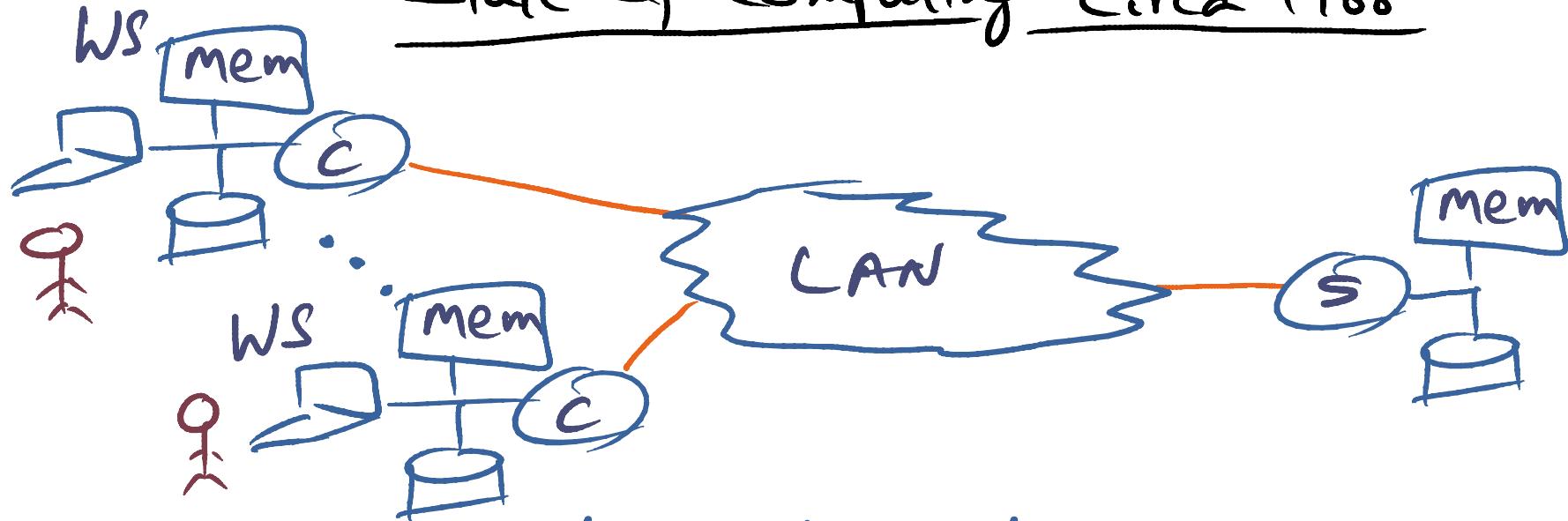


State of Computing Circa 1988



Local Disks Served as efficient cachers

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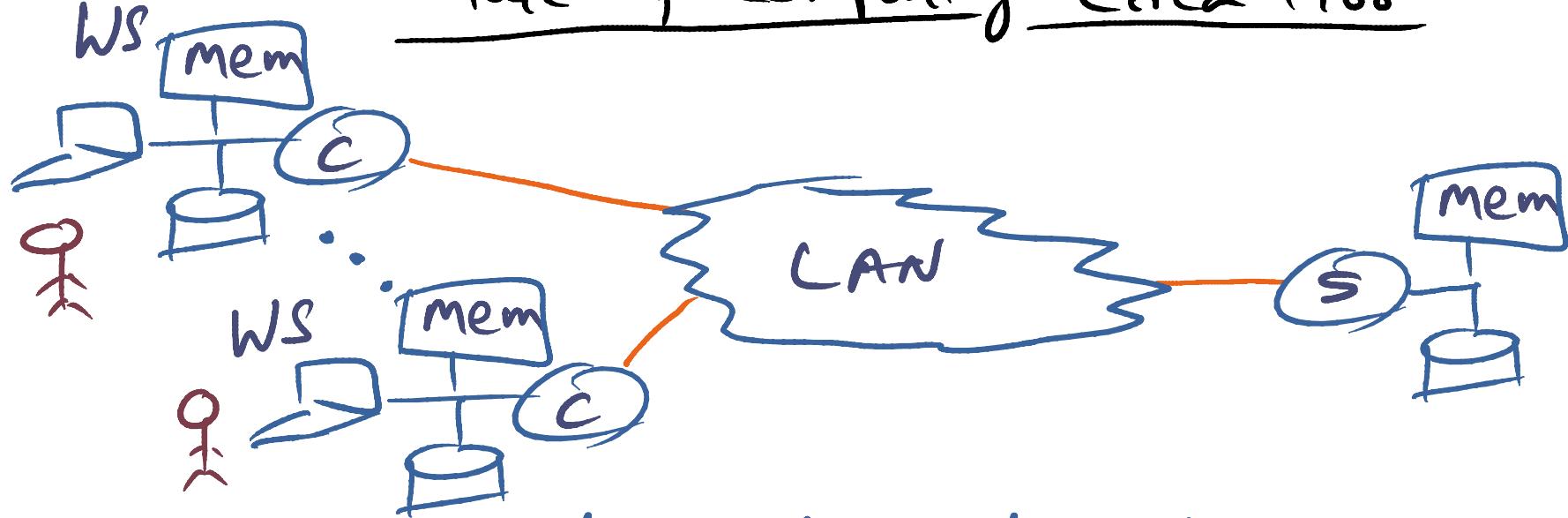


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Vision of AFS + Coda (both from CMU)

- Walk up to any WS + login

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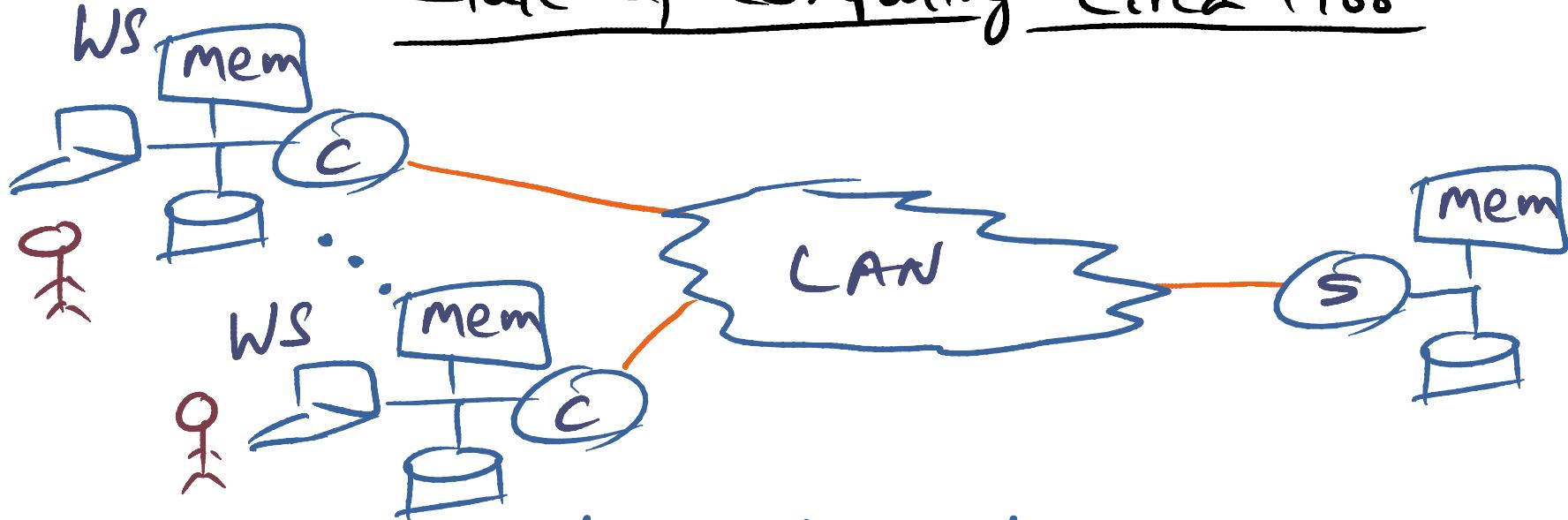


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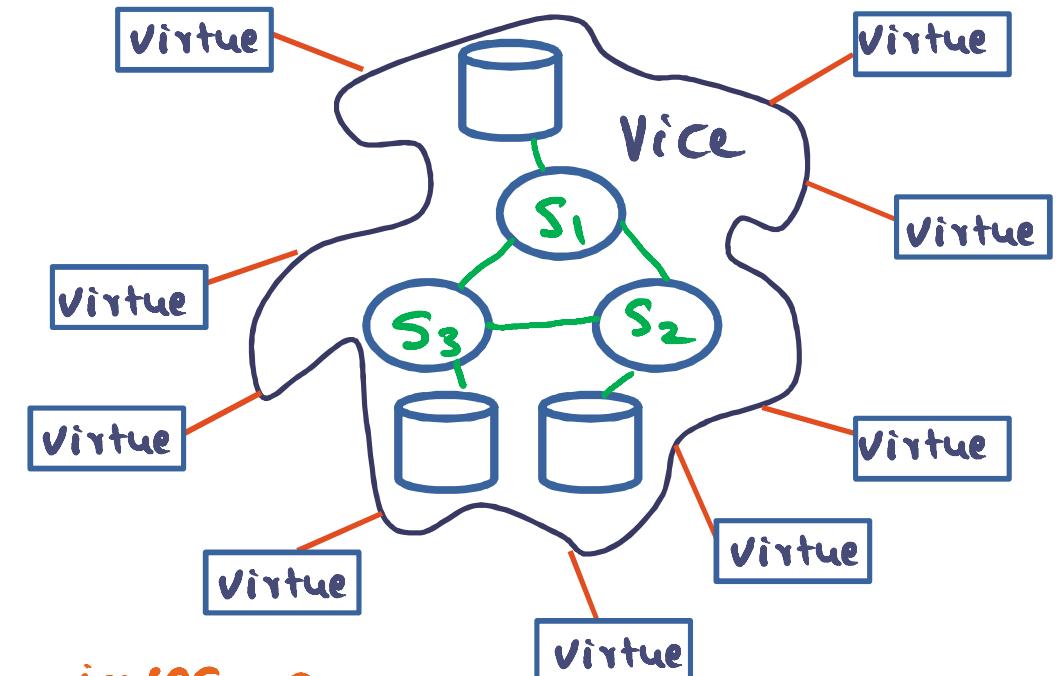
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Similar to the cloud + mobile devices today !!

Andrew Architecture

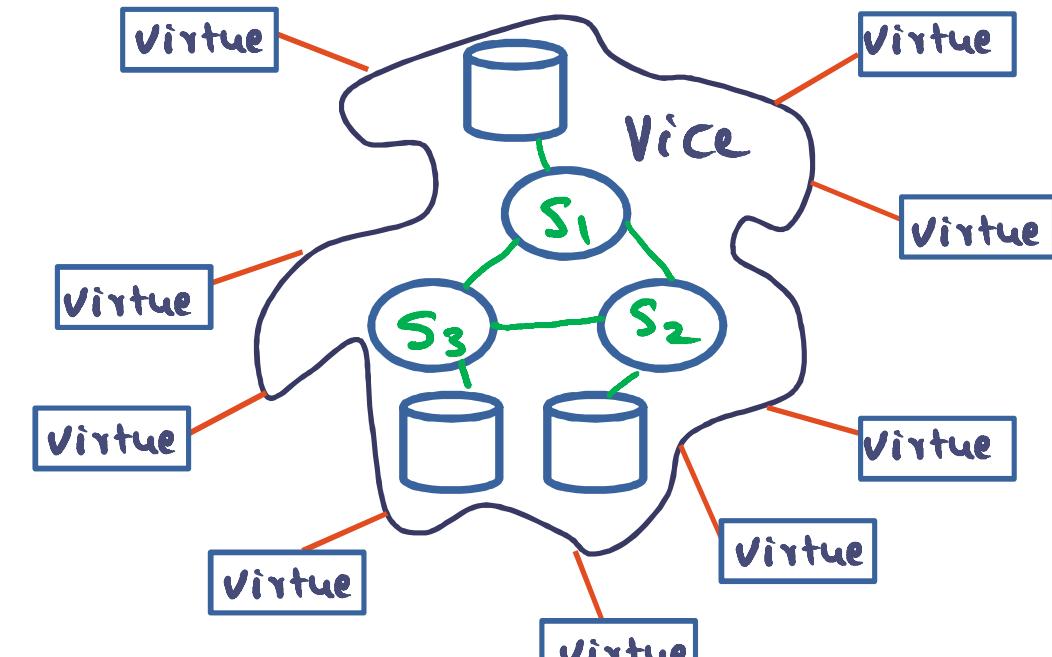
client workstation
— unix



— insecure

— secure

Andrew Architecture

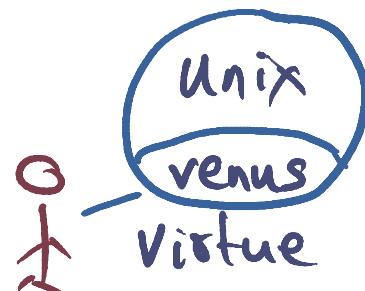


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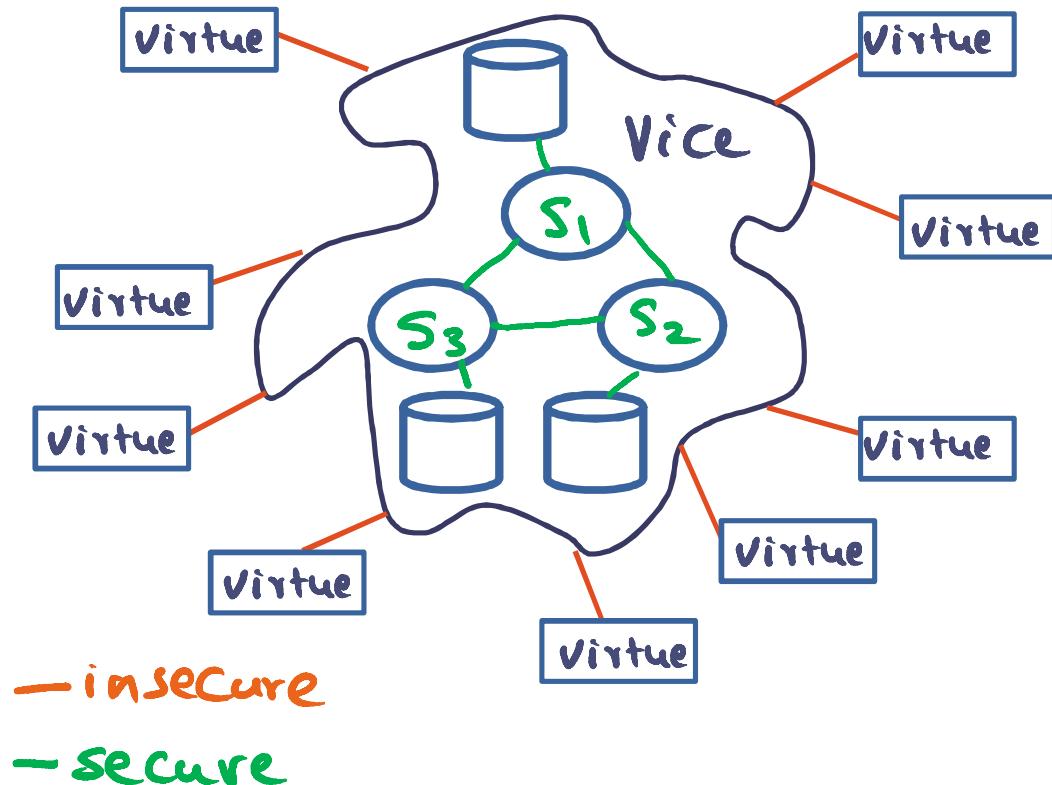
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Client Workstation

- unix
- Venus
 - Process on Venus for user authentication and client caching

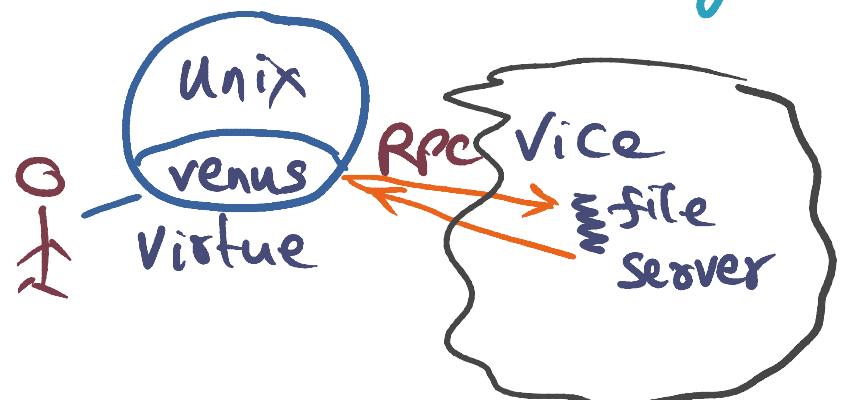


Andrew Architecture



Client Workstation

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Encryption Primer

Private Key System

— Symmetric Keys (e.g. passwords used in login)

S: Data \rightarrow Enc (Data, key) \rightarrow Cyphertext

R: Data \leftarrow Dec (Cyphertext, Key) \leftarrow

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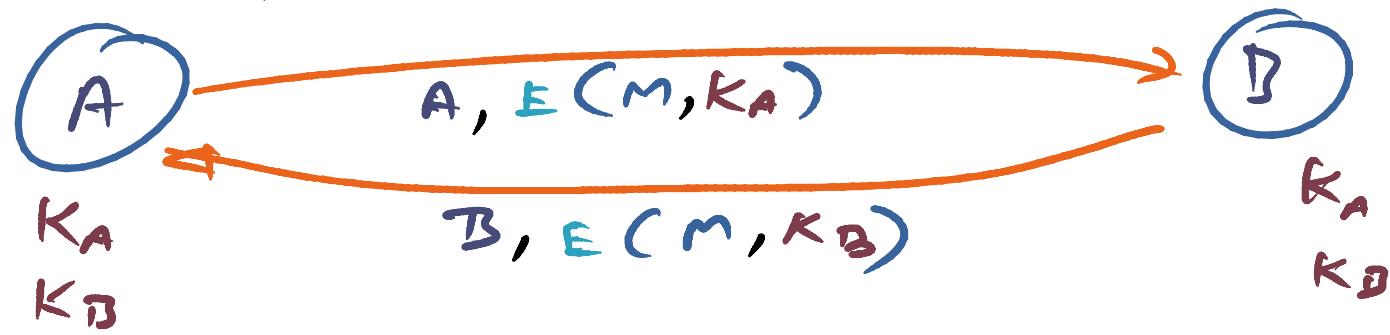
S: Data \rightarrow Enc (Data, public key) \rightarrow Cyphertext

R: Data \leftarrow Dec (Cyphertext, private key)

Private Key Encryption System in Action

With Private Key encryption

A + B have exchanged Keys



Identity of sender

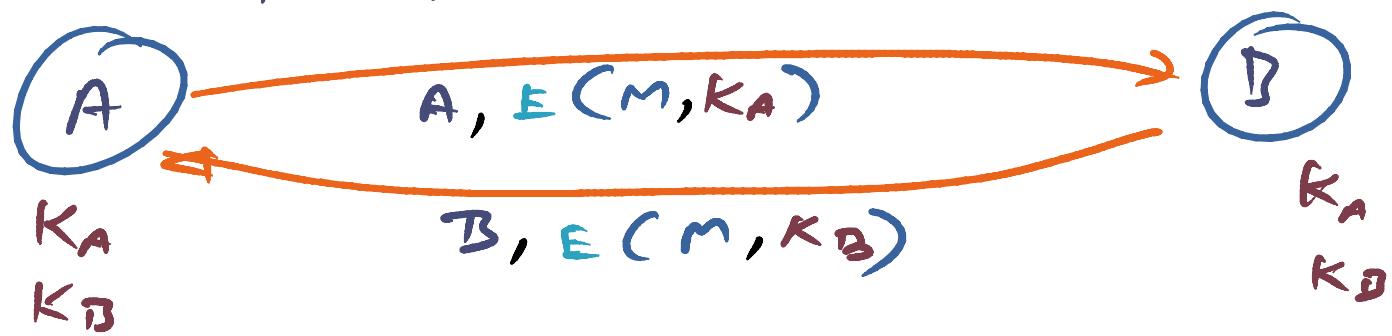
cleartext for receiver to know

what key to use for decryption

Private Key Encryption System in Action

With private key encryption

A + B have exchanged keys



Identity of sender

cleartext for receiver to know

what key to use for decryption

(K_A + K_B can be the same)

Challenges for Andrew System

Authenticate User

Authenticate Server

Prevent replay attacks

isolate users

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Traditional Unix: username, password

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Choice in Andrew: Private key crypto system

⇒ identity of sender in cleartext

Traditional Unix: username, password

- overuse of L0K security hole

Dilemma: what to use as identity and private key?

Andrew solution

- username and password only for login
- use ephemeral id and keys for subsequent Venus-Vize communication

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Three classes of client-server interaction

- login
- RPC session establishment
- file system access during session

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Three classes of client-server interaction

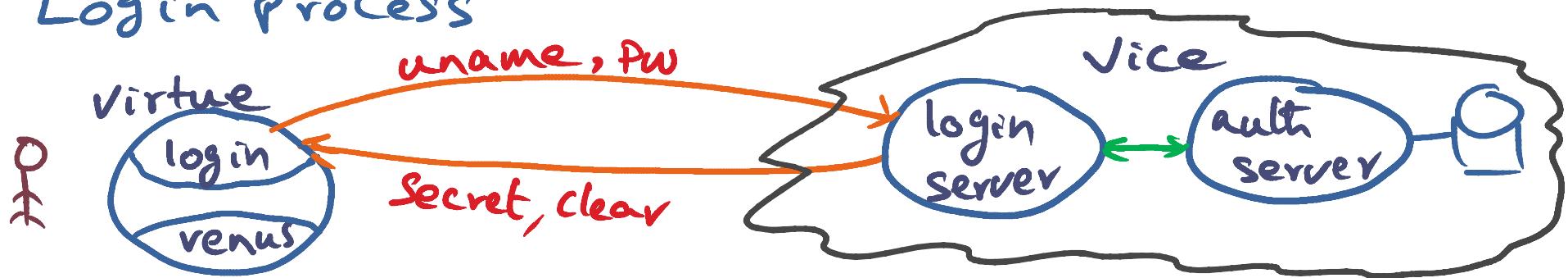
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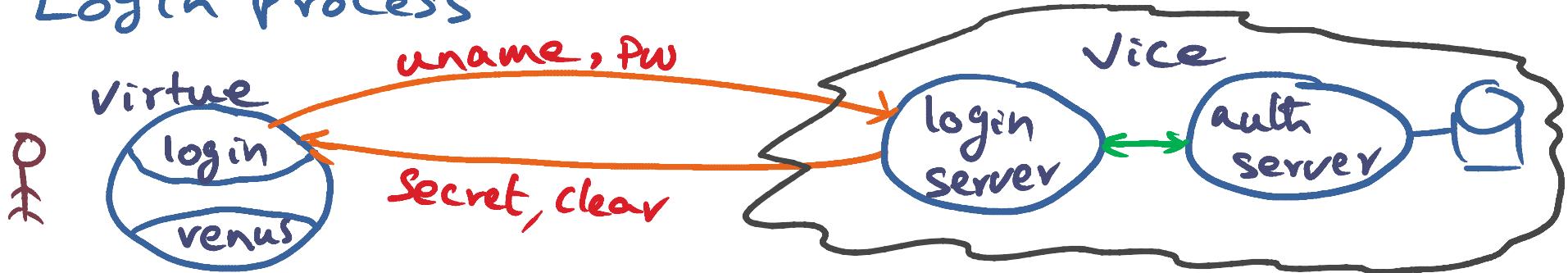
- file system access during session }

both use ephemeral id and keys

Login Process



Login Process

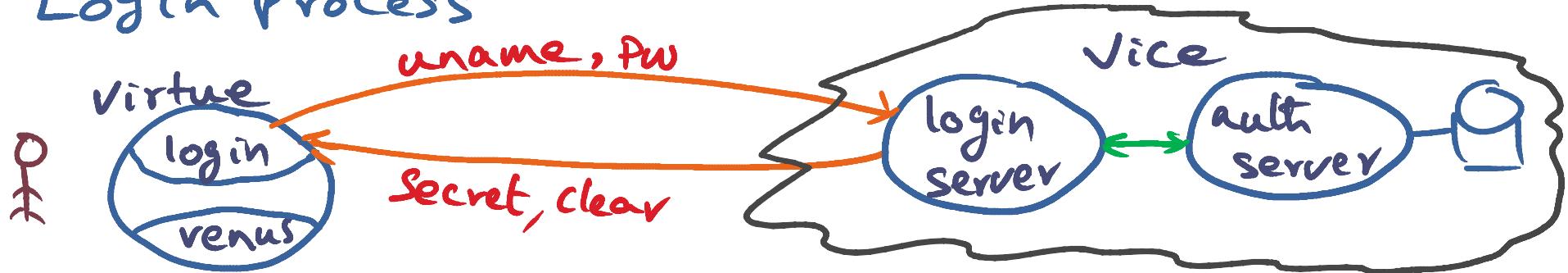


Cleartoken: Data structure

⇒ Extract handshake key client (HKC)

Secrettoken: Cleartoken encrypted with key
Known only to vice

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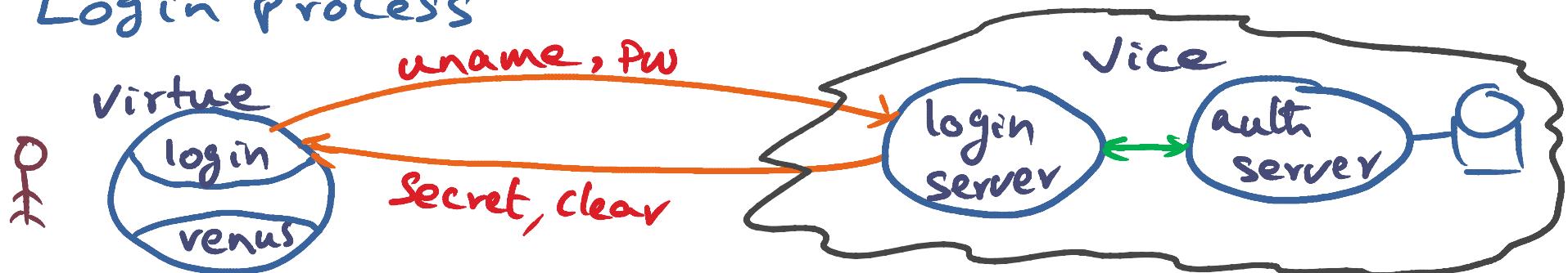
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use as ephemeral client-id
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use as ephemeral client-id
for this login session

use HKC as private key
for establishing a new
RPC session