

## 1 Introduction

Suppose  $S$  is a set of vertices containing  $s$  but not containing  $t$ . Then  $\bar{S} = V - S$  is the complement of set  $S$ . The *size* of a cut  $(S, \bar{S})$  is the number of edges from  $S$  to  $\bar{S}$ .

**Theorem 1.** (Menger) *A graph  $G=(V,E)$  has  $k$  edge-disjoint paths from  $s$  to  $t \iff k$  is the size of the minimum directed  $s - t$  cut.*

**Proof.**

( $\Rightarrow$ ) This direction is easy.

( $\Leftarrow$ ) Assume this is false. Take the smallest counter example  $G$ . So  $G$  has minimum cut size  $k$  but does not contain  $k$  edge-disjoint paths from  $s$  to  $t$ . Since  $G$  is minimal the removal of any edge will induce a graph with a smaller minimum cut. In particular,  $G$  contains no edges into the source  $s$  or out of the sink  $t$  as these arcs are not present in any  $s - t$  cut. We can divide our problem into two cases:

(i)  $\exists e \in E$  that is not incident to  $s$  or  $t$ . Now, by the minimality of  $G$ ,  $e$  is contained in some minimum cut  $(S, \bar{S})$ . The contraction of the set  $\bar{S}$  gives a graph  $G'$  with a minimum cut of at least  $k$ . Similarly the contraction of the set  $S$  gives a graph  $G''$  with a minimum cut of at least  $k$ . Since  $G$  was the smallest counterexample,  $G'$  has  $k$  disjoint paths from  $s$  to the contracted vertex  $\bar{S}$  whilst  $G''$  has  $k$  disjoint paths from the contracted vertex  $S$  to  $t$ . These two sets of  $k$  edge disjoint paths only coincide on edges within the cut  $(S, \bar{S})$ . Hence they may be merged to form  $k$  edge-disjoint paths from  $s$  to  $t$  in  $G$ . A contradiction.

(ii) Every edge is incident to  $s$  or  $t$ . For each middle vertex  $u$ , let  $f(u)$  be the smaller of its in-degree and out-degree. Clearly, we can find  $\sum_u f(u)$  paths from  $s$  to  $t$ . To show this is at least  $k$ , partition the vertices into the following two groups:

1. All vertices who have more edges going in than out, and  $s$ .
2. All vertices who have more edges going out than in, and  $t$ .

Observe that, by definition, the set of edges that go from the first group to the second group must contain  $k$  edges. But the number of these edges is precisely  $\sum_u f(u)$ . This completes the proof.  $\square$

## 2 The Maximum Flow-Minimum Cut Theorem

Given a directed graph  $G = (V, E)$  with nonnegative capacities  $C_{ij}$  on the edges, a flow  $\vec{f}$  is a vector with a component for each edge such that  $0 \leq f_{ij} \leq C_{ij}$  and at each vertex  $u$  other than  $s$  and  $t$ , the net flow is zero, i.e.,

$$\sum_j f_{uj} = \sum_i f_{iu}.$$

The value of the flow, denoted by  $f$ , is the net flow out of  $s$  (or the net flow into  $t$ ).

The capacity of a cut  $(S, \bar{S})$ , denoted  $c(S, \bar{S})$ , is equal to the sum of the capacities of each edges from  $S$  to  $\bar{S}$ .

**Lemma 2.** *Let  $(S, \bar{S})$  be any  $s - t$  cut in the graph  $G$ . Then  $f \leq c(S, \bar{S})$ .*

**Proof.** We know that  $f(s, V) - f(V, s) = f$ . We also know that  $f(x, V) - f(V, x) = 0$  for all  $x \in V - \{s, t\}$ . Using this, we can see that  $f(S, V) - f(V, S) = f$ . We also know that  $V$  is equal to the union of  $S$  and  $\bar{S}$ . Thus we have  $f(S, \bar{S}) - f(\bar{S}, S) = f$ . In conclusion

$$f = f(S, \bar{S}) - f(\bar{S}, S) \leq f(S, \bar{S}) \leq c(S, \bar{S}) \quad \square$$

In a finite graph there is always a maximum possible flow. Finding this maximum value and the flow that attains it can be a very important part of many graph and network problems. Suppose we have a graph  $G = (V, E)$ , where  $s, t \in V$  are the source and sink, respectively. Take a flow  $f$  from  $s$  to  $t$ . Is it the maximum flow? If we look again at Lemma 2, we can see that the value of the maximum flow is at most the value of the minimum capacity cut. So one way to see if  $f$  is maximum is to look for the minimum cut, find its capacity, and compare the values. A better way is to attempt to find an augmenting path for  $f$ . Given our graph, with source  $s$  and sink  $t$ , an *augmenting path* for  $f$  is a path  $\{u_0, u_1, \dots, u_r\}$  where:

1.  $u_0 = s$ .
2. If  $(u_i, u_{i+1})$  is an edge then  $f_{i,i+1} < c_{i,i+1}$ .

3. If  $(u_{i+1}, u_i)$  is an edge then  $f_{i+1,i} > 0$ .

We can see that for each vertex in the path, with the exception of  $s$  and  $t$ , the net flow must equal 0. If  $u_r = t$ , then our augmenting path is a *flow augmenting path* or *f-augmenting path*, and can be used to increase flow value.

This leads us to an algorithm for finding max flow that is very similar to the one we used to find maximum matching in a graph.

ALGORITHM I

- {  
1) Find an  $f$ -augmenting path.  
2) Augment the original flow.  
3) Repeat.  
}

This algorithm leaves us with a few questions. What is the best way to find an augmenting path? Is this process bounded? Is  $f$  maximum when an augmenting path does not exist? We will answer these questions in reverse order.

**Theorem 3.** *A flow  $f$  is maximum  $\iff$  there are no flow augmenting paths.*

**Proof.**

( $\Rightarrow$ ) Clearly if there is a flow augmenting path then  $f$  can not be a maximum flow.

( $\Leftarrow$ ) Take the set of vertices  $A_f = \{u \in V : \exists \text{ an augmenting path from } s \text{ to } u\}$ . Note that  $t \notin A_f$  as we have no flow augmenting path. Consider the cut  $(A_f, \bar{A}_f)$ . Take an edge  $(i, j)$ , where  $i \in A_f$  and  $j \in \bar{A}_f$ . Note that for this edge  $f_{i,j} = c_{i,j}$  otherwise we could grow  $A_f$ . Similarly  $f_{j,i} = 0$ . This gives us the the flow across the cut is  $\sum c_{i,j} - 0$ . We can't send anymore than the capacity of the cut, so therefore the flow is maximum if  $t \notin A_f$ .  $\square$

**Theorem 4.** (*Max Flow-Min Cut*) *The maximum flow is equal to the minimum capacity cut.*

**Proof.** Suppose  $f$  is the maximum flow value. Therefore the flow  $f$  has no augmenting paths. Since it has no augmenting paths, the graph contains a cut, given by  $A_f$ , of capacity  $f$ . Since no cut can have a capacity less than  $f$  the result follows.  $\square$ .

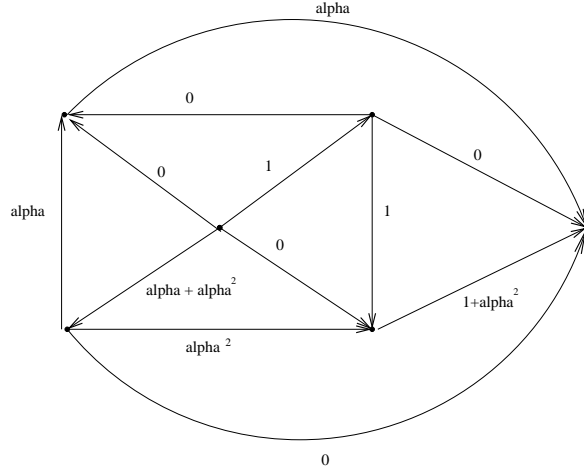


Figure 1: The initial flow.

### 3 Algorithmic efficiency

The second question to be answered is whether or not the algorithm for finding an augmenting path is bounded. The answer is, not necessarily. If we look at the Figure 1, finding the wrong set of augmenting paths will lead to an infinite number of augmentations leading to a flow with value less than the maximum flow. The edges have extremely large capacities and the initial flow, of value  $1 + \alpha + \alpha^2$  where  $\alpha$  is the root of  $1 - \alpha - \alpha^3 = 0$ , is shown in Figure 1.

To find an augmenting path in this graph, pick a path that starts at  $s$  and proceeds to  $t$ . Find the lowest current flow value on this path, counting only the edges whose direction goes against the direction of your path. We do not worry about the edges going in the direction of our path, since the capacities of all edges are extremely large. Augment by this value.

For an example, see Figure 2. We may augment this flow by a value  $\alpha$ . In the subsequent step the situation is similar except that we may find an augmenting path with capacity

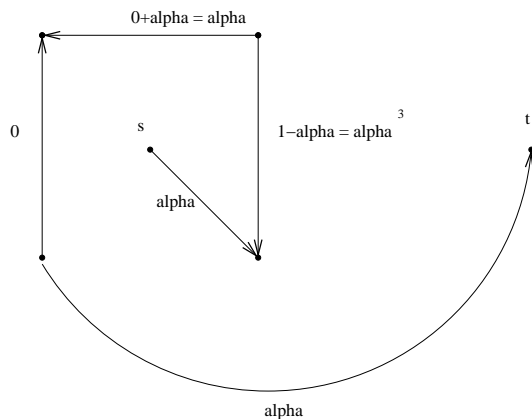


Figure 2: Augmentation by  $\alpha$

$\alpha^2$ . In the next step we may augment along a path of capacity  $\alpha^3$ . Observe that we have an infinite process. In addition, the limit of the value of the flow obtained is bounded  $(1 + \alpha + \alpha^2 + \sum_{r \geq 1} \alpha^r)$  whereas the maximum flow can be any value.

## 4 A polynomial-time algorithm

In the *residual graph* for a flow  $f$ , the capacity on an edge  $i, j$  is the residual amount of flow that can be sent on it. So, if  $f_{ij}$  is nonnegative and  $f_{ji} = 0$  (without loss of generality), then in the residual graph, the edge  $ij$  has capacity  $c_{ij} - f_{ij}$  while the edge  $ji$  has capacity  $c_{ji} + f_{ij}$ .

**Claim 1.** An augmenting path in  $G$  corresponds to a directed  $s - t$  path in  $\text{Res}(f)$ .

This leads us to a new algorithm, similar to the one we were using before.



Figure 3: Residual graph

#### ALGORITHM II

- {
- 1) Find an  $s - t$  path in  $\text{Res}(f)$
- 2) Augment the flow  $f$ .
- 3) Repeat.
- }

The problem with this, as with before, is that it depends on picking a good original path to augment. How do we make a good choice of path? One possibility is to pick the path with the maximum capacity. This can be done efficiently (Homework problem).

**Claim 2.** A flow  $f$  can be decomposed into at most  $m$  paths from  $s$  to  $t$  and cycles.

**Proof of Claim.** We peel off  $s - t$  paths from the flow, send as much as can be sent on the path, and update the remaining flow. On each path, at least one edge exhausts its flow. When there are no  $s - t$  paths left, if there is still some flow on edges, we can peel off cycles, again exhausting the flow on at least one edge with each cycle. There can be no more than  $m$  paths and cycles.  $\square$

**Theorem 5.** *There is a path  $P$  with  $c(P) \geq \frac{f^* - f}{m}$ , where  $f$  is the current flow value and  $f^*$  is the optimal flow value.*

**Proof.** Take a graph  $G$ , and let  $f^*$  be the max flow, and  $f$  be the current flow. In  $\text{Res}(f)$  the flow send  $f^* - f$  is feasible (in fact its the maxflow). Therefore, by the previous claim, there exists a path  $P$  in  $\text{Res}(G)$  where  $c(P) \geq \frac{f^* - f}{m}$ .  $\square$ .

Now let us examine the running time of the algorithm. We can find a maximum capacity

path in  $O(m)$  time. Consider the set of augmentations, each with a capacity of at least  $\frac{f^*-f}{2m}$ . There are at most  $2m$  such augmentations. After these augmentations, the remaining flow is at most  $\frac{f^*-f}{2}$ , since after the augmentations the current maximum capacity path has capacity below  $\frac{f^*-f}{2m}$ . We can see that the flow remaining halves at most every  $2m$  steps, and from this get that the total number of augmentations is at most  $2m \log(nU)$ . We then have a polynomial running time of  $O(m^2 \log(nU))$ .

## 5 A strongly polynomial algorithm

Another way to pick which path to start with when looking for an augmenting path is to look for the shortest augmenting path which can be found by a breadth-first search. In fact, we can assign to each vertex  $i$ , a number  $d(i)$  which denotes its distance from the source  $s$ . Note that on an edge  $(i, j)$  in shortest path from  $s$  to  $t$  we have  $d(j) = d(i) + 1$ . The following observation is left as an exercise.

**Observation.** The shortest path lengths are non-decreasing in the course of this algorithm.

**Lemma 6.** *The total number of times an edge can be the minimum capacity edge is  $O(n)$ .*

**Proof.** Suppose the edge  $(i, j)$  with capacity  $\beta$  is the minimum capacity edge along the augmenting path. Augment by  $\beta$ . Now  $\text{Res}(f)$  no longer contains the edge  $(i, j)$ . Before the augmentation, at time  $\tau$  say, we had  $d(j) = d(i) + 1$  since we used a shortest path. Now, the next time this edge is used the edge  $(i, j)$  must again be in the residual graph. For this to be the case we must, in the meantime, have augmented along some path containing the edge  $(j, i)$ . At this point, say at time  $\tau'$ , we have  $d'(i) = d'(j) + 1$ . Hence  $d'(i) \geq d(i) + 2$ . The maximum value of  $d(i)$  is  $n$  and the theorem follows. Observe also that the total increase of  $d(i)$ 's over all vertices is less than  $n^2$ , and therefore the total number of augmentations is  $O(n^2)$ .  $\square$

Since it takes  $O(m)$  time to find a shortest path the running time of this algorithm is  $O(mn^2)$ , a strongly polynomial bound.