Kernel Debugging

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Introduction to Kernel Debugging

- Kernel debugging is critical for diagnosing issues in Linux kernel code.
- It involves identifying and fixing errors in:
 - Device drivers
 - System calls
 - Kernel modules

Challenges:

- No direct access to kernel memory
- Crashes can make systems unresponsive
- Requires specialized tools and methods



Debugging Methods

Debugging Methods Overview

- 1.Print-Based Debugging (using printk)
- 2.Crash Dump Analysis (using tools like kdump, crash)
- 3. Dynamic Probes (Kprobes, Uprobes, Ftrace)
- 4.Interactive Debugging (using KGDB, GDB)
- 5. Static Code Analysis (tools like sparse, smatch)
- **6.Real-Time Debugging** (using perf, trace-cmd)
- 7. Address 2 line Method



Kernel Logs and Printk

- printk() is the most common method for kernel debugging.
- Logs are available in /var/log/messages or dmesg.

Advantages:

- Simple to use
- Works in most environments

Disadvantages:

Requires code modifications

Not suitable for time-sensitive bugs

Example:

```
printk(KERN_INFO "Driver loaded successfully\n");
```



Crash Dump Analysis

- Used to analyze the state of the kernel when it crashes.
- Tools:
 - **kdump**: Captures kernel memory during a crash
 - **crash:** Analyzes crash dumps

Steps to Enable kdump:

- 1. Install kdump package
- 2. Configure /etc/kdump.conf
- 3. Enable and start kdump service

Example Command:

crash /var/crash/vmcore /usr/lib/debug/vmlinux



Dynamic Probes

Kprobes:

- Allows you to insert probes into running kernel code.
- Used to gather diagnostic data without recompiling the kernel.

Uprobes:

Similar to Kprobes but for user-space applications.

Ftrace:

• Provides function tracing within the kernel.



KGDB (Kernel GNU Debugger)

- KGDB allows you to debug the kernel using GDB.
- Requires two machines:
 - Host: Runs GDB
 - Target: Runs the kernel being debugged

Setup Steps:

- 1. Enable KGDB in kernel configuration.
- 2. Connect host and target via serial or network.
- 3. Start GDB on the host machine.



Static Analysis Tools

Sparse: Identifies common programming errors in kernel code.

Smatch: Static analysis tool tailored for the Linux kernel.

Advantages:

- 1. Finds issues without running the code.
- 2. Identifies potential security vulnerabilities.



Real-Time Kernel Debugging

- Tools like perf, trace-cmd, and systemtap enable real-time debugging.
- Useful for performance analysis and monitoring live systems.



Address2line Method

- address2line converts addresses from a crash dump or dmesg output to the corresponding source file and line number.
- Helps map kernel panic or OOPS addresses to specific code locations.

Steps to Use address2line:

- Identify the address from dmesg or crash dump.
- Use address2line with the kernel image:

Example Command:

address2line -e /usr/lib/debug/vmlinux-\$(uname -r) 0xfffffffff810c33a0

Advantages:

- Quickly pinpoints the source of the issue.
- No need to modify the kernel code.



Kernel Debugging Using QEMU and GDB

Introduction to GDB



The GNU Debugger (GDB) is a powerful tool used to debug programs by allowing you to:

- Set breakpoints
- Inspect variables
- Step through code
- Analyze crashes

For **kernel debugging**, GDB can connect to a running QEMU virtual machine to debug the kernel code in real-time.



GDB for Kernel Debugging



When using GDB for kernel debugging:

- You need to run the Linux kernel inside QEMU with debugging enabled.
- GDB connects to QEMU using a remote protocol (gdbserver).
- You can set breakpoints and tracepoints inside the kernel code and custom drivers.



Common GDB Commands

- gdb <binary>: Start GDB with a specified binary.
- target remote: 1234: Connect GDB to a remote target (QEMU in this case).
- break <function>: Set a breakpoint at a function.
- continue: Resume program execution.
- next: Step to the next line of code.



What is QEMU?



QEMU is an open-source emulator and virtualizer that allows you to:

- Run virtual machines on your host system.
- Emulate different architectures (x86, ARM, etc.).
- Connect GDB to a running virtual machine for debugging purposes.



Why use QEMU for kernel debugging?

- No need for physical hardware.
- Easy to set up and configure.
- Supports different architectures (x86, ARM, etc.).



Preparing Your Host System

qemu-system-x86 64 --version

```
sudo apt update
sudo apt install build-essential libncurses-dev
bison flex libssl-dev libelf-dev qemu qemu-
system gdb
sudo apt install qemu qemu-kvm qemu-system-x86
```



Linux Kernel - Setup

```
mkdir ~/kernel debug
cd ~/kernel debug
wget
https://cdn.kernel.org/pub/linux/kernel/v5.x/lin
ux-5.15.tar.xz
tar -xf linux-5.15.tar.xz
cd linux-5.15
```



Configure the Kernel for QEMU

make x86_64_defconfig make menuconfig Enable debugging options:

- Kernel hacking → Compile the kernel with debug info
- Kernel hacking → Enable kgdb
- Kernel hacking → Magic SysRq key

Save and exit.

Compile the Kernel make -j\$(nproc)



Transfer the Kernel to QEMU



The compiled kernel image will be located at: arch/x86/boot/bzlmage

Transfer the Kernel to QEMU

The bzImage file needs to be transferred to the directory from where QEMU will be launched. For simplicity, copy it to your ~/kernel_debug folder:

cp arch/x86/boot/bzImage ~/kernel_debug/



Root Filesystem (Rootfs) for QEMU



A root filesystem is required for the Linux kernel to boot properly. You can use a prebuilt root filesystem or create your own using buildroot.

Option 1: Download a Prebuilt Rootfs

Option 2: Create Your Own Rootfs Using Buildroot/Yocto

Option 3: Creating an Initramfs using mkinitramfs



Starting Linux with QEMU



Start QEMU

cd ~/kernel_debug

```
qemu-system-x86_64 -kernel bzImage -initrd
initramfs.cpio.gz -append "console=ttyS0 root=/dev/ram
rdinit=/bin/sh" -nographic -s -S
```

Explanation:

- -nographic: Disables graphical output.
- -s: Opens port 1234 for GDB.
- -S: Stops the CPU at startup (waiting for GDB).
- -initrd initramfs.cpio.gz: Specifies the initramfs image.



Connect GDB to QEMU



Open another terminal and run:

- cd ~/kernel_debug
- gdb vmlinux
- target remote :1234

You can pass the following arguments to QEMU for debugging:

```
-append "console=ttyS0 root=/dev/ram
rdinit=/bin/bash"
```



Breakpoints and Tracepoints in GDB

To Set a Breakpoint:

- break start_kernel
- continue

To Inspect Variables:

print <variable_name>



Using Yocto - runqemu

What is QEMU?

- QEMU is an emulator that lets you run a virtual machine with a different architecture from your host system.
- Yocto integrates with QEMU to let you test your built images without real hardware.

What is rungemu?

rungemu is a Yocto tool that simplifies launching a virtual machine using QEMU with a Yocto-built Linux image.

Benefits of rungemu

- Fast and easy way to test your Yocto images.
- Automatically handles image and kernel selection.
- Supports network configurations and file sharing.



Basic runqemu Command



Syntax:

```
runqemu <image> <machine> <options>
```

Example:

runqemu core-image-minimal qemux86-64 nographic

Explanation:

- core-image-minimal: The image you built with Yocto.
- qemux86-64: The machine architecture.
- nographic: Run without a graphical interface.



Passing Extra Parameters to QEMU



Using qemuparms to Pass Custom QEMU Options

runqemu core-image-minimal qemux86-64 nographic qemuparms="-s -S"

Explanation:

- -s: Starts QEMU's GDB server on port 1234.
- -S: Stops the virtual CPU at startup, waiting for GDB to connect.



Kdump Setup and Crash Analysis

What is Crash Analysis?

Crash analysis involves diagnosing and identifying the root cause of kernel panics or system crashes by analyzing memory dumps created during a crash. It is a critical process in debugging and improving system stability.



Importance of Crash Analysis

- Improved Stability: Pinpoints bugs or vulnerabilities in the kernel.
- Debugging Custom Kernels: Essential for developers working on custom kernel configurations.
- Root Cause Analysis: Helps trace issues in hardware, drivers, or kernel modules.
- System Hardening: Strengthens the system by eliminating critical bugs.



Prerequisites for Crash Analysis



- 1. Kernel Configuration: Enable crash dump features like CONFIG_KEXEC and CONFIG_CRASH_DUMP.
- 2. Debug Symbols: Use an unstripped vmlinux file to provide symbol information.
- 3. Sufficient Memory: Reserve memory for the crash kernel. Recommended to keep 4 times RAM size for /var/crash
- 4. Tools: Install kdump-tools, makedumpfile, and crash tools.



How Crash Analysis Works

Crash Trigger: When a kernel panic occurs, the system switches to a reserved crash kernel (configured via kdump).

Crash Kernel Role: This lightweight crash kernel captures the memory of the running system and saves it as /proc/vmcore.

Dump File Creation: Tools like makedumpfile process /proc/vmcore and save it as a compressed dump file in /var/crash.

Analysis: The crash tool reads the dump file along with the unstripped vmlinux to analyze the root cause of the crash.



System Restart Twice

- First Reboot: The initial reboot transitions the system to the crash kernel. This kernel is minimal and captures the crash dump.
- Second Reboot: After saving the dump file, the system reboots into the primary kernel for normal operation.



Kdump Setup on Ubuntu



Verify Kernel ConfigurationEnsure the following kernel options are enabled in your custom kernel configuration file (.config):

```
CONFIG_KEXEC=y
CONFIG_KEXEC_FILE=y
CONFIG_KEXEC_CORE=y
CONFIG_CRASH_DUMP=y
CONFIG_PROC_VMCORE=y
```

After verifying the configuration, rebuild and install your kernel:



Kdump Setup on Ubuntu



After verifying the configuration, rebuild and install your kernel:

```
make -j$(nproc)
sudo make modules_install
sudo make install
```



Configure GRUB



Edit your GRUB configuration to reserve memory for the crash kernel. Edit the /etc/default/grub file:

sudo nano /etc/default/grub

Add the following:

GRUB_CMDLINE_LINUX="crashkernel=512M@0x2000000
nokaslr"

Update GRUB:

sudo update-grub

Reboot the system:



Verify Crashkernel Reservation



verify that the crash kernel memory is reserved:

```
sudo dmesg | grep -i crashkernel
cat /proc/iomem | grep -i crash
```

Expected output:

```
[0.012853] crashkernel reserved:
0x0000000020000000 - 0x0000000040000000
(512MB)20000000-3fffffff : Crash kernel
```



Configure Kdump



Edit:

```
sudo vi /etc/kdump.conf
```

Ensure the following:

```
path /var/crash
core_collector makedumpfile -c --message-level
1 -d 15
```



Configure Kdump



Edit:

sudo vi /etc/default/kdump-tools

Ensure the following:

MAKEDUMP ARGS="-c --message-level 1 -d 15"



Configure Kdump



Restart the service:

```
sudo systemctl daemon-reload
sudo systemctl restart kdump-tools
```

Ensure the following:

```
MAKEDUMP ARGS="-c --message-level 1 -d 15"
```

Verify setup:

```
sudo kdump-config show
```

current state: ready to kdump



Trigger a Crash



To test the kdump setup, trigger a crash using the SysRq trigger:

echo c | sudo tee /proc/sysrq-trigger

After reboot, check if the dump file is created in:

ls /var/crash/



Crash Analysis Using



Ensure the crash tool is installed

```
MAKEDUMP_ARGS="-c --message-level 1 -d 15"
```

Run the crash tool:

```
sudo crash /path/to/vmlinux
/var/crash/<timestamp>/dump.<timestamp>
```

You should see the prompt crash>



Basic crash tool commands



bt Show backtrace of the crashed

kernel thread

Description

ps Display the list of processes

vm Show virtual memory usage

mod List loaded kernel modules

log Show kernel messages (dmesg)

files Show open files for a process

task Show task structure for a process



Tracing the Root Cause

Check the backtrace:

```
crash> bt
```

Example output:

```
PID: 1 TASK: ffff888109c10000 CPU: 0
COMMAND: "swapper/0" #0 [ffff888109ce04b8]
crash_kexec at fffffff8105d9d3 #1
[ffff888109ce0570] panic at fffffff8105e1a5 #2
[ffff888109ce0620] sysrq_handle_crash at
fffffff810ee0c3 #3 [ffff888109ce0630]
_handle_sysrq at fffffff810ee46b
```



Tracing the Root Cause



Trace the Code Path:

```
crash> dis panic
```

Other commands:

```
crash> struct sysrq_key_op sysrq_crash_op
crash> log
crash> ps
crash> task PID
crash> mod
```



Address2line Tool

What is Address2line?



- address2line is a command-line tool from the GNU Binutils suite.
- It converts memory addresses from crash dumps or core dumps into human-readable file names, function names, and line numbers.
- Essential for debugging stripped binaries and analyzing core dumps.



Why Use Address2line?

- Quickly maps memory addresses to source code lines.
- Helps debug core dumps, backtraces, and segmentation faults.
- Crucial for kernel debugging and embedded systems.
- Saves time in identifying crash locations.



How Does Address2line Work?

- 1. A program crashes and produces a memory address (e.g., 0x400636).
- 2. Use address2line to map the address to a file name and line number.
- 3. Example command: address2line -e my_program 0x400636

Output:

/home/user/project/main.c:25

This means the crash occurred on line 25 of main.c.



Kernel Debugging



Scenario: Kernel panic logs show memory addresses in the crash report.

Step 1: Check dmesg Logs

dmesg | grep "RIP"

Example output:

[12345.67890] RIP: 0010:[<fffffffff81234567>]

Step 2: Use Address2line to Decode the Kernel Address

address2line -e /usr/lib/debug/boot/vmlinux-\$(uname -r) ffffffff81234567

Output:

/home/user/linux/kernel/sched.c:150



Real-World Use Cases



Use Case	Description
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Debug core dumps Map crash addresses to source code lines

Kernel crash analysis Identify kernel bugs using memory addresses

Debug shared libraries Locate bugs in shared .so files

Debug C++ exceptions Demangle and decode C++ exception addresses

Embedded systems logs Map embedded firmware crash logs to source code



Thanks