

Emiliano Aparicio

Front End Web Developer

Mendoza, Argentina | emilianojaparicio@gmail.com | Portfolio | LinkedIn | GitHub

Front End Developer with React - *Creative, critical & logical thinker, leader and problem solver.*

Work Experience

Front-end Developer, CityHeroes

Dec 2022 – Dec 2024

I joined as a Junior Front-End Developer and contributed to various projects, including the development of a UI component library, bug detection and resolution in a web dashboard application, and integration of Mapbox functionalities. Leveraged React, TypeScript, CSS, Tailwind, Figma, and Storybook for these achievements. I took Semisenior level tasks after the first year.

Projects

Univearth, Videogame Web

Personal project as part of the Oblivion Mechanics group.

Invasion Tours, Countries Web

Academic individual project, part of the Henry Bootcamp.

StarCards, VideoGame + E-commerce Web

Academic group project, part of the Henry Bootcamp.

CityHeroes UI, UI components package

Education

Full Stack Web Developer, Henry

Graduated at Henry's Bootcamp (+800 hours in 4 months), having also been part of their staff as a Teaching Assistant (TA).

Jun 2022 – Sep 2022

Mendoza, Argentina

Engineering Ph.D., University of Mendoza

Advanced to Ph.D. candidacy in Materials Engineering, focusing on computational simulations, with 8 publications on atomic-scale calculations, including developing a peer-reviewed scientific software for computational analysis.

Apr 2016 – Mar 2022

Mendoza, Argentina

Bioengineer, University of Mendoza

Graduated as a Bioengineer from the University of Mendoza (National Standard Bearer 2014), with a gold medal and the best engineering graduate (National Academy of Engineering) awards.

Mar 2010 – Mar 2016

Mendoza, Argentina

Skills

Front-end Web Development

Typescript, React, Redux, jotai, Storybook
+ HTML, CSS, Tailwind, Figma

Git & GitHub

Languages

Spanish

Native

English

Advanced level (C2): EFSET
<https://www.efset.org/cert/e5Sioa>