



Emiliano Aparicio

Front End Web Developer

Mendoza, Argentina | emilianojaparicio@gmail.com | [LinkedIn](#) | [GitHub](#) | [Portfolio](#)

Front End Developer with HTML, CSS, and JavaScript technologies.

Projects:

- Individual Project: Countries Web **-Invasion Tours-** ([GitHub](#) )
- Group Academic Project: VideoGame + E-commerce Web **-StarCards-** ([GitHub](#) )
- UI components package (soon on npm)

- Advanced Ph.D. candidate in Bioengineering: with 5 scientific publications
- Self-taught game designer: with a game development start-up under construction
- Creative, critical & logical thinker, leader and problem solver

Education

Full Stack Web Developer, Henry 

Graduated at Henry's Bootcamp (+800 hours in 4 months), having also been part of their staff as a Teaching Assistant (TA).

Jun 2022 – Sep 2022

Mendoza, Argentina

Bioengineer, Universidad de Mendoza

Graduated as a Bioengineer from Universidad de Mendoza (National Standard Bearer 2014), with a gold medal and the best engineering graduate (National Academy of Engineering) awards.

Mar 2010 – Mar 2016

Mendoza, Argentina

Skills

Front-end Web Development

Typescript, React, Redux, jotai, Storybook
+ HTML, CSS, Tailwind, Figma

Scrum Agile Method

Trello, Linear

Git & GitHub

Languages

Spanish

Native

English

Advanced level: EFSET

<https://www.efset.org/cert/e5Sioa>

Professional Experience

Front-end Developer, CityHeroes 

Dec 2022 – present

I joined as a Junior Front-End Developer and contributed to various projects, including the development of a UI component library, bug detection and resolution in a web dashboard application, and integration of Mapbox functionalities. Leveraged React, TypeScript, CSS, Tailwind, Figma, and Storybook for these achievements.