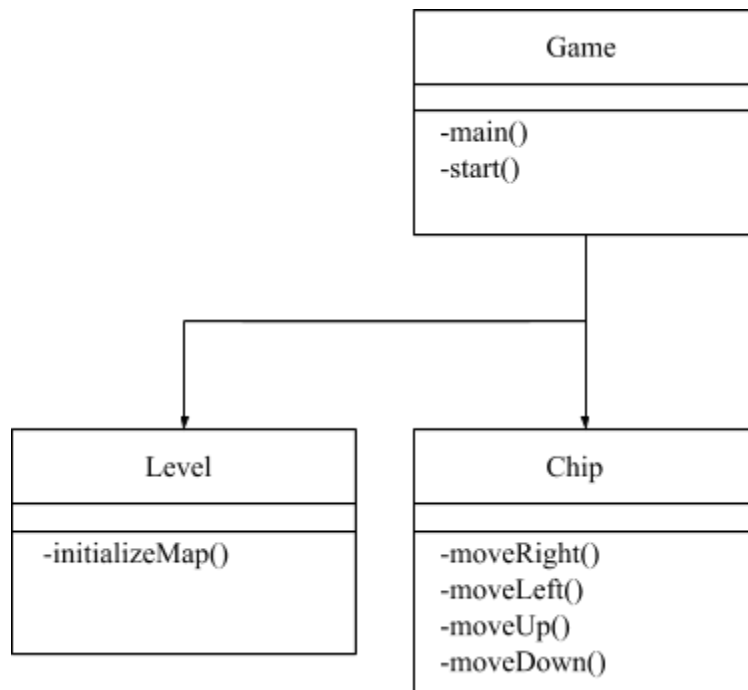


Homework 6 Midpoint Deliverable



Implemented / In Progress:

- Game class to launch the game and initiate the objects
- Level object which is a 25x25 grid of blank tile pieces
- Chip object that can walk around the grid
- Chip image changes directions with the key pressed

Issues:

- Game will not launch and is stuck on error (see Screenshot_Error)