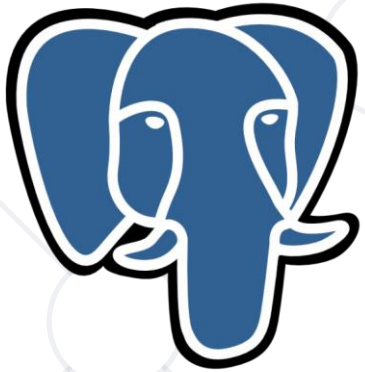
Table Relations

Database Design and Rules



PostgreSQL

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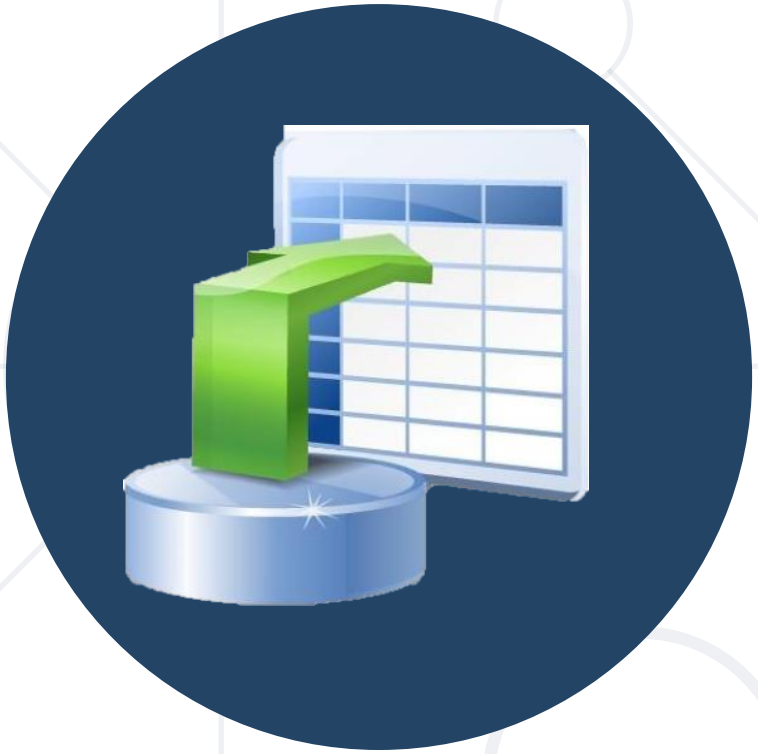

Database Design

Fundamental Concepts

Steps in Database Design

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1. Identification of the entities
2. Defining table columns
3. Defining primary keys
4. Modeling relationships
5. Defining constraints
6. Filling test data

Identification of Entities

- Entity tables represent objects from the real world
  - Most often they are nouns in the specification
  - For example:

```
We need to develop a system that stores
information about students, which are trained
in various courses. The courses are held in
different towns. When registering a new
student, the following information is entered:
name, faculty number, photo, and date.
```

  - Entities: **Student**, **Course**, **Town**

Identification of the Columns

- Columns are the attributes of entities, defined in the specification's text, for example:

```
We need to develop a system that stores
information about students, which are trained
in various courses. The courses are held in
different towns. When registering a new
student, the following information is entered:
name, faculty number, photo, and date.
```

- Students have the following characteristics (attributes):
  - Name, faculty number, photo, date of enrolling, and a list of courses they visit

How to Choose a Primary Key?

- Always define an additional column for the primary key
  - Don't use an existing column (for example "name")
  - Can be an integer number
  - Must be declared as a `PRIMARY KEY`
  - Put the primary key in a first column
- Exceptions
  - Entities that have well-known ID, e.g., countries (BG, DE, US) and currencies (USD, EUR, BGN)

Identification of Relationships

- Relationships are dependencies between entities:

```
We need to develop a system that stores
information about students, which are trained in
various courses. The courses are held in
different towns. When registering a new student,
the following information is entered: name,
faculty number, photo, and date.
```

  - "Students are trained in courses" – **many-to-many** relationship
  - "Courses are held in towns" – **many-to-one** (or many-to-many) relationship

Table Relations

Relational Database Model in Action

Relationships

- **Relationships** between tables are based on interconnections: **PRIMARY KEY** / **FOREIGN KEY**

Primary key

Foreign key

towns

id	name	country_id
1	Sofia	1
2	Varna	1
3	Munich	2
4	Berlin	2
5	Moscow	3

Primary key

countries

id	name
1	Bulgaria
2	Germany
3	Russia

Relationships

Primary Key Implementation

- Primary Key

```
id INT PRIMARY KEY
```

- Auto-increment

```
id SERIAL PRIMARY KEY
```

- Auto-increment always (cannot provide an explicit value)

```
id INT GENERATED ALWAYS AS IDENTITY
```

- Auto-increment (cannot guarantee uniqueness)

```
id INT GENERATED BY DEFAULT AS IDENTITY
```

Relationships

- The **foreign key** is an **identifier** of a record located in another table (usually its primary key)
- By using relationships, we avoid repeating data in the database
- Relationships have multiplicity:
  - **One-to-many** – e.g., mountain / peaks
  - **Many-to-many** – e.g., students / courses
  - **One-to-one** – e.g., country / capital

Foreign Key Implementation

- Define a foreign key

```
CREATE TABLE clients (
    id SERIAL PRIMARY KEY,
    name VARCHAR(30)
);
CREATE TABLE orders (
    id SERIAL PRIMARY KEY,
    client_id INT REFERENCES clients
);
```

Reference Table

Foreign Key

Foreign Key Implementation

- Define a foreign key using the foreign key constraint

```
CREATE TABLE orders (
    id INT PRIMARY KEY,
    client_id INT,
    CONSTRAINT fk_client
        FOREIGN KEY(client_id)
            REFERENCES clients(id)
);
```

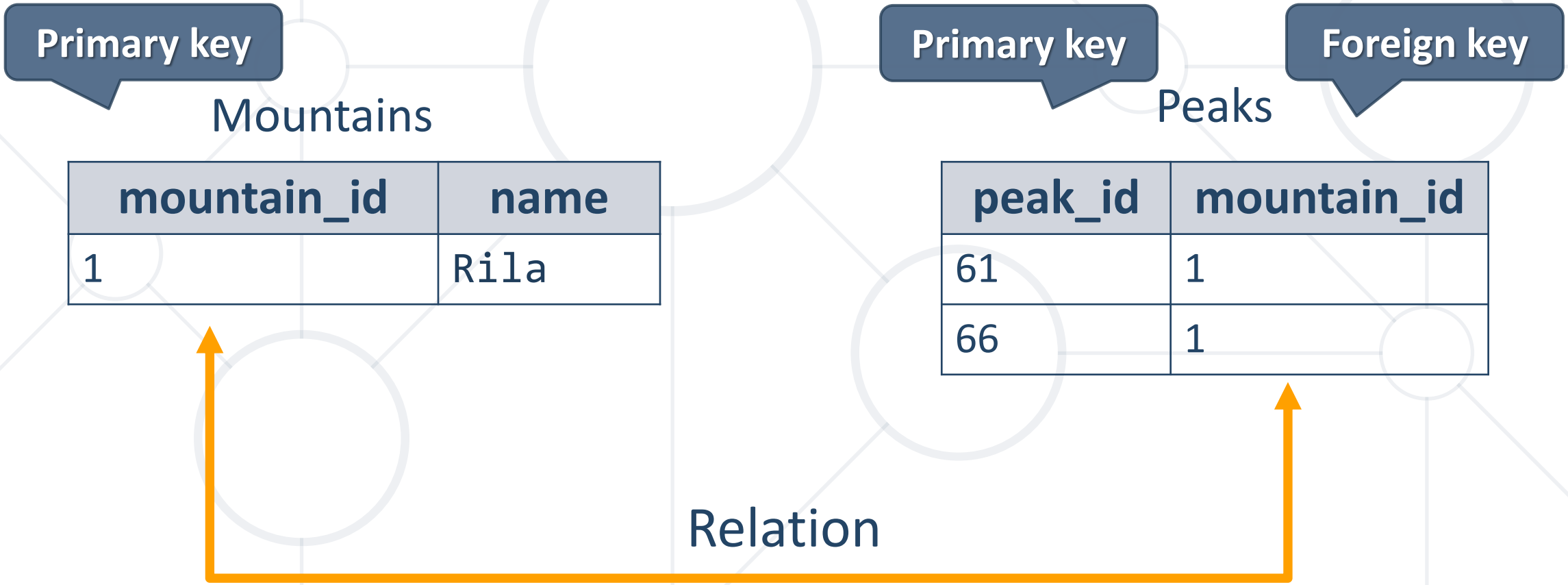
Constraint Name

Foreign Key

Reference Table

Primary Key

One-to-Many/Many-to-One



One-to-Many: Setup

```
CREATE TABLE mountains(
  id SERIAL PRIMARY KEY,
  name VARCHAR(50)
);

CREATE TABLE peaks(
  id SERIAL PRIMARY KEY,
  name VARCHAR(50),
  mountain_id INT REFERENCES mountains
);
```

Primary key

Foreign Key

Problem: Mountains and Peaks

- Create two tables – **mountains** and **peaks**
- **Link** their fields properly by setting a **Foreign Key Constraint** (**fk_peaks_mountains**)
  - Mountains:
    - id, name
  - Peaks:
    - id, name, mountain_id

Solution: Mountains and Peaks

```
CREATE TABLE mountains(
      id INT GENERATED ALWAYS AS IDENTITY UNIQUE,
      name VARCHAR(50) NOT NULL
);
CREATE TABLE peaks(
   id INT GENERATED ALWAYS AS IDENTITY UNIQUE,
   name VARCHAR(50) NOT NULL,
   mountain_id INT,
   CONSTRAINT fk_peaks_mountains
      FOREIGN KEY (mountain_id)
         REFERENCES mountains(id)
);
```

Primary key

Table Peaks

Foreign Key

Many-to-Many

Primary key

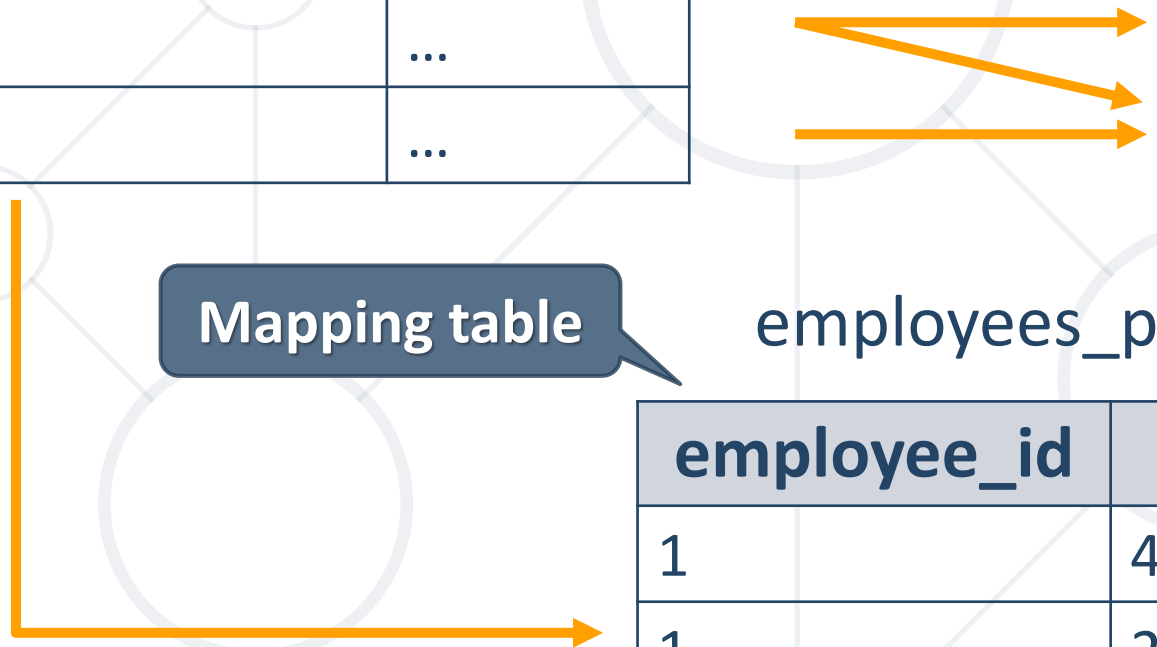
employees

employee_id	name
1	…
40	…

Primary key

projects

project_id	name
4	…
24	…



Mapping table

employees_projects

employee_id	project_id
1	4
1	24
40	24

Many-to-Many: Setup

```
CREATE TABLE employees(
  id SERIAL PRIMARY KEY,
  employee_name VARCHAR(50)
);
```

Table Employees

```
CREATE TABLE projects(
  id SERIAL PRIMARY KEY,
  project_name VARCHAR(50)
);
```

Table Projects

Many-to-Many: Setup

```
CREATE TABLE employees_projects(
  employee_id INT,
  project_id INT,
  CONSTRAINT pk_employees_projects
  PRIMARY KEY(employee_id, project_id),
  CONSTRAINT fk_employees_projects_employees
  FOREIGN KEY(employee_id)
  REFERENCES employees(id),
  CONSTRAINT fk_employees_projects_projects
  FOREIGN KEY(project_id)
  REFERENCES projects(id)
);
```

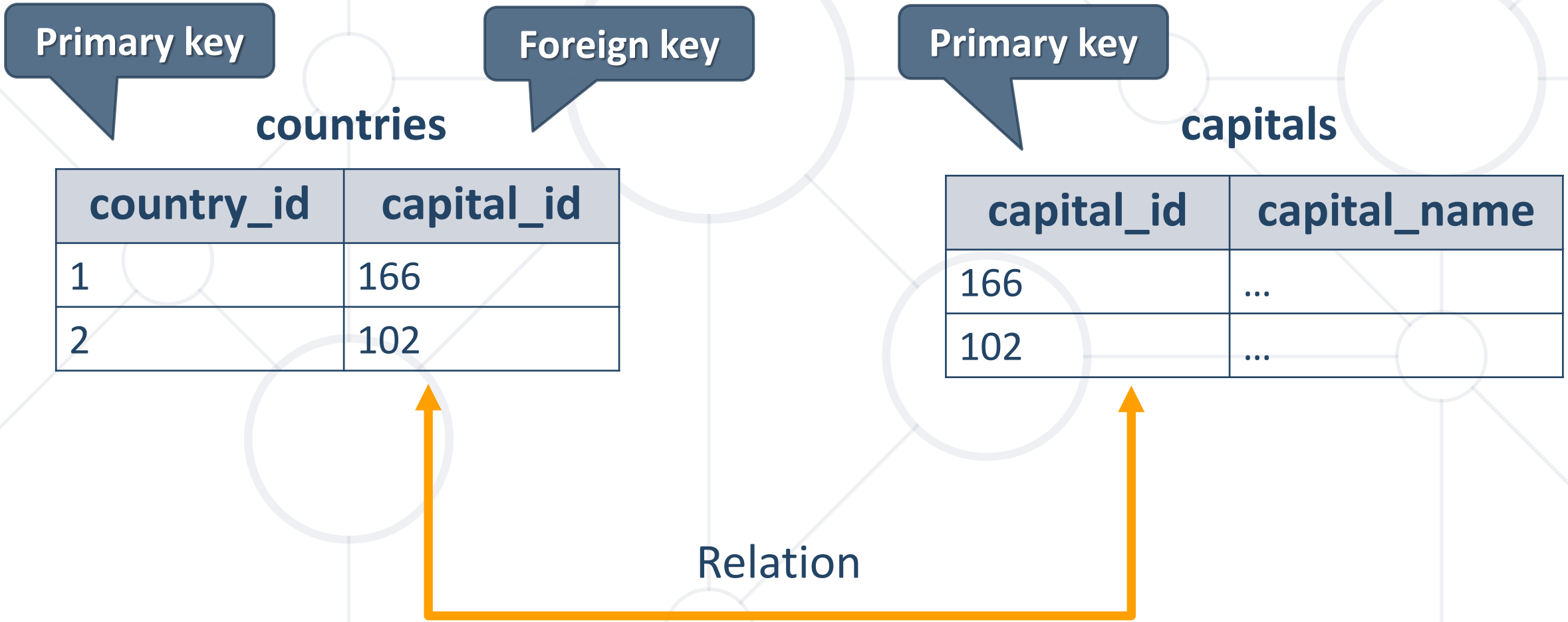
Mapping Table

Primary Key

Foreign Key

Foreign Key

One-to-One


Primary key
Foreign key
countries
country_id
capital_id
1
166
2
102
Primary key
capitals
capital_id
capital_name
166
...
102
...
Relation

One-to-One: Setup

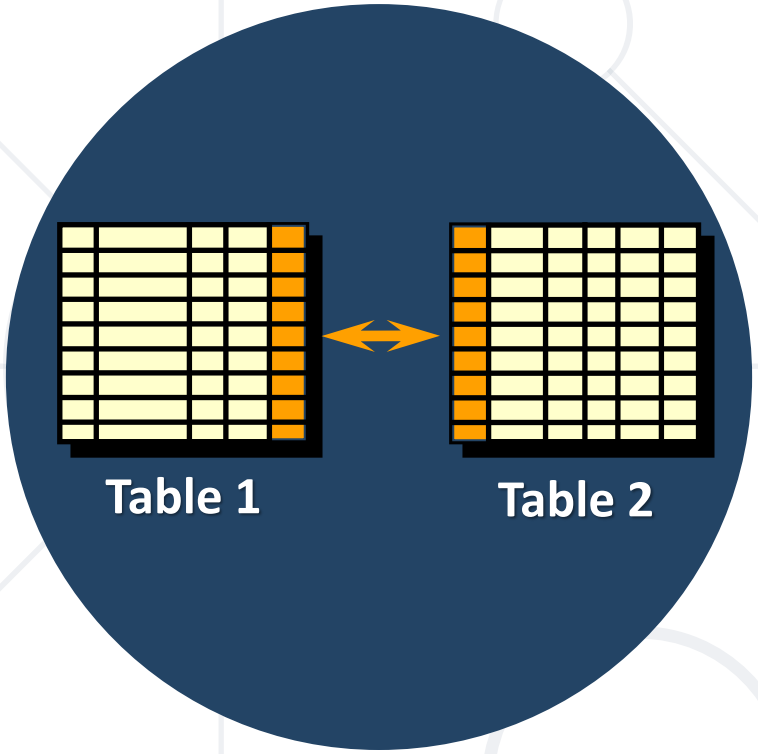
```
CREATE TABLE capitals(
  capital_id SERIAL PRIMARY KEY,
  capital_name VARCHAR(50)
);

CREATE TABLE countries(
  country_id SERIAL PRIMARY KEY,
  capital_id INT UNIQUE,
  CONSTRAINT fk_countries_capitals FOREIGN KEY
  (capital_id) REFERENCES capitals(capital_id)
);
```

Primary Key

One Capital per Country

Foreign Key



JOINs

Using Simple JOIN Statements

Joins

- Table relations are useful when combined with JOINS
- With JOINS we can get data from two tables **simultaneously**
  - By pointing a "**join condition**"
  - Example:

```
SELECT * FROM table_a
  JOIN table_b ON
    table_b.common_column = table_a.common_column
```

Select from Tables

Join Condition

Problem: Trip Organization

- Write a query to retrieve information about **SoftUni camp's transportation organization**
  - Get information about people who are **drivers**(full name and id) and their **vehicle type**
    - `driver_id`
    - `vehicle_type`
    - `driver_name`
  - Use database "`camp`"

Solution: Trip Organization

Cross Table Selection

```
SELECT driver_id, vehicle_type,
  CONCAT(first_name, ' ', last_name) AS driver_name
FROM vehicles AS v
JOIN campers AS c
    ON v.driver_id = c.id;
```

Join Condition

Problem: SoftUni Hiking

- Write a query to retrieve information about **hiking routes** and their **leaders**
  - Get information about **leaders** (full name and id) and **hiking routes** (start point, end point)
    - `start_point`
    - `end_point`
    - `leader_id`
    - `leader_name`
  - Use database "`camp`"

Solution: SoftUni Hiking

Cross Table Selection

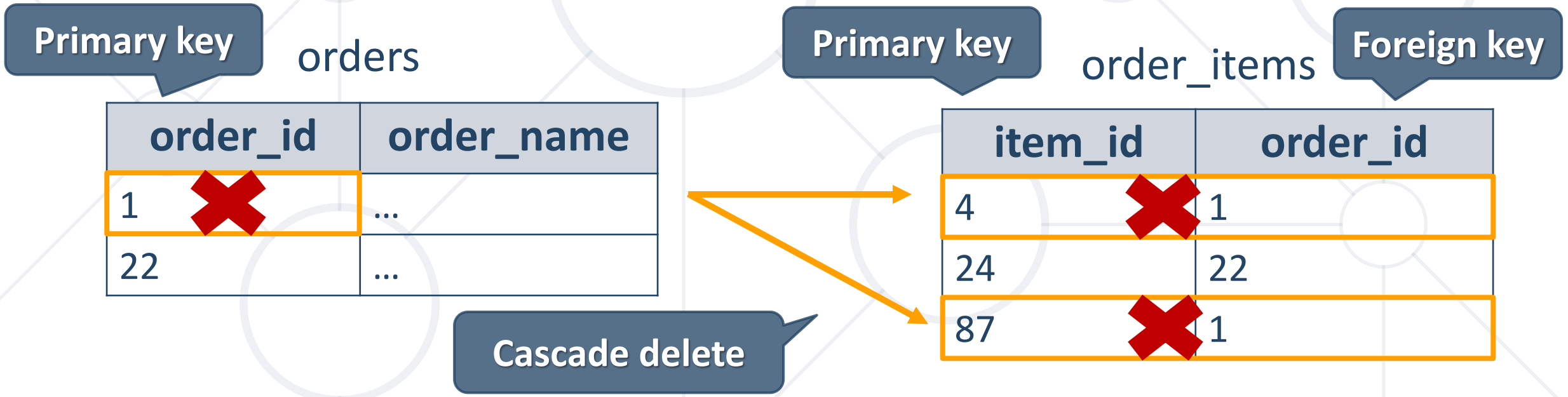
```
SELECT start_point, end_point, leader_id,
  CONCAT(c.first_name, ' ', c.last_name) AS
    leader_name
FROM routes AS r
JOIN campers AS c
    ON r.leader_id = c.id;
```

Join Condition

Cascade Operations

Definition

- **CASCADE** allows changes made to a specific entity to be applied to all related entities



CASCADE DELETE

- **CASCADE** can be either **DELETE** or **UPDATE**
- Use **CASCADE DELETE** when:
  - The related entities are **meaningless** without the "main" one
- Do **not** use **CASCADE DELETE** when:
  - You make "**logical delete**"
  - You preserve **history**
- Keep in mind that in more complicated relations it won't work with **circular** references

Foreign Key with Cascade Delete

```
CREATE TABLE drivers(
  driver_id INT PRIMARY KEY,
  driver_name VARCHAR(50)
);

CREATE TABLE cars(
  car_id INT PRIMARY KEY,
  driver_id INT,
  CONSTRAINT fk_car_driver FOREIGN KEY(driver_id)
  REFERENCES drivers(driver_id) ON DELETE CASCADE
);
```

Table Drivers

Table Cars

Foreign Key

Problem: Delete Mountains

- Write a query to create a **one-to-many** relationship between tables **`mountains`** and **`peaks`**.
  - Set a **`Foreign Key Constraint (fk_mountain_id)`**
  - `Mountains`:
    - **`id, name`**
  - `Peaks`:
    - **`id, name, mountain_id`**
  - When a **mountain** gets **removed** from the database, **all** of its **peaks** are **deleted** too

Solution: Delete Mountains

```
CREATE TABLE mountains(
    id SERIAL PRIMARY KEY,
    name VARCHAR(50) NOT NULL
);
```

Solution: Delete Mountains

```
CREATE TABLE peaks(
    id SERIAL PRIMARY KEY,
    name VARCHAR(50) NOT NULL,
    mountain_id INT,
    CONSTRAINT fk_mountain_id
    FOREIGN KEY(mountain_id)
    REFERENCES mountains(id)
    ON DELETE CASCADE
);
```

CASCADE UPDATE

- Use when:
  - The primary key is **NOT auto-incremented** and therefore it **can** be changed
  - Best used with the **`UNIQUE`** constraint
- Do **not** use when:
  - The primary key is auto-incremented
- Avoid cascading updates by using triggers or procedures

Foreign Key Update Cascade

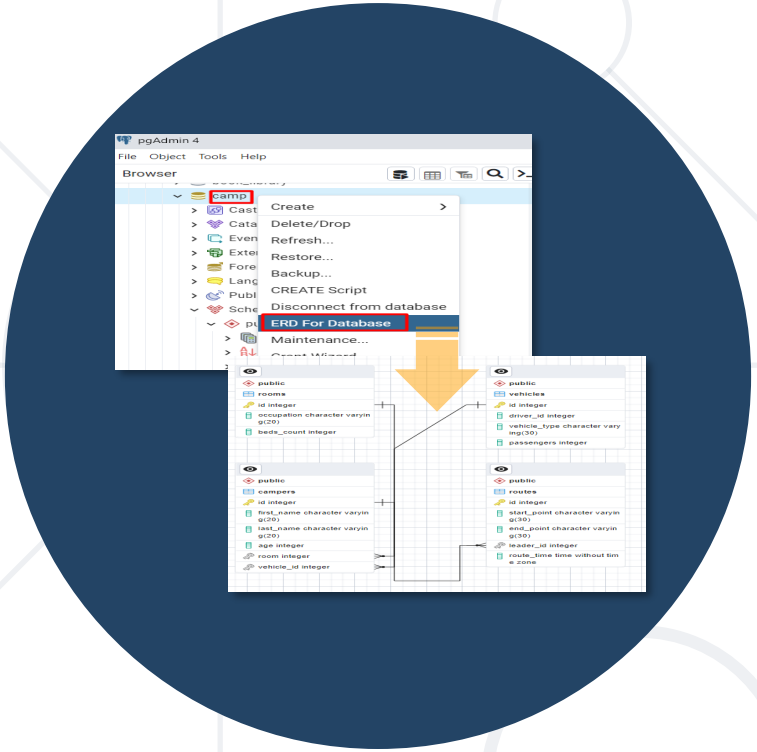
```
CREATE TABLE drivers(
  driver_id INT PRIMARY KEY,
  driver_name VARCHAR(50)
);

CREATE TABLE cars(
  car_id INT PRIMARY KEY,
  driver_id INT,
  CONSTRAINT fk_car_driver FOREIGN KEY(driver_id)
  REFERENCES drivers(driver_id) ON UPDATE CASCADE
);
```

Table Drivers

Table Cars

Foreign Key



E/R Diagrams

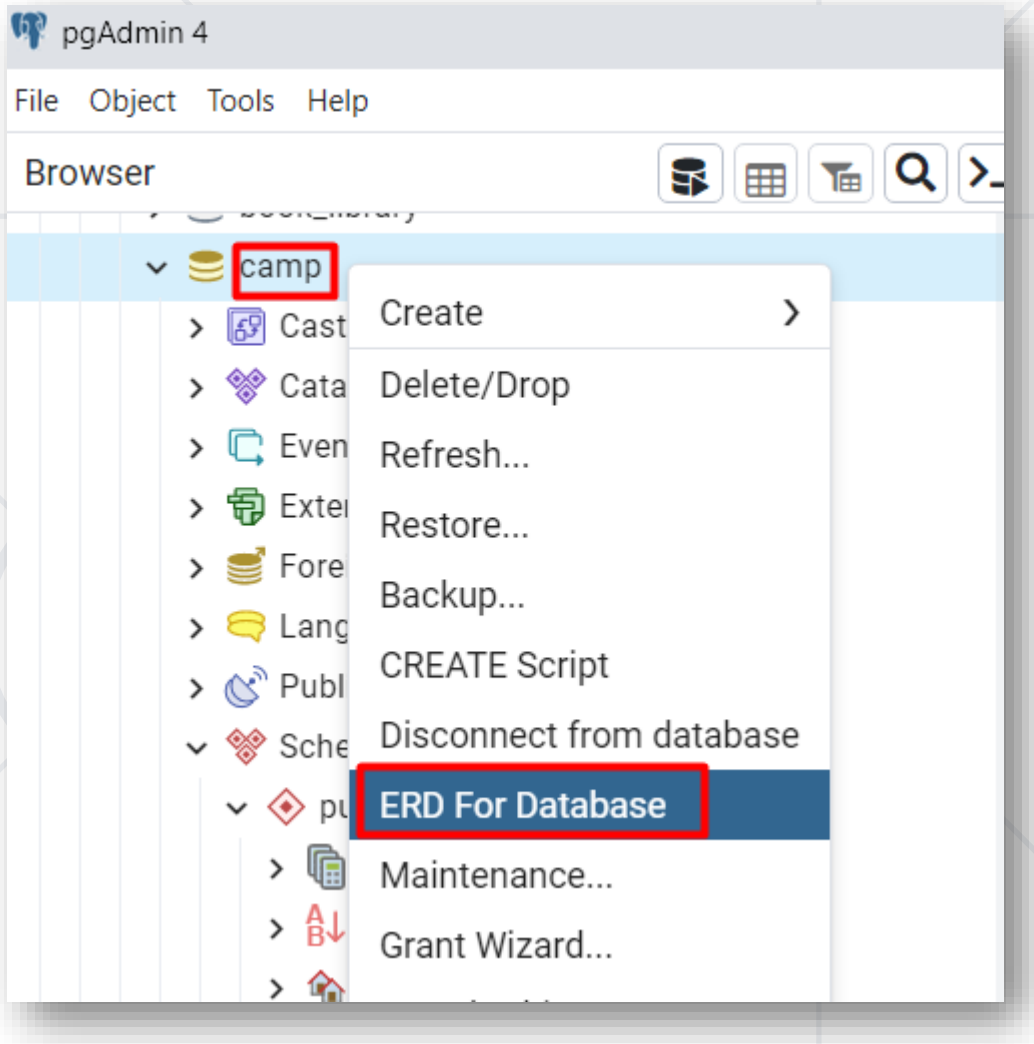
Entity / Relationship Diagrams

Relational Schema

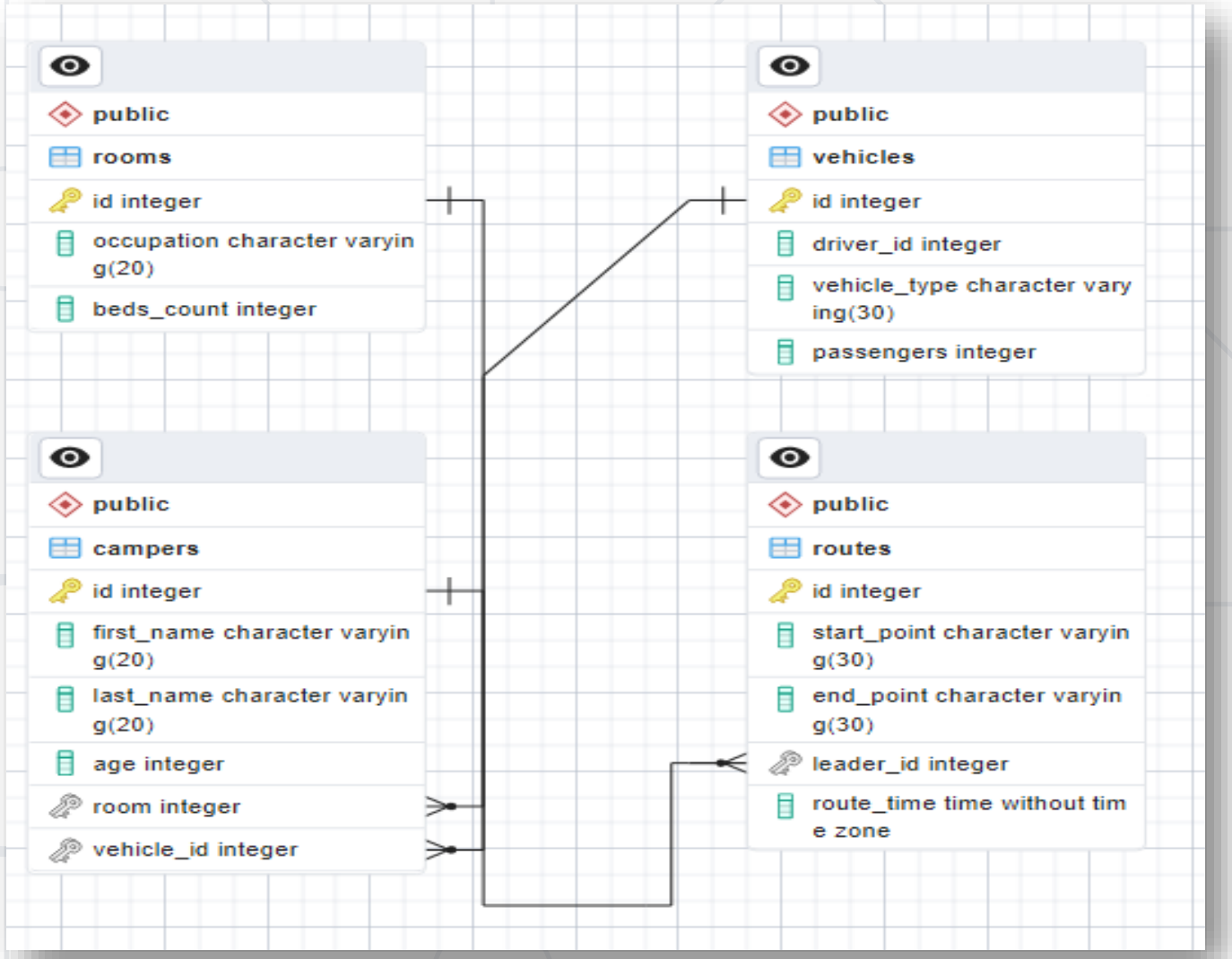
- **Relational schema** of a DB is a collection of:
  - The schemas of all tables
  - Relationships between tables
  - Any other database objects (e.g., constraints)
- The relational schema describes the **structure** of the database
  - Does not contain data, but **metadata**
- Relational schemas are **graphically** displayed in Entity / Relationship diagrams (**E/R Diagrams**)

E/R Diagram

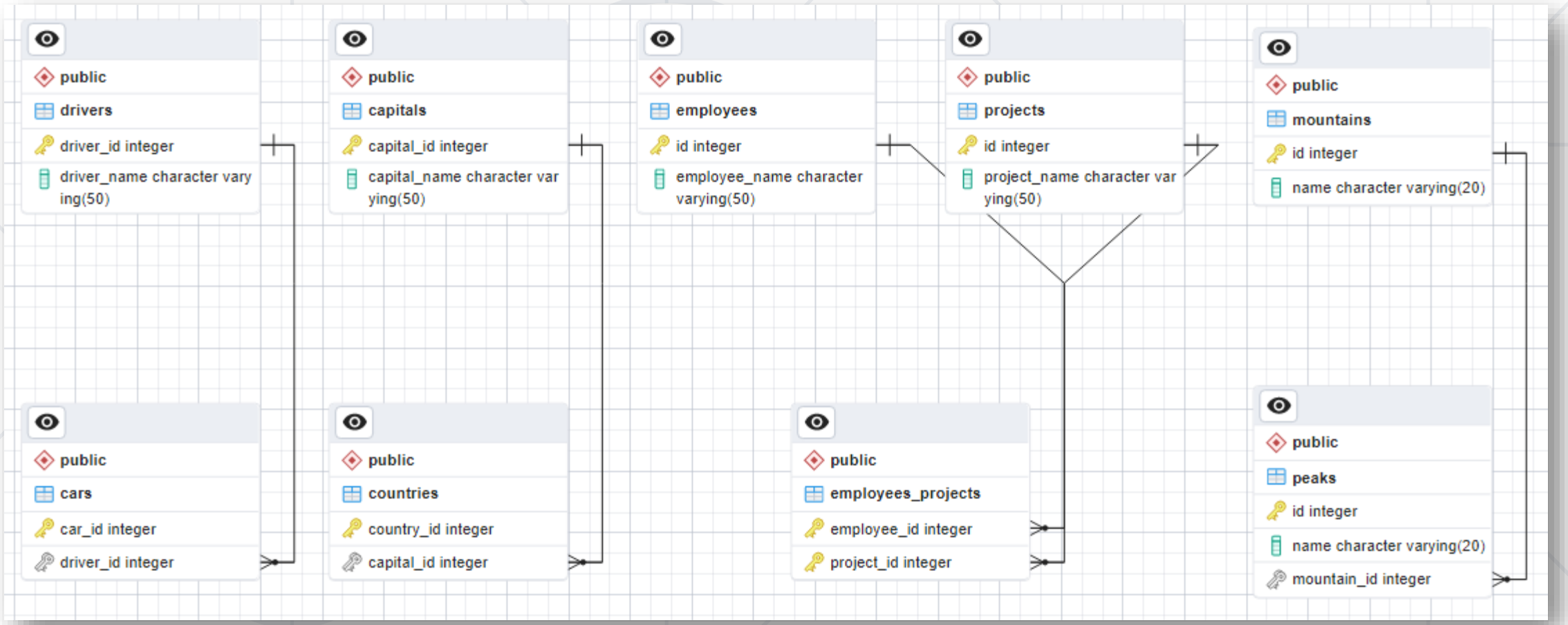
- Right-click on the database name
- Select **ERD For Database**



E/R Diagram


public
rooms
id integer
occupation character varying(20)
beds_count integer
public
vehicles
id integer
driver_id integer
vehicle_type character varying(30)
passengers integer
public
campers
id integer
first_name character varying(20)
last_name character varying(20)
age integer
room integer
vehicle_id integer
public
routes
id integer
start_point character varying(30)
end_point character varying(30)
leader_id integer
route_time time without time zone

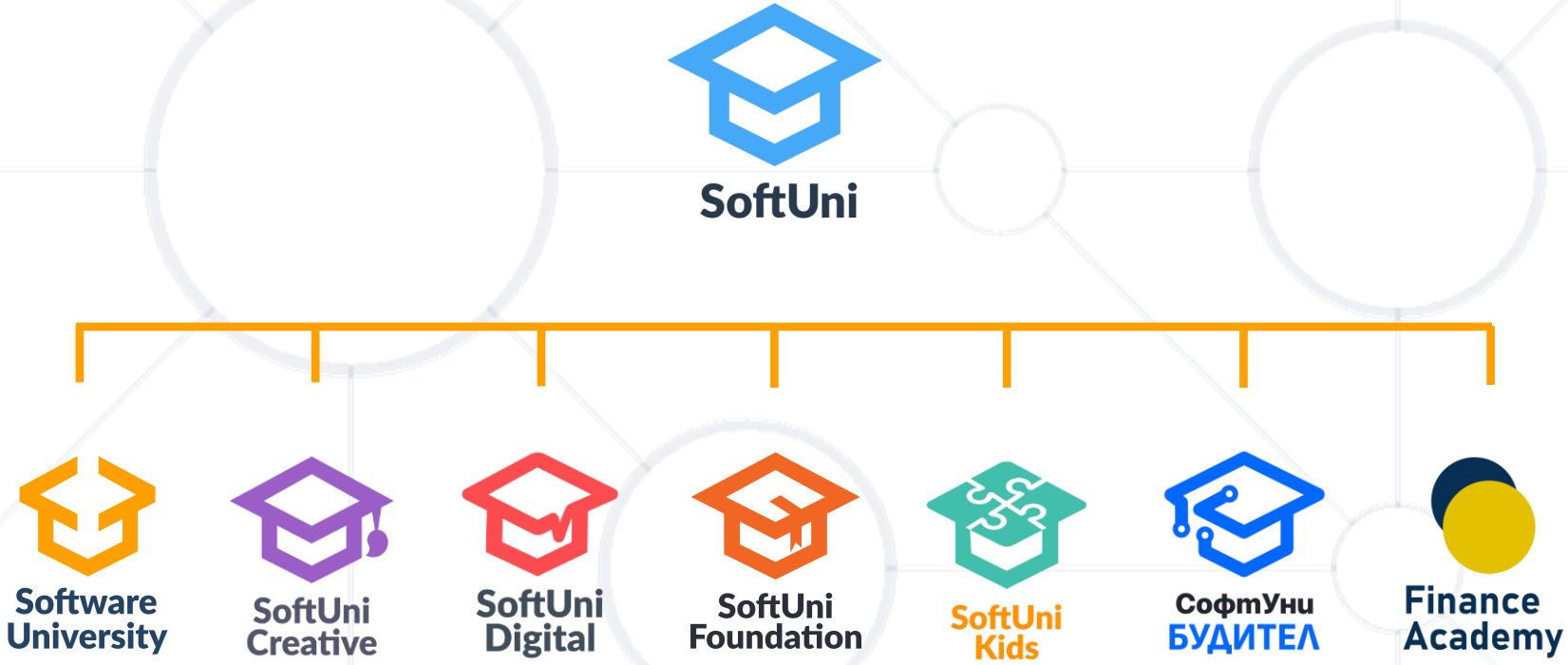
E/R Diagram


public
drivers
driver_id integer
driver_name character varying(50)
public
capitals
capital_id integer
capital_name character varying(50)
public
employees
id integer
employee_name character varying(50)
public
projects
id integer
project_name character varying(50)
public
mountains
id integer
name character varying(20)
public
cars
car_id integer
driver_id integer
public
countries
country_id integer
capital_id integer
public
employees_projects
employee_id integer
project_id integer
public
peaks
id integer
name character varying(20)
mountain_id integer

Summary

- Database design
  - Entities and their characteristics
- Types of relations
  - One-to-one
  - One-to-many
  - Many-to-many
- Relations visualization via E/R diagrams

Questions?



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