Subject Name: **CS3220 Digital Audio and Applications**
Subject Lecturer: **Nuno Barreiro**
Date of Submission: **08.12.16**
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CS3220 Digital Audio and Applications
Project 2 README

- In the provided folder, there are two .wav files:
    - AcousticGuitarEdit.wav
    - PianoMelody.wav

  For the orange initialise bangs, please ensure that these two files are initialise into the pd patch. This can be done by selecting the Initialise_Piano and Initialise_Guitar bangs at the top of the patch, then selecting the appropriate file to load in.

- For this project we used the external freeverb version 1.2.3. This file will be included in the ZIP as one of our patches requires this to work as intended

- The background music is created through microphone detected audio. Once you turn on the background audio, if there are noises, it will start to create semi-generative music based on what it hears in its environment.