# <u>Lab3 - SEED Labs - Packet Sniffing and Spoofing Lab</u>

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## <u>Setup – Using Containers</u>

- Used the SEED-Ubuntu 20.04 (64-bit) image provided on the website in VM on a windows 10 machine.
- Followed the instructions as demonstrated in the video shared by the TA
- Next, I used the docker-compose.yml file to set up the environment using the alias container commands as mentioned below –
  - \$dcbuild: Alias for docker-compose build
  - \$dcup: Alias for docker-compose up
  - \$dcdown: Alias for docker-compose down
  - \$dockps: Alias for docker ps -format "{{.ID}} {{.Names}}"
  - \$docksh <id>: Alias for docker exec -it <id>/bin/bash



The following is the setup of the containers –

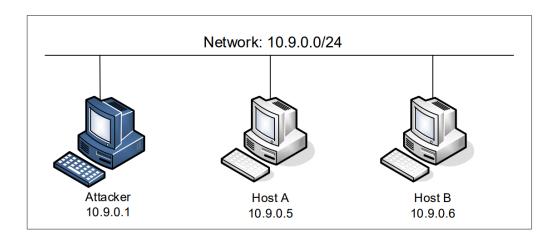


Figure 1: Lab environment setup

We run these using docker containers using the commands mentioned above

```
seed@VM: ~/.../Labsetup
                     seed@VM: ~/.../Labsetup
hostB uses an image, skipping
[11/26/23]seed@VM:~/.../Labsetup$ dcup
Creating network "net-10.9.0.0" with the default driver
Pulling attacker (handsonsecurity/seed-ubuntu:large)...
large: Pulling from handsonsecurity/seed-ubuntu
da7391352a9b: Pull complete
14428a6d4bcd: Pull complete
2c2d948710f2: Pull complete
b5e99359ad22: Pull complete
3d2251ac1552: Pull complete
1059cf087055: Pull complete
b2afee800091: Pull complete
c2ff2446bab7: Pull complete
4c584b5784bd: Pull complete
Digest: sha256:41efab02008f016a7936d9cadfbe8238146d07c1c12b39cd63c3e73a0297c07a
Status: Downloaded newer image for handsonsecurity/seed-ubuntu:large
Creating hostA-10.9.0.5 ... done
Creating seed-attacker ... done
Creating hostB-10.9.0.6 ... done
Attaching to seed-attacker, hostB-10.9.0.6, hostA-10.9.0.5
hostA-10.9.0.5 | * Starting internet superserver inetd
                                                                           [ OK ]
                                                                           [ OK ]
hostB-10.9.0.6 | * Starting internet superserver inetd
```

- Points to note about the attacker container
  - Shared Folder Cide editing inside a VM is easier than in containers as it is
    possible to use the editors we want. To allow the VM and the containers to share
    files, we must create a shared folder b/w them using Docker volumes. Using the
    docker compose file there is an entry which mounts ./volumes folder on the VM
    to the /volumes folder inside the container. Our code is written in ./volumes
    folder on the VM
  - Host mode To run sniffer programs in a container, which because of being attached to a virtual switch can only check its own traffic and not of other containers, we make the attacker container a host. This allows this container to see all traffic using the entry – network\_mode: host
- To get the network interface name We need to find the name of our network interface
   on VM to use it in the programs using the ifconfig command as shown below –

```
[11/26/23]seed@VM:~$ ifconfig
br-2af6eaa1bbbl: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.9.0.1 netmask 255.255.255.0 broadcast 10.9.0.255
    inet6 fe80::42:72ff:fe2c:ef18 prefixlen 64 scopeid 0x20<link>
    ether 02:42:72:2c:ef:18 txqueuelen 0 (Ethernet)
    RX packets 0 bytes 0 (0.0 B)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 47 bytes 7147 (7.1 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

# Task 1 – Using Scapy to Sniff and Spoof Packets

Scapy is used as it can be used not only as a tool but also as a building block to create other sniffing and spoofing tools.

We use scapy using a python program running on root privilege as it is required to spoof packets

```
File Machine View Input Devices Help
Activities

    Terminal ▼

     [11/26/23]seed@VM:~$ python3
     Python 3.8.5 (default, Jul 28 2020, 12:59:40)
     [GCC 9.3.0] on linux
     Type "help", "copyright", "credits" or "license" for more information.
     >>> from scapy.all import *
     >>> a = IP()
     >>> a.show()
     ###[ IP ]###
       version
       ihl
                  = None
                  = 0x0
       tos
       len
                  = None
       id
                  = 1
       flags
       frag
                  = 0
       ttl
                  = 64
                  = hopopt
       proto
                  = None
       chksum
                  = 127.0.0.1
       dst
                  = 127.0.0.1
       \options
```

# Task 1.1 - Sniffing Packets

Though Wireshark is a very popular sniffing tool, it can't be used as building block to construct other tools, thus we use scapy. This task is about learning how to use Scapy to do packet sniffing in python program sniffer.py in volumes folder in VM, which is also accessible in container —

```
File Machine View Input Devices Help

Activities Comminded Terminal SeedgeVM:

SeedgeVM:
```

#### Task 1.1A

As can be seen in the code above, we call the function print\_pkt() for each packet sniffed, which will then print out some information about the packet.

Let's run the program with root privileges in attacker container -

```
a7c843dd9f0e hostA-10.9.0.5
[11/26/23]seed@VM:~/.../volumes$ docksh 9c
root@VM:/# cd volumes/
root@VM:/volumes# ls
sniffer.py
root@VM:/volumes# chmod a+x sniffer.py
root@VM:/volumes# sniffer.py
./sniffer.py: line 1: from: command not found
./sniffer.py: line 3: syntax error near unexpected token `('
./sniffer.py: line 3: `def print_pkt(pkt):'
root@VM:/volumes# python3 sniffer.py
```

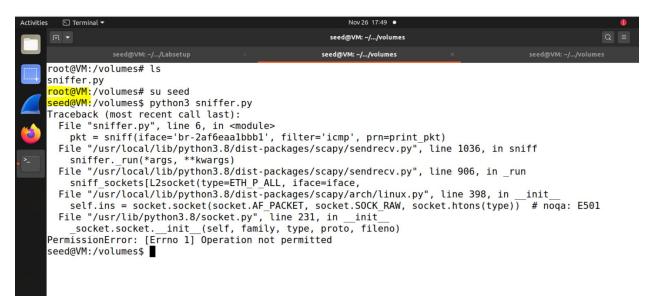
Let's ping google.com from hostA -

```
[11/26/23]seed@VM:~/.../volumes$ dockps
9c833b2da571 seed-attacker
b164b6cf0ea8 hostB-10.9.0.6
a7c843dd9f0e hostA-10.9.0.5
[11/26/23]seed@VM:~/.../volumes$ docksh a7
root@a7c843dd9f0e:/# ping google.com
PING google.com (142.250.68.78) 56(84) bytes of data.
64 bytes from lax31s11-in-f14.le100.net (142.250.68.78): icmp_seq=1 ttl=54 time=15.9 ms
64 bytes from lax31s11-in-f14.le100.net (142.250.68.78): icmp_seq=2 ttl=54 time=15.7 ms
64 bytes from lax31s11-in-f14.le100.net (142.250.68.78): icmp_seq=3 ttl=54 time=16.4 ms
64 bytes from lax31s11-in-f14.le100.net (142.250.68.78): icmp_seq=4 ttl=54 time=16.4 ms
64 bytes from lax31s11-in-f14.le100.net (142.250.68.78): icmp_seq=4 ttl=54 time=58.7 ms
^C
--- google.com ping statistics ---
4 packets transmitted, 4 received, 0% packet loss, time 3007ms
rtt min/avg/max/mdev = 15.701/26.663/58.707/18.502 ms
root@a7c843dd9f0e:/#
```

And we can see the packet information in the attacker container and since we used the ICMP filter in our python file, we see ICMP information of the packet. We are now able to sniff every packet being sent from hosts A and B. We can also see that echo-request is of type ICMP and the echo-reply type when we receive a reply from the ping —

```
/sniffer.py: line 3: `def print_pkt
oot@VM:/volumes# python3 sniffer.py
         ###[ Ethernet ]###
dst = 02:42:72:2c:ef:18
src = 02:42:0a:09:00:05
                           = IPv4
               IP 1###
                tos
                                = 0 \times 0
                id
flags
                                = 47059
= DF
               frag
ttl
proto
                                = 64
= icmp
= 0xa57f
= 10.9.0.5
                chksum
                                = 142.250.68.78
         ##[ ICMP ]###
                    type
code
chksum
                                     = echo-request
*
                                   = 0
= 0xa249
```

When we try to run the sniffer.py file without root privileges (in seed account as follows) –

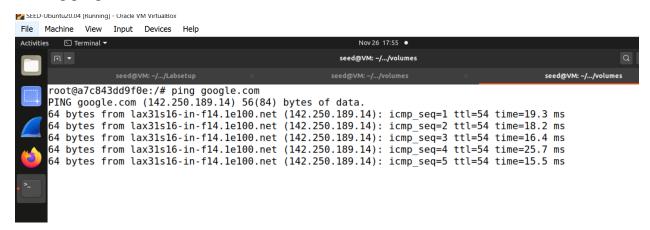


As expected, we get a permission error as sniffing packets can only be done when you have root privileges.

#### Task 1.1B

Using different filters

Capture only ICMP packet –
 Ping google.com from Host A



Run sniffer.py with ICMP filter in attacker container and capture packet information —

```
File Machine View Input Devices Help
     Terminal ▼
                                                seed@VM: ~/.../volumes
                                                                                seed@VM: ~/.../volumes
    ###[ IP ]###
        version
                 = 0 \times 0
        tos
                 = 84
        len
                 = 14415
        id
        flags
        frag
                 = 0
                 = 64
        ttl
        proto
                 = icmp
        chksum
                 = 0x2064
                 = 10.9.0.5
        src
                 = 142.250.72.238
        dst
        \options
    ###[ ICMP ]###
                    = echo-request
           type
                    = 0
           code
                    = 0x9746
           chksum
                    = 0x25
           id
                    = 0x6
           sea
    ###[ Raw ]###
                       load
    \x18\x19\x1a\x1b\x1c\x1d\x1e\x1f !"#$%&\'()*+,-./01234567'
```

Capture any TCP packet coming from a particular IP and with destination port 23 –
 For this we need to modify sniffer.py to change the filter to TCP with port 23 as shown below



Run a telnet command from 10.9.0.5 (Host A) to 10.9.0.6 (Host B)



Run this new sniffer.py in attacker container and observe the TCP packets –

```
File Machine View Input Devices Help
                                                          seed@VM: ~/.../volumes
                     = 34535
                     = DF
          flags
          frag
                     = 0
                     = 64
          ttl
          proto
                     = tcp
                     = 0x9f8e
          chksum
          src
                     = 10.9.0.5
          dst
                     = 10.9.0.6
           \options
     ###[ TCP ]###
                        = 40832
             sport
                        = telnet
             dport
                        = 2009972561
              seq
              ack
                        = 3436721764
              dataofs
                        = 8
              reserved
                        = 0
              flags
                        = PA
             window
                        = 502
              chksum
                        = 0x1465
              urgptr
                        = 0
              options
                        = [('NOP', None), ('NOP', None), ('Timestamp', (1432412441, 4196691951))]
     ###[ Raw ]###
:::
                           = "\xff\xfa \x0038400,38400\xff\xf0\xff\xfa'\x00\xff\xf0\xff\xfa\x18\x00xterm\xff\xf0"
```

• Capture packets from or to a particular subnet

Modify the sniffer.py to capture packets from the subnet 10.0.2.0/24 as shown below –



Now run the sniffer.py in attacker container with root privileges –



### Next, let's ping 10.0.2.11 on the subnet from Host A –

```
File Machine View Input
                     Devices

    Terminal ▼

                                                        seed@VM: ~/.../volumes
                                                       seed@VM: ~/.../volumes
     root@a7c843dd9f0e:/# ping 10.0.2.11
     PING 10.0.2.11 (10.0.2.11) 56(84) bytes of data.
     From 10.0.2.15 icmp_seq=1 Destination Host Unreachable
     From 10.0.2.15 icmp seg=2 Destination Host Unreachable
     From 10.0.2.15 icmp seq=3 Destination Host Unreachable
     From 10.0.2.15 icmp seg=4 Destination Host Unreachable
     From 10.0.2.15 icmp_seq=5 Destination Host Unreachable
     From 10.0.2.15 icmp seq=6 Destination Host Unreachable
     From 10.0.2.15 icmp seq=7 Destination Host Unreachable
     From 10.0.2.15 icmp_seq=8 Destination Host Unreachable
     From 10.0.2.15 icmp_seq=9 Destination Host Unreachable
     From 10.0.2.15 icmp_seq=10 Destination Host Unreachable
     From 10.0.2.15 icmp_seq=11 Destination Host Unreachable
     From 10.0.2.15 icmp seq=12 Destination Host Unreachable
     From 10.0.2.15 icmp_seq=13 Destination Host Unreachable
     From 10.0.2.15 icmp_seq=14 Destination Host Unreachable
     From 10.0.2.15 icmp seq=15 Destination Host Unreachable
     From 10.0.2.15 icmp_seq=16 Destination Host Unreachable
     From 10.0.2.15 icmp seq=17 Destination Host Unreachable
     From 10.0.2.15 icmp_seq=18 Destination Host Unreachable
     From 10.0.2.15 icmp seq=19 Destination Host Unreachable
     From 10.0.2.15 icmp seq=20 Destination Host Unreachable
     From 10.0.2.15 icmp seq=21 Destination Host Unreachable
     From 10.0.2.15 icmp seg=22 Destination Host Unreachable
```

We can observe these packets by running sniffer on attacker container as shown below –

```
File Machine View Input Devices Help

    Terminal ▼

                                                                   Nov 26 18:21 •
                                                               seed@VM: ~/.../volumes
                                                                                                        seed@VM: ~/.../volumes
                   = 02:42:72:2c:ef:18
                   = 02:42:0a:09:00:05
       src
       type
                   = IPv4
      ###[ IP ]###
           version
                       = 5
           ihl
           tos
                       = 0x0
           len
                       = 84
                       = 11349
           id
           flags
                       = DF
           frag
           ††1
                       = 64
           proto
                       = icmp
           chksum
                       = 0xf83b
                      = 10.9.0.5
           src
           dst
                       = 10.0.2.11
           \options
     ###[ ICMP ]###
               type
                          = echo-request
               code
                          = 0
                          = 0x571a
               chksum
              id
                          = 0x2e
              seq
                          = 0x2
      ###[ Raw 1###
```

### Task 1.2 – Spoofing ICMP Packets

Scapy has a feature to let us set the fields of IP packets to arbitrary values. Now we will spoof IP packets with irrelevant source IP addresses.

In particular, we will be spoofing ICMP echo-request packets and then send them to a different VM, though on the same network.

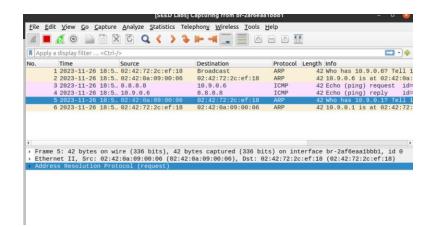
In this task, we use Wireshark to check if our request is accepted by the receiver. In case it is accepted, we get an echo-reply packet from the spoofed IP address.

- First, create a new python file spoofICMP.py by creating an IP object a, and then specifying arbitrary src and destination IP address.
- Next, create an ICMP object, b with default request type being echo-request. Then stack
  a and b together to form a new object. It is basically adding b as the payload field of a
  and modifying the fields of a correspondingly to get a new ICMP packet
- We then send the packet.



We run this code in attacker container –

As can be seen below in Wireshark, the request was accepted by the receiver –



#### Task 1.3 - Traceroute

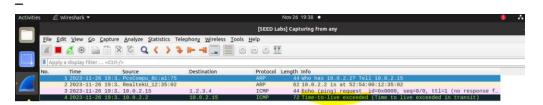
In this task, we want to use Scapy to estimate the distance in terms of number of nodes (routers) in between the VM and specified destination. This is done using traceroute.py (our own traceroute tool).

The basic principle –

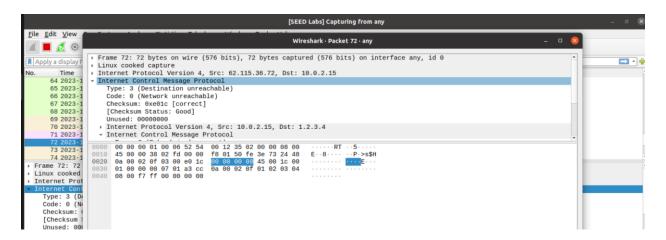
- Send a packet to the destination with its TTL set to 1 at the start
- This will be sent to the first router and is subsequently dropped and send us an ICMP error message, due to the fact that it's time-to-live has exceeded.
- We can then increase the TTL field to 2 and send another packet which can go till second router
- We need to repeat this till we reach our destination.
- The code is written in file traceroute.py in volumes folder in VM as shown –



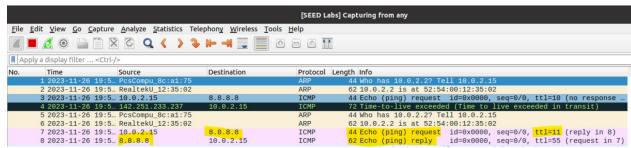
For TTL = 1, we can see the packet is dropped due to the time-to-live exceeded as shown



• For the destination 1.2.3.4, When TTL was 8, I got a message that the destination is not reachable. Which makes sense as it is a random made-up address as shown below



- Let's try a reachable address like 8.8.8.8 which is for google
- For this destination, I got TTL exceeded until 10 and finally succeeded at TTL = 11 as shown below –



## Task 1.4 – Sniffing and then Spoofing

In this one we want to implement a sniff-and-then-spood program.

Requirement – 2 machines on one LAN (VM and User container)

#### Steps -

- Ping an IP X from user container. This creates an ICMP echo-request packet
- If X is alive, we get a ICMP echo-reply and print response
- The sniff-and-then-spoof program is run on the VM and which can monitors LAN through packet sniffing
- Whenever it comes across a an ICMP echo-request, regardless of the destination address, the program should immediately send an echo-reply using the spoofing technique

- It doesn't matter if the machine X is alive or not, the ping program will always receive a reply, showing that X is alive
- The following address can be used are
  - o ping 1.2.3.4 # a host which doesn't exist on the internet
  - o ping 10.9.0.99 #a host which doesn't exist on the LAN
  - o ping 8.8.8.8 #a host which exists on internet
- We also need to understand the working of ARP (Address Resolution protocols) works in order. We can use this command can help us find the router for a specific destination Eg: ip route get 1.2.3.4

The code which is run on the VM with root privileges –

```
File Machine View Input Devices Help
                                                                                                       Q =
                                                                seed@VM: ~/.../volumes
                        #!/usr/bin/env python3
                        from scapy.all import *
         0
                        def spoofPacket(packet):
                             if ICMP in packet and packet[ICMP].type == 8:
                                 x = IP()
                                 x.src = packet[IP].dst
x.dst = packet[IP].src
x.ihl = packet[IP].ihl
                                  x[IP].dst = packet[IP].src
                                  \prime = ICMP()
                                  y.type = 0
                                  y.id = packet[ICMP].id
                                  y.seq = packet[ICMP].seq
                                  unleaded = packet[Raw].load
                                 newPacket = x / y / unleaded
send(newPacket)
                        packet = sniff(filter = 'icmp', prn = spoofPacket)
                        "SniffThenSnoop.py" 23L, 531C
                                                                                                  13,18
```

The observations clearly demonstrate that regardless of the state of machine X (alive or not) the host always receives an echo-reply for each of it's echo-requests –

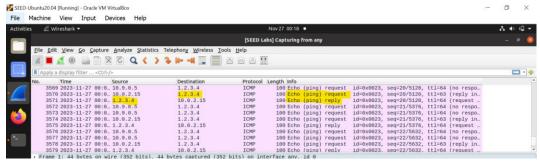
- For ping 1.2.3.4 (A host which doesn't exist on the internet)
  - Run the code on the VM



 Send a ping on a user container (Host A) to 1.2.3.4. We can see that the Packet is sent.



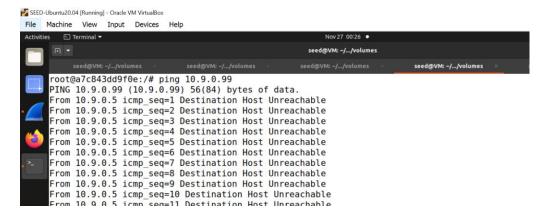
We can see that we receive a echo-reply to the echo-request on wire shark



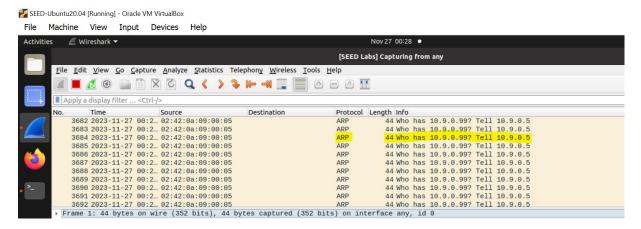
- For ping 10.9.0.99 (A host which doesn't exist on the LAN)
  - o Run the code on the VM



 Send a ping on a user container (Host A) to 10.9.0.99. Packets are not sent as host is unreachable



O In the Wireshark we see that there was no request being sent for 10.9.0.99. The Wireshark is flooded with ARP messages asking for the actual address of 10.9.0.99 and to tell 10.9.0.5 (Host A). We can see that the echo-request itself is not generated as ARP is not successful in finding the destination, hence we are unable to sniff nor spoof and send a response.



- For ping 8.8.8.8 (A host which exists on the internet google)
  - Run the code on the VM



 Send a ping on a user container (Host A) to 10.9.0.99. We can see that the packets are sent...



 We can see that we receive a echo-reply to the echo-request on Wireshark as shown below –

