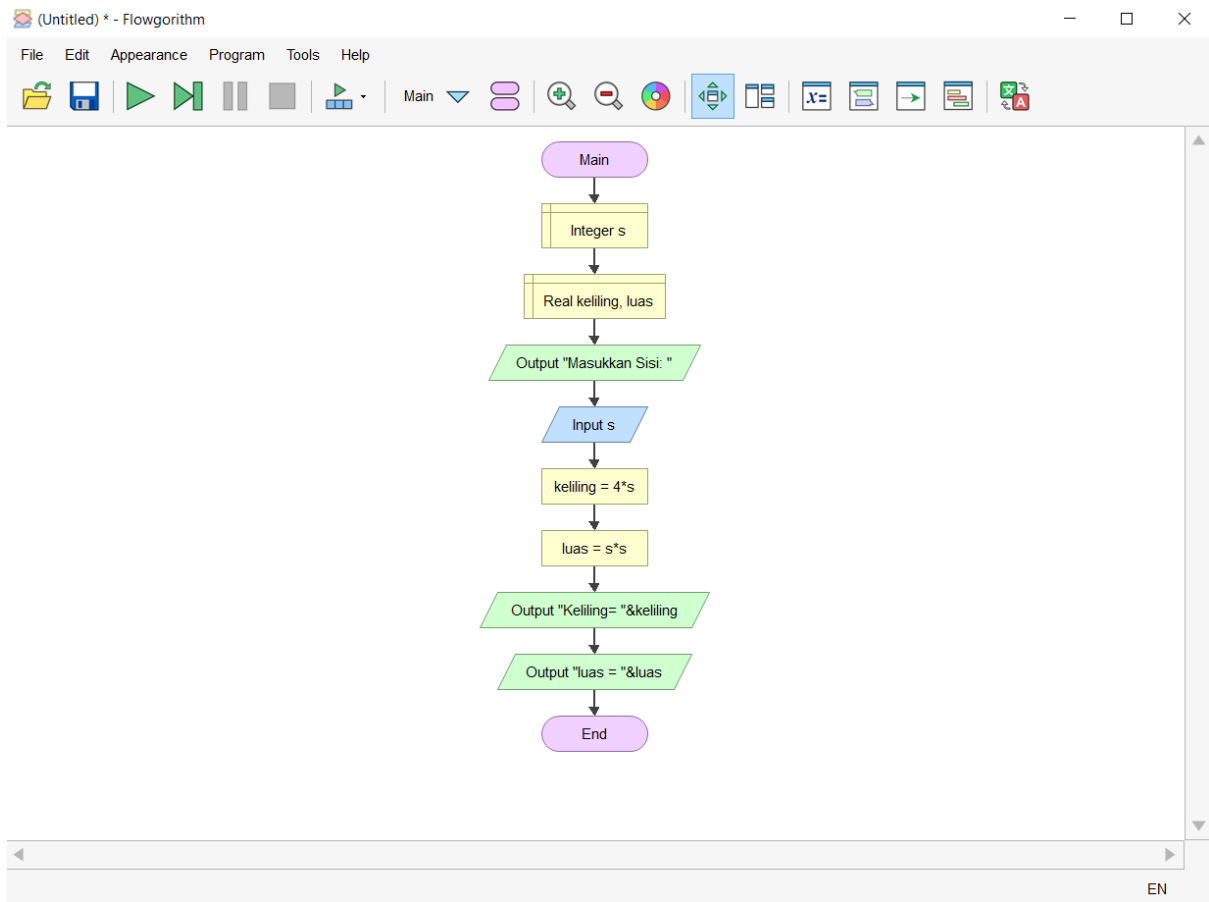


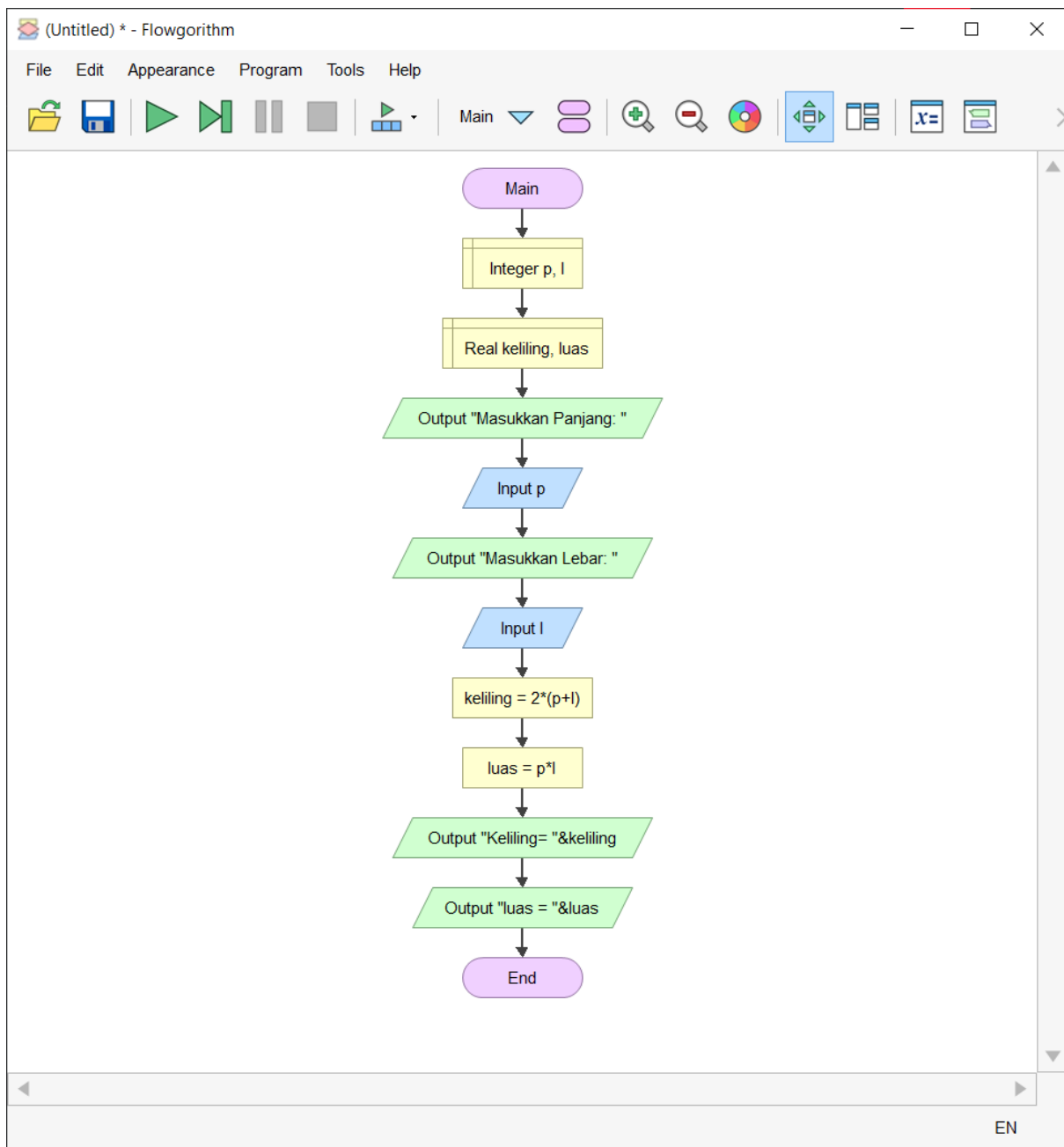
Tugas Bangun datar

Persegi



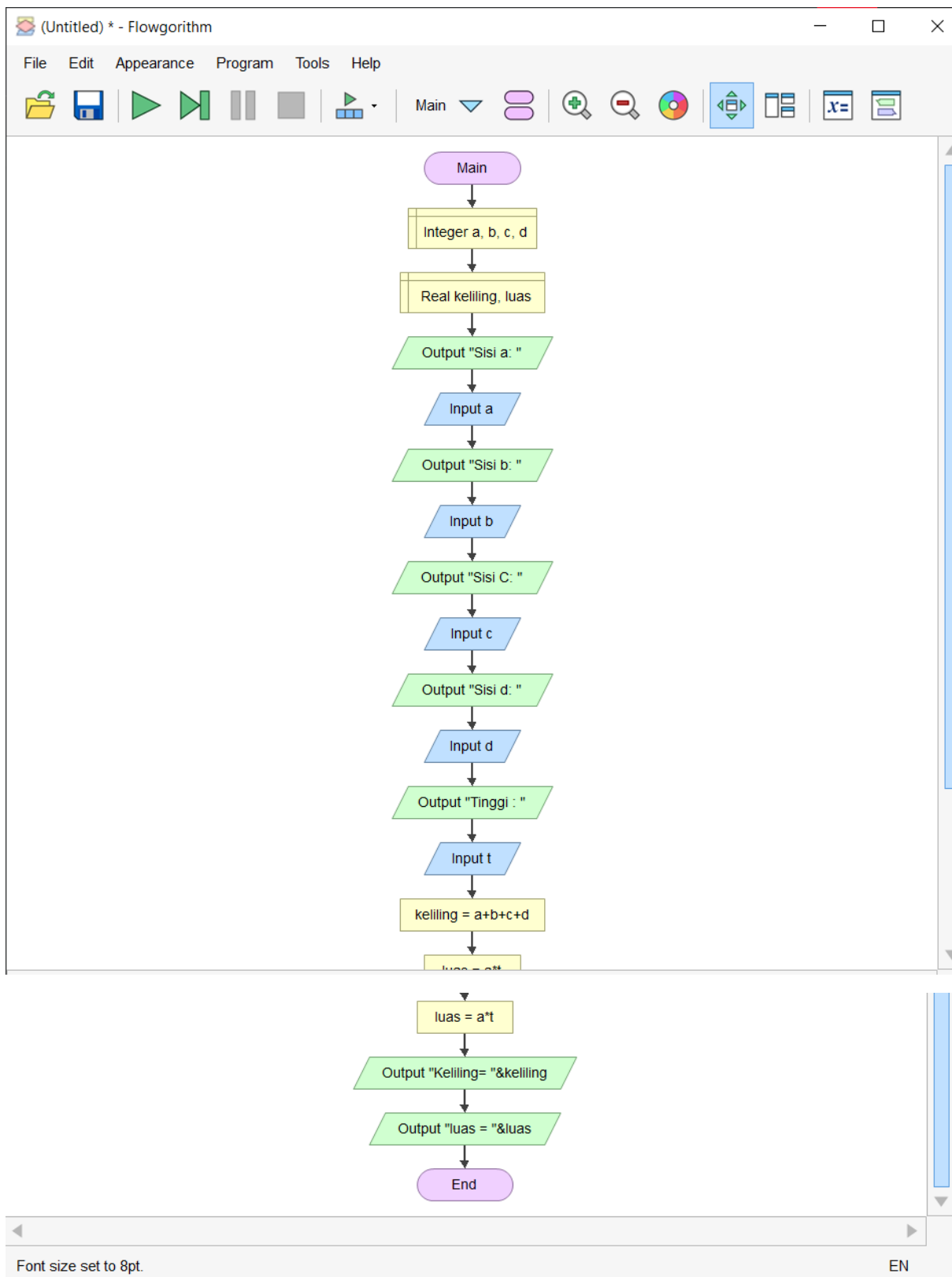
```
python bangundatar.py > ...  
1 print("Masukkan Sisi: ")  
2 s = int(input())  
3 keliling = 4 * s  
4 luas = s * s  
5 print("Keliling= " + str(keliling))  
6 print("luas = " + str(luas))  
7
```

Persegi Panjang



```
print("Masukkan Panjang: ")
p = int(input())
print("Masukkan Lebar: ")
l = int(input())
keliling = 2 * (p + l)
luas = p * l
print("Keliling= " + str(keliling))
print("luas = " + str(luas))
```

Jajargenjang

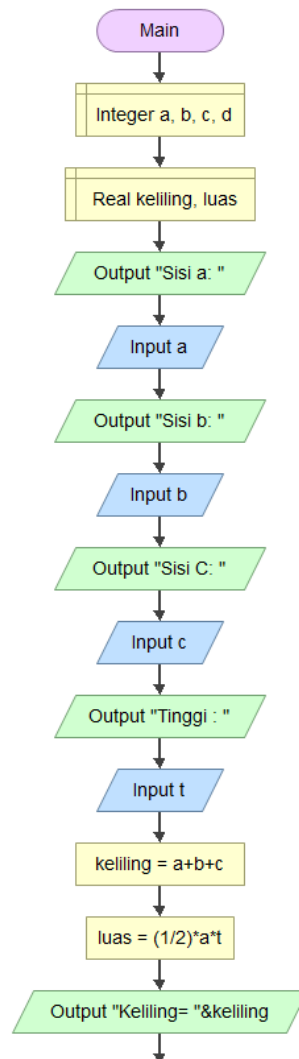


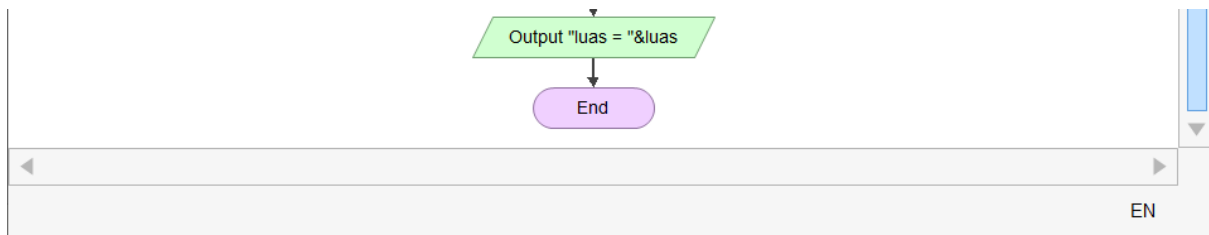
```

bangundatar.py > ...
1  print("Sisi a: ")
2  a = int(input())
3  print("Sisi b: ")
4  b = int(input())
5  print("Sisi C: ")
6  c = int(input())
7  print("Sisi d: ")
8  d = int(input())
9  print("Tinggi : ")
10 t = input()
11 keliling = a + b + c + d
12 luas = a * t
13 print("Keliling= " + str(keliling))
14 print("luas = " + str(luas))
15

```

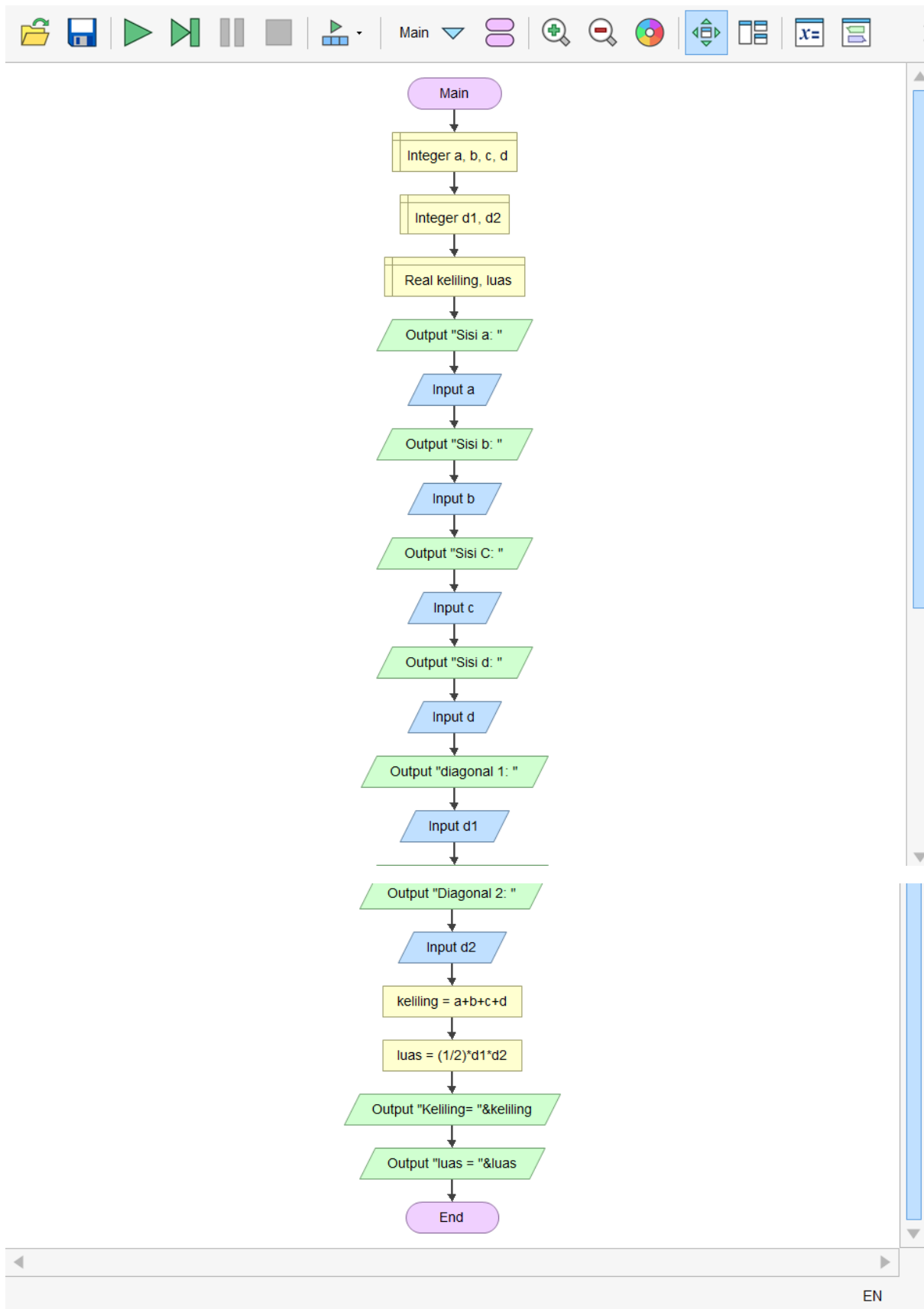
Segitiga





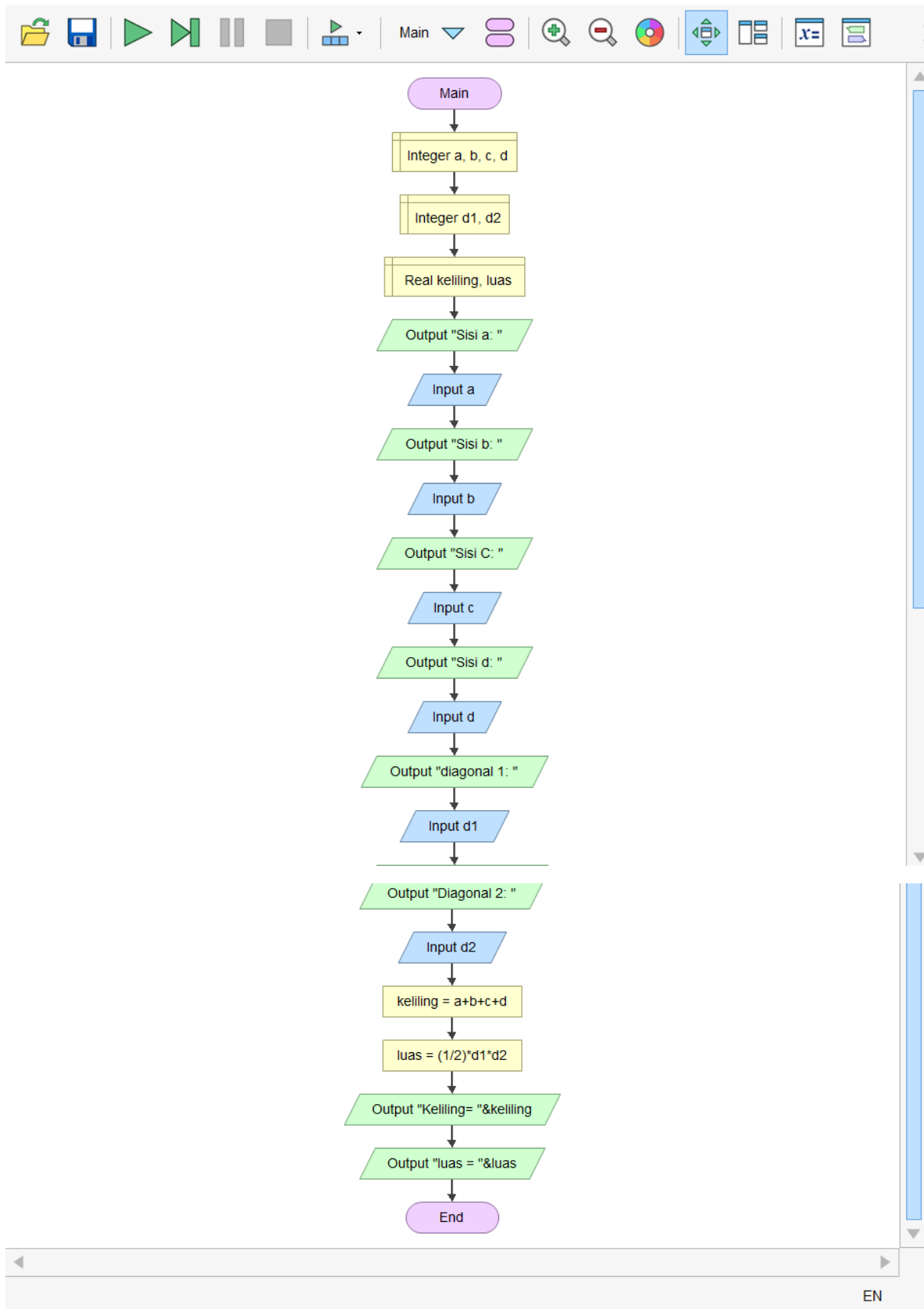
```
bangundatar.py > ...
1  print("Sisi a: ")
2  a = int(input())
3  print("Sisi b: ")
4  b = int(input())
5  print("Sisi C: ")
6  c = int(input())
7  print("Tinggi : ")
8  t = input()
9  keliling = a + b + c
10 luas = float(1) / 2 * a * t
11 print("Keliling= " + str(keliling))
12 print("luas = " + str(luas))
13
```


Belah Ketupat



```
🐍 bangundatar.py > ...
1  print("Sisi a: ")
2  a = int(input())
3  print("Sisi b: ")
4  b = int(input())
5  print("Sisi C: ")
6  c = int(input())
7  print("Sisi d: ")
8  d = int(input())
9  print("diagonal 1: ")
10 d1 = int(input())
11 print("Diagonal 2: ")
12 d2 = int(input())
13 keliling = a + b + c + d
14 luas = float(1) / 2 * d1 * d2
15 print("Keliling= " + str(keliling))
16 print("luas = " + str(luas))
17 |
```

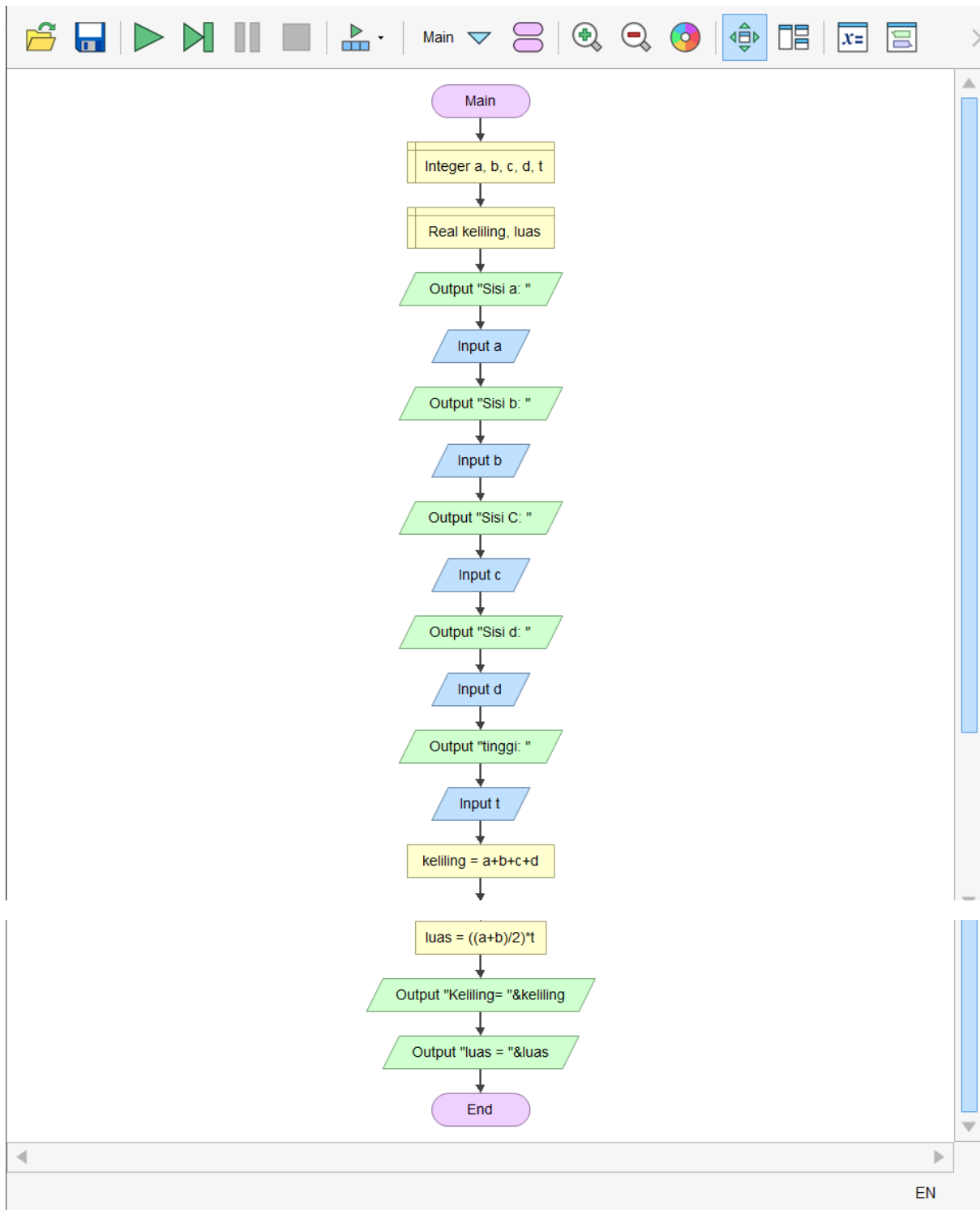
Layang layang



 bangundatar.py > ...

```
1  print("Sisi a: ")
2  a = int(input())
3  print("Sisi b: ")
4  b = int(input())
5  print("Sisi C: ")
6  c = int(input())
7  print("Sisi d: ")
8  d = int(input())
9  print("diagonal 1: ")
10 d1 = int(input())
11 print("Diagonal 2: ")
12 d2 = int(input())
13 keliling = a + b + c + d
14 luas = float(1) / 2 * d1 * d2
15 print("Keliling= " + str(keliling))
16 print("luas = " + str(luas))
17 |
```

Trapezium

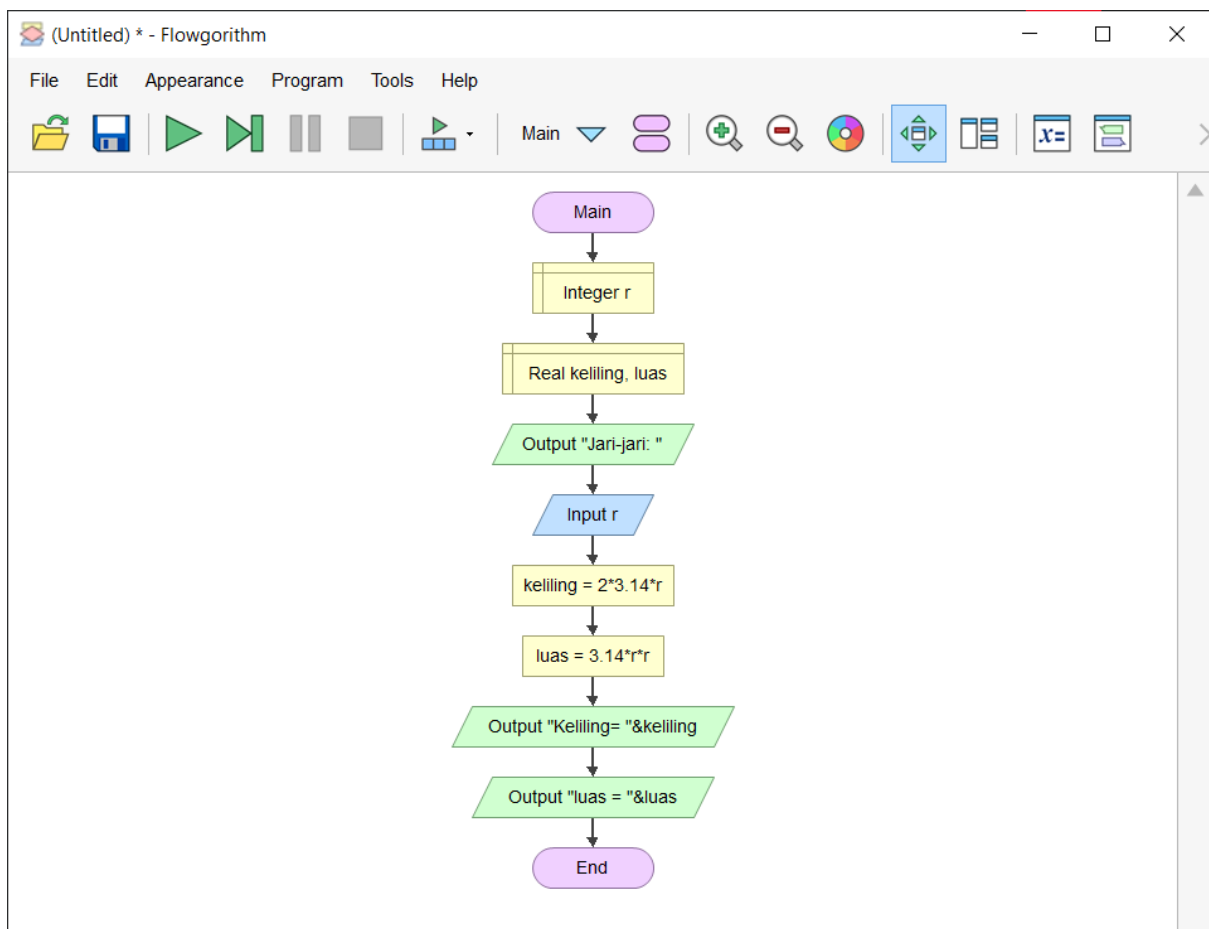



```

bangundatar.py > ...
1  print("Sisi a: ")
2  a = int(input())
3  print("Sisi b: ")
4  b = int(input())
5  print("Sisi C: ")
6  c = int(input())
7  print("Sisi d: ")
8  d = int(input())
9  print("tinggi: ")
10 t = int(input())
11 keliling = a + b + c + d
12 luas = float(a + b) / 2 * t
13 print("Keliling= " + str(keliling))
14 print("luas = " + str(luas))
15

```

Lingkaran



 bangundatar.py > ...

```
1  print("Jari-jari: ")
2  r = int(input())
3  keliling = 2 * 3.14 * r
4  luas = 3.14 * r * r
5  print("Keliling= " + str(keliling))
6  print("luas = " + str(luas))
7
```