

**Bug ID: 002**

**Title:** Grid layout shift when skill points total exactly 10

**Description:** When the total skill points reach exactly 10, the entire grid layout shifts, causing incorrect display of elements on the page.

**Steps to Reproduce:**

1. Open the character creation page.
2. Allocate skill points so that the total points equal exactly 10 (e.g., 9 points in Intelligence and 1 point in Strength).
3. Observe the grid layout shift.

**Expected Behavior:** The elements on the page should display correctly regardless of the total skill points.

**Actual Behavior:** When the total skill points reach 10, the number 10 causes the entire grid layout to shift, affecting the appearance and functionality of the page.

**Environment:**

Browser: Google Chrome 91.0.4472.124

Operating System: Windows 10

Device: Dell XPS 13 Laptop

**Attachments:**

Screenshot of the grid layout shift

**Priority:** High

**Additional Information:** The issue seems to be related to displaying the two-digit number "10," which causes unexpected changes in the grid layout.

**Suggestions for Fixing the Bug:**

CSS: Check the CSS styles responsible for displaying the skill points and ensure that containers have appropriate dimensions to accommodate two-digit numbers without affecting the layout.

Responsive Design: Ensure the grid is designed responsively and can adjust to different content.

Testing: Conduct tests on various browsers and devices to ensure the problem does not occur in other environments.