Émilie Mayodon 1843305

**Game Programming:**

Assignment 1: Week 5

Assignment 2: Week 10

Test 1: Week 6

Test 2: Week 11

Project Proposal: Week 9

Game Design Document: Week 11

Game Project Implementation: Week 15

Project Presentation: Week 15

**Math Concept:**

Test 1: 24 October

Test 2: 5 December

**Programming:**

Exam 1: Week 5

Exam 2: Week 10

Exam 3: Week 15

**Intro to Computer Science:**

Tests (2): Weeks 5, 10

Assignments (3): Weeks 4, 8, 13

Final exam Week 15

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | Monday | Tuesday | Wednesday | Thursday | Friday | Saturday | Sunday |
| Week 2 | Sept. 2 | Sept. 3 | Sept. 4 | Sept. 5 | Sept. 6 | Sept. 7 | Sept. 8 |
| Week 3 | Sept. 9 | Sept. 10 | Sept. 11 | Sept. 12 | Sept. 13 | Sept. 14 | Sept. 15 |
| Week 4 | Sept. 16 | Sept. 17 | Sept. 18 | Sept. 19 | Sept. 20 | Sept. 21 | Sept. 22 |
| Week 5 | Sept. 23 | Sept. 24 | Sept. 25 | Sept. 26 | Sept. 27 | Sept. 28 | Sept. 29 |
| Week 6 | Sept. 30 | Oct. 1 | Oct. 2 | Oct. 3 | Oct. 4 | Oct. 5 | Oct. 6 |
| Week 7 | Oct. 7 | Oct. 8 | Oct. 9 | Oct. 10 | Oct. 11 | Oct. 12 | Oct. 13 |
| Week 8 | Oct. 14 | Oct. 15 | Oct. 16 | Oct. 17 | Oct. 18 | Oct. 19 | Oct. 20 |
| Week 9 | Oct. 21 | Oct. 22 | Oct. 23 | Oct. 24 | Oct. 25 | Oct. 26 | Oct. 27 |
| Week 10 | Oct. 28 | Oct. 29 | Oct. 30 | Oct. 31 | Nov. 1 | Nov. 2 | Nov. 3 |
| Week 11 | Nov. 4 | Nov. 5 | Nov. 6 | Nov. 7 | Nov. 8 | Nov. 9 | Nov. 10 |
| Week 12 | Nov. 11 | Nov. 12 | Nov. 13 | Nov. 14 | Nov. 15 | Nov. 16 | Nov. 17 |
| Week 13 | Nov. 18 | Nov. 19 | Nov. 20 | Nov. 21 | Nov. 22 | Nov. 23 | Nov. 24 |
| Week 14 | Nov. 25 | Nov. 26 | Nov. 27 | Nov. 28 | Nov. 29 | Nov. 30 | Dec. 1 |
| Week 15 | Dec. 2 | Dec. 3 | Dec. 4 | Dec. 5 | Dec. 6 | Dec. 7 | Dec. 8 |
| Week 16 | Dec. 9 | Dec. 10 | Dec. 11 | Dec. 12 | Dec. 13 | Dec. 14 | Dec. 15 |

Game Programming: Exam/Test:

Programming: Assignment/Project:

Intro to Computer Science:

Math Concepts:

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | Monday | Tuesday | Wednesday | Thursday | Friday | Saturday | Sunday |
| 08:00-09:00 |  |  |  |  |  |  |  |
| 09:00-10:00 |  |  |  |  |  |  |  |
| 10:00-11:00 |  |  |  |  |  |  |  |
| 11:00-12:00 |  |  |  |  |  |  |  |
| 12:00-13:00 |  |  |  |  |  |  |  |
| 13:00-14:00 |  |  |  |  |  |  |  |
| 14:00-15:00 |  |  |  |  |  |  |  |
| 15:00-16:00 |  |  |  |  |  |  |  |
| 16:00-17:00 |  |  |  |  |  |  |  |
| 17:00-18:00 |  |  |  |  |  |  |  |
| 18:00-19:00 |  |  |  |  |  |  |  |
| 19:00-20:00 |  |  |  |  |  |  |  |
| 20:00-21:00 |  |  |  |  |  |  |  |
| 21:00-22:00 |  |  |  |  |  |  |  |

Video Games: Math Concepts:

Transport:

Yoga:

Homework/Studying:

Game Programming:

Programming:

Intro to Computer Science:

Outline for Assignment 3:

-Software Developer:

Generate software programs that let the users complete specific tasks on numerous devices, such as computers and mobile devices.

-Database Administrator:

Analyze and evaluate the data needs of users, and develop and improve data resources to store and retrieve critical information.

-Computer Systems Analyst:

Measure an organization's computer systems and recommend changes to hardware and software to ameliorate the company’s efficiency.

-Web Developer:

Create the technical structure for websites and make sure that web pages are accessible and easily downloaded through a variety of browsers and interfaces.

-IT:

Analyze technical problems for their company or a client organization, proposing solutions and tips to enhance productivity.