

# Taylor-based reachability analysis of continuous and hybrid systems

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# Outlines

## 1 Introduction

- Project goal
- Tools

## 2 Program description

- Project global method
- Examples

## 3 Results

- ODE
- Hybrid system

## 4 Comparison with VNODE

## 5 Conclusion

# Introduction

# Project goal

The goal of this project is to implement a Taylor-based reachability analysis for continuous systems and to extend it to hybrid systems.

## Taylor-Lagrange expansion

$$x(t+h) = x(t) + \sum_{i=1}^{n-1} \frac{h^i}{i!} \frac{d^i x}{dt^i}(t) + O(h^n)$$

# Tools

In order to implement the analysis in C++ with interval as suggested, I used some existing tools:

**FADBAD++** Forward, backward and Taylor methods implementation

**FILIB++** `filib++` Interval library

**Matplotlib for C++** C++ wrapper for Python's matplotlib (MPL) plotting library

# Tools

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# Tools

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# Program description



## Project global method

The method used to compute an enclosure of  $x(t_i + h)$  from an enclosure  $X_i$  of  $x(t_i)$  was to compute a polynomial enclosure:

Polynomial enclosure of  $x(t_i + t)$  for  $t \in [0, h]$ :

$$P_i(t) = X_i + \sum_{k=1}^{n-1} \frac{t^k}{k!} L_f^k(x)(X_i) + \frac{t^n}{n!} L_f^n(x)(B)$$

With, for  $\dot{x} = f(x)$ :

$$\begin{cases} L_f^1(x)(X_i) = L_f(x)(X_i) = \{f(x_i), x_i \in X_i\} \\ L_f^k(x)(X_i) = L_f(x)(L_f^{i-1}(x)(X_i)) \end{cases}$$

# Examples

I tested the project over different examples:

- **ODE:** Linear
- **ODE:** Exponential
- **ODE:** Cosinus
- **ODE:** Brusselator
- **Hybrid system:** Bouncing Ball

## Examples - Linear

```
1  /* ODE definitions */
2  vector<T<interval>> Linear(vector<T<interval>> x){
3      vector<T<interval>> f = vector<T<interval>>(DIM);
4      f[0] = 1;
5      return f;
6  }
```

# Examples - Exponential

```
1  /* ODE definitions */
2  vector<T<interval>> Exponential(vector<T<interval>> x){
3      vector<T<interval>> f = vector<T<interval>>(DIM);
4      f[0] = -x[0];
5      return f;
6  }
```

## Examples - Cosinus

```
1  /* ODE definitions */
2  vector<T<interval>> Cos(vector<T<interval>> x){
3      vector<T<interval>> f = vector<T<interval>>(DIM);
4      f[0] = x[1];
5      f[1] = -interval(39.478417, 39.478418)*x[0];
6      return f;
7  }
```

## Examples - Brusselator

```
1  /* ODE definitions */
2  vector<T<interval>> Brusselator(vector<T<interval>> x){
3      vector<T<interval>> f = vector<T<interval>>(DIM);
4      f[0] = interval(1.) + x[0]*x[0]*x[1] - 2.5*x[0];
5      f[1] = 1.5*x[0] - x[0]*x[0]*x[1];
6      return f;
7  }
```

## Examples - Bouncing Ball

```
1  /* ODE definitions */
2  vector<T<interval>> BouncingBall(vector<T<interval>> x){
3      vector<T<interval>> f = vector<T<interval>>(DIM);
4      f[0] = x[1];
5      f[1] = interval(-g);
6      return f;
7  }
8
9  /* Modifications definitions */
10 v_interval Bump(v_interval x){
11     v_interval new_x = v_interval(DIM);
12     new_x[0] = x[0];
13     new_x[1] = -interval(amortissement)*x[1];
14     return new_x;
15 }
```

# Results



## Results - Linear

There is no limit in the reachability of a linear system but the result printed on the terminal is approximated by  $[1e + 03, 1e + 03]$  for a  $x_0 \in [0.9999, 1.0001]$ .

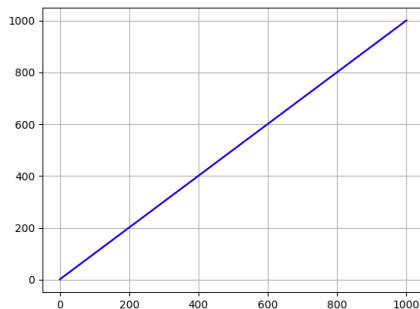


Figure: No Limit for Linear

## Results - Linear

But we can see when zooming on the graph that it is just what is printed that is approximated.

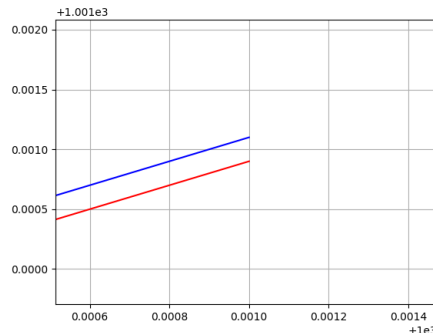


Figure: No Limit for Linear

# Results - Exponential

For  $t_{end} = 10$  we have the enclosure:

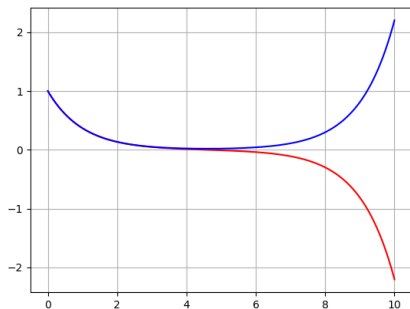


Figure: Exponential Limit

For  $t_{end} = 5$  we have the enclosure:

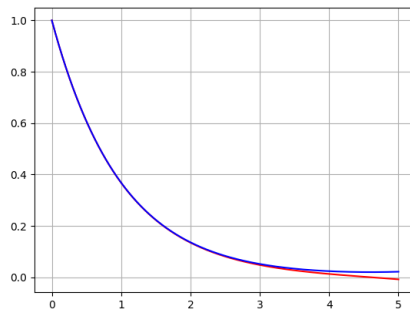


Figure: Exponential

# Results - Cosinus

For  $t_{end} = 2.5$  the program reach a limit:

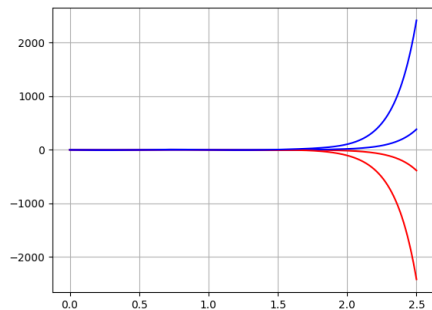


Figure: Cosinus Limit

For  $t_{end} = 1$  we have the enclosure:

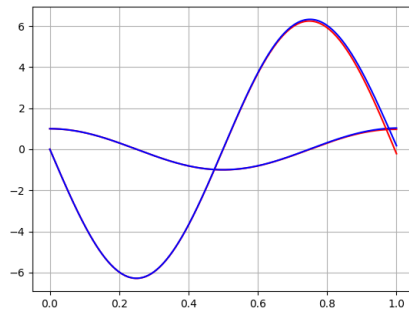


Figure: Cosinus

## Results - Brusselator

For  $t_{end} = 2.6$  the program reach a limit:

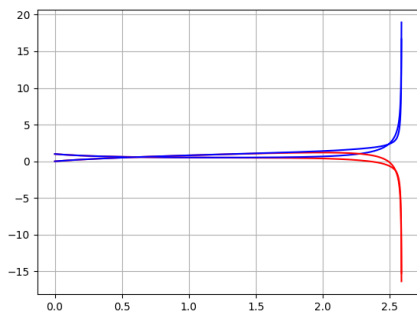


Figure: Brusselator Limit

For  $t_{end} = 1$  we have the enclosure:

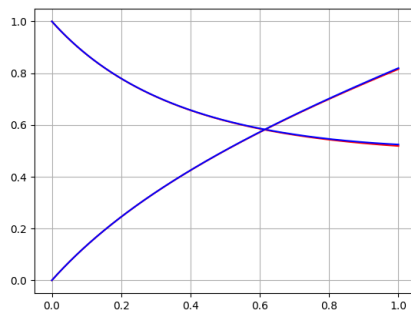


Figure: Brusselator

## Results - Bouncing Ball

For  $t_{end} = 2.2$ , surprising enclosure:

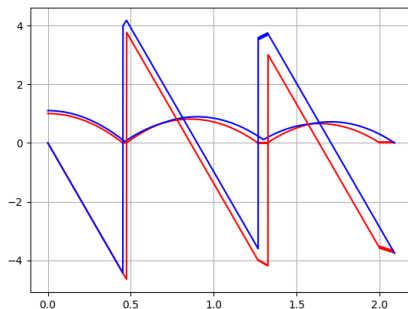


Figure: Bouncing Ball Limit

For  $t_{end} = 1$  we have the enclosure:

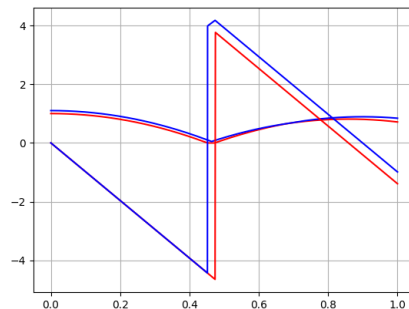


Figure: Bouncing Ball

# Comparison with VNODE

# Comparison - Linear

## VNODE:

```

1 // set initial condition and endpoint:
2 const int n= 1;
3 interval t= 0.0, tend= 1000;
4 iVector x(n);
5 x[0] = interval(0.9999, 1.0001);

```

```

1 $ Solution enclosure at t =
   9.999999999999999999[9,10]E+2
2 $ 1.000999[89999999997977,
3   11000000002023]E+3

```

## Project:

```

1 $ x0(1000) = [1e+03, 1e+03]

```



# Comparison - Exponential

## VNODE:

```

1 // set initial condition and endpoint:
2 const int n= 1;
3 interval t= 0.0, tend= 5.;
4 iVector x(n);
5 x[0] = interval(0.9999, 1.0001);

```

```

1 $ Solution enclosure at t = [5,5]
2 $ 0.00673[72732043855,86207937854]

```

## Project:

```

1 $ x0(5.0005) = [-0.00811, 0.0216]

```

# Comparison - Cosinus

## VNODE:

```

1 // set initial condition and endpoint:
2 const int n= 2;
3 interval t= 0.0, tend= 1.;
4 iVector x(n);
5 x[1] = interval(-0.0001, 0.0001);
6 x[0] = interval(0.9999, 1.0001);

```

```

1 $ Solution enclosure at t = [1,1]
2 $ 0.999[89999999999952,110000000000049]
3 $ [-0.00010000000000287,
4     0.00010000000000314]

```

## Project:

```

1 $ x0(1.0005) = [0.969, 1.03]
2 $ x1(1.0005) = [-0.215, 0.176]

```

# Comparison - Brusselator

## VNODE:

```

1 // set initial condition and endpoint:
2 const int n= 2;
3 interval t= 0.0, tend= 1.0005;
4 iVector x(n);
5 x[0] = interval(0.9999, 1.0001);
6 x[1] = interval(-0.0001, 0.0001);

```

```

1 $ Solution enclosure at t =
   1.0004999999999999[9,10]
2 $ 0.521[5917083997330,6585373290130]
3 $ 0.817[5579798431930,7759852494221]

```

## Project:

```

1 $ x0(1.0005) = [0.519, 0.524]
2 $ x1(1.0005) = [0.816, 0.82]

```

# Reliability for Bouncing Ball

## Theory of the Bouncing Ball

$$\begin{cases} x = -\sqrt{2g}(t - \sqrt{\frac{2}{g}}) - \frac{g}{2}(t - \sqrt{\frac{2}{g}})^2 \\ v = 0.9 * \sqrt{2g} - g(t - \sqrt{\frac{2}{g}}) \end{cases}$$

So for  $t = 1.0005$  and  $g = 9.80665$ :

$$\begin{cases} x = 0.71048975284 \notin [0.713, 0.841] \\ v = -1.39704127735 \notin [-1.39, -0.989] \end{cases}$$

## Project:

1	\$ <b>x0</b> (1.0005) = [0.713, 0.841]
2	\$ <b>x1</b> (1.0005) = [-1.39, -0.989]

# Conclusion

# Conclusion

Far from being a success, this project was still a challenging exercise that I am proud to show you today.

I pinpointed some mistakes that I have done and improvements.

## Improvements:

- 1 Forgetting some interval functions (`pi()`, `pow(...)`, etc)
- 2 Interval computation seems to be unsafe when printed
- 3 Use of interval in VNODE time definition

# Thank you for your attention