



CLIMATISATION PAR ÉVAPORATION

IMPLÉMENTATION ET EFFICACITÉ

TIPE

Candidat n° 42427

Emilien WOLFF



SOMMAIRE

Problématique : par quels moyens peut-on disposer d'un système de climatisation efficace d'une pièce, compact et peu couteux ?

- 1 – Mise en contexte et CDCF
- 2 – Maquette conceptuelle
- 3 – Résultats et analyses
- 4 – Conclusion

1 – MISE EN CONTEXTE ET CDCF

HISTORIQUE



**Tour
*Yakhchal***



***Zeer*, frigo
du désert**

- 2155

-2500

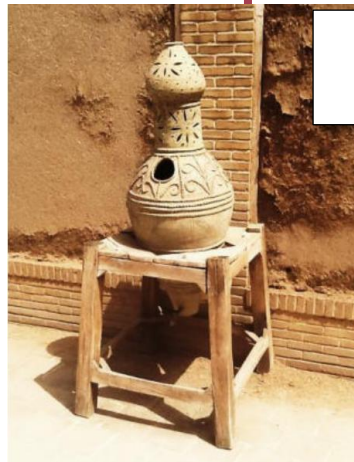
-2000

-400

2023



**Forteresse
nubienne**



**Jarre,
*Kashan***



**Climatiseur
moderne**

I - Contexte



II - Maquette



III – Analyse

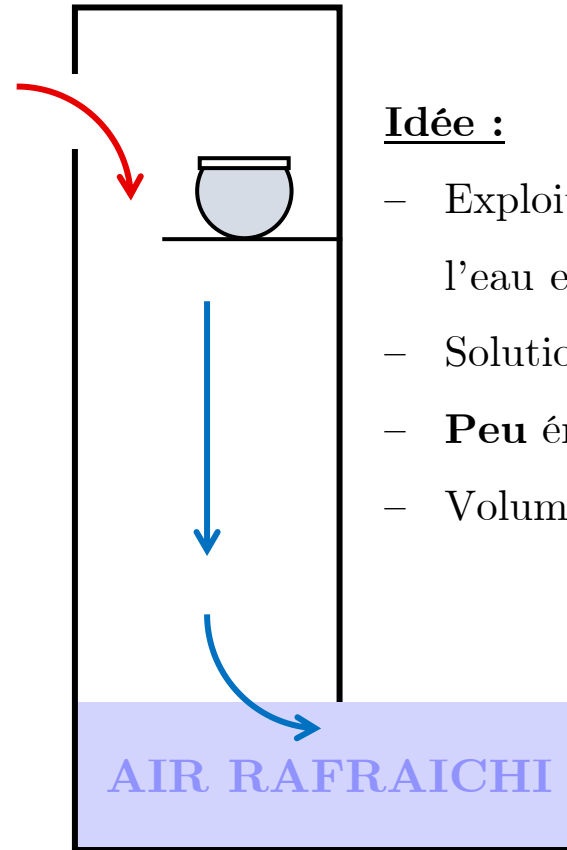
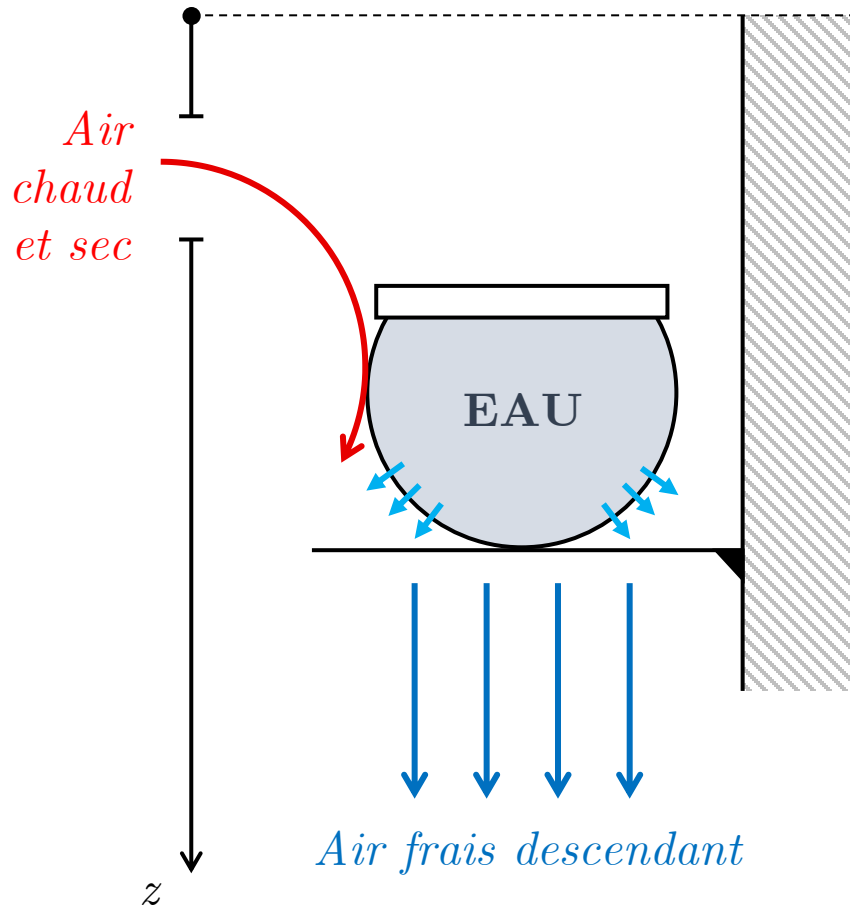


IV – Conclusion

1 – MISE EN CONTEXTE ET CDCF

EXEMPLE

Exemple illustré : la tour *Yakhchal*



Idée :

- Exploiter l'évaporation de l'eau en été
- Solution **compacte**
- **Peu** énergivore
- Volume **limité**

1 – MISE EN CONTEXTE ET CDCF

PRINCIPES

- Cyclage **interne** de l'air
- Compresseur, échangeurs, fluide
- **Assèchement** de l'air interne

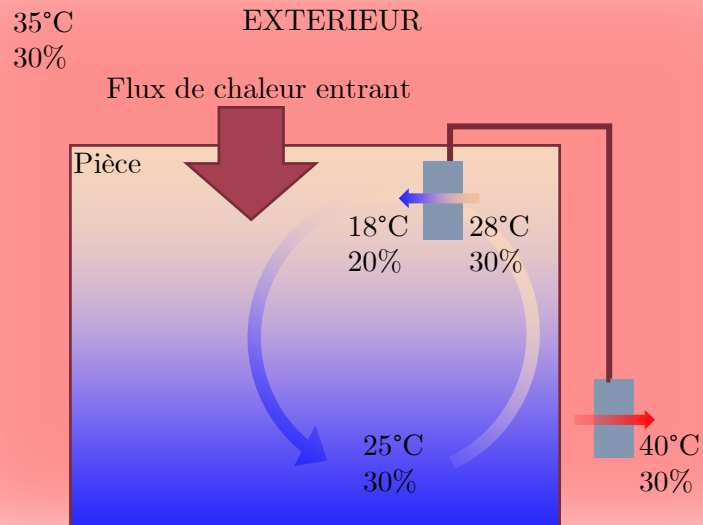


Figure 1 : Refroidissement par échangeur

1 – MISE EN CONTEXTE ET CDCF

PRINCIPES

- Cyclage **interne** de l'air
- Compresseur, échangeurs, fluide
- **Assèchement** de l'air interne
- **Renouvellement** permanent de l'air
- Deux **ouvertures** sur l'extérieur
- Humidification de l'air : **confort**

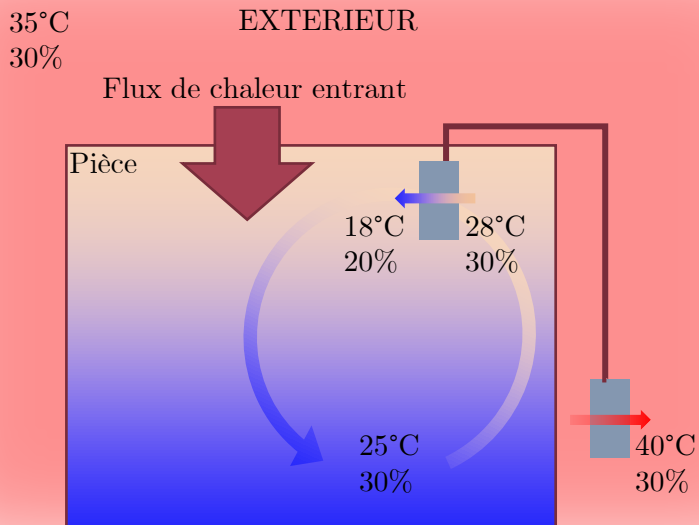


Figure 1 : Refroidissement par échangeur

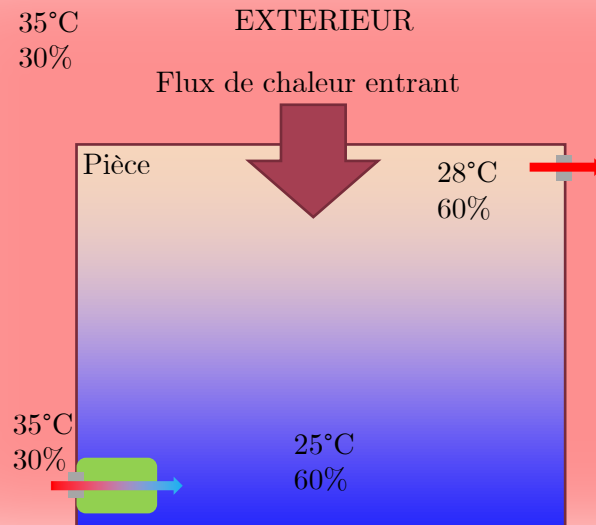


Figure 2 : Refroidissement par évaporation

1 – MISE EN CONTEXTE ET CDCF

CDCF

Id	Exigence	Critère	Niveau
1	Confort d'habitation en été	Surface de pièce	[15 m ² ; 20 m ²]
		Régulation de la température intérieure	< 25°C
		Degré hygrométrique <i>NF35-102</i>	$HR_{\%} \in [50 ; 70]$
		Précision : erreur statique	$\pm 1^{\circ}\text{C}$
2	Disposer d'un système compact	Taille du boîtier	300(L) × 300(l) × 1000(h)
		Poids du dispositif	< 10 kg
3	Consommation faible	Eau	< 20 L/jour
		Electricité	< 50W
4	Bruit de fonctionnement	Niveau sonore à 1m	< 42dBSPL



2 – MAQUETTE CONCEPTUELLE

PRESENTATION

- Pertes de charge faibles
- Surface d'échange importante (périmètre)
- Disponibilité sur le marché

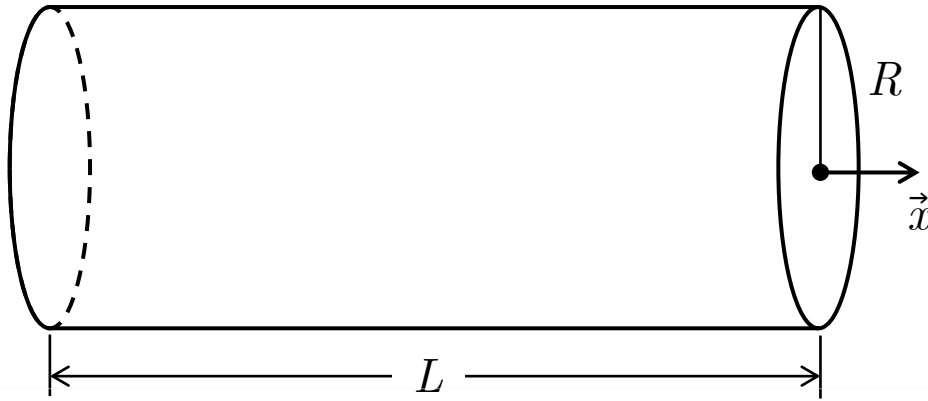


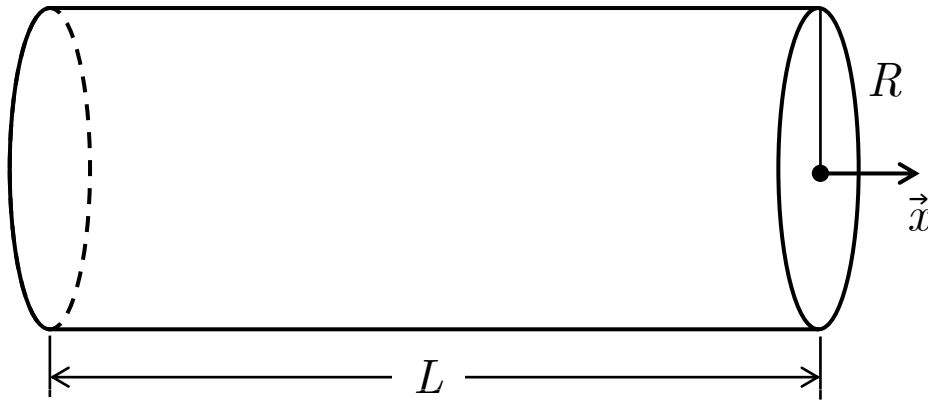
Figure 3 : modélisation *Fusion360* du tube utilisé



2 – MAQUETTE CONCEPTUELLE

PRESENTATION

- Pertes de charge faibles
- Surface d'échange importante (périmètre)
- Disponibilité sur le marché



Distribution d'eau

Cône de brumisation : $\alpha = 60^\circ$

Débit : 43 L/h

Tissu perméable non tissé pour retenir l'eau sur le cylindre

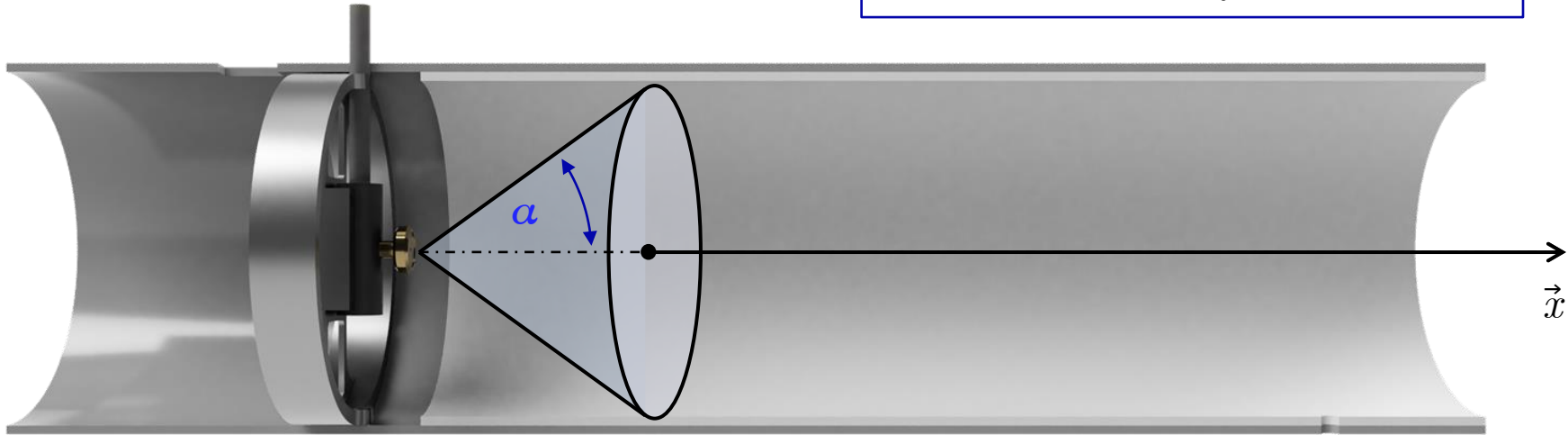


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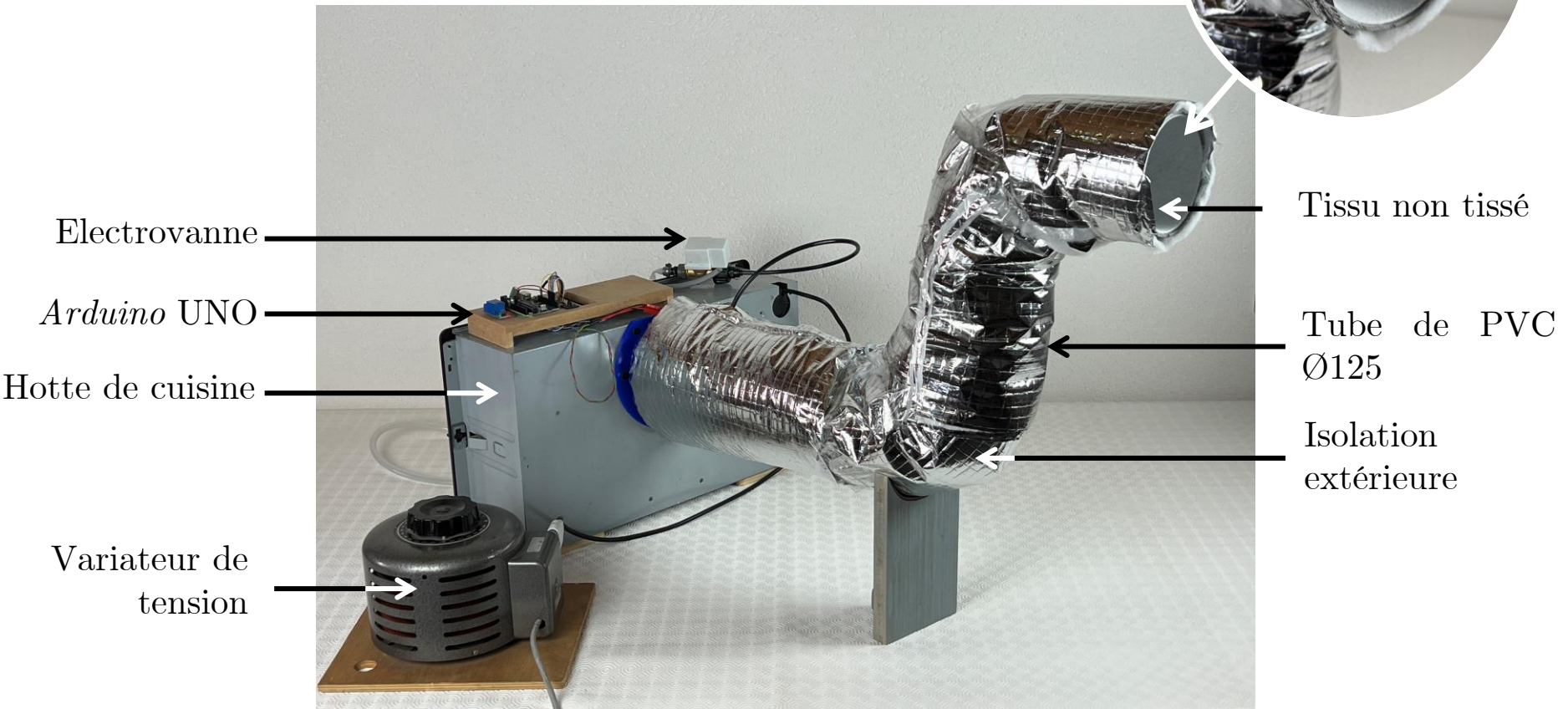


Figure 4 : maquette fabriquée

2 – MAQUETTE CONCEPTUELLE

PRESENTATION

Avantages

- Efficacité de flux (consommation)
- Silence

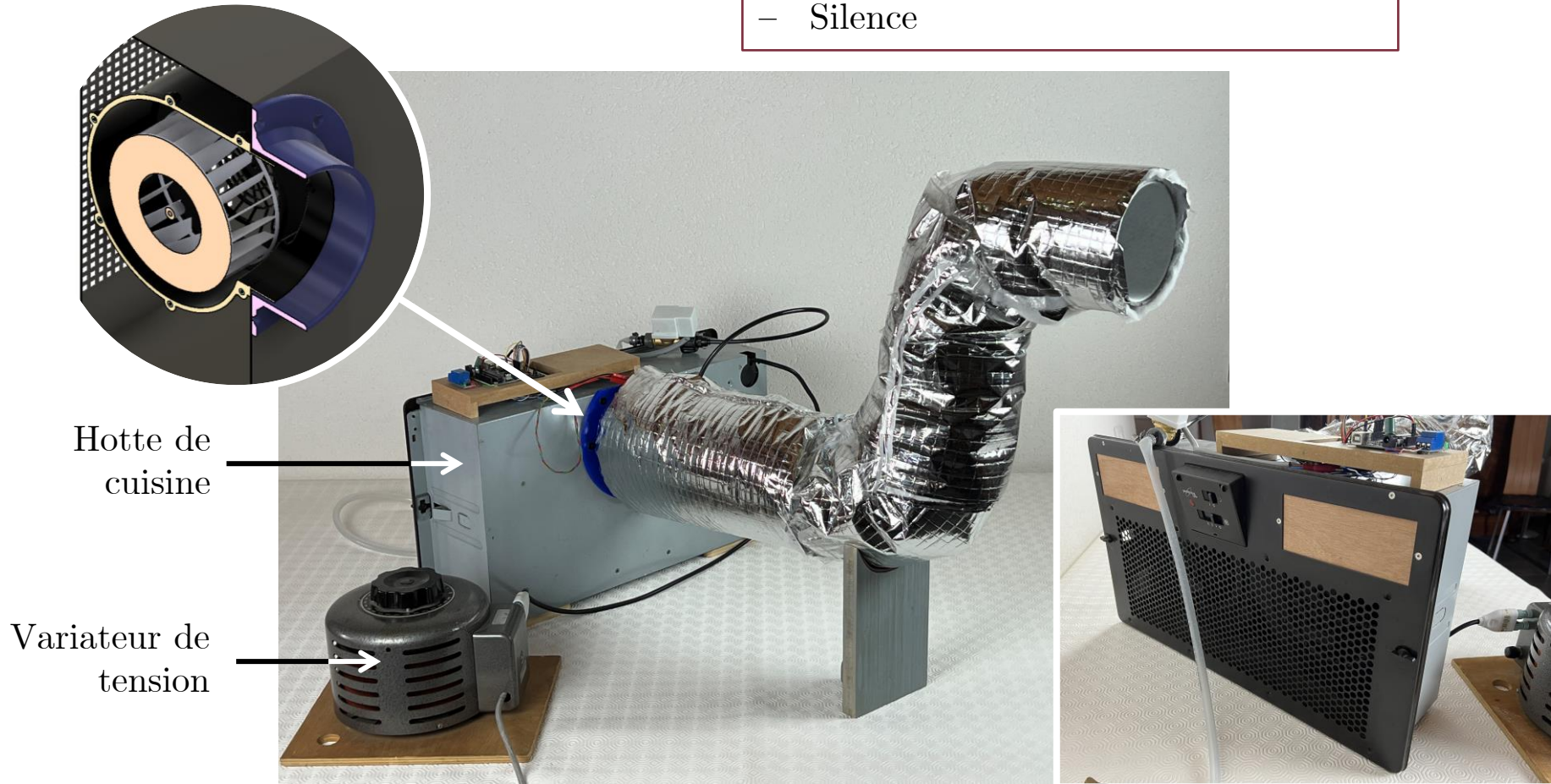


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2 – MAQUETTE CONCEPTUELLE

ETALONNAGE

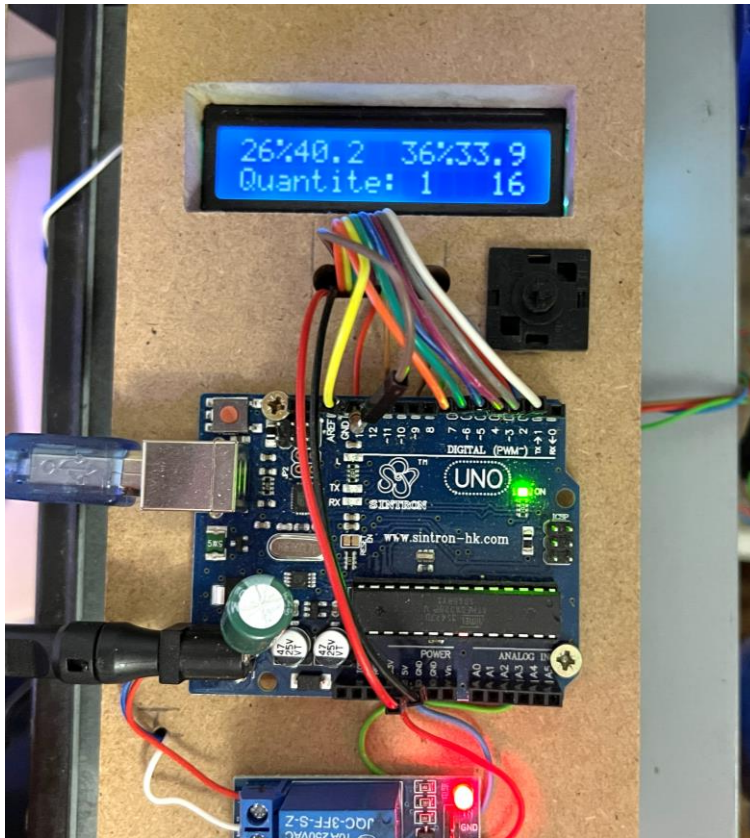
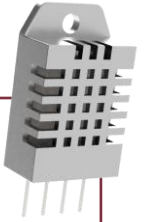


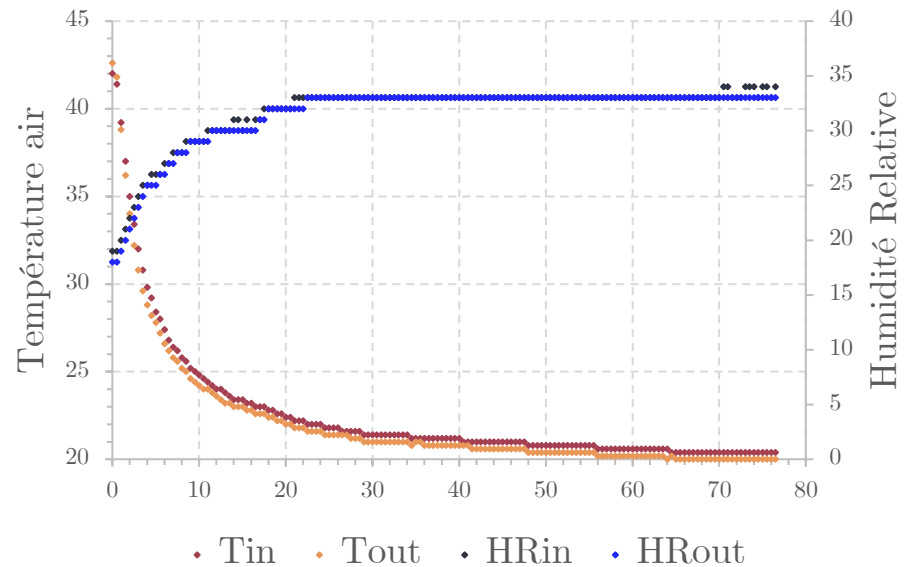
Figure 5 : montage *Arduino*

Capteur *DHT22*

- Alimentation : 3,3V - 6V
- HR : [0% - 100%] $\pm 2\%$
- Température : [-40°C ; +80°C] $\pm 0,5^\circ\text{C}$
- Période de mesure : 2s



*Refroidissement du tunnel sous $1,5\text{ms}^{-1}$
Départ 42°C*



2 – MAQUETTE CONCEPTUELLE

CONTRÔLE

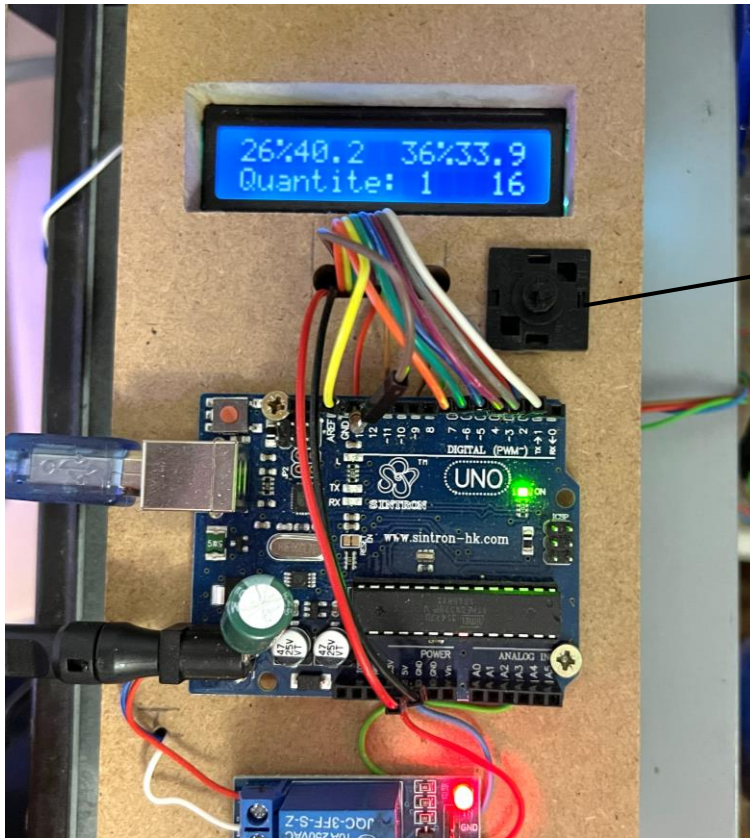


Figure 5 : montage Arduino

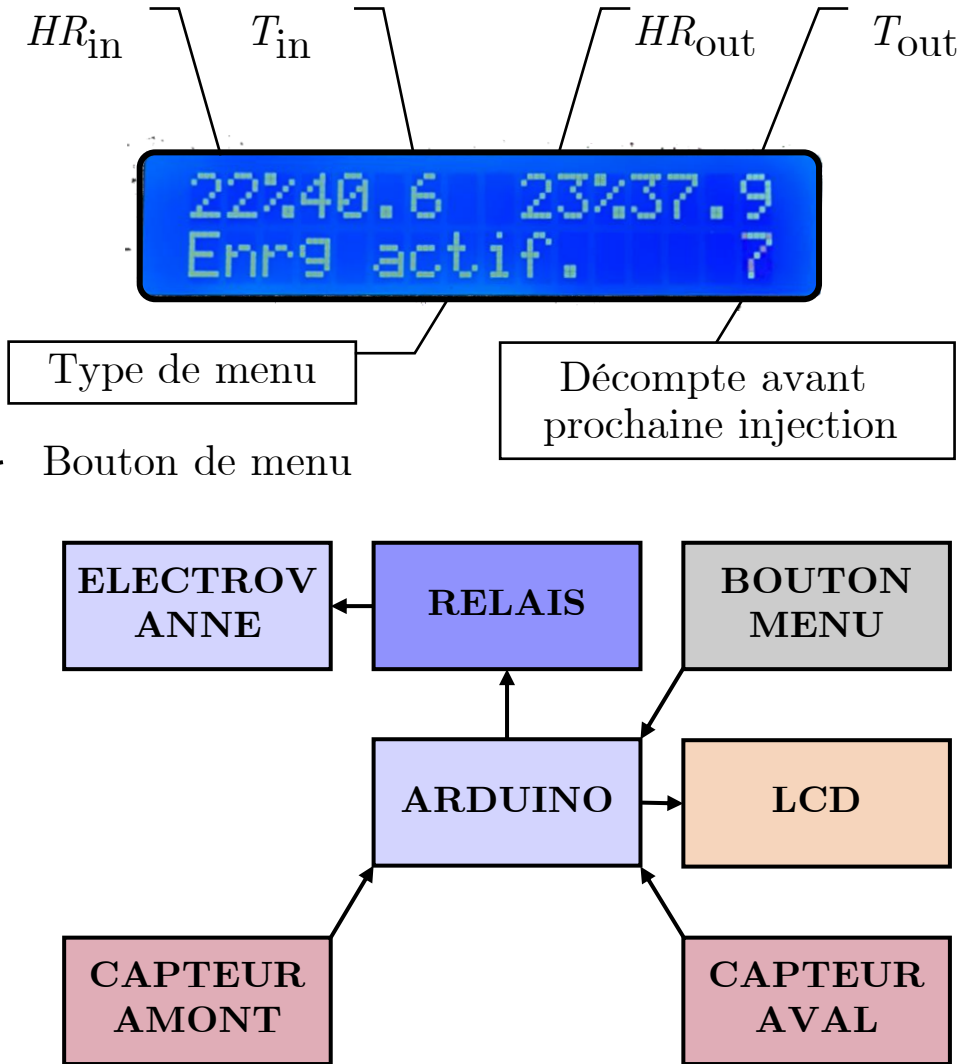


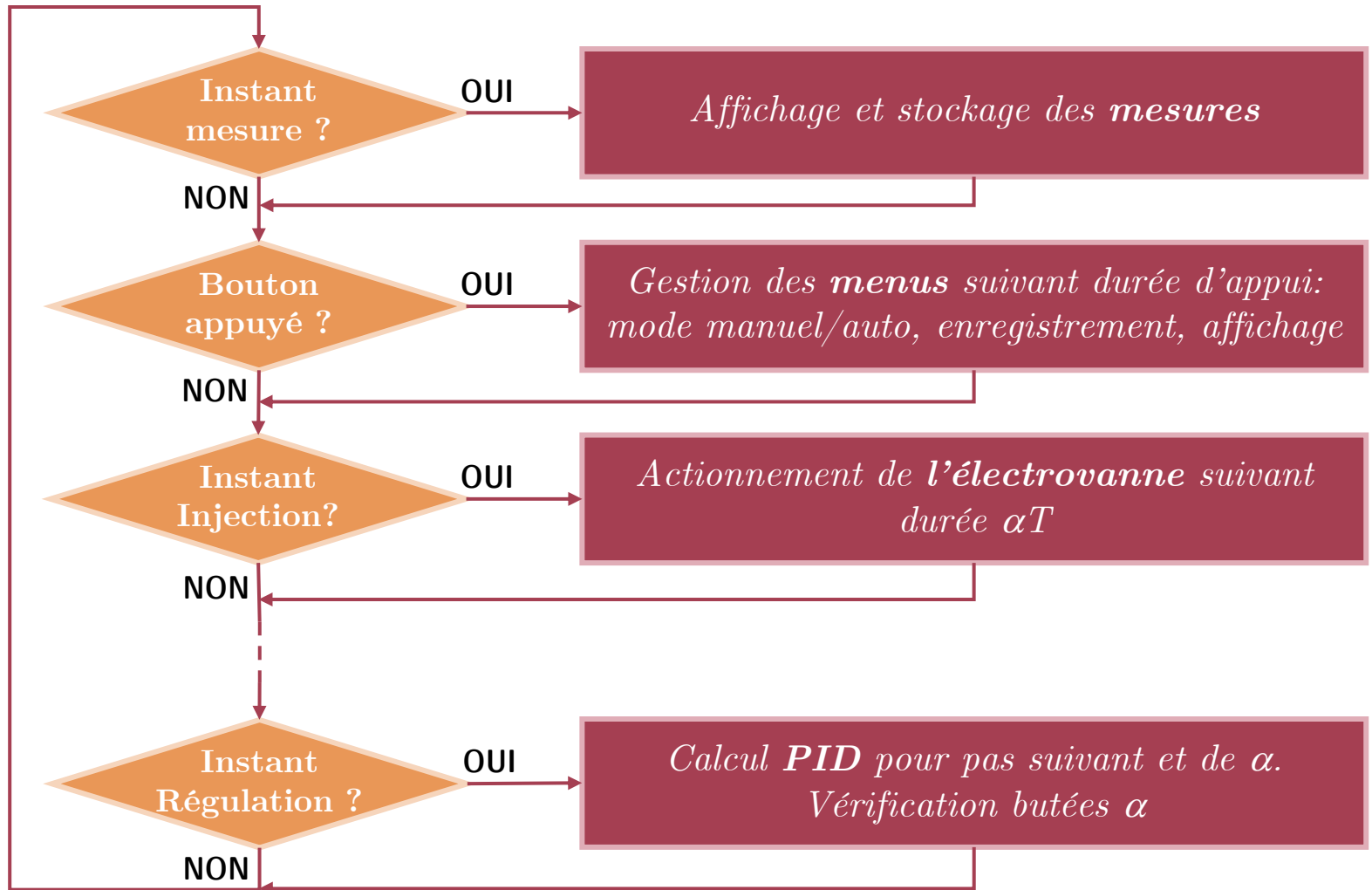
Figure 6 : schéma bloc global

2 – MAQUETTE CONCEPTUELLE

STRUCTURE PROGRAMME

Figure 7 :

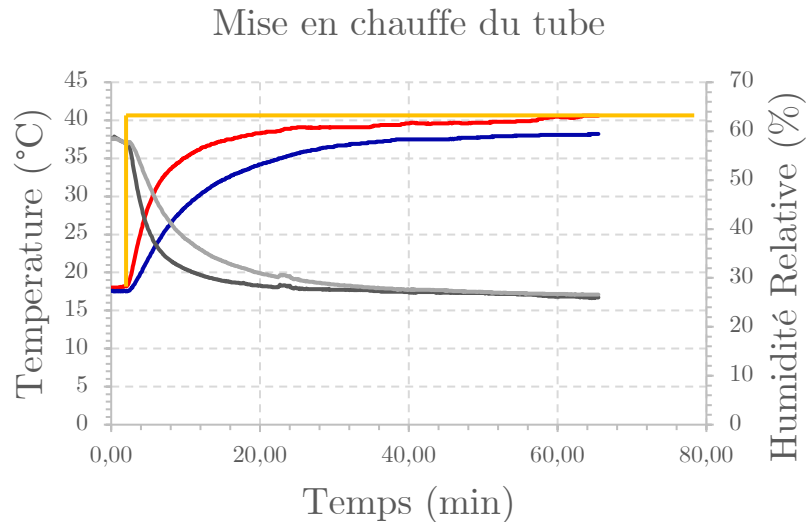
organigramme de programmation



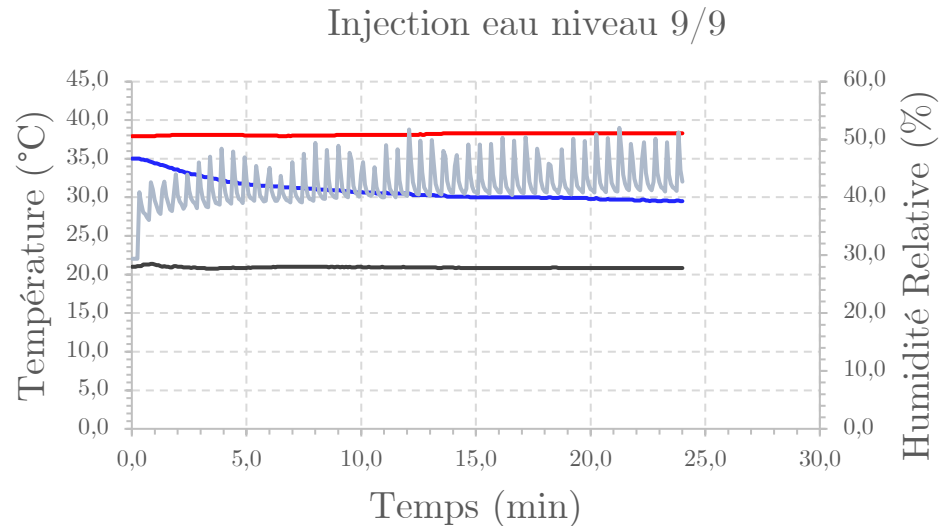
2 – MAQUETTE CONCEPTUELLE

MESURE DU TAU

Inertie thermique du système
Temps à 63%: env. 8 minutes



Injection eau
Temps à 63%: env. 8 minutes



— Tin(deg) — Tout(deg) — HRin(%) — Hrout(%) — Tin(deg) — Tout(deg) — HRin(%) — Hrout(%)

Les mesures doivent durer au moins 25 minutes pour bien visualiser l'asymptote

2 – MAQUETTE CONCEPTUELLE

THEORIE

- **Objectif initial:** Etablir une relation entre la densité de flux de molécules d'eau et la chute de température de l'air à l'interface.

Phénomène d'évaporation étudié depuis 150 ans et pas encore totalement compris

- Hertz, 1882
- Stefan, 1889
- Knudsen, 1915
- Kennard, 1938
- Knacke, 1956



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THEORIE

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- Knacke, 1956
- Wolff 2023 ...

- **Stratégie:** Intuitivement, les grandeurs suivantes sont reliées.

- $\Delta T(Dm_{\text{eau}}, Dm_{\text{air}})$ (1)
- $Dm_{\text{eau}}(P_{\text{part eau}})$ (2)

De plus, **certaines grandeurs dépendent de la température**, qui varie le long du tube. **Complexité.**



2 – MAQUETTE CONCEPTUELLE

THEORIE

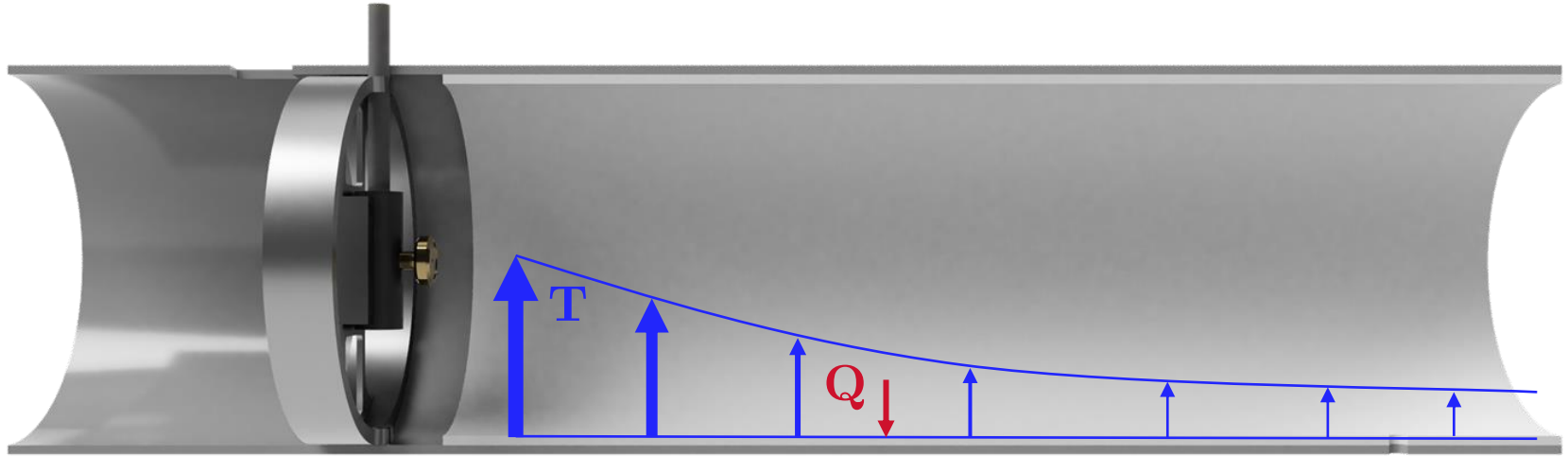


Figure 8 : Champ de température T le long du tube

$$\begin{aligned} Q_{\text{air}} &= m_{\text{air}} \cdot C_{p_{\text{air}}} \cdot \Delta T \\ Q_{\text{eau}} &= m_{\text{eau}} \Delta h_{\text{ce}} \\ \text{Hyp: } Q_{\text{air}} &= Q_{\text{eau}} \text{ (transfert à 100\%)} \end{aligned}$$

$$\Delta T(Dm_{\text{eau}}) = \frac{\Delta h_{\text{ce}} \cdot Dm_{\text{eau}}}{C_{p_{\text{air}}} \cdot Dm_{\text{air}}} \quad (1)$$

$$\Delta T(Dm_{\text{eau}}) = K_1 \cdot Dm_{\text{eau}} \quad (2)$$



2 – MAQUETTE CONCEPTUELLE

THEORIE

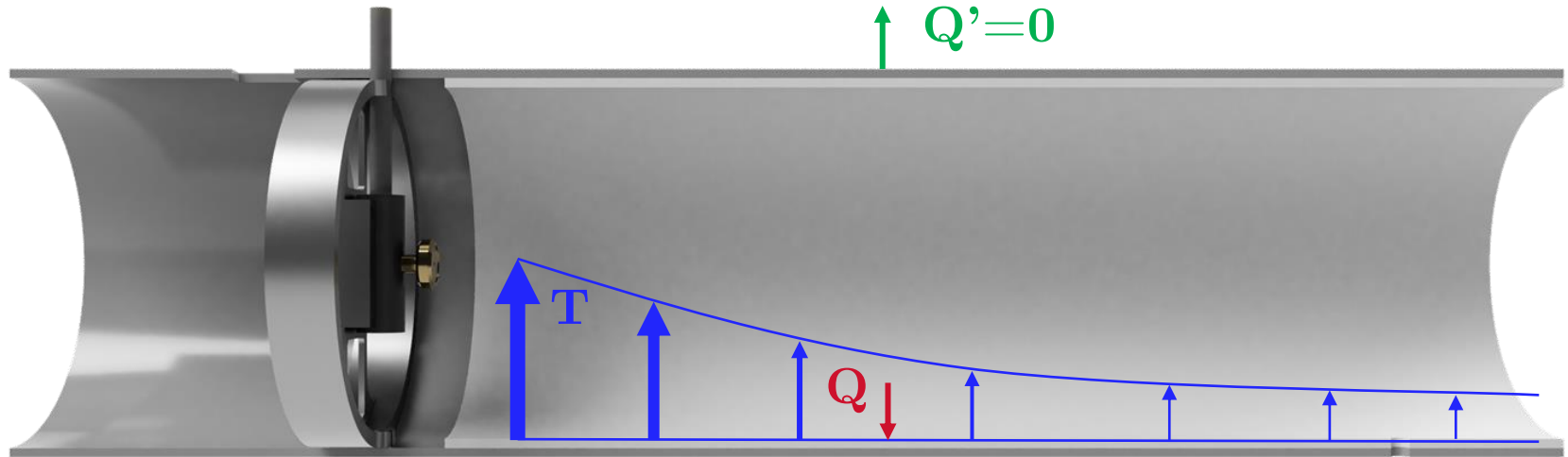


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Valable tant que Dm_{eau} reste en dessous du maximum possible d'évaporation ($Dm_{\text{eau}}(T)_{\text{max}}$)



2 – MAQUETTE CONCEPTUELLE

THEORIE

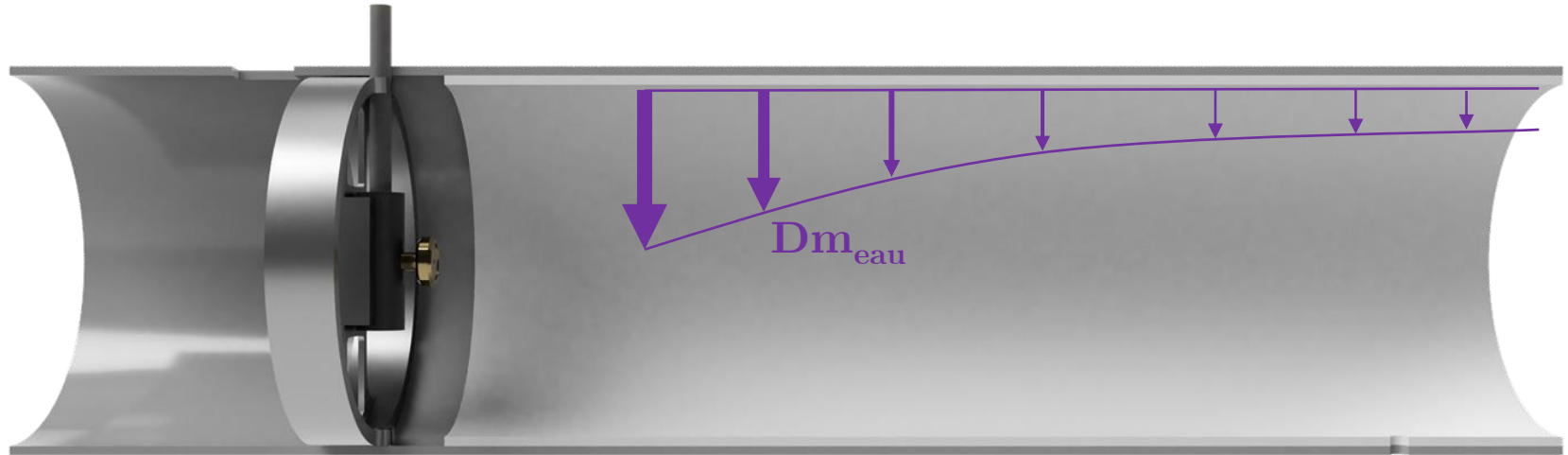


Figure 10 : Débit d'évaporation d'eau

Recherche documentaire : la meilleure relation adaptée est **Hertz-Knudsen** :

$$\frac{(Dm_{\text{eau}}(T))_{\text{max}}}{S_{\text{échange}}} = a \sqrt{\frac{M}{2 \cdot \pi R T}} (P_{\text{sat}} - P_{\text{part eau}}) \quad (3)$$

$$P_{\text{part eau}} = \text{HR}\% \cdot P_{\text{sat}} \quad \text{Rankine:} \quad \boxed{\ln(P_{\text{sat}}) = 13,7 - \frac{5120}{T}} \quad (4)$$



2 – MAQUETTE CONCEPTUELLE

THEORIE

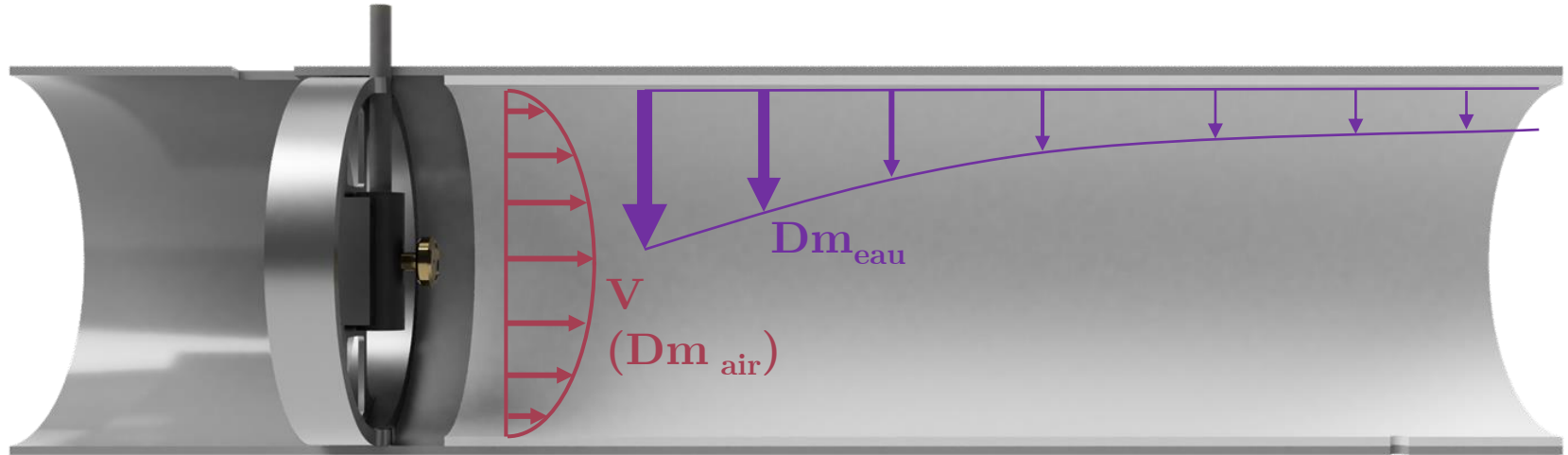


Figure 11 : Champ de vitesse (hypothèse laminaire) et débit massique d'évaporation

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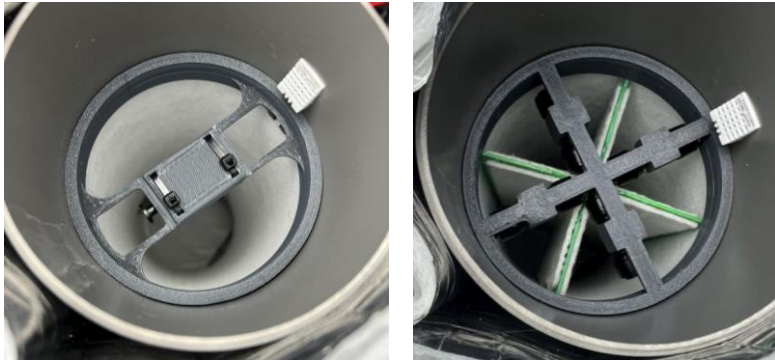
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Complexité des phénomènes interdépendants



2 – MAQUETTE CONCEPTUELLE

FCT DE TRANSFERT



Implantation dans la maquette

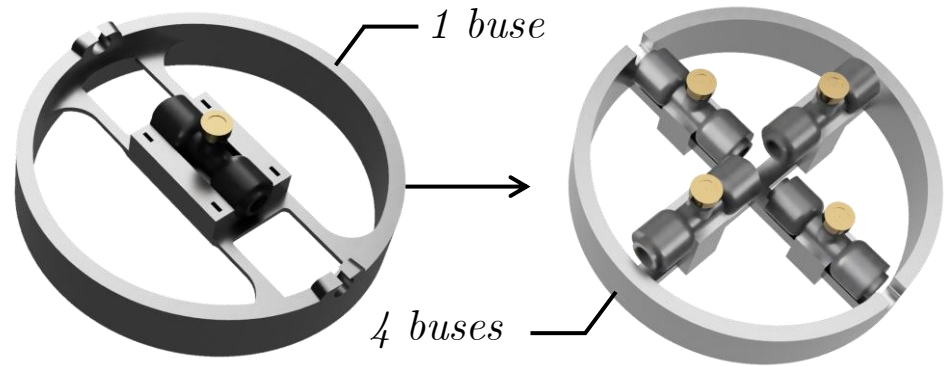
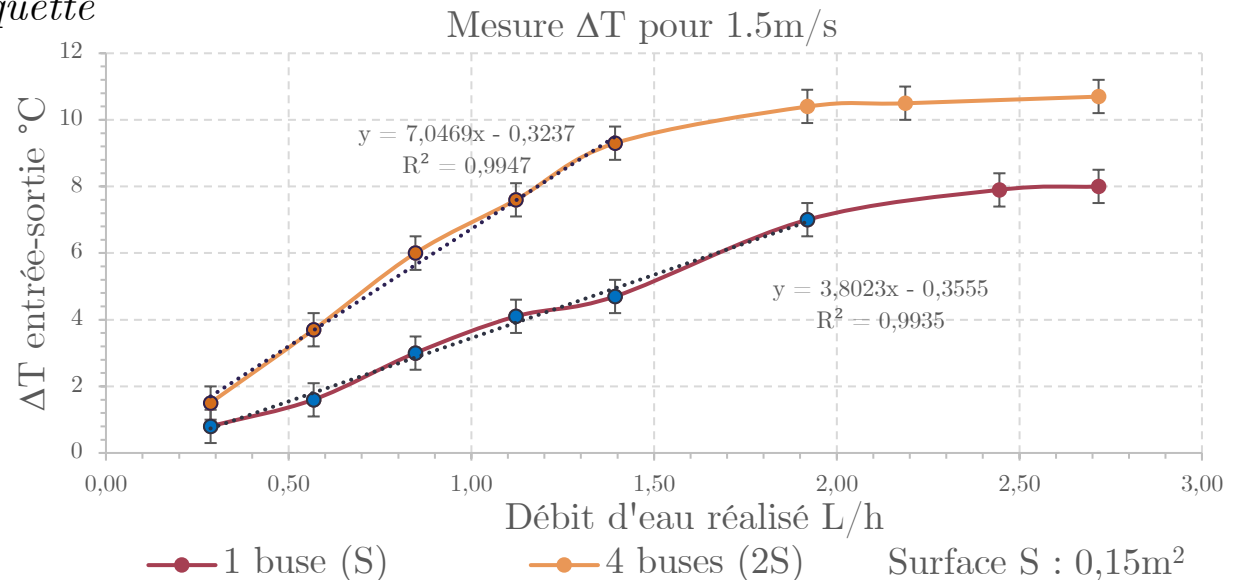


Figure 12 : Modélisation des supports de buses

$$T(p) = \frac{3,8}{1+480p} \quad (\text{Surf. S})$$

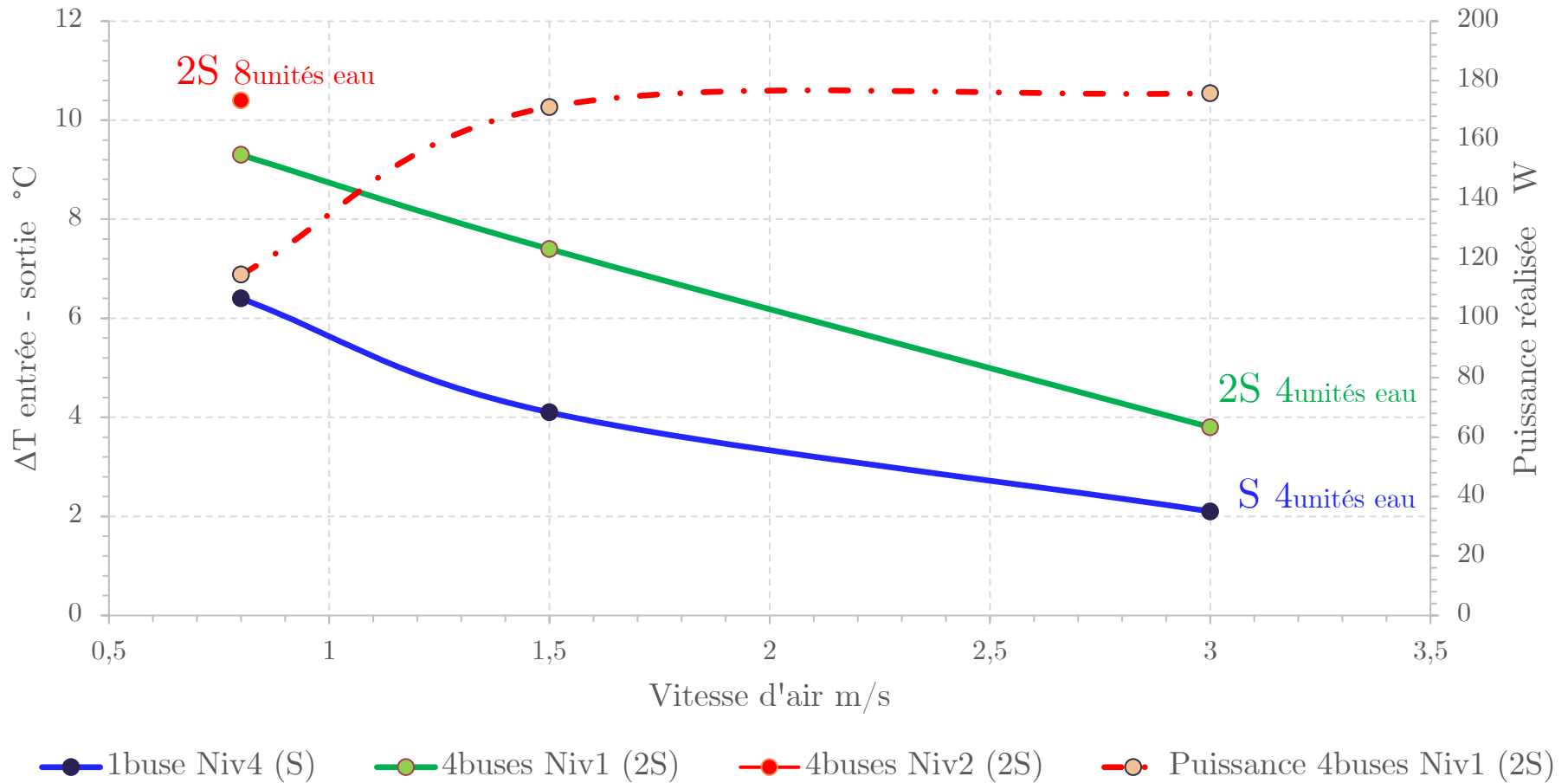
$$T(p) = \frac{7}{1+480p} \quad (\text{Surf. 2S})$$



3 – RÉSULTATS ET ANALYSES

ADEQUATION AU BESOIN ?

Influence de la vitesse d'air



1buse Niv4 (S)

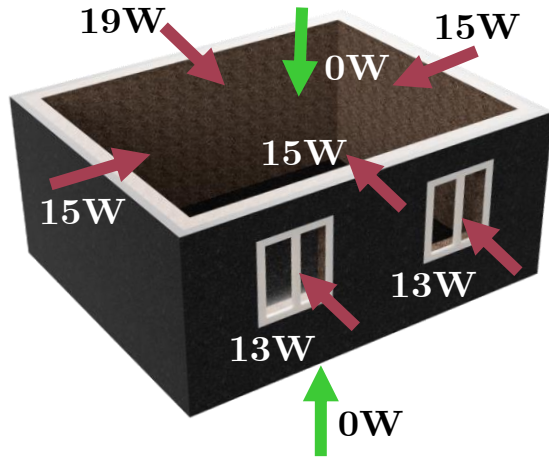
4buses Niv1 (2S)

4buses Niv2 (2S)

Puissance 4buses Niv1 (2S)

3 – RÉSULTATS ET ANALYSES

ADEQUATION AU BESOIN ?



Besoin

Compenser les entrées d'une pièce de 20m²(CDC)

Mur brique 20cm, $\lambda=0,17$ W/m.K

Isolant polystyrène 12cm, $\lambda=0,022$ W/m.K

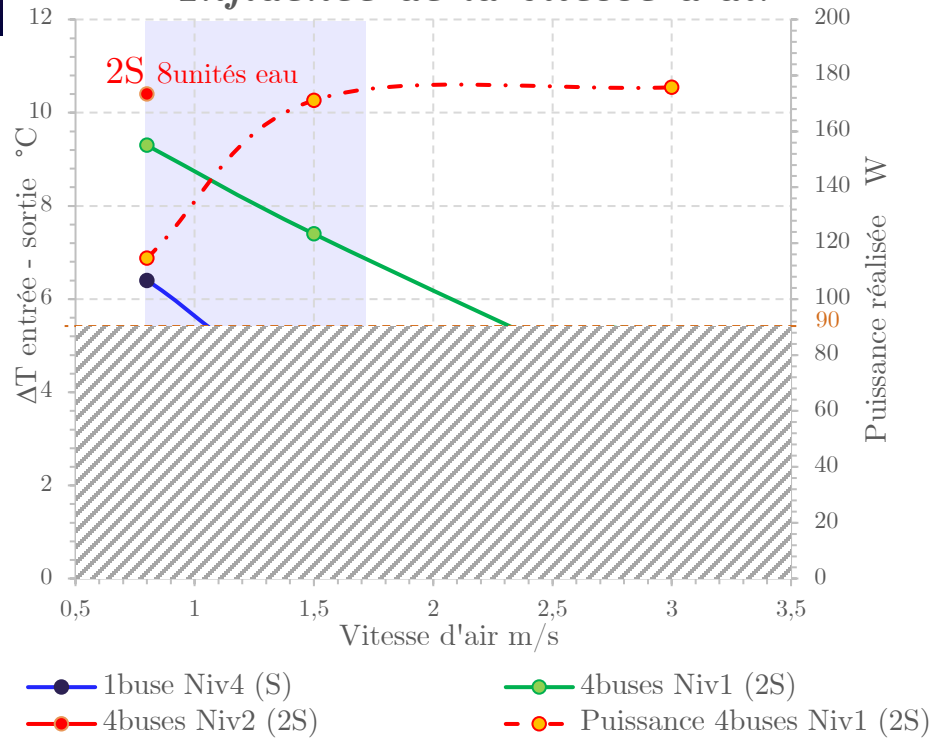
Fenêtre PVC, $U_w=1,3$ W/m²K

$T_{ext}=35^{\circ}\text{C}$, $T_{int}=25^{\circ}\text{C}$

Puissance entrante : $P_{ext}=90\text{W}$

Surface 2S au minimum

Influence de la vitesse d'air



MAIS

Puissance 1Personne : 80W
Equipements dissipateurs ...

Surface 2S insuffisante

3 – RÉSULTATS ET ANALYSES

FCT de TRANSFERT

Blocs :

- $K_{\text{corr}} : K_p=2,5, K_i=0,03$
- $K_{\text{mli}} = \frac{0,2 \cdot 8}{30 \cdot 255}$
- $K_{\text{eau}} = 43 \quad (\text{L/h})$
- $T(p) = \frac{7}{1+480p} \quad (^\circ\text{C.h/L})$
- $K_{\text{capt}} = 1$

ARDUINO

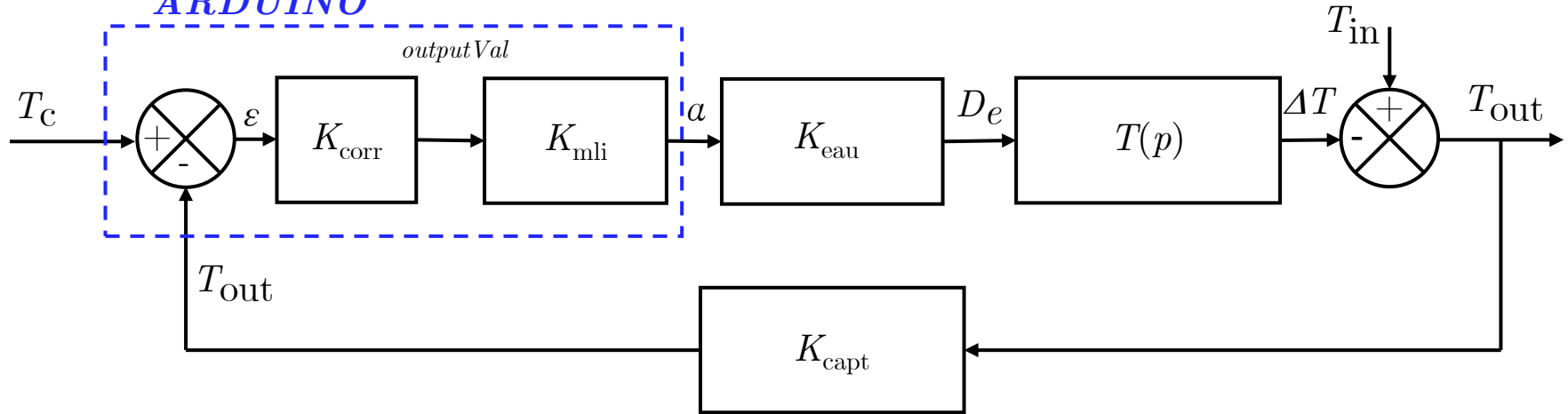
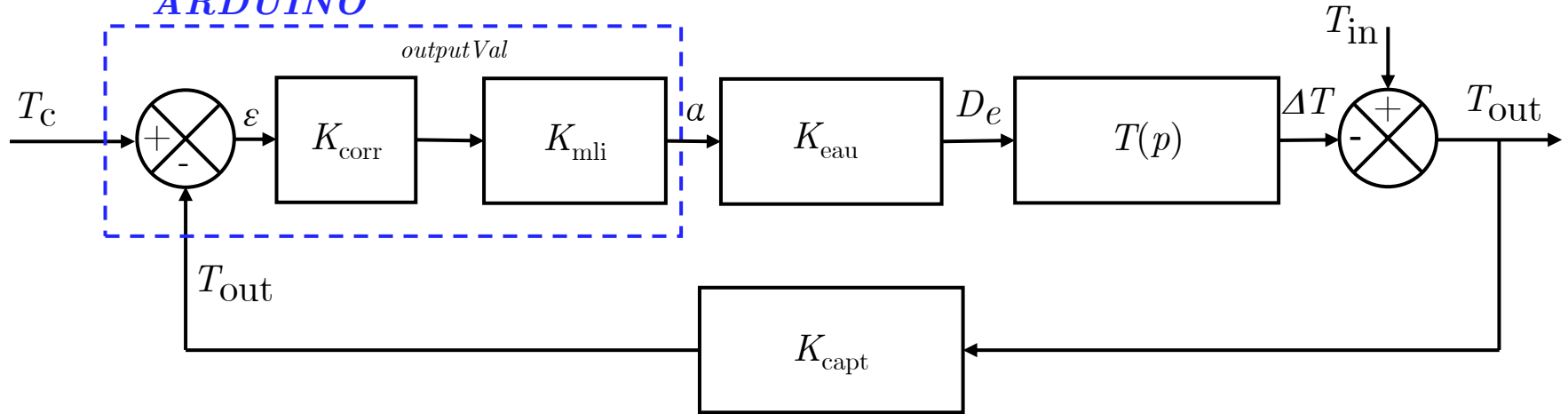


Figure 13 : schéma bloc du système de régulation

3 – RÉSULTATS ET ANALYSES

FCT de TRANSFERT

ARDUINO



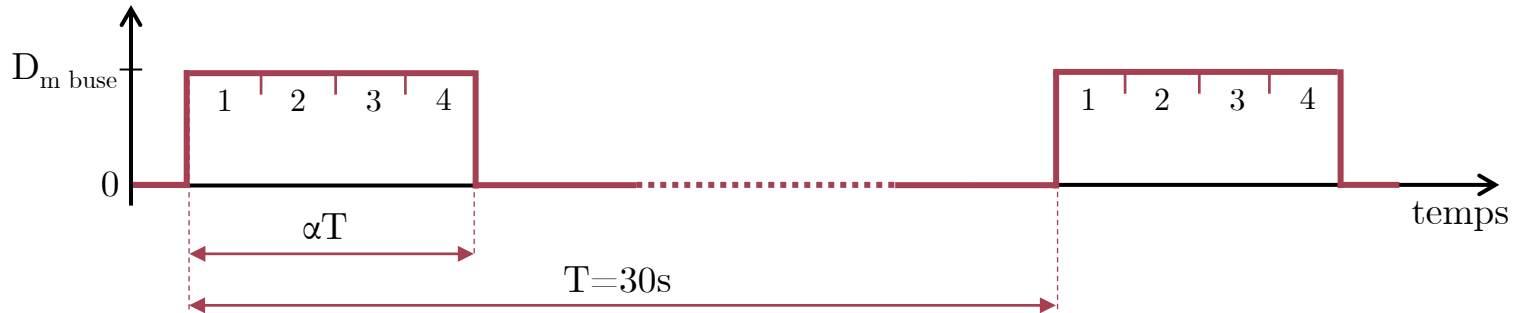
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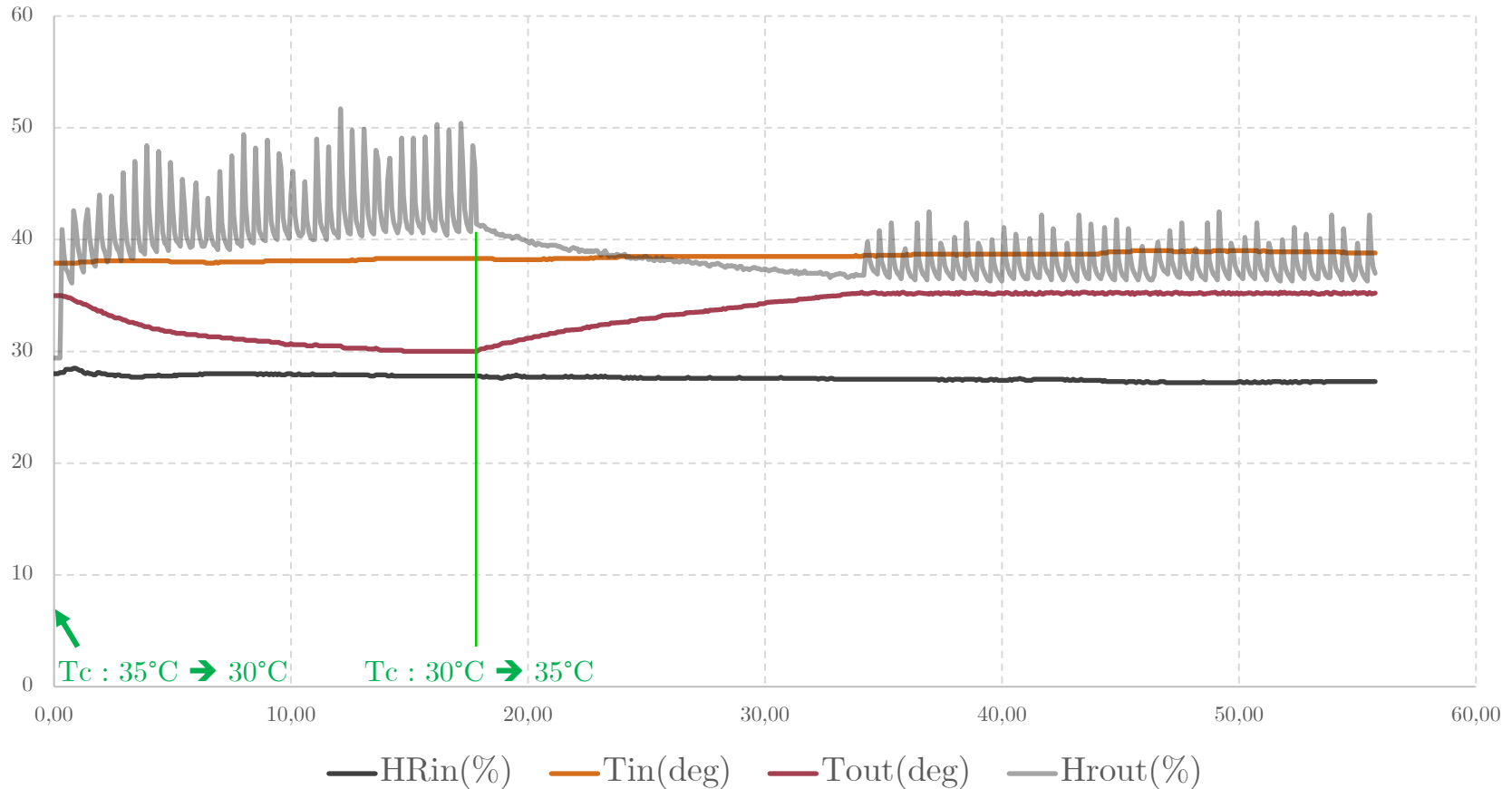
Modélisation de la MLI : exemple avec une *quantité* de 4 unités de 0,2s chacune, 8 unités max.



3 – RÉSULTATS ET ANALYSES

REGULATION

Réponse à un échelon à 1.5m/s



3 – RÉSULTATS ET ANALYSES

BILAN ENERGETIQUE

L'énergie provient du changement de phase de l'eau.

Le litre d'eau coute environ 0,3 cents.
L'énergie équivalente à sa vaporisation
couterait 12,5 cents en électrique.

Un bilan en puissance est très favorable:

$$COP = \frac{P_{\text{thermo}}}{P_{\text{ventil}} + P_{\text{regul}}} \approx 1200\%$$

Mais la puissance absolue dépend de la
surface d'échange

Le COP d'une climatisation est de 500% au mieux.

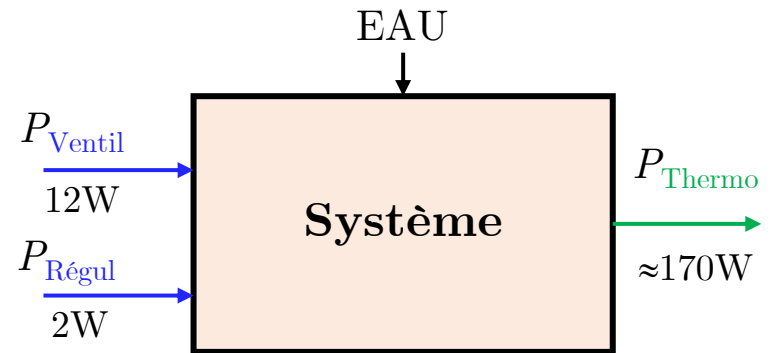


Figure 14 : Bilan de puissance de la machine



4 – CONCLUSION

TECHNIQUE



Id	Exigence	Critère	Niveau
1	Confort d'habitation en été	Surface de pièce	20 m ²
		Régulation de la température intérieure	< 25°C
		Degré hygrométrique <i>NF35-102</i>	$HR_{\%} \in [50 ; 70]$
		Précision : erreur statique	$\pm 1^{\circ}\text{C}$
2	Disposer d'un système compact	Taille du boîtier	300(L) × 300(l) × 1000(h)
		Poids du dispositif	< 10 kg
3	Consommation faible	Eau	< 20 L/jour
		Electricité	< 50W
4	Bruit de fonctionnement	Niveau sonore à 1m	< 42dBSPL



4 – CONCLUSION

TECHNIQUE



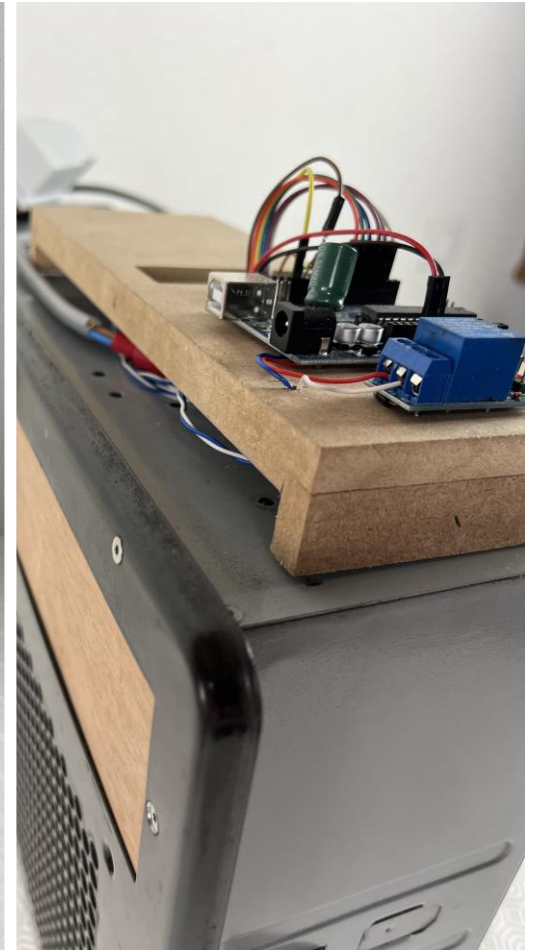
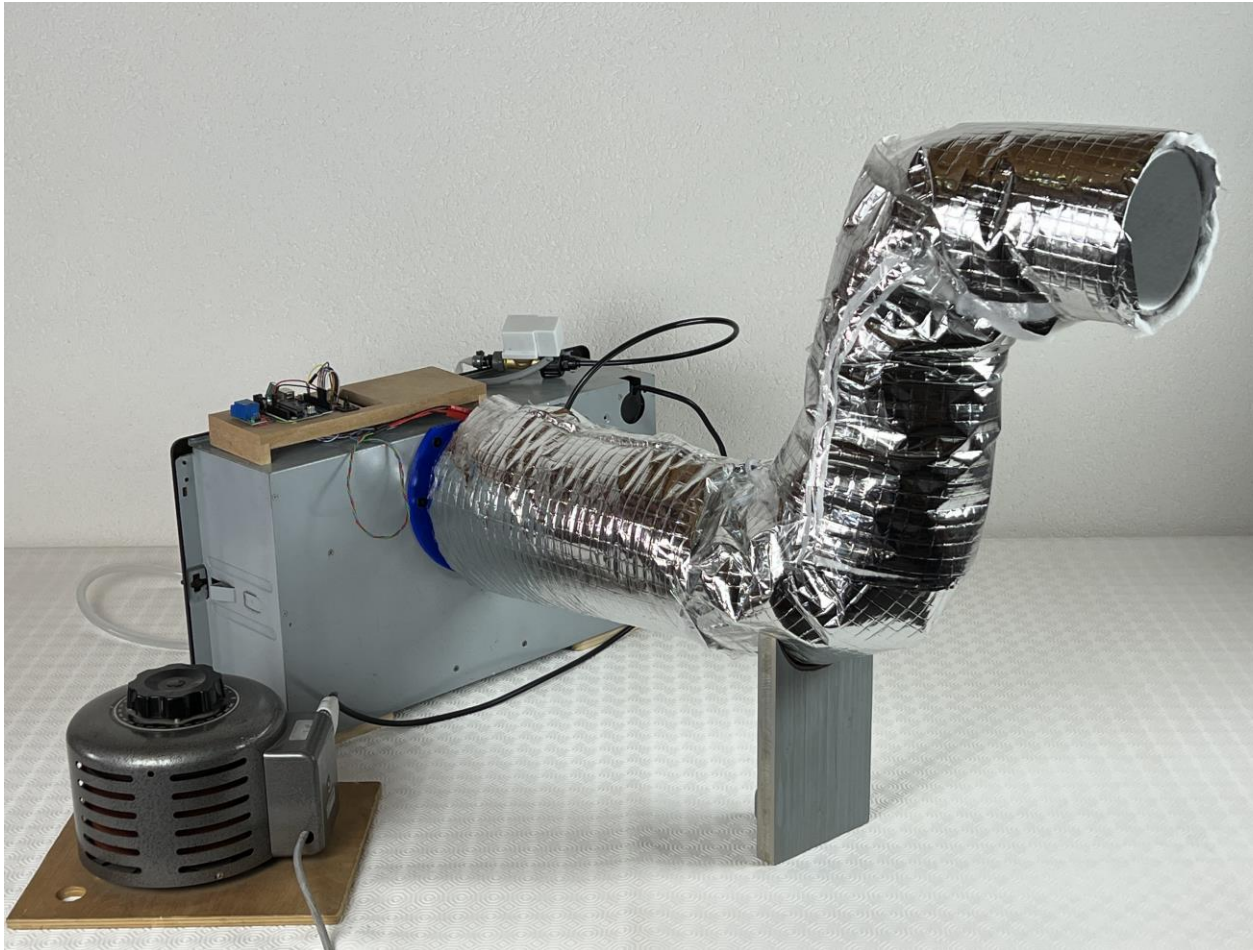
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4 – CONCLUSION

BILAN

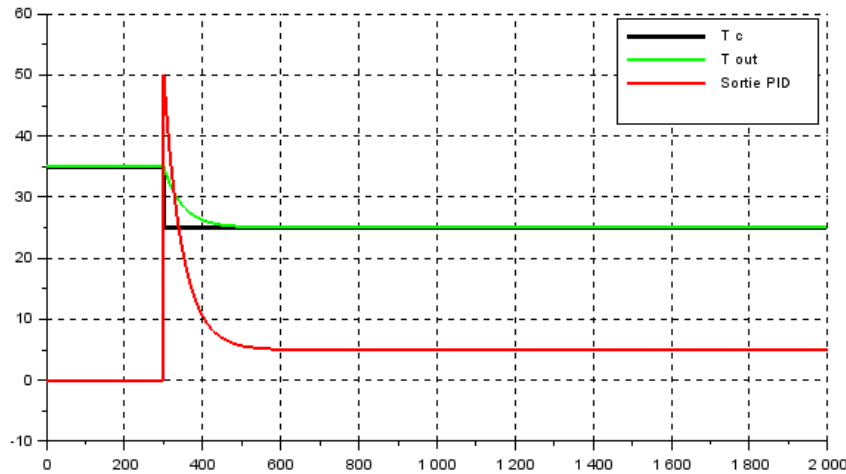
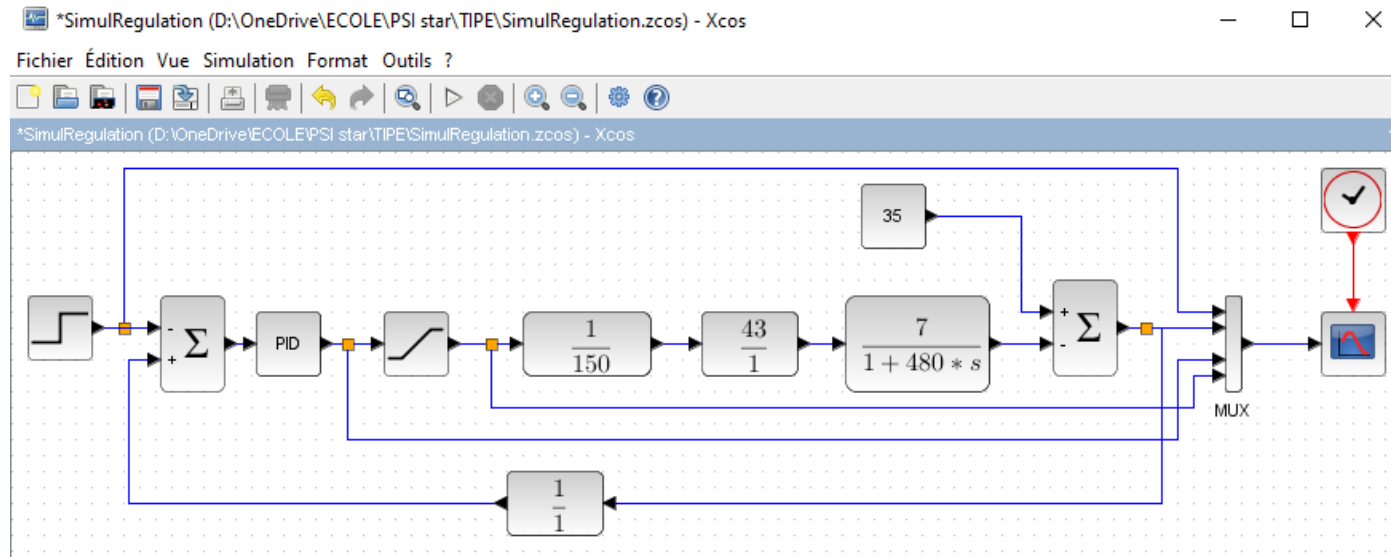
Problématique : par quels moyens peut-on disposer d'un système de climatisation efficace d'une pièce, compact et peu coûteux ?



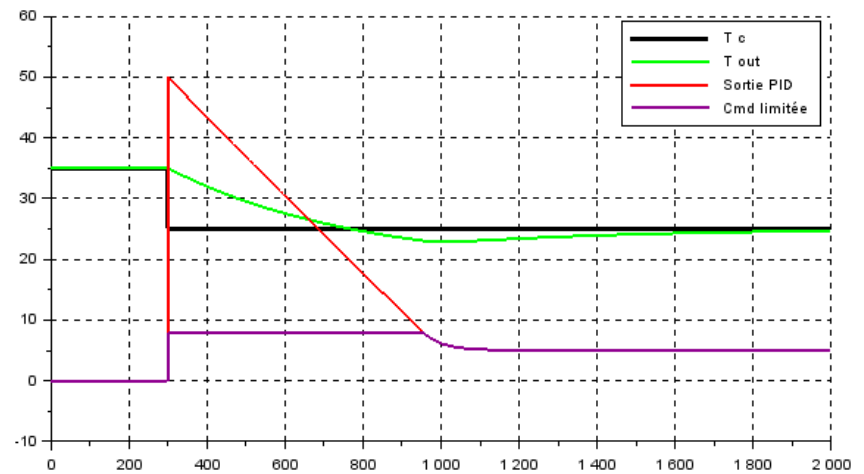
ANNEXE 1 – AXES D'OPTIMISATION

Type	Nature	Solution	Illustration
Performance	Encombrement du produit	Plusieurs tubes en parallèle	
	Taux d'évaporation baisse quand l'humidité augmente dans le tube	Tubes courts en parallèle	
	Dépôt de calcaire	Filtration à résine amont ou nettoyage périodique	
	Puissance du ventilateur plus adaptée et aussi silencieux	Utilisation d'un ventilateur radial plus petit	
	Utilisation de la fraîcheur nocturne	Augmenter le débit d'air sans injection la nuit	
Risque	Salmonelles	Lampe UV	
Usage	Nécessité d'eau sous pression	Bac et écoulement par gravité	
	Entrée et sortie d'air de la pièce	Caches adaptables à une fenêtre entr'ouverte	

ANNEXE 2 – SIMULATIONS *SCILAB*



PID sans saturation (limite à 8 unités)



PID avec saturation (limite à 8 unités)



ANNEXE 3 – DIAGRAMME AIR HUMIDE



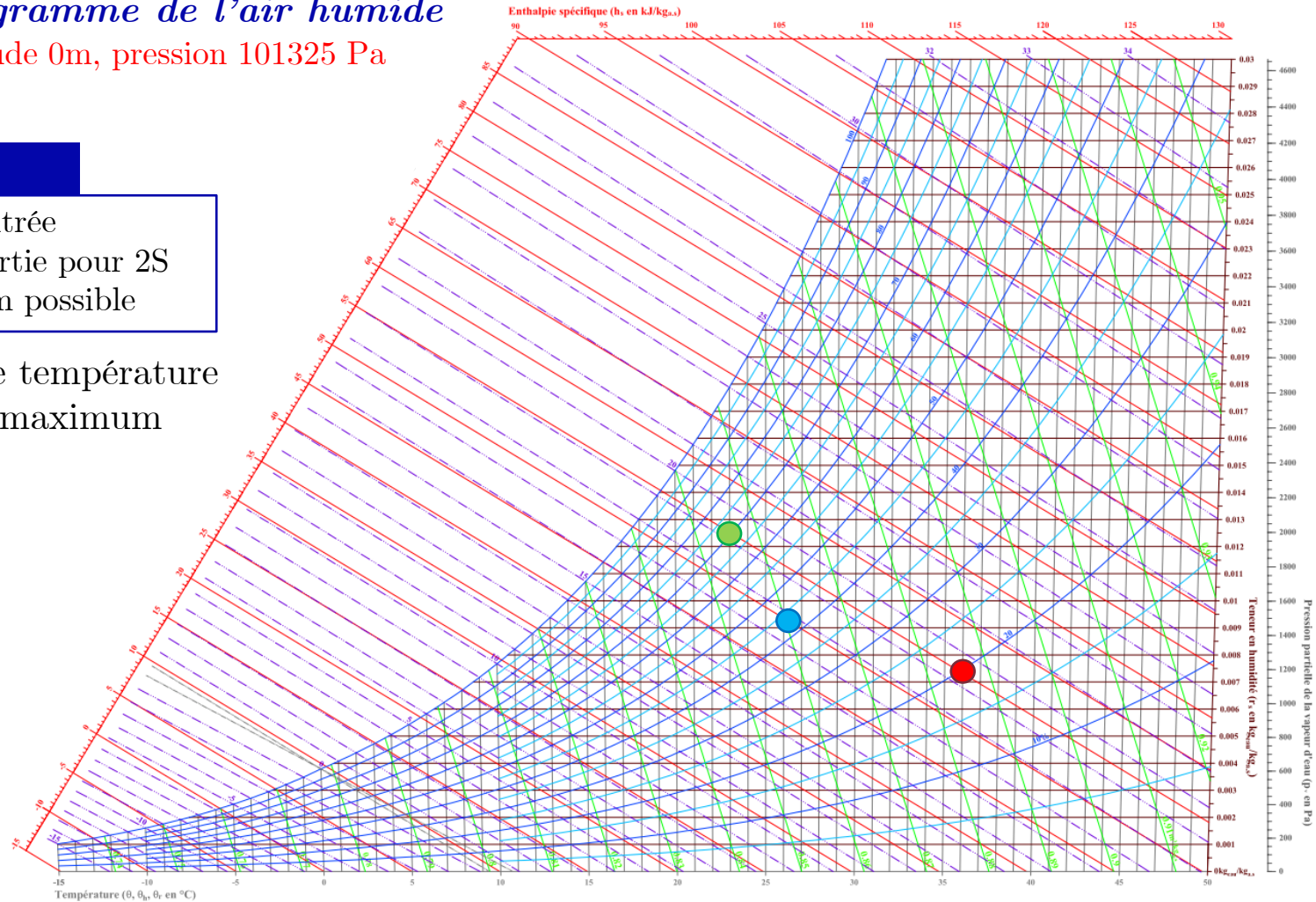
Diagramme de l'air humide

Altitude 0m, pression 101325 Pa

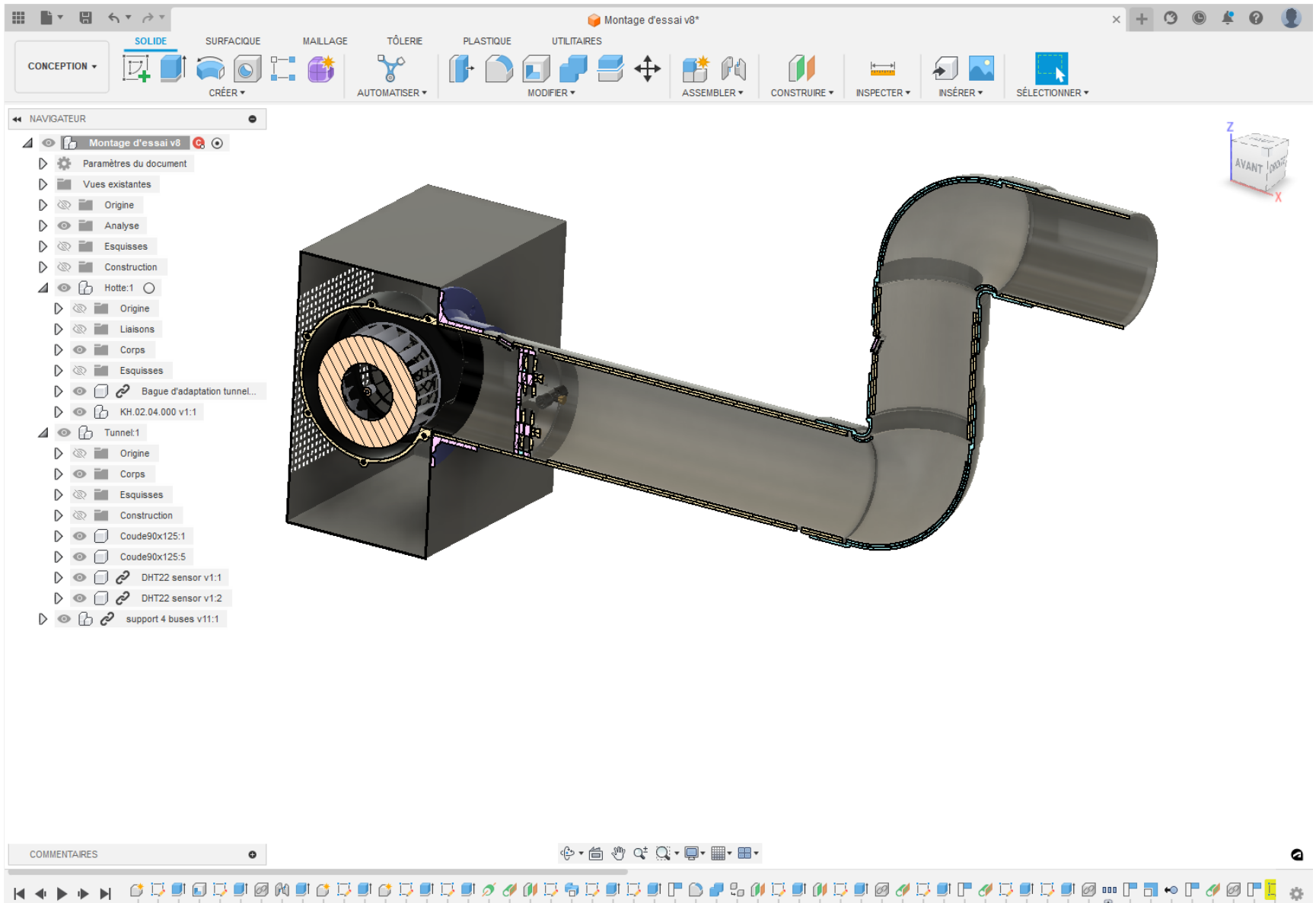
Légende

- Air en entrée
- Air en sortie pour 2S
- Maximum possible

Abaissement de température
pas loin du maximum



ANNEXE 4 – MODÉLISATION *FUSION360*



ANNEXE 5 – CODE SOURCE POUR L'ARDUINO DE CONTROLE

```
/*
TIPE Air Conditioner based on water phase change

Version 1.0

The circuit:
* LCD RS pin to digital pin 7
* LCD Enable pin to digital pin 6
* LCD D4 pin to digital pin 5
* LCD D5 pin to digital pin 4
* LCD D6 pin to digital pin 3
* LCD D7 pin to digital pin 2
* LCD R/W pin to ground
* LCD VSS pin to ground
* LCD VCC pin to 5V
* wiper to LCD VO pin (pin 3)
* DHT1 DATA pin 8
* DHT2 DATA pin 9
* BUTTON pin 11
* ELECTROVANNE pin 12
* BACKLIGHT on/off pin 13

Pour ARDUINO UNO
*/
#include <EEPROM.h>
#include <LiquidCrystal.h>
#include <Stepper.h>
#include "DHT.h"
#include <AutoPID.h>

// #define DEBUG_TRACE // debug with main informations
// #define DEBUG_VERBOSE // more about details
// #define DEBUG_SIMUL // If no sensor connected, do random values to test the code
#define DEBUG_CONSOLE // During the measurement, display the values on the console at a different pace than
on the EEPROM
#define TRUE 1
```

```

#define FALSE 0
#define ON 1
#define OFF 0
#define MAX_QTITE 9    // maximum value for the "reglage" which is the index of water quantity. Over that, not
take into account
#define MAX_LCD_LINE 16
#define BACKLIGHT_ON LOW
#define BACKLIGHT_OFF HIGH
#define DEBOUNCE 50
#define T_INJECTION_UNITAIRE 200 // in ms
#define T_ATTENTE_INJECTION 30000 // in ms, unitary duration between two injections
#define T_MESURE 2500 // in ms time between two measurement read on DHT22 (supports 2sec minimum)
#define T_RAfraichissement_LCD 500
#define T_APPUI_COURT 100
#define T_APPUI_LONG 3000 // Duration to qualify a long press
#define T_APPUI_TRES_LONG 6000
#define T_APPUI_SUPER_LONG 9000
#define NB_MESURES_AVANT_STOCKAGE 12 // every N measurement, the values are stored in EEPROM
#define NB_MESURES_AVANT_PRINT_CONSOLE 2 // every N measurement, the values are printed on the console
#define T_SECONDE 1000 // One second
#define PAUSE_MEMO_DELAY 4000 // delay after which the value is stored in EEPROM. Should be less than led_delay
#define PAUSE_LED_DELAY 10000 // delay after which the backlight is swithed OFF
#define PAUSE_BLINK_ON 500
#define PAUSE_BLINK_OFF 500
#define BUTTON_PRESSED LOW
#define BUTTON_RELEASED HIGH
#define VANNE_ON LOW
#define VANNE_OFF HIGH
#define DHTTYPE DHT22 // DHT 22 (AM2302), AM2321
#define COMMA 44 // the comma in ascii
#define CR 13 // carriage return
#define LF 10 // Line feed
#define EEPROM_START_OFFSET 1 // the BYTE 0 is used to store the water quantity index "reglage"
////////////////////
// PARAMETERS
////////////////////
// #define COMP_OFFSET // comment if the offset compensation must be disabled
#define ZERO_OFFSET_TEMPERATURE 15.5 // temperature at which the two sensors show the same value
#define OFFSET_TEMPERATURE 36.7 // wrong temperature where the offset is defined
#define OFFSET_VALUE 1.7 // ofset True value - Bad value
// formule: Treel = Tmes + ( OFFSET_VALUE / (OFFSET_TEMPERATURE-ZERO_OFFSET_TEMPERATURE) ) * ( Tmes-
ZERO_OFFSET_TEMPERATURE)

////////////////////
// ASSIGNATIONS OF PINS

```

```

////////////////////////
#define LCD_RS_PIN 7
#define LCD_EN_PIN 6
#define LCD_D4_PIN 5
#define LCD_D5_PIN 4
#define LCD_D6_PIN 3
#define LCD_D7_PIN 2
#define DHT1_PIN 8    // Digital pin connected to the DHT sensor
#define DHT2_PIN 9    // Digital pin connected to the DHT sensor
#define DHT3_PIN 10   // Digital pin connected to the DHT sensor
#define BUTTON_PIN 11 // For Menu and value change

#define VANE_PIN 12    // for water inflow
#define BACKLIGHT_PIN 13

// initialize the sensor lib
// Connect pin 1 (on the left) of the sensor to +5V
// NOTE: If using a board with 3.3V logic like an Arduino Due connect pin 1
// to 3.3V instead of 5V!
// Connect pin 2 of the sensor to whatever your DHTPIN is
// Connect pin 3 (on the right) of the sensor to GROUND (if your sensor has 3 pins)
// Connect pin 4 (on the right) of the sensor to GROUND and leave the pin 3 EMPTY (if your sensor has 4 pins)
DHT dht1(DHT1_PIN, DHTTYPE);
DHT dht2(DHT2_PIN, DHTTYPE);
// DHT dht3(DHT3_PIN, DHTTYPE);
// The process has long time characteristics (TAU= 8 minutes). No need to update too fast for PID
// Code source for PID: https://reference.arduino.cc/reference/en/libraries/autopid/

#define PID_UPDATE_DELAY 10000 // regulation recalculation interval.

//pid settings and gains
#define OUTPUT_MIN 0
#define OUTPUT_MAX 255
#define KP 5
#define KI .01
#define KD 0
#define REGLAGE_INJECTION_MIN 0 // Minimum water injection units of unitary time
#define REGLAGE_INJECTION_MAX 8 // Maximum value corresponding to the exchange surface to avoid flood
#define MANUAL 0
#define AUTO 1
#define TARGET_OUTPUT_TEMP 25 // So far fixed value for tests.

double t1,t2,h1,h2,setPoint,outputVal;

//input/output variables passed by reference, so they are updated automatically

```

```

AutoPID myPID(&t1, &setPoint, &outputVal, OUTPUT_MIN, OUTPUT_MAX, KP, KI, KD);
unsigned long lastTempUpdate; //tracks clock time of last temp update

// initialize the library by associating any needed LCD interface pin
// with the arduino pin number it is connected to
// Code source for LCD: https://docs.arduino.cc/learn/electronics/lcd-displays

LiquidCrystal lcd(LCD_RS_PIN, LCD_EN_PIN, LCD_D4_PIN, LCD_D5_PIN, LCD_D6_PIN, LCD_D7_PIN);

//////////
// VARIABLES
//////////
int reglage = 0; // Default value of water quantity is NONE
int duree_injection = 0;
char niveau_precedent_inc = BUTTON_RELEASED; // to detect a edge of button press
unsigned long temps_aff = 0; // Time reference from which the different functions estimate the passed time
to trigger the execution
unsigned long temps_mesure = 0; // Measurement
unsigned long temps_memo = 0; // "reglage" value stored in EEPROM
unsigned long temps_distri = 0; // water injection
unsigned long temps_blink = 0; // blink pace of black square
unsigned long temps_appui_long = 0; // long press
unsigned long temps_aff_lcd = 0; // LCD value writing to avoid massive writes in the main loop
enum t_appui {AUCUN,COURT,LONG,TRES_LONG,SUPER_LONG}; // Button press types
t_appui type_appui = AUCUN;
unsigned long decomppte = T_ATTENTE_INJECTION; // countdown between injection
char blink_state = ON;
char afficheur_eteint=TRUE;
char vanne_ouverte = FALSE;
char valeur_memorisee = TRUE;
char valeur_affichee = FALSE;
char injection_eau = FALSE ;
byte probleme_capteurs = FALSE;
byte go_record = FALSE;
byte regulation_mode = MANUAL;
int eeprom_current_address = EEPROM_START_OFFSET ;
int nb_mesures = 0;
byte nb_mesures_stockees = 0;

//////////
// FUNCTIONS
//////////

void Display_valeur(int valeur){

```



```

//debug=valeur;
if (valeur > MAX_QTITE) valeur=0; // if out of allowed values range, display a 0 (abnormal)
digitalWrite(BACKLIGHT_PIN, BACKLIGHT_ON); // switch backlight LCD on
lcd.setCursor(10,1);
lcd.print(valeur);
afficheur_eteint = FALSE;
valeur_affichee = TRUE;
// new time reference for the backlight
temps_aff = millis();
    #if defined(DEBUG_TRACE)
        Serial.print("Display: ");
        Serial.println(valeur);
    #endif
}

void Display_sensors(float HRin, float Tin, float HRout, float Tout)
{
    String FirstLineString = "";
    digitalWrite(BACKLIGHT_PIN, BACKLIGHT_ON);
    // new time reference for the backlight
    temps_aff = millis();
    // Reading temperature or humidity takes about 250 milliseconds!
    // Sensor readings may also be up to 2 seconds 'old' (its a very slow sensor)
    if (isnan(HRin) || isnan(Tin) || isnan(HRout) || isnan(Tout))
    {
        FirstLineString+="Err capteurs";
        #if defined(DEBUG_TRACE)
            Serial.println(F("Failed to read from DHT sensors!"));
        #endif
    }
    else
    {
        FirstLineString+=String(int(HRin))+ "%" + String(Tin,1)+ "  " + String(int(HRout))+ "%" + String(Tout,1) ;
    }
    lcd.setCursor(0,0);
    lcd.print(FirstLineString);
    afficheur_eteint = FALSE;
    #if defined(DEBUG_VERBOSE)
        Serial.print("FirstLineString: ");
        Serial.println(FirstLineString);
    #endif
}

void Display_message(String msg, byte x, byte y)
{

```

```

    if ((msg.length()> MAX_LCD_LINE-x) || (y>1) ) msg="ERREUR"; // the string is too long or out of the screen
    coordinates
                                // if the string may overwrite the water injection value, go to second
    line
    if ( ((msg.length()+x) > 9) && (y==1) ) valeur_affichee = FALSE;
    digitalWrite(BACKLIGHT_PIN,BACKLIGHT_ON);
    //lcd.clear();
    lcd.setCursor(x,y);
    lcd.print(msg);
    afficheur_eteint = FALSE;
    temps_aff = millis();
}

void Display_square(char state){
    //debug=state;
    lcd.setCursor(11,1);
    if (state == ON) lcd.print((char)255);
    if (state == OFF) lcd.print(" ");
}

void Display_countdown(void)
{
    int tmp=0;
    tmp=(T_ATTENTE_INJECTION-(millis()-temps_distri))/1000;
    lcd.setCursor(14,1);
    if(tmp>9)
    {
        lcd.print(tmp);
    }
    else
    {
        lcd.print(" ");
        lcd.print(tmp);
    }
}

void Eeprom_to_console(void)
{
    int addr = EEPROM_START_OFFSET;
    int i=0;
    Serial.println(F("Programme " __FILE__ " le " __DATE__ "\r\n"));
    Serial.print("Instants espacés de (s): ");
    Serial.println(String(NB_MESURES_AVANT_STOCKAGE*T_MESURE/1000));
    Serial.println("Mesures: ");
    Serial.println("Instant %HRin Tin %HRout Tout");
}

```

```

    #if defined(DEBUG_VERBOSE)
        Serial.println("addr=" + String(addr) + " Length=" + String(EEPROM.length()));
        for(i=0;i<26;i++)
        {
            Serial.print(EEPROM.read(addr+i));
            Serial.print(",");
        }
        Serial.println("");
        i=0;
    #endif
while ((EEPROM.read(addr)!=0) && (addr < EEPROM.length()))
{
    // after each group of values, there may be an end of record NULL
    if(i==5)
    {
        // end of the bloc of 5 BYTES
        Serial.println(""); // next line printed
        i=0;
    }
    if (i==2 || i==4)
    {
        // position 2 and 4: temperature coded one one byte multiplied by 5 for less precision loss
        Serial.print(String(EEPROM.read(addr)/5.0,1));
    }
    else
    {
        // other values written with no change
        Serial.print(String(EEPROM.read(addr)));
    }
    Serial.print(",");
    addr++;
    i++;
    delay(20);
}
Serial.println("");
}

void Values_to_eeeprom(byte instant, float HRin, float Tin, float HRout, float Tout)
{
    byte hr1, temp1, hr2, temp2;
    // encoding the FLOAT into ONE BYTE
    hr1=(byte)(int)(HRin+.5); // round to the near integer value, then cast to one BYTE
    temp1=(byte)(int)(Tin+.5);
    hr2=(byte)(int)(HRout+.5);
    temp2=(byte)(int)(Tout+.5);
    if( (eeprom_current_address + 5) < EEPROM.length())
    {
        // there are still places for one set of data
        EEPROM.update(eeprom_current_address, instant);
        eeprom_current_address++;
    }
}

```

```

        EEPROM.update(eeprom_current_address, hr1);
        eeprom_current_address++;
        EEPROM.update(eeprom_current_address, temp1);
        eeprom_current_address++;
        EEPROM.update(eeprom_current_address, hr2);
        eeprom_current_address++;
        EEPROM.update(eeprom_current_address, temp2);
        eeprom_current_address++;
        #if defined(DEBUG_VERBOSE)
            Serial.println("Next addr=" + String(eeprom_current_address));
        #endif
    }
    else
    { // stop needed
        #if defined(DEBUG_TRACE)
            Serial.println(F("EEPROM pleine. On arrete..."));
        #endif
        if(eeprom_current_address == EEPROM.length())
        { // no more storage available
            EEPROM.update(eeprom_current_address-1, 0); // overwrite the last measurement to end the record
with NULL
        }
        else
        { // still one place free
            EEPROM.update(eeprom_current_address, 0); // ending the record with NULL
        }
        go_record = FALSE; // and we stop writing to the EEPROM
        Display_message("Stop Enreg",0,1);
        nb_mesures=0;
    }
}

void check_button(void)
{
    // When the button is pressed, LCD backlight is switched ON and the current "reglage" is displayed
    // To increment the reglage, a second press is needed. As long as the button is pressed, skip this test
    // Next press with LCD ON does increment the value, and reaching MAX_QTITE loops to 0
    // LONG press on the button shows successively other options (Menu)

    // ACTION WHEN THE BUTTON IS PRESSED

    if((niveau_precedent_inc == BUTTON_RELEASED) && digitalRead(BUTTON_PIN) == BUTTON_PRESSED )
    { // button now pressed
        delay(DEBOUNCE); // waiting some short ms to confirm the button is still in same state, to avoid a bounce
        if(digitalRead(BUTTON_PIN) == BUTTON_PRESSED)

```

```

{
    temps_appui_long=millis(); // référence de temps pour qualifier l'appui long
    niveau_precedent_inc = BUTTON_PRESSED;
    #if defined(DEBUG_TRACE)
        Serial.println("appui");
    #endif
}
}

// ACTIONS ASSOCIATED TO THE BUTTON RELEASE TIME (AFTER LONG PRESS)

if((niveau_precedent_inc == BUTTON_PRESSED) && digitalRead(BUTTON_PIN) == BUTTON_RELEASED )
{
    // button now released
    delay(DEBOUNCE); // waiting some short ms to confirm the button is still in same state, to avoid a bounce
    if(digitalRead(BUTTON_PIN) == BUTTON_RELEASED)
    {
        // confirmed ! Now we qualify the press type based on passed time
        niveau_precedent_inc = BUTTON_RELEASED;
        #if defined(DEBUG_TRACE)
            Serial.print("lâche (ms): ");
            Serial.println(String(millis()-temps_appui_long));
        #endif
        if((millis()-temps_appui_long) > T_APPUI_SUPER_LONG)
        {
            type_appui = SUPER_LONG;
            #if defined(DEBUG_TRACE)
                Serial.println("appui SUPER long");
            #endif
        }
        else
        {
            if((millis()-temps_appui_long) > T_APPUI_TRES_LONG)
            {
                type_appui = TRES_LONG;
                #if defined(DEBUG_TRACE)
                    Serial.println("appui TRES long");
                #endif
            }
            else
            {
                if((millis()-temps_appui_long) > T_APPUI_LONG)
                {
                    type_appui = LONG;
                    #if defined(DEBUG_TRACE)
                        Serial.println("appui long");
                    #endif
                }
            }
        }
    }
}

```

```

    }
    else
    {
        if((millis()-temps_appui_long) > T_APPUI_COURT)
        {
            type_appui = COURT;
            #if defined(DEBUG_TRACE)
                Serial.println("appui court");
            #endif
        }
    }
}

}

}

}

// MENU PRESENTATION DEPENDING ON BUTTON PRESS TIME

if((niveau_precedent_inc == BUTTON_PRESSED) && digitalRead(BUTTON_PIN) == BUTTON_PRESSED )
{
    // The button is still pressed: display successively the menu options which will be validated at button
    release
    if(millis()-temps_appui_long> T_APPUI_SUPER_LONG)
    {
        // SUPER LONG press time passed => Mode toggle
        if( millis()-temps_aff_lcd > T_RAfraichissement_LCD)
        {
            Display_message("Mode          ",0,1);
            temps_aff_lcd=millis();
            #if defined(DEBUG_TRACE)
                Serial.println("Mode");
            #endif
        }
    }
    else
    {
        if(millis()-temps_appui_long> T_APPUI_TRES_LONG)
        {
            // VERY LONG press time passed => Console
            if( millis()-temps_aff_lcd > T_RAfraichissement_LCD)
            {
                Display_message("Console Print",0,1);
                temps_aff_lcd=millis();
                #if defined(DEBUG_TRACE)
                    Serial.println("Console Print");
                #endif
            }
        }
    }
}

```



```

void manage_quantity_input(void)
{
    // A square is blinking during the time the changed value is not stored yet in EEPROM.
    if ((valeur_memorisee == FALSE) && (blink_state == ON) && (millis()-temps_blink > PAUSE_BLINK_ON))
    {
        Display_square(OFF);
        temps_blink=millis();
        blink_state = OFF;
        #if defined(DEBUG_VERBOSE)
            Serial.println("Blink OFF");
        #endif
    }
    if ((valeur_memorisee == FALSE) && (blink_state == OFF) && (millis()-temps_blink > PAUSE_BLINK_OFF))
    {
        Display_square(ON);
        temps_blink=millis();
        blink_state = ON;
        #if defined(DEBUG_VERBOSE)
            Serial.println("Blink ON");
        #endif
    }
    // LCD backlight is switched OFF after a delay after last press
    if ((afficheur_eteint == FALSE) && (millis()-temps_aff > PAUSE_LED_DELAY))
    {
        digitalWrite(BACKLIGHT_PIN, BACKLIGHT_OFF);
        afficheur_eteint = TRUE;
        #if defined(DEBUG_VERBOSE)
            Serial.println("Extinction affichage");
        #endif
    }
    // Storage of the value after a given delay following the last change
    if ((valeur_memorisee == FALSE) && (millis()-temps_memo > PAUSE_MEMO_DELAY) )
    {
        if (EEPROM.read(0) != reglage)
        {
            EEPROM.write(0, reglage); // update of the chosen value in EEPROM if changed
        }
        valeur_memorisee = TRUE;
        #if defined(DEBUG_TRACE)
            Serial.println("Memorisation valeur");
        #endif
        Display_square(OFF);
        afficheur_eteint = FALSE;
    }
}

```

```
}
```

```
void manage_injection(void)
{
    if(millis()-temps_distri < T_INJECTION_UNITAIRE*reglage)
    { // start of injection
        if(vanne_ouverte==FALSE)
        {
            digitalWrite(VANNE_PIN,VANNE_ON);
            vanne_ouverte=TRUE;
            #if defined(DEBUG_TRACE)
                Serial.println("Ouverture vanne");
            #endif
        }
    }
    else
    { // injection duration is passed
        digitalWrite(VANNE_PIN,VANNE_OFF);
        injection_eau = FALSE; // work is done
        vanne_ouverte = FALSE;
        temps_distri = millis(); // New time reference for the next distribution instant.
        #if defined(DEBUG_TRACE)
            Serial.println("fin distri");
            Serial.println("");
        #endif
    }
}
```

```
void manage_display(void)
{
    t1 = dht1.readTemperature();
    t2 = dht2.readTemperature();
    h1 = dht1.readHumidity();
    h2 = dht2.readHumidity();

    if (isnan(h1) || isnan(t1) || isnan(h2) || isnan(t2))
    {
        Display_message("Err capteurs", 0, 0);
        probleme_capteurs = TRUE;
        #if defined(DEBUG_TRACE)
            Serial.println(F("Erreur lecture des capteurs DHT!"));
        #endif
    }
}
```

```

    }
    else
    {
        probleme_capteurs = FALSE;
        Display_sensors(h1, t1, h2, t2);
        #if defined(DEBUG_VERBOSE)
            Serial.println("nbmes" + String(nb_mesures) + " reste " + String(nb_mesures %
NB_MESURES_AVANT_STOCKAGE)
                                + " Go_Rec " + String(go_record) + " PB Capteur" + String(probleme_capteurs));
        #endif
        if( (probleme_capteurs==FALSE) && (go_record == TRUE) && ((nb_mesures % NB_MESURES_AVANT_STOCKAGE) ==
0))
        {
            // Store one over N values
            nb_mesures_stockees++;
            Values_to_eeprom(nb_mesures_stockees, h1, (t1*5.0), h2, (t2*5.0));
            // store in a BYTE (on 255) a value with a comma: 25.3 => 253 / 2 => 126
        }
    }
    nb_mesures++;
}

////////////////////
// INITIALISATION
////////////////////

// the setup routine runs once when you press reset:
void setup() {
    // make the pushbutton's pin an input:
    pinMode(BUTTON_PIN, INPUT_PULLUP);
    // LCD backlight
    pinMode(BACKLIGHT_PIN, OUTPUT);
    digitalWrite(BACKLIGHT_PIN, BACKLIGHT_OFF);
    // water injection
    pinMode(VANNE_PIN, OUTPUT);
    digitalWrite(VANNE_PIN, VANNE_OFF);
    // set up the LCD's number of columns and rows:
    lcd.begin(16, 2);
    // the two temp & HR sensors
    dht1.begin();
    dht2.begin();

    // if temperature is more than 4 degrees below or above setpoint, OUTPUT will be set to min or max
    respectively
    myPID.setBangBang(4);

```

```

//set PID update interval
myPID.setTimeStep(PID_UPDATE_DELAY);

setPoint = TARGET_OUTPUT_TEMP; // For the tests, set the target to a fixed value. Do a menu else.

Serial.begin(9600);
// Read the previous setting value from EEPROM
reglage = EEPROM.read(0); // the manual setting of water injection is stored in address 0.
    #if defined(DEBUG_TRACE)
        Serial.println("Init faite");
    #endif
temps_mesure=millis();
temps_distri=millis();
decompte=millis()-temps_distri;
valeur_affichee=FALSE;
type_appui=AUCUN;
lcd.clear();
Display_message("Quantite: ",0,1);
Display_valeur(reglage);
Display_countdown();
eeprom_current_address = EEPROM_START_OFFSET ; // The available storage pointer starts after the storage of
the internal constants.

}

////////////////////////
// MAIN LOOP FOREVER //
////////////////////////

void loop() {

    check_button(); // sets the "type_appui" depending on the user action

    // Setup several state values based on the press type
    switch(type_appui)
    {
        case AUCUN:
            break;
        case COURT: // Backlight ON and display current state OR increase the quantity of water if press again
            if (afficheur_eteint == TRUE || valeur_affichee==FALSE)
            { // immediate action: display switched ON with current value displayed
                Display_message("Quantite: ",0,1);
                Display_valeur(reglage);
            }
        }
    }
}

```

```

        #if defined(DEBUG_TRACE)
            Serial.println("Bouton Appuye");
        #endif
        afficheur_eteint = FALSE;
        valeur_affichee = TRUE;
    }
    else
    {
        reglage+= 1;
        #if defined(DEBUG_TRACE)
            Serial.println("Bouton Réappuyé");
        #endif
        valeur_memorisee = FALSE; // The value just changed, now need to store after a delay
less than LCD swich-on time
        temps_aff = millis(); // reference of time for the LCD OFF
        temps_memo = millis(); // reference of time for the setting being stored
        if (reglage > MAX_QTITE) reglage=0;
        Display_valeur(reglage);
        delay(200);
    }
    type_appui = AUCUN; // processing finised, reset button state.
break;
case LONG: // start/stop of the recording
    if(go_record==TRUE)
    { // STOPPE
        go_record = FALSE;
        // still need to finish the record with the NULL character
        if(eeprom_current_address == EEPROM.length())
        { // eeprom_current_address points on the next storage address, if equal to EEPROM
size, no more space
            EEPROM.update(eeprom_current_address-1, 0); // Overwrite the last value with the
NULL character (end of record)
            #if defined(DEBUG_VERBOSE)
                Serial.println("NULL ecrit en(-1):" + String(eeprom_current_address-1));
            #endif
        }
        else
        { // there is still one place left
            EEPROM.update(eeprom_current_address, 0);
            eeprom_current_address++;
            #if defined(DEBUG_VERBOSE)
                Serial.println("NULL ecrit en:" + String(eeprom_current_address));
            #endif
        }
        Display_message("Fin Enrg OK",0,1);
    }

```

```

        nb_mesures=0;
        nb_mesures_stockees=0;
        // We could restart next record from here. In this case, comment this next

instruction
        eeprom_current_address=EEPROM_START_OFFSET;
        delay(1000);
        type_appui = COURT; // Processing finished, trigger the quantity display by setting

the relevant keypress type
    }
    else
    { // LET'S START
        go_record = TRUE;
        nb_mesures=0; // start of the measurement counter
        // We could restart next record from here. In this case, comment this next

instruction
        nb_mesures_stockees=0;
        Display_message("Enrg actif",0,1);
        type_appui = AUCUN; // processing finised, reset button state..
    }

    break;
    case TRES_LONG: // Print the data from EEPROM to the console (USB)
        Eeprom_to_console();
        Display_message("Aff Termine ",0,1);
        delay(1000);
        type_appui = COURT; // Processing finished, trigger the quantity display by setting the

relevant keypress type
        break;
        case SUPER_LONG: // Switch between AUTO and MANUAL
            if(regulation_mode == AUTO)
            {
                Display_message("Manuel ",0,1);
                delay(1000); // needed to ensure readability. Rare exception of delay() use.
                regulation_mode = MANUAL;
                reglage = EEPROM.read(0); // reload the manual value from memory
                type_appui = COURT;
            }
            else
            {
                Display_message("Automatique ",0,1);
                delay(1000);
                regulation_mode = AUTO;
                type_appui = COURT;
            }

            break;
        default:

```



```

        #if defined(DEBUG_TRACE)
            Serial.println("switch default");
        #endif
    break;
}

manage_quantity_input(); // simple press of the button does increase the quantity of water to inject.
                          // Does also store this value in EEPROM and display it.

// As soon as the injection period is passed, the distribution is triggered
// Principle: opening of the valve is a multiple named "reglage" of a fixed value T_INJECTION_UNITAIRE
// and the time between two injections is set by T_ATTENTE_INJECTION.
// If reglage = 0, no injection => deactivated.

if( (millis()-temps_distri) > T_ATTENTE_INJECTION )
{
    #if defined(DEBUG_TRACE)
        Serial.println("Faut distribuer!");
    #endif
    // Here the water injection is done
    // define the "reglage" value between REGLAGE_INJECTION_MIN and REGLAGE_INJECTION_MAX
    // to correspond to PID 0 and 255
    if(regulation_mode == AUTO)
    { // take the PID output value as reglage instead of the manual one.
        reglage = (uint8_t)(outputVal*REGLAGE_INJECTION_MAX/255 + REGLAGE_INJECTION_MIN);
    }
    manage_injection(); // Does open the water valve the right duration
    // The reference time is set in this function once the injection is done
}

// Display the temperature and humidity values periodically at T_MESURE
if(millis()-temps_mesure > T_MESURE)
{
    manage_display(); // Display values
    temps_mesure=millis();
}

// Update the countdown value every second
if( (millis()-decompte) > T_SECONDE)
{ // more than 1 second passed
    Display_countdown(); // count down between two injections
    decompte=millis();
}

//call every loop, updates automatically at certain time interval

```

```
if(regulation_mode == AUTO)  myPID.run();  
}
```