LUIS EMILIO ALCÁNTARA GUZMÁN

ABOUT ME

Software engineer interested in consulting and software development area. My main focus is to generate innovative solutions, and develop new skills through communication and team work.

ACHIEVEMENTS

ITESM CSF Academic Excellence Awards
-Recognized as a top class student for having a GPA higher than 95

CONTACT INFORMATION

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in https://www.linkedin.com/in/luis-emilio-alc%C3%A1ntara-guzm%C3%A1n-4a03291b9/

EDUCATION

2018- 2022
INSTITUTO TECNOLÓGICO DE ESTUDIOS SUPERIORES DE MONTERREY.
SOFTWARE ENGINEER
GPA**: 96/100**

WORK EXPERIENCE

HARVESTLY.CO

JUNIOR DEVELOPER

July 2021 - November 2021.
- React development
- Firebase and React integration

SOCIAL SERVICE

CIBRUC
VIDEO GAME DEVELOPMENT
August 2020 - December 2020
- Game development -Unity
- Game mechanics implementation
- Testing

PROGRAMMING LANGUAGES

- MongoDB. Intermediate.
- JavaScript. Intermediate.
- SQL. Intermediate.
- C/C++. Intermediate.
- Python. Intermediate.
- Java. Intermediate.
- Angular. Basic.
- Swift. Basic.

COURSES

2020. React Native with Hooks. Udemy
2021. Modern React with Redux. Udemy
2021. Swift Development. Udemy
2022. Working with UNIX systems