

SUPERFAN

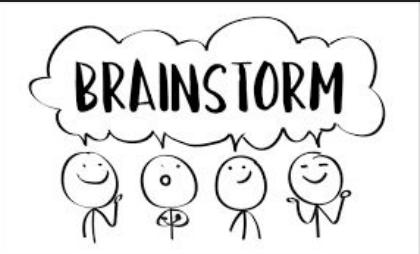
**INTERACTIVE
EXPERIENCE**



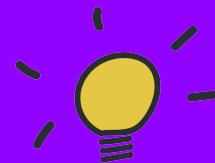


BRAINSTORM

come up with three different ideas of themes + interactive features



PHASE 0



Idea 1:

Theme: Splatoon 3



My website would be focused on the story mode.

Interactive JS Feature #1

If you clicked on a kettle it would show the level layout and music from that level.

Interactive JS Feature #2

If you clicked on the little buddy button you can hover over and clear away some fuzzy ooze.

Idea 2:

Theme: MLP FIM Rarity fanpage

Your explanation + photos here...



Interactive JS Feature #1

When you clicked on an image of her it would change to her in a different outfit.

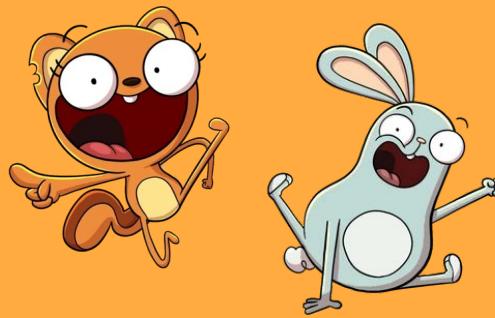


Interactive JS Feature #2

It would also have a voiceline or sound for each image

Idea 3:

Theme: Kiff



Your explanation + photos here...

Interactive JS Feature #1

A collection of characters from the show, if you clicked on them they would say a line.

Interactive JS Feature #2

The characters would change to another image of them.

EVALUATE

think about the good and bad for each idea then choose one

Pros/Cons of Each Idea:

	Pros	Cons
Idea 1: Splatoon 3	→ Would look/sound cool	→ Would be hard to find images → Would take time to code
Idea 2: MLP Rarity	❖ Lots of images online	❖ Would take time finding audio?
Idea 3: Kiff	★ Would get the show some recognition ★ Lots of characters	★ Would be hard to find images ★ Can't get images from Disney+

CONTENT

gather and edit essential content for your site



Music

<https://www.youtube.com/watch?v=IqkrPjsnZ7M>

PIXLR®



https://youtu.be/F759Btxp2Ww?si=i3MddlL-sXyh_Ai4

You want to see the exact shapes of your images before you create a detailed annotated plan!

<https://youtu.be/xTKZc386Ak4?si=KPrfwYlmLDMhavxo>



Extra image

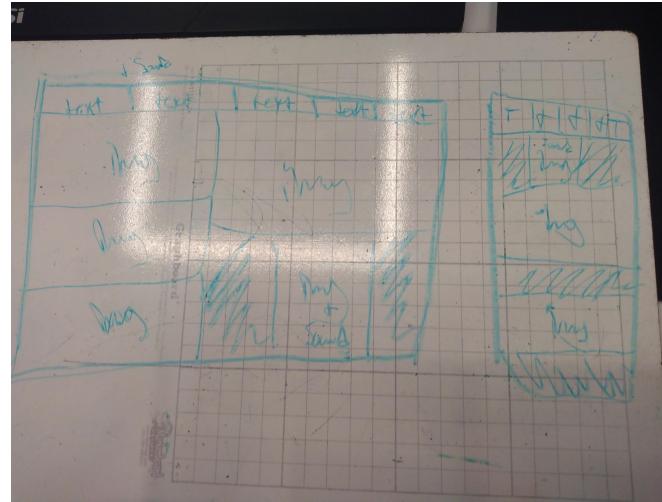
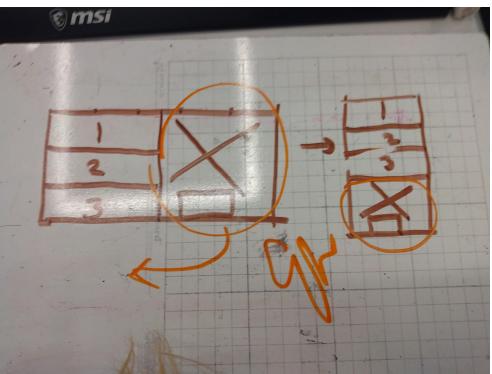


- 1 Get to Know Alterna, Your Only Choice**
- 2 Octopods at Rest Tend to FLIP OUT!** Re
- 3 Splat You on the Flip Side** Outwit the Octa
- 4 Doors, Doors, Doors! And More! (Doors)**
- 5 Relic Restoration** Cover as much as you can t
- 6 Zip, Splat, and Jump** Zipcast your way to th
- 7 Become One with Your Smallfry** Work wi
- 8 What Caused the Big Bang? YOU!** Dest
- 9 The String's the Thing** Reach the goal using
- 10 Deadly Dance Hall-Jump, Jump!** Survive



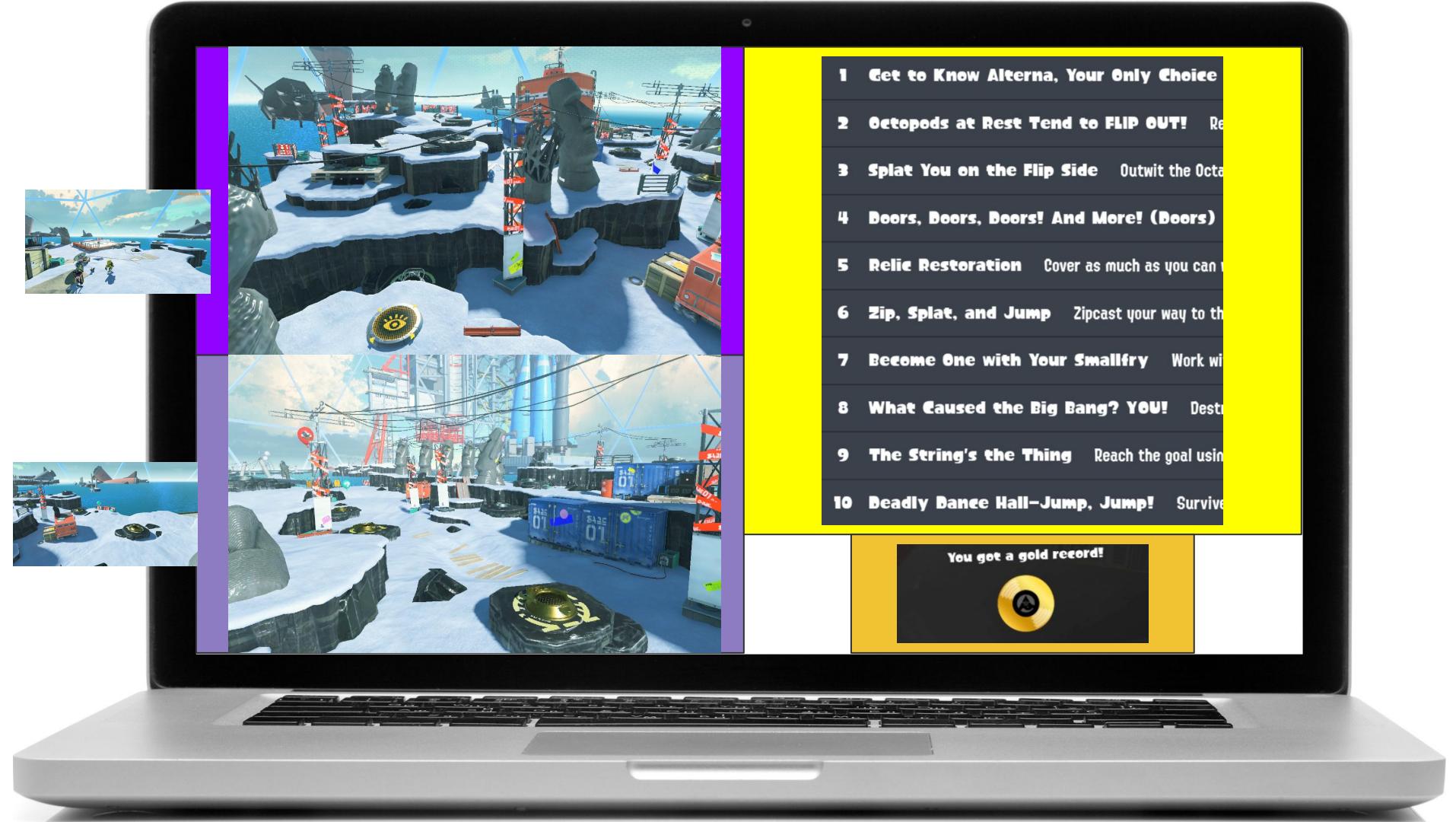
DESIGN

create three possible responsive designs for your chosen idea



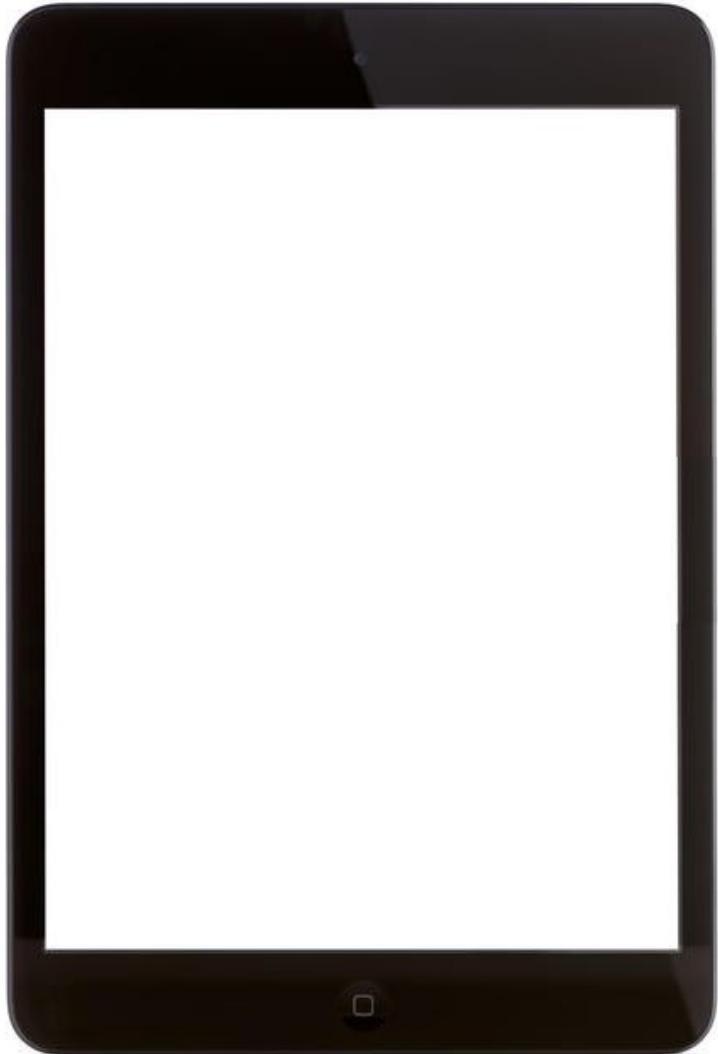
MOCKUP

choose your final layout and create a digital mockup



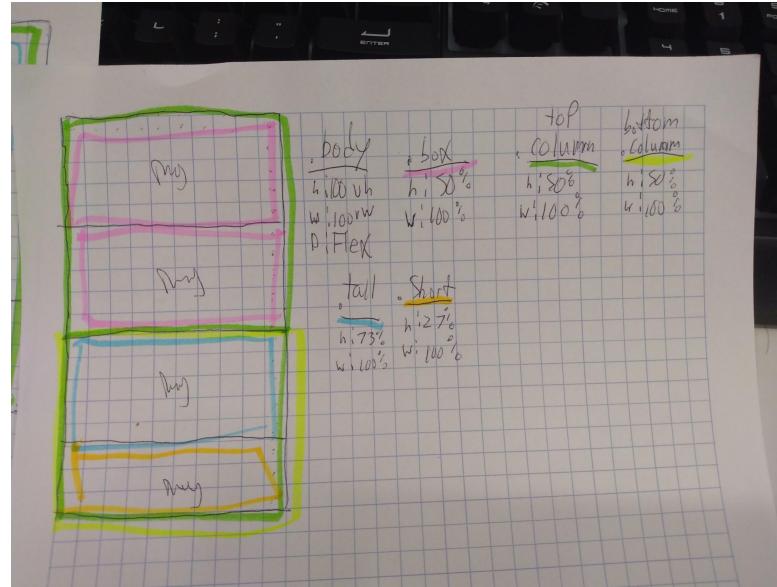
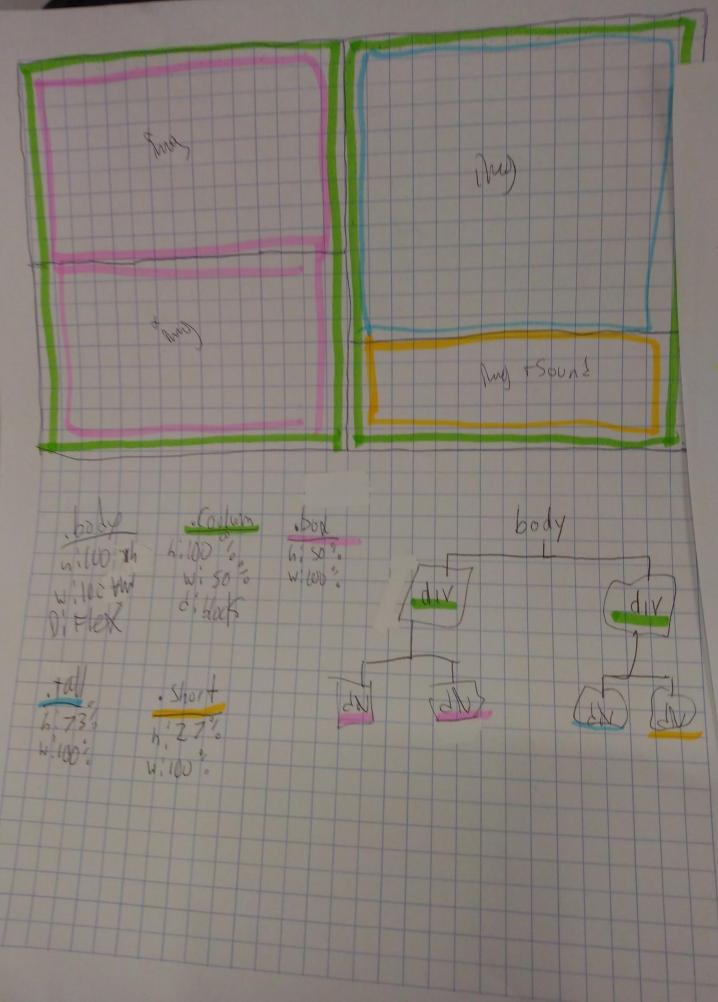
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You got a gold record!



ANNOTATE

add explanations, colors, percentages, and display properties + draw your dom



HTML



CSS





BUILD

create your desktop divs using html and css then make it responsive

CONTENT

insert all images and text into your site



Open Sandbox



```
Elements Console Sources Network Performance Memory Application S
<!DOCTYPE html>
<html lang="en">
  <head> ...</head>
  <body data-new-gr-c-s-check-loaded="14.1143.0" data-gr-ext-installed>
    <!-- to show images in the 'faces' folder you would write "images/faces/jack.png" -->
    <div class="right-row light-grey"> ...</div>
    <div class="left-row black">
      <div class="tall center-content light-grey" id="boxL-G"> ...</div> flex == $0
      <div class="short center-content disc-gold" id="boxD-G"> ...</div> flex
    </div>
    <audio src="sounds/SplatAudio1.mg3" id="click-play"></audio>
    <script src="script.js"></script>
    <script crossorigin type="text/javascript" src="https://codesandbox.io/static/js/waterfall-1.js"></script>
    <script type="text/javascript" src="https://x0n1ch.csb.app/83e09c4.../loader.js?fn=inje..."/>
    <iframe id="sb__open-sandbox24" style="<br/>
      position: fixed;
      margin: 0;
      padding: 0;
      bottom: 16px;
      right: 16px;
      border: none;
      width: 118px;
      height: 36px;
      z-index: 999999999999;
    "> ...</iframe>
  </body>
<grammarly-desktop-integration data-grammarly-shadow-root="true"> ...</grammarly-desktop-integration>
</html>
```

Styles Computed Layout Event Listeners >

Filter :hover .cls +, -

element.style { }
Media only screen and (max-width: 700px) style.css:160
.Fuchsia { background-color: #ec87cff; } style.css:129
.center-content { justify-content: center; align-items: center; display: flex; } style.css:62
.text { height: 50%; width: 100%; } style.css:51
div { display: block; user agent stylesheet }

html body div.left-row.black div#boxL-G.tall.center-content.light-grey

Console What's New Issues X

! ② Cookie sent in cross-site context will be blocked in future Chrome versions

JAVASCRIPT

add behavior to your page by inserting two pieces of javascript

```
function switchPic() {
  document.getElementById("imgTop").src = "images/Alterna-Hero.png";
  document.getElementById("boxL-0").classList.add("dark-blue");
  document.getElementById("boxL-0").classList.remove("light-blue");
  document.getElementById("bum4-play").play();
}

function switchSecondPic() {
  document.getElementById("imgBottom").src = "images/Alterna-Ship.png";
  document.getElementById("boxL-0-2").classList.add("dark-blue-two");
  document.getElementById("boxL-0-2").classList.remove("light-blue-two");
  document.getElementById("bum4-play").play();
}

//https://www.w3schools.com/jsref/met\_audio\_play.asp
function playSong() {
  document.getElementById("click-play").play();
}

function resetAll() {
  document.getElementById("imgTop").src = "images/Alterna-BL.png";
  document.getElementById("boxL-0").classList.remove("dark-blue");
  document.getElementById("boxL-0").classList.add("light-blue");
  document.getElementById("imgBottom").src = "images/Alterna-F.png";
  document.getElementById("boxL-0-2").classList.remove("dark-blue-two");
  document.getElementById("boxL-0-2").classList.add("light-blue-two");
  document.getElementById("click-play").remove();
  document.getElementById("stripped").src = "images/HGStripped.jpg";
}

function strippedToNeo() {
  document.getElementById("stripped").src = "images/HGNeo.jpg";
  document.getElementById("clear-nlav").nlav();
}
```



Open Sandbox

ENHANCE UX

add in effects when the user hovers and clicks to make the page intuitive and fun



Open Sandbox

TEST + ITERATE

get feedback from users then make revisions to your user interface

