



HOCHSCHULE  
RAVENSBURG-WEINGARTEN  
UNIVERSITY  
OF APPLIED SCIENCES

# SOFTWARE DEVELOPMENT FOR AUTONOMOUS MOBILE ROBOTS

## FINAL PRESENTATION

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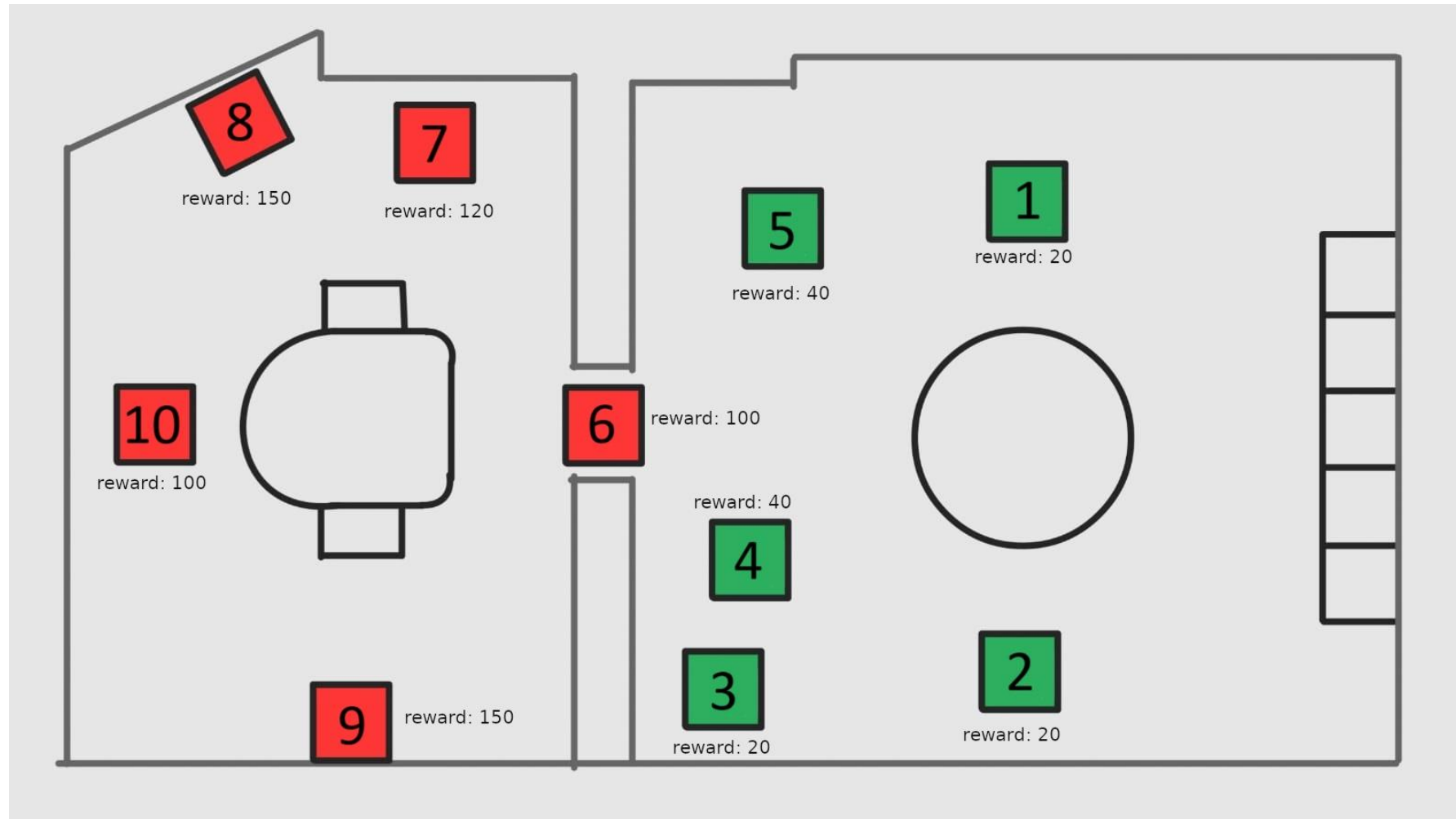
15. February 2024



TASK

## Task

## Arena



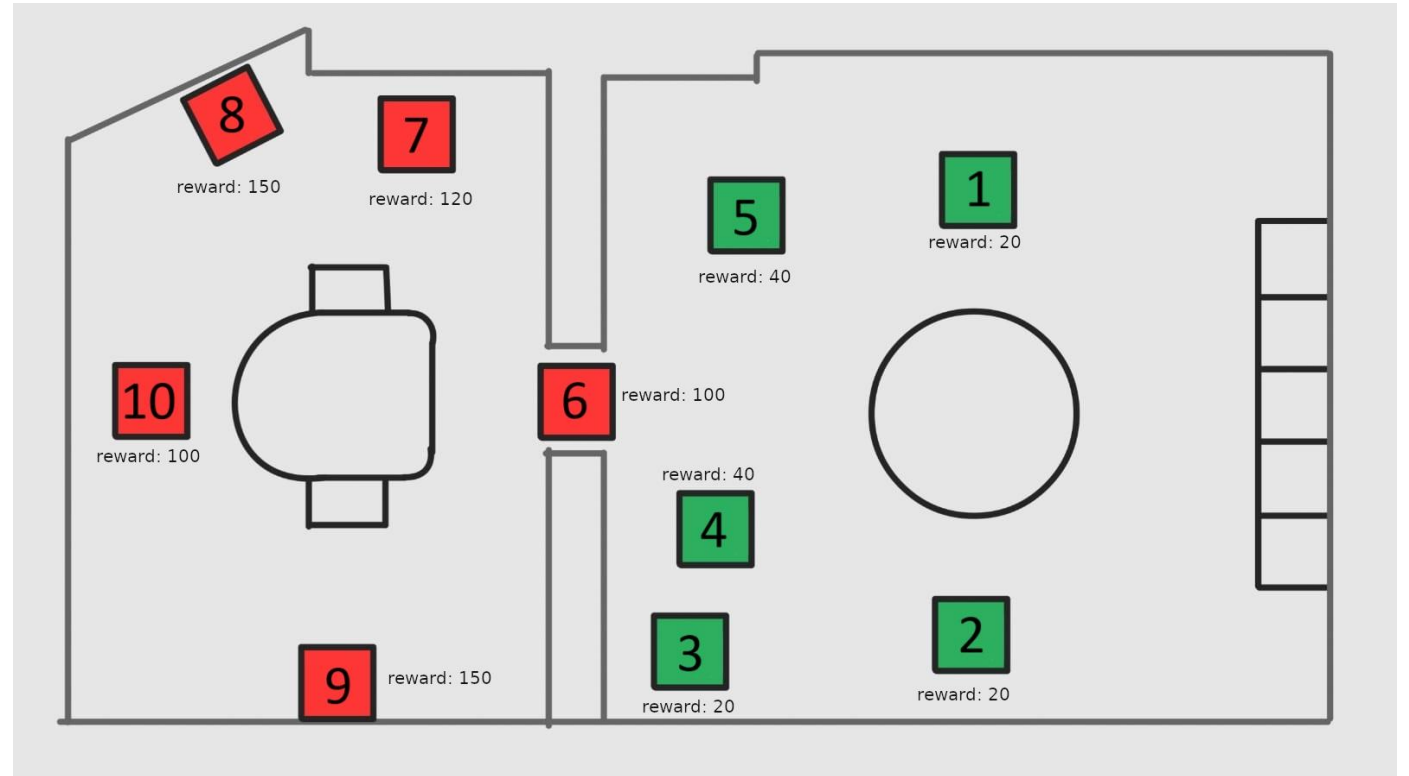


# PLANNED STRATEGY

## Planned Strategy

### Zones

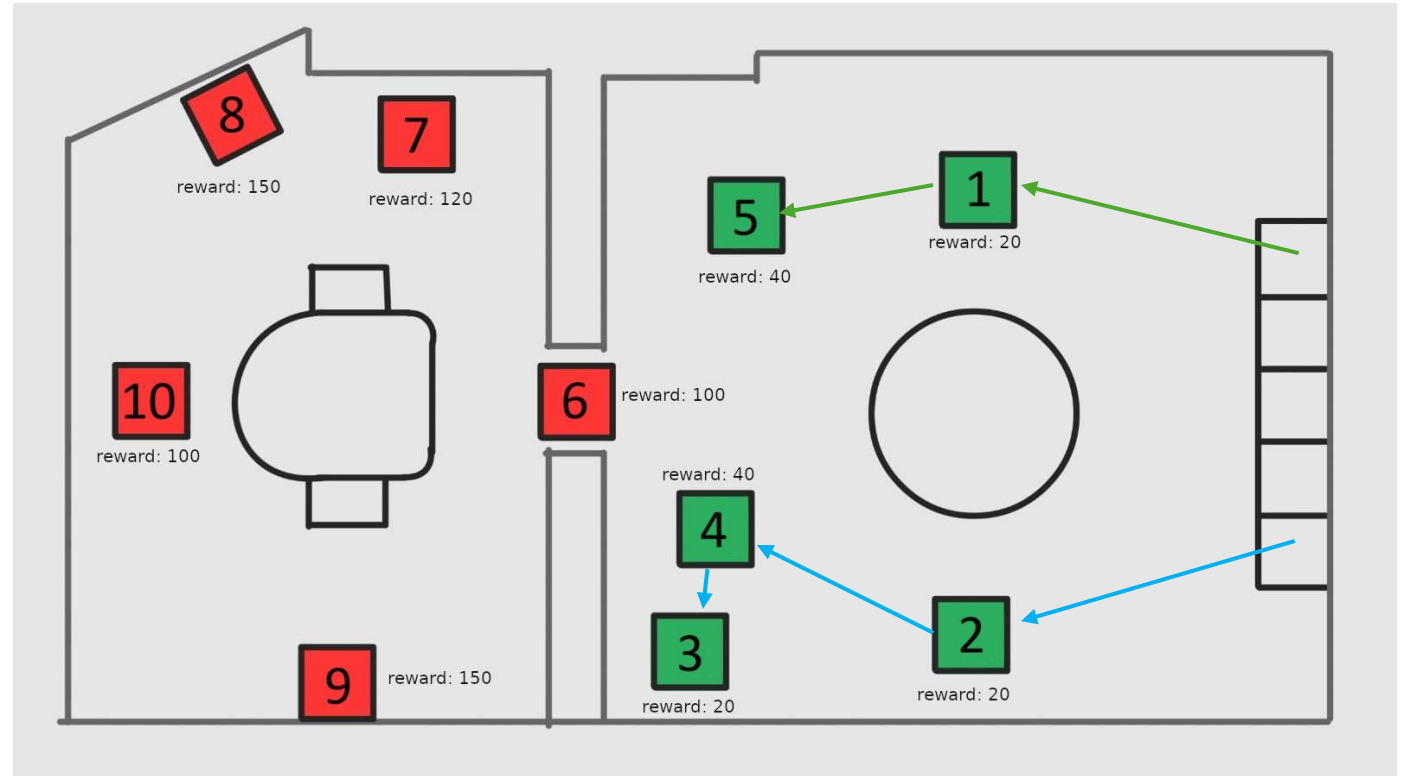
- Easy zone first
- Hard zone second
- Only one zone change



## Planned Strategy

# Goal Sequence

- Nearest Goal Next
- Advantage:  
Independent of start position



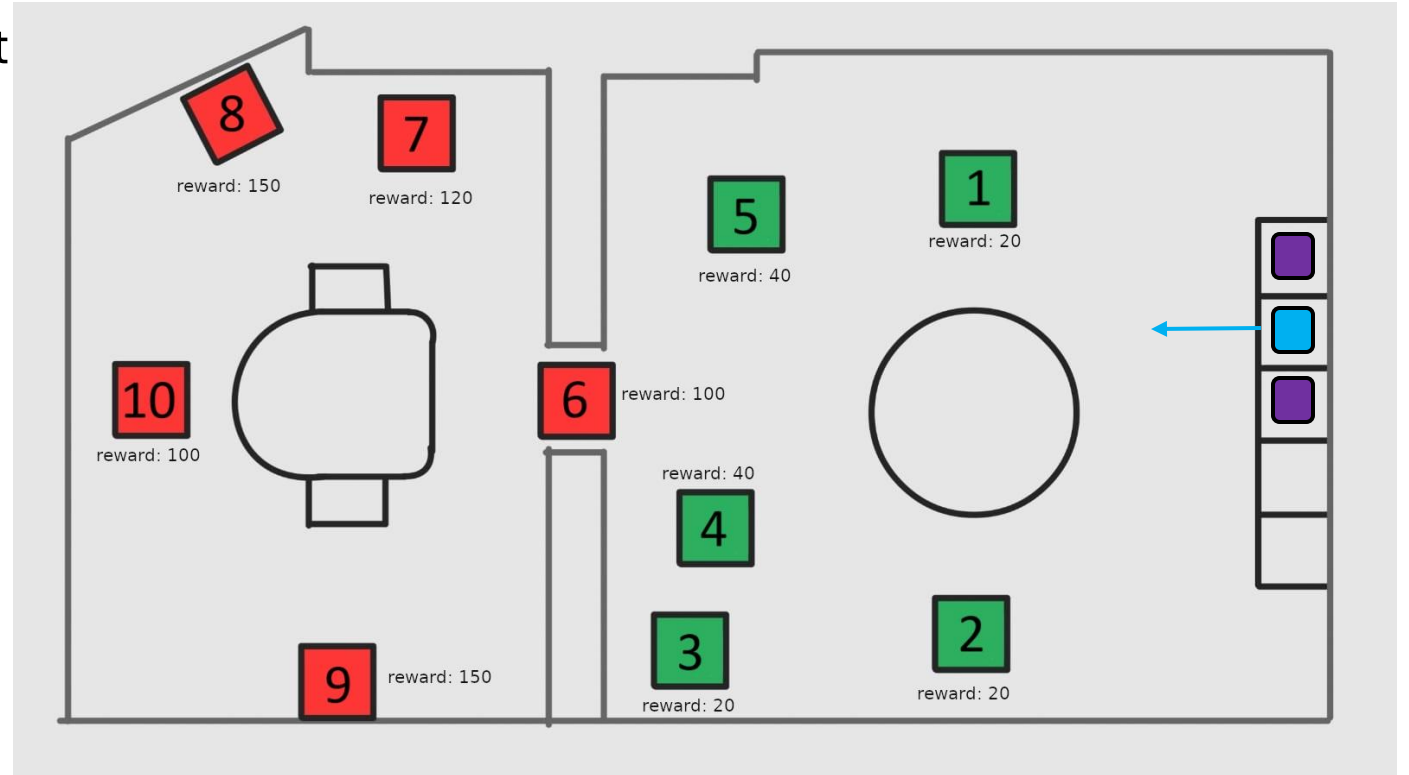


# PROBLEMS

## Problems

### Start in the middle

- Move base doesn't want to start in this narrow space
- Drive "manually" forward



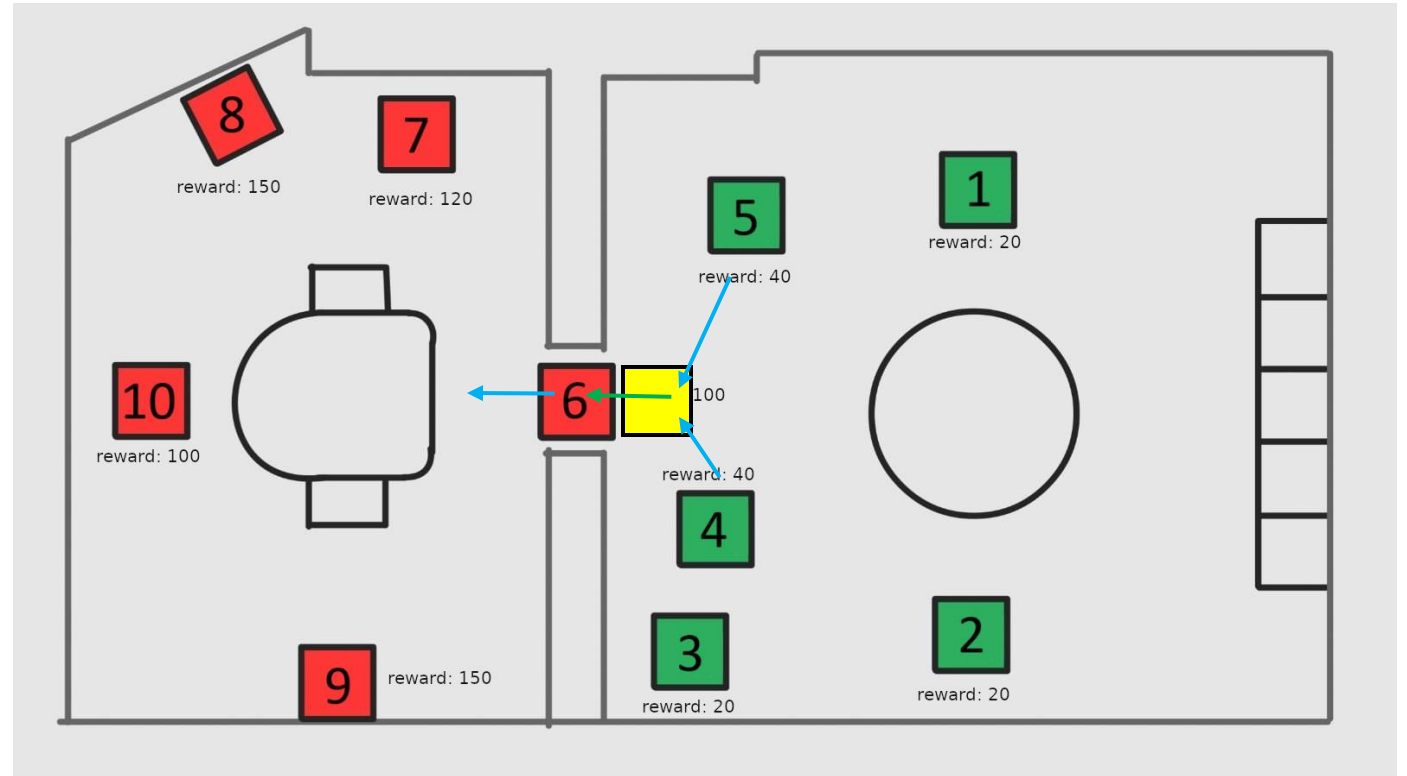


## Problems

### Zone change (Plan A)

Three steps

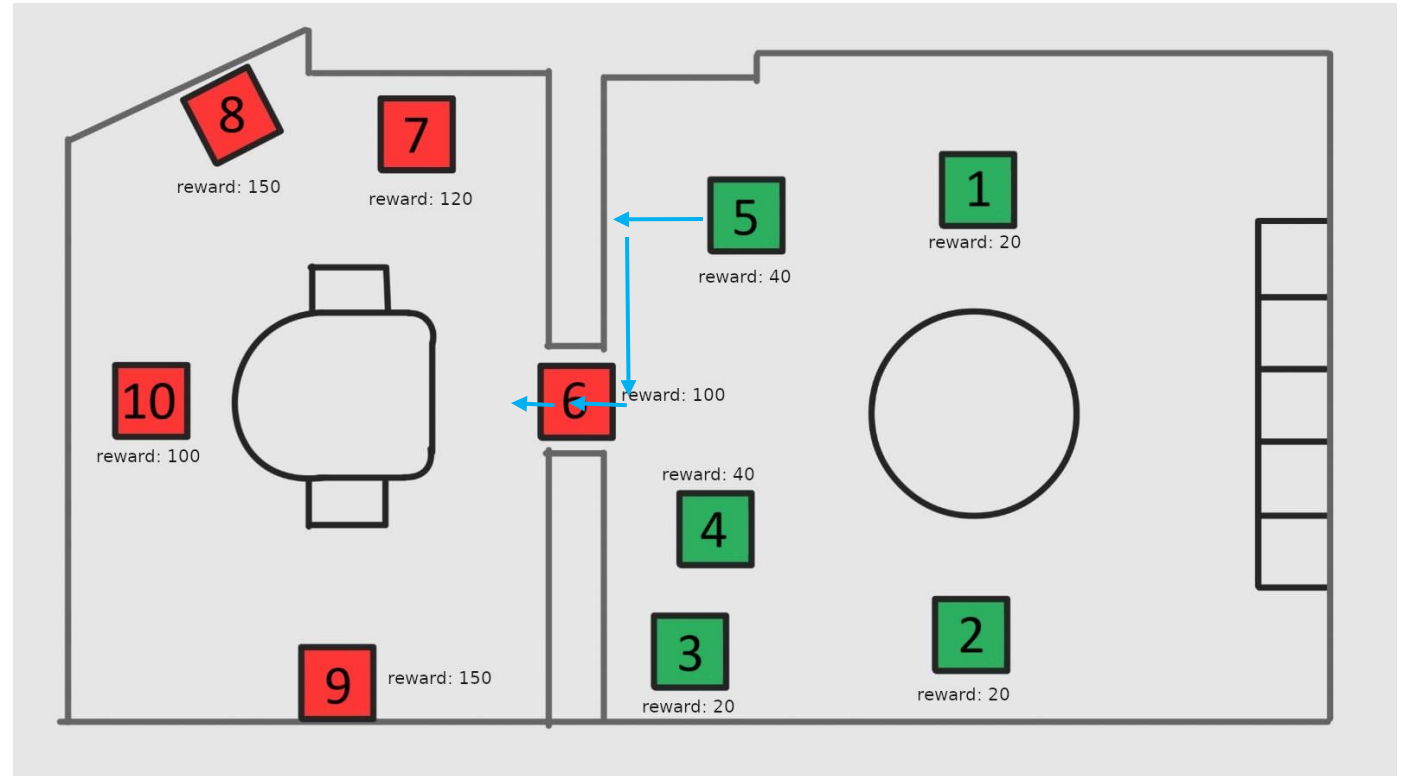
1. Move base to helper Goal
2. Drive "manual" to goal 6
3. Switch back to Move base



## Problems

### Zone change (Plan B)

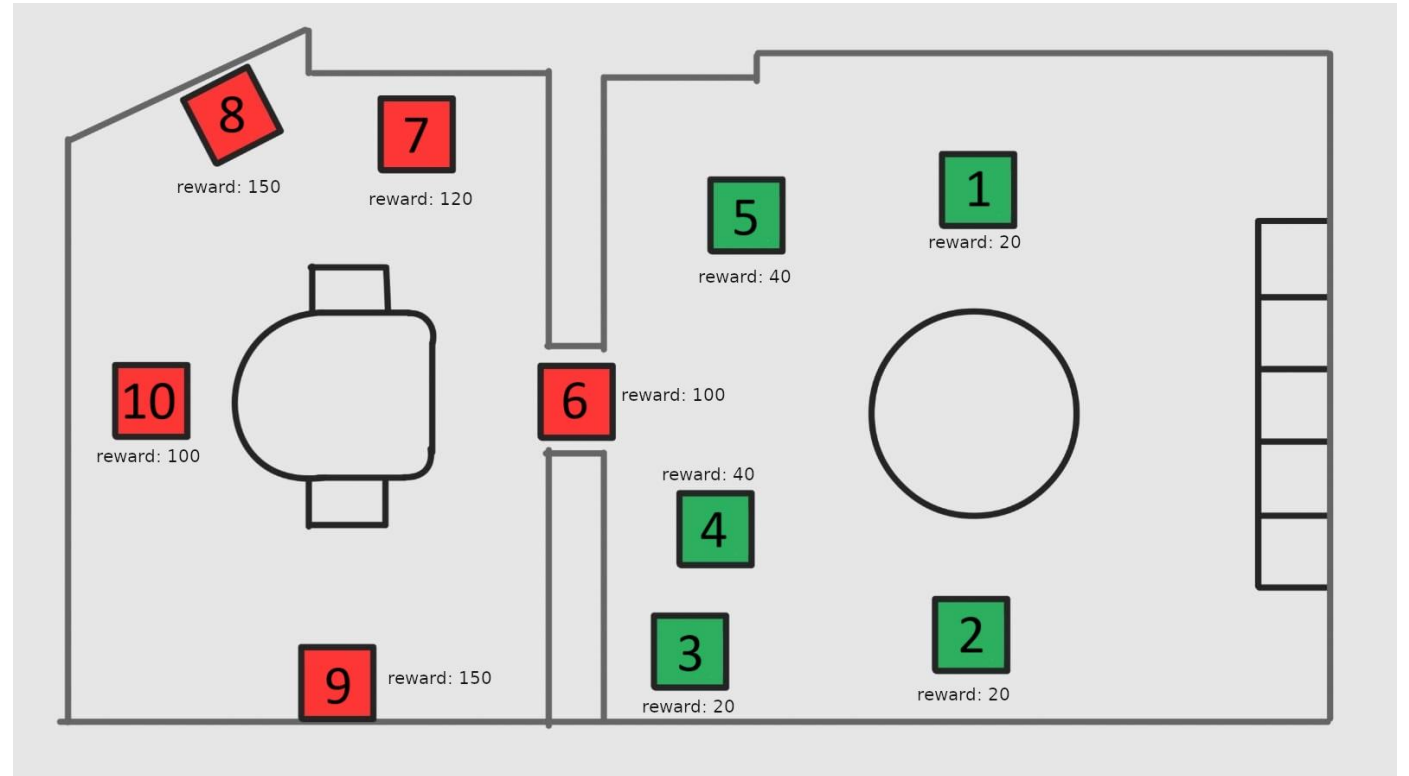
- Follow-The-Wall



## Problems

### End behavior

- After the last goal, the bot should free the last goal, that it isn't blocked





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