



# Emirhan Portakal

COMPUTER SCIENCE ENGINEER  
GAME DEV  
3D DESIGNER

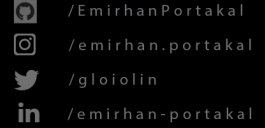
ISPARTA

EmirhanPortakal.Business@gmail.com

emirhanportakal.site

## BIOGRAPHY

Enthusiastic and conscientious Computer engineering under-graduate with a keen interest in 3D modelling, blockchain, building websites, making games.  
Always excited for new programming experiences.  
Always happy to get further, to improve myself.



## EXPERIENCE

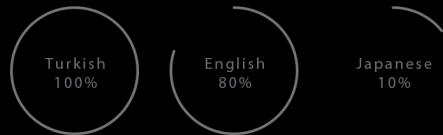
- Bilsa Yazılım A.Ş**  
2021 August - 2021 September, İzmir  
At the summer of my third grade, i worked as an intern in Bilsa Yazılım A.Ş. I studied ASP.NET. Honed my skills in mvc framework.
- Freelance**  
2022 February - 2022 April, Isparta  
I was trying to improve on developing and designing games at the beginning of my 4th year so i found that working on freelances motivates me to do more. I made a topdown game, got 3D design freelances. Overall improved myself on game dev and 3D design.
- Egerobot**  
2023 January- 2023 February  
I worked as an intern and learned a lot about Unity and 3D design. Made a factory for Unity VR and learned about how lightmaps work, model rigging, design fundamentals etc.

## EDUCATION

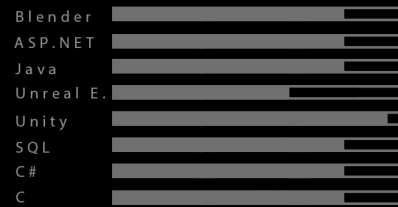
- Bachelors Degree**  
Süleyman Demirel University 2018-2023  
Relevant Coursework  
• Java, C, HTML  
• Database Management (SQL)  
• Project Management  
• Maven, Web Design

## LANGUAGE SKILLS

Born in Turkey. I could say that my english is quite good. I can speak and understand a little japanese.



## SKILLS



## Hobbies

### Fantastic Role Playing



I'm currently running a fantastic role playing club called Players of Isparta. We play games like Dungeons and Dragons, Pathfinder, Cyberpunk.

### 3D Design

Two years ago i started designing in blender just for fun and it has become my passion. I loved it from the moment i begun. It all started with this little donut.

