

Enida Vezelaj

Software Engineer | NY

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TECHNICAL SKILL

Proficient: JavaScript (Es6), Node.js, React, Redux, React Native, Express.js, Axios(HTTP-routing), Rest Api, Object Oriented Programming, Sequelize, PostgreSQL, Git/Github, Html/CSS

Familiar: Firebase, Firestore, Viro, JQuery, SQL, MySQL, Socket.io, Webpack, Babel, TDD/Testing

PROJECTS

Matchingev-one (Sole Development), npm module

- Matching algorithm based on the stable marriage problem in which, given two sets of elements and their preference for each other, will be matched into pairs.
- Developers can npm install matchingev-one, call the matching function and pass in two objects in which every key has an array of keys from the second object in order of preference.

Technologies used: Node.js, JavaScript >> <https://www.npmjs.com/package/matchingev-one>

GelatoFinder(Sole Development), mobile app

<https://github.com/Emis90/GelatoFinder>

- Gelato mapper for the best spots in Ny, users can find places and save them in their 'must go to' list..
- I started with a simple React Native boilerplate and set up a quick stack with three main screens: Profile, Map and List. I used a public api to locate the venues.
- Users must log in with their credentials to see the list of saved spots.

Technologies used: Javascript, React Native and Firestore

Grace in space (Team Project), mobile virtual reality game

<https://github.com/graceinspace/graceInSpace>

- Engaging mobile game for friends and family. The player has to collect various lost in space objects before time runs out. There are three levels for beginners, intermediate and experts. Logged-in users can keep track of their scores.
- I worked throughout the whole project from setting up initial stack to setting up a redux store and working on navigating between different technologies, I created components, modified existing ones and helped fix general issues with navigation and memory leak on the VR component.
- **Technologies used:** Javascript, React Native, React/Redux, ViroReact, Firebase, Sketchup

Cupcake store (Team Project), web application

<https://github.com/fantastic-four-grace-shopper/grace-shopper>

- Fully functioning e-commerce website to sell cupcakes for either logged in users or guest users.
- I worked alternatively on both back-end and front-end, I created models and set up routes to fetch data from the database, I worked on the cart component and the cart routes for a guest and user checkout and I did some minor styling.
- **Technologies used:** Javascript, React/Redux, Express.js, Node.js, Sequelize, PostgreSQL

ADDITIONAL WORK EXPERIENCE

TAO, Asian Bistro (2015-2019), waitress

Fast-paced environment where I learned how to efficiently communicate with team-members and help management to handle stressful situations.

EDUCATION

Fullstack Academy of Code, NY 2019 Software Development

New York Institute of Technology, NY 2012 Architecture