# Enida Vezelaj
**Software Engineer |  NY**
Gmail  | Portfolio  |  Linkedin   |   GitHub

## TECHNICAL SKILLS

JavaScript (ES6+), HTML/CSS, React, React Native, Redux, Node.js, Express, Sequelize, PostgreSQL, GraphQL, Apollo, Git, Firebase/Firestore, Next.js, Automated Testing (Jest, Enzyme, Mocha),  Webpack, Babel, Deployment (Heroku, AWS, Firebase), Data Structure.

## WORK EXPERIENCE

**Errunds,  Fullstack Engineer** (errundsonline.com) January 2020 - present

I worked as a Fullstack Engineer in an agile environment using React Native and Node.js  where my role were to write and maintain  front-end and back-end architecture, more specifically:

- Write reusable React Native components and implementing front-end libraries based on the requirements provided by the designers
- Write GraphQL queries
- Write and updating Postgres database models
- Write technical documentation
- Help new people on the team to get familiar with our stack
- Support, optimize and refactor existing code

**Tastemaker Music, INC**  September 2019 - December 2019

Data Center Intern:

- Racked and stacked network and server hardware at Data Center Colocation, install Cisco ISR 4331 Routers, UCS MSC series servers, 6332 Fabric Interconnect, and Nexus 9372 switches.
- Labeled and cabled Cat6, Ethernet, and multimode Fiber, situating cables to prevent blockage of device airflow.

## PERSONAL PROJECTS

**Museums of NYC,**  Real Estate Web App @ Website , Github

- Fully developed a real estate website of Nyc museums, data was fetched from a public museum api and used to seed my Postgres database.
- Set up multiple routes to allow the user a preferential based look-up.
- Used React on frontend and kept all components displaying at the same time to allow dynamic change of data on both map and list.
  **Technologies used:** Node.js, PostgreSQL, React

**Grace In Space**, Mobile VR Game, Github

- Virtual reality game with three levels of difficulty
- Set up initial navigation and implemented redux store for better state management.
- Set up user authentication with Firebase
- Used Firestore cloud database for keeping game scores in real time.
  **Technologies used:** React Native, Viro React, Firebase, Firestore

**Cupcake Store**, Web App @ Website,  Github

- Fullstack e-commerce web application for both login and guest users
- Build schema for database models
- Set up login with passport
  **Technologies used:** Node.js, PostgreSQL, React.js, Redux, Passport

## EDUCATION

**Fullstack Academy of Code**, NY 2019 Software Development
**New York Institute of Technology**, NY  2012  Architecture