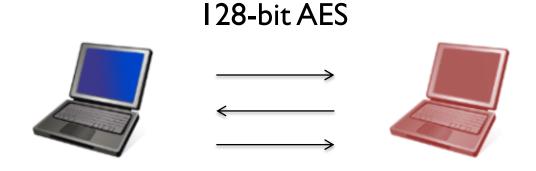


MPC FOR PARALLEL RAM PROGRAMS

Elette Boyle Technion

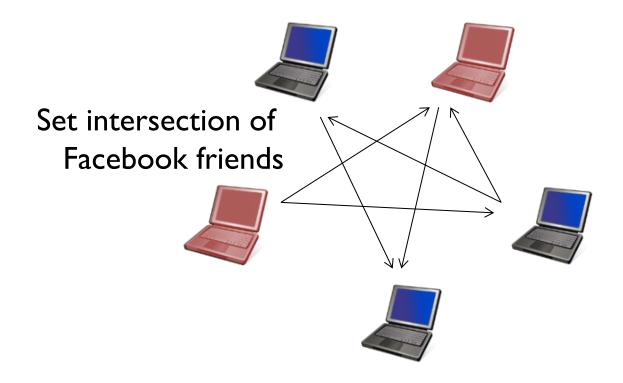
Based on join works with Kai-Min Chung and Rafael Pass

## Multi-Party Computation (MPC)



[GMW87] – Computational Setting [BGW88, CCD88] – Information Theoretic Setting with Secure Channels

## This Talk: Large-Scale MPC



[GMW87] – Computational Setting [BGW88, CCD88] – Information Theoretic Setting with Secure Channels

## This Talk: Large-Scale MPC

## MPC Efficiency Metrics

Communication

Memory

Computation

How are these affected in the large-scale setting?

#### Costs of Communication

- # of bits communicated
- # of sequential rounds
- ... Who a party is speaking to

Nearly all protocols:

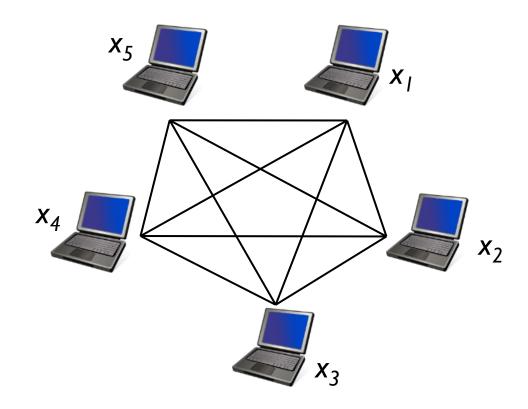
Every party speaks to every party

## Communication: Locality Metric

[BGT13]

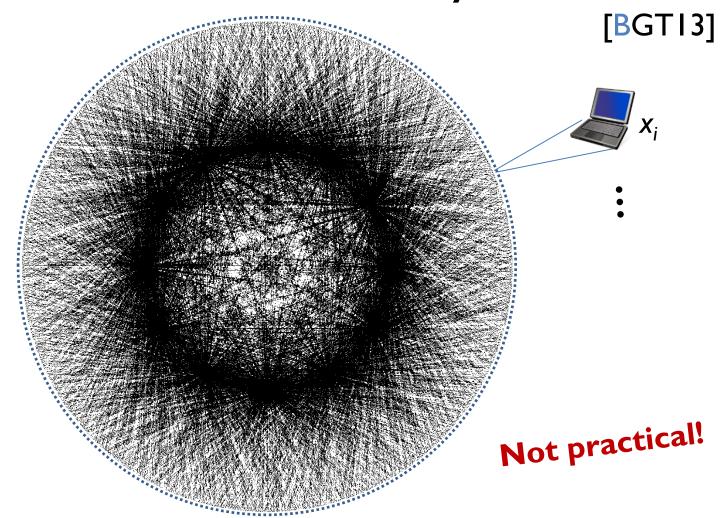
# parties:

$$n = 5$$

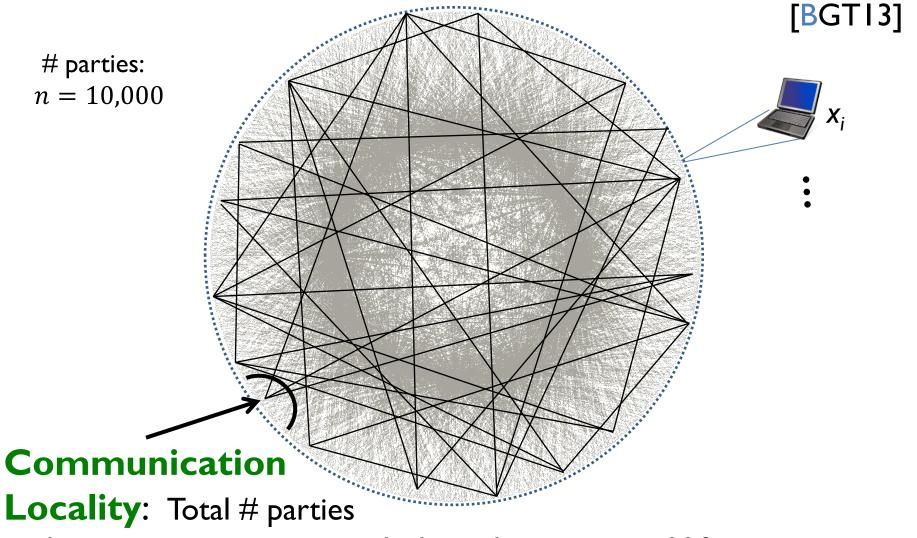


## Communication: Locality Metric

# parties: n = 10,000



## Communication: Locality Metric



each party communicates with throughout protocol lifetime

## Memory: Balancing the Burden

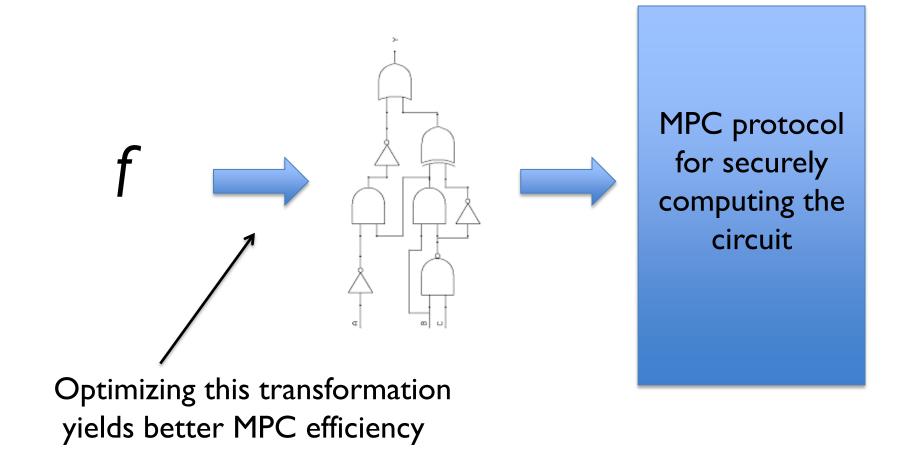


- · Combined data size is huge!
- Want: Memory requirement per party

 $\approx$  ( his input + Space( $\Pi$ )/n )



### Computation: Going Beyond Circuits



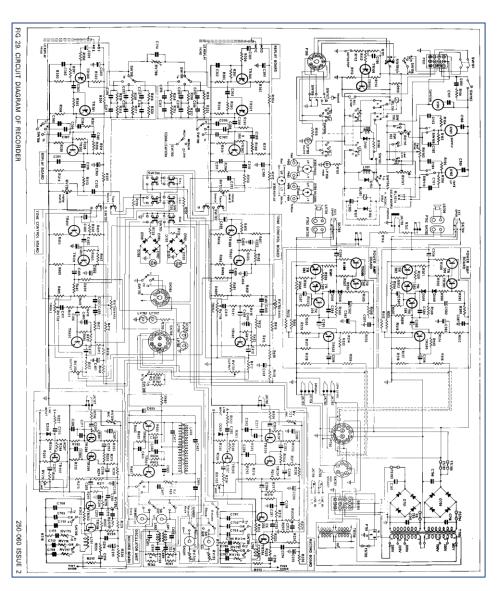
## Computation: Going Beyond Circuits

#### Program

```
BINARY-SEARCH(x, T, p, r)
1 low = p
2 high = max(p, r + 1)
3 white low < high
4 mid = \lfloor (low + high)/2 \rfloor
5 if x \le T[mid]
6 high = mid
7 else low = mid + 1
8 return high
```

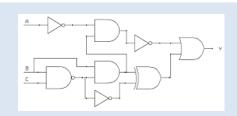


Generically: Blow up by factor of entire database size!



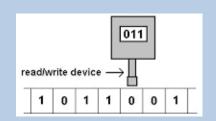
## Models of Computation 101

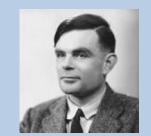
Circuits



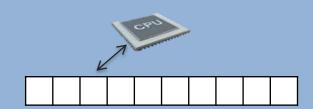
AND, OR, NOT gates

Turing Machines



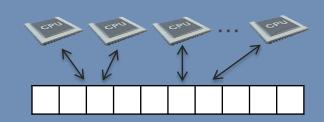


RAM Machines





Parallel RAM
 Machines





## Computation: Going Beyond Circuits

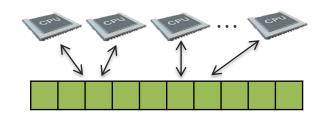
## Large-scale computations f leverage random access and parallelism

Circuit (and TM) model for f not appropriate!

## Computation: Going Beyond Circuits

## Large-scale computations f leverage random access and parallelism

- Circuit (and TM) model for f not appropriate!
- RAM model for f loses parallelism!
- Parallel RAM (PRAM) Model



## Rough History of Prior MPC Work

#### Circuits model

E.g.: Original protocols [GMW87, BGW88, CCD88,...], Scalable MPC [DI06, DN07, DIK+08, DIK10, DKMS12, ZMS14], MPC on incomplete networks [CGO10, CGO12], MPC based on FHE / Obfuscation [Gen09, AJL+12, MSS13, GGHR14], Optimized MPC for practice [BNP08, KS08, LPS08, NO09, LP11, BDOZ11, DPSZ12, NNOS12, L13, FJN+13, ALSZ13, DZ13, LR14, ZRE15,...]

#### RAM model

- 2-PC [OS97, GKK+11, LO13, GGHJ+13, GHRW14, WHHSS14]
- Extensions to MPC [DMNII] don't scale with n
- PRAM model (nothing)

Eg: Per-party memory requirement ~ size of all parties' inputs

## Asymptotically

#### The Goal:

#### **Efficient MPC for PRAM**

### *n*-party MPC for PRAMs $\Pi$

Time Steps - Parallel Time( $\Pi$ )

Needed for security

Per-party Computation - Comp $(\Pi)/n$  + His input

Per-party Memory - His input + Space(□)/n

Comm Locality - 1

### Theorem [BCP14,BCP15]:

```
n-party MPC for PRAMs \Pi
                       \tilde{O} = \text{polylog(n)}
             Rounds - \tilde{O}(Parallel Time(\Pi))
Per-party Computation - \tilde{O}(Comp(\Pi)/n)
     Per-party Memory - \tilde{O}( His input + Space(\Pi)/n)
    Comm Locality \tilde{O}( His input ) + BC /party
      Given a 1-time (reusable) preprocessing stage
```

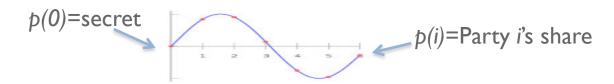
Static corruptions, 2/3+Ehonest parties, Unconditional security

## The Construction

## For Large Data, Many Parties...

• Step I: Secret Share inputs across parties

Eg: evaluations of random polynomial st p(0)=s [Sha79]



Problem I: Everyone talks to everyone

Problem 2: Everyone stores all inputs

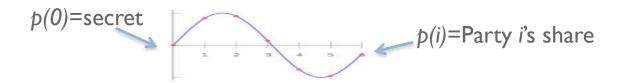
• Step 2: Evaluate gate-by-gate on shares (sometimes with communication)

**Problem 3: Computation ~ Circuit Size** 

## Consider a Simpler Problem: Large Data, Few Parties

• Step I: Secret Share inputs across parties

Eg: evaluations of random polynomial st p(0)=s [Sha79]



Problem I: Everyone talks to everyone

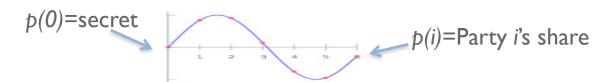
Problem 2: Everyone stores all inputs

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**Problem 3: Computation ~ Circuit Size** 

## Consider a Simpler Problem: Large Data, Few Parties

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 Eg: evaluations of random polynomial st p(0)=s [Sha79]



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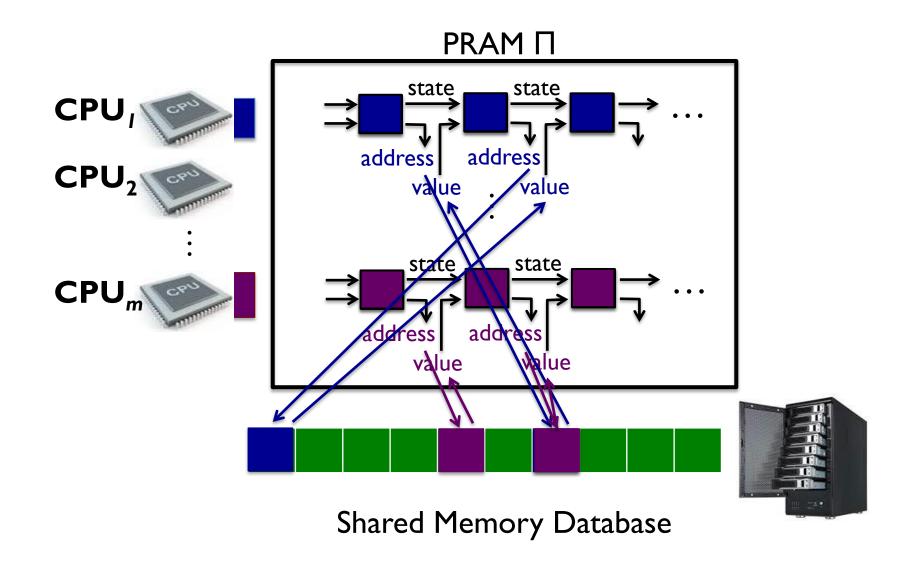
These are ok!

• Step 2: Evaluate gate-by-gate on shares (sometimes with communication)

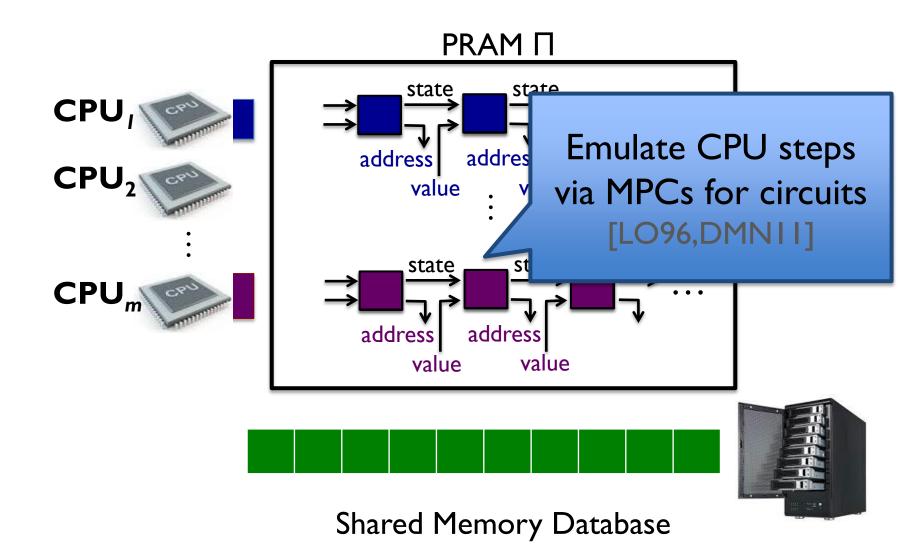
**Problem 3: Computation ~ Circuit Size** 

Wanted: Comp ~ |PRAM|

### How PRAM Works



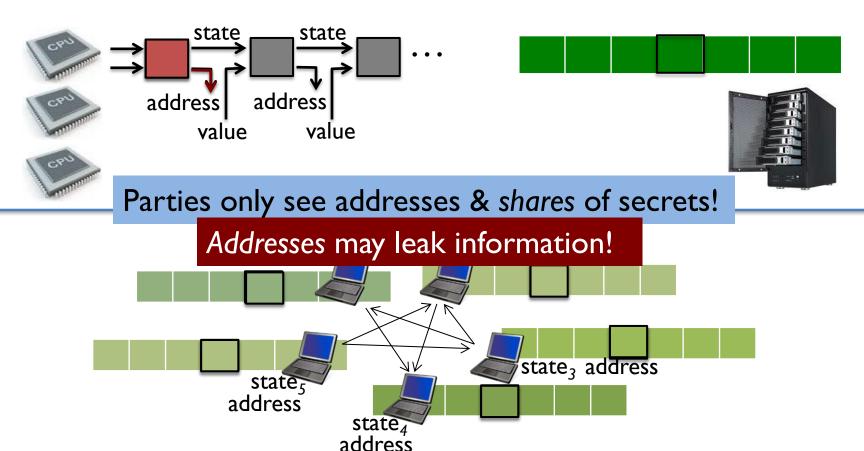
#### MPC for PRAM: First Idea



#### MPC for PRAM: First Idea

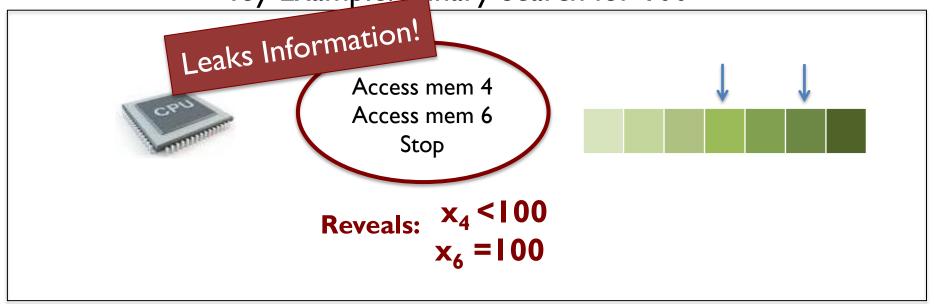
à la [LO06, DMNII]

- Step I: Secret Share inputs across parties
- Step 2: Emulate PRAM CPU steps via small-scale MPCs



# Memory Access Patterns May Leak Information!

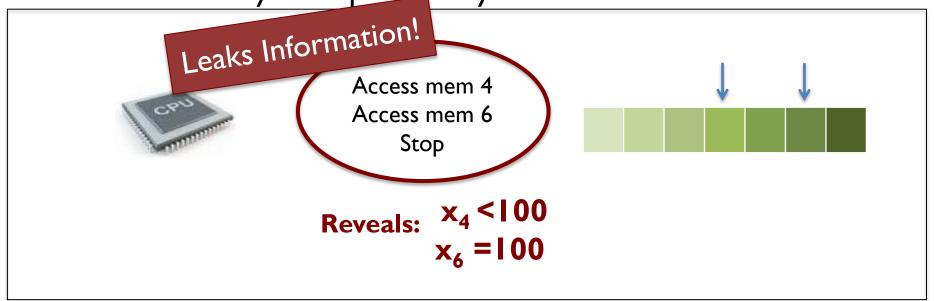
Toy Example: Binary Search for 100



## Wanted: PRAM → **Oblivious** PRAM

"Oblivious" = memory access patterns appear independent of data

Toy Example: Binary Search for 100



## Oblivious Program Compilers

Program from class C



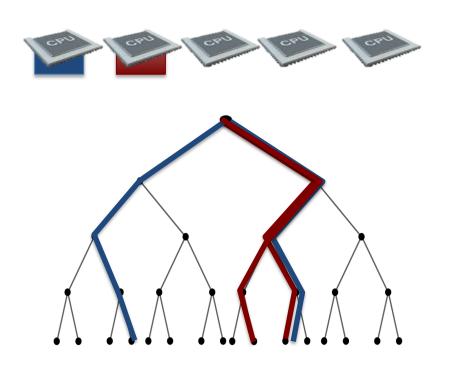
**Oblivious** Program from class C

#### History:

M = memory size

- Turing Machines: log(M) overhead [PF 79]
- RAM programs: polylog(M) overhead [Gol86,Ost90, GO96,Ajt10, DMN11, SCSL11, CP13, GGHJ+13, SDSF+13]
- PRAM: polylog(M) overhead [BCP14]

# Core Problem: Supporting Parallel Accesses!



Can't afford for CPUs to take turns!

Storing multiple copies causes consistency issues!

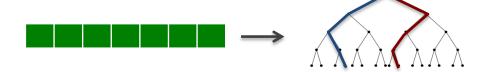
Reveals lookup collision!

## New Protocol: (Few-Party) **MPC for PRAM**

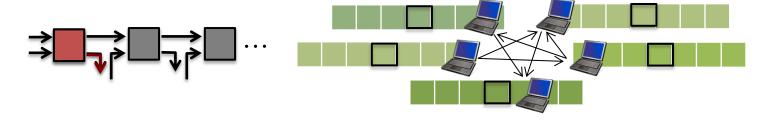
• Step I: Secret Share inputs across parties



Step 2: PRAM → Oblivious PRAM



• Step 3: Emulate OPRAM via small-scale MPCs



## And for Large Data and Many Parties...

• Step I: Secret Share inputs across parties

Problem I: Everyone talks to everyone

**Problem 2: Everyone stores all inputs** 

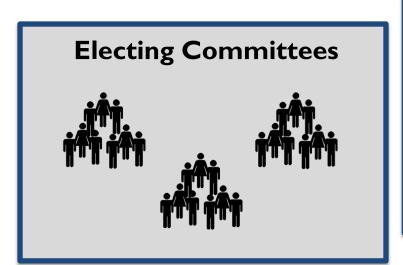
For another time...

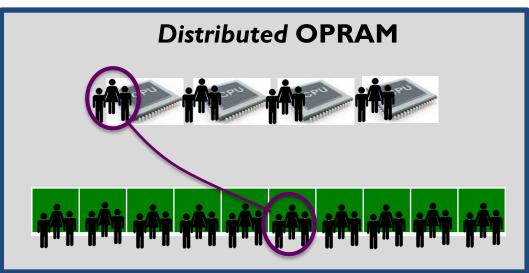
Step 2: PRAM → Oblivious PR ... while load balancing!



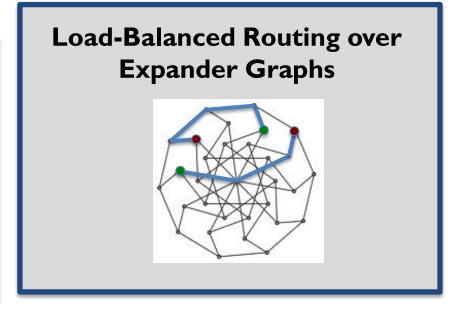
Computation ~ |PRAM|

## Teaser of Additional Techniques





Load-Balancing via Job Passing



#### **Future Directions**

"OPRAM is the new ORAM"

- me

Pushing Large-Scale MPC toward Practicality

Leveraging computational assumptions? Adaptive security?

Improving broadcast with locality? Honest minority? Targeted protocols?

MPC for MapReduce? Asynchronous models?