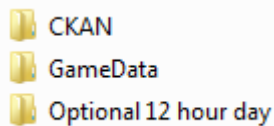




64k

# 64k Installation instructions

1. Unzip the downloaded file
2. You will find the following folder and files:



3. Copy the **GameData** folder to your KSP install folder. If you're asked to overwrite existing files say yes.

## OPTIONAL

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### 12 hour days

In 64k a Kerbin day is 24 hours long. This value is used as it matches the in-game clock option. However you can optionally use a 12 hour day, which provides a more accurately scaled rotational velocity compared to stock KSP.

1. Open the **Optional 12 hour day** folder and copy the **GameData** folder inside to your KSP install folder. If you're asked to overwrite existing files say yes.

## 64k License

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### 64k is a fork of 6.4x Kerbol

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### Screen shots, images and videos

You may create and publish screen shots, images and videos featuring Universal Storage running as part of KSP, including for commercial or financial gain. This does not include the texture image files, except when viewed 'in-game' as part of Kerbal Space Program.

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