

# Relationship Prediction in Dynamic Heterogeneous Information Networks

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## ABSTRACT

Most real-world social networks are heterogeneous and relations between different entities have different semantic meanings. Therefore techniques for link prediction in homogeneous networks can not be directly applied on heterogeneous ones. On the other hand, works that investigate link prediction in heterogeneous networks, do not consider the dynamics of social networks in sequential time intervals. We propose a technique, called RelationPredict, that predicts a target relationship between two nodes of given types in a dynamic heterogeneous.

## KEYWORDS

Link prediction, relationship prediction, social networks, heterogeneous networks, network topology, meta path-based relationship.

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## 1 INTRODUCTION

The goal of link prediction in a social network graph [4] is to estimate the likelihood of the relationship between two nodes in future, based on the observed network. Recommending such future connections have multiple applications such as friendship, item, or ad suggestions, network completion, or biological applications such as predicting protein-protein interactions.

Traditional link prediction techniques [4] [Amin](#) ▶more citations◀ consider social networks to be homogeneous, i.e., graphs with only one type of edges and nodes. However, most real-world social networks, such as Twitter, Facebook, and DBLP, are heterogeneous, i.e., they have multiple relation and node types. For example, in a bibliographic network there are different types of nodes such as authors, papers, and venues, and different types of edges such as write, cite and publish. There are limited number of works that focused on this problem. For example, the probabilistic latent tensor factorization model... Recent works, such as [9], investigated this problem. However, such techniques do not consider the dynamics of social networks and ignore sequence of network snapshots. [Amin](#) ▶make sure about these citations◀ [14] [9] [8] [3] [11] [10] [7] [12] [4]

In this work we study the problem of temporal and heterogeneous relationship prediction, that can be stated as follows: *Given*

*a dynamic heterogeneous information network graph  $G$  (i.e., network with different types of nodes and links, attached with timestamps), how can we predict the future graph structure?*

## 1.1 Motivation

[Amin](#) ▶Motivate the problem by a real example and show the points made in this para.◀

The link prediction problem for homogeneous networks has been studied in the past [4] [Amin](#) ▶more citations◀. However most real social networks are heterogeneous and relations between different entities have different semantic meanings. Thus techniques for homogeneous networks can not be directly applied on heterogeneous ones. A few works, such as [7, 9], investigated this problem, however, they do not consider the dynamics of social networks and ignore sequence of network snapshots. On the other hand, it has been shown that for homogeneous network link prediction, incorporating temporal changes helps in a more accurate prediction [14]. Previous work on temporal link prediction scarcely studied heterogeneousness of social networks and to the best of our knowledge, the problem of relationship prediction for dynamic heterogeneous networks was not studied before.

## 1.2 Contributions

The main contributions of our work include:

- We present a technique, called RelationPredict, that predicts a target relationships between two nodes of given types;
- An evaluation of the accuracy and performance of the proposed algorithm on real social network data.

## 2 PROBLEM STATEMENT

*Definition 2.1 (Dynamic heterogeneous information network).* A dynamic heterogeneous information network is defined as a directed graph  $G = (V, E)$ , where  $V$  and  $E$  are set of nodes and edges of different types, and edges have timestamps. □ [Amin](#) ▶double check with HIN definition◀

*Example 2.2.* The DBLP bibliographic network<sup>1</sup> is a dynamic heterogeneous information network, containing different types of nodes such as papers, authors, topics, and publication venues, with publication links associated with date. Twitter social network is another example with nodes of types posted tweets, users, topics, and hashtags and time window associated with these tweets. □

In the context of a heterogeneous network, a *relation* can be in the form of a *direct link* or an *indirect link*, where an indirect link is a sequence of direct links in the network. Thus, two nodes might not be directly connected, however they might be connected considering the semantic of a sequence of links of different types. In this work, we use the terms *relationship prediction* and *link*

<sup>1</sup><http://dblp.uni-trier.de/db/>

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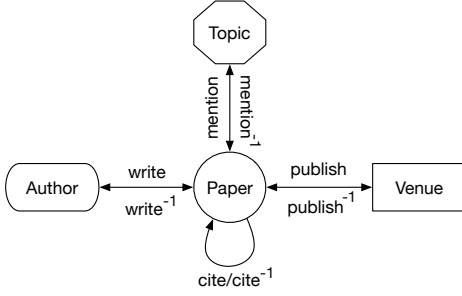


Figure 1: Network schema for DBLP network.

*prediction* interchangeably referring to predicting whether two nodes will be connected in future via a sequence of relations in the graph. Note that the length of a sequence can be greater than or equal to one. For instance in a bibliographic network a direct link exist between an author and a paper he wrote, and an indirect link exist between him and his co-authors through the paper, which they wrote together.

**Definition 2.3 (Relationship prediction problem).** Given a dynamic heterogeneous information network  $G$  at time  $t$ , and a target relation type  $R$ , we aim to predict the existence of a relation of type  $R$  between two given nodes at time  $t + 1$ .  $\square$

In order to better understand different types of nodes and their relation in a network, the concept of *network schema* [9] is used. The network schema is a meta structure graph that summarizes a heterogeneous information network and is formally defined as below.

**Definition 2.4 (Network schema).** For a heterogeneous network  $G = (V, E)$ , the network schema  $S_G = (\mathcal{A}, \mathcal{R})$  is a directed meta graph where  $\mathcal{A}$  is the set of node types in  $V$  and  $\mathcal{R}$  is the set of relation types in  $E$ .  $\square$

**Example 2.5.** Figure 1 shows the network schema for the DBLP bibliographic network with  $\mathcal{A} = \{Author, Paper, Venue, Topic\}$ .  $\square$

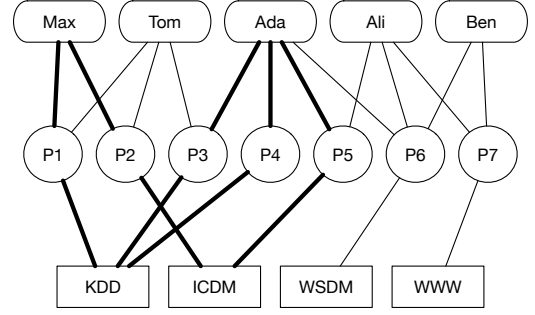
In this paper, we refer to different types of nodes in the DBLP bibliographic network with abbreviations  $P$  for paper,  $A$  for author,  $T$  for topic, and  $V$  for venue.

## 2.1 Meta path-based topology

Similar to the notion of network schema that provides a meta structure for the network, a *meta path* [9] provides a meta structure for paths between different nodes in the network.

**Definition 2.6 (Meta path).** A meta path  $\mathcal{P}$  is a path in the network schema graph  $S_G = (\mathcal{A}, \mathcal{R})$ , denoted in the form of  $\mathcal{P} = A_1 \xrightarrow{R_1} A_2 \dots \xrightarrow{R_n} A_{n+1}$ , as a sequence of links between node types, which defines a composite relationship between a node of type  $A_1$  and one of type  $A_{n+1}$ .  $\square$

**Example 2.7.** In the DBLP network, the co-author relationship can be described with the meta path  $A \xrightarrow{\text{write}} P \xrightarrow{\text{write}^{-1}} A$  or in short form  $A-P-A$ . Paths in thick solid lines in Figure 2 correspond

Figure 2: An example of  $A-P-V-P-A$  meta paths between two authors Max and Ada.

to  $A-P-V-P-A$  meta paths between Max and Ada, indicating they published in the same venue, such as  $Max-P1-KDD-P3-Ada$ .  $\square$

Each meta path indicates a different semantic for a path connecting two nodes, and defines a unique topology representing a special relation. For instance the relationship between two authors are different when they are co-authors ( $A-P-A$ ) versus one citing another's paper ( $A-P-P-A$ ).

## 3 RELATIONSHIP PREDICTION APPROACH

Given a dynamic heterogeneous information network graph  $G = (V, E)$ , and number of graph snapshots  $t$ , we first decompose  $G$  to a sequence of  $t$  heterogeneous graphs  $G_1, \dots, G_t$  with respect to its associated timestamps. We then apply our techniques to predict  $G_{t+1}$ . As mentioned in Definition 2.3, in this work we intend to predict *existence of a given type of relationship* (target relation) between two nodes in a heterogeneous network. Therefore we define a new type of graph, called *augmented reduced graph*, that is generated based on a given heterogeneous graph and a target relation meta path.

**Definition 3.1 (Augmented reduced graph).** Given a heterogeneous graph  $G = (V, E)$  and a target relation meta path  $P(a, b)$  between nodes of type  $a$  and  $b$ , an *augmented reduced graph*  $G^P = (V^P, E^P)$  is a graph, where  $V^P \subseteq V$  and nodes in  $V^P$  are of type  $a$  and  $b$ , and edges in  $E^P$  indicates relationships of type  $P$  in  $G$ .  $\square$

**Example 3.2.** An augmented reduced graph for the network in Figure 2 and target relation meta path  $P(Author, Author) = A-P-V-P-A$  is graph, where nodes are of type *Author* and edges represent relationship of *publishing in the same venue*. For example (Max, Ada) is an edge in the corresponding augmented reduced graph because they both published at KDD and ICDM. If we consider another meta path  $P(Author, Author) = A-P-A$ , the augmented reduced graph represents a co-authorship graph, where nodes are of type *Author* and edges, such as (Max, Tom), represent *co-authorship* relationship.  $\square$

### 3.1 Homogenize link prediction

Zhu et al. [14] studied the problem of temporal link prediction in the context of homogeneous networks, where the input is a sequence of graphs  $G_1, \dots, G_t$  and the output is the estimated  $G_{t+1}$ .

**Table 1: Notations and their description.** Amin ▶ Needs to be updated according to the latest version. ◀

Notation	Description
$\mathcal{P}, p$	Meta path and path
$k$	The dimension of latent features
$G_\tau$	Graph $G$ at time $\tau$
$\hat{G}_\tau$	Predicted graph $G$ at time $\tau$
$Z_\tau$	low rank $k$ -dimensional latent space representation matrix for $G_\tau$

The authors presented a matrix factorization with block-coordinate gradient descent (BCGD) technique that for each  $G_\tau$  at time  $\tau$  infers a low rank  $k$ -dimensional latent space representation matrix  $Z_\tau$  that minimizes the quadratic loss with temporal regularization

$$\begin{aligned} \argmin_{Z_1, \dots, Z_t} \sum_{\tau=1}^t \|G_\tau - Z_\tau Z_\tau^T\|_F^2 + \lambda \sum_{\tau=1}^t \sum_u (1 - Z_\tau(u) Z_{\tau-1}(u)^T) \\ \text{subject to: } \forall u, \tau, Z_\tau \geq 0, Z_\tau(u) Z_\tau(u)^T = 1 \end{aligned} \quad (1)$$

where  $\lambda$  is a regularization parameter, and  $(1 - Z_\tau(u) Z_{\tau-1}(u)^T)$  penalizes node  $u$  for suddenly changing its latent position.  $Z_\tau(u)$  is a row vector denoting  $u$ 's temporal latent space representation at time  $\tau$ , and  $Z_\tau(u, c)$  indicates the position of  $u$  in the  $c$ -th dimension at  $Z$ . The intuition behind their prediction model is that 1) nodes move smoothly in the latent space over time and it is less likely to have large moves [6, 13], and 2) user interactions are more likely to occur between similar users in a latent space representation. Thus it needs  $Z_{t+1}$  to predict the future graph  $G_{t+1}$ . They assume  $Z_{t+1}$  can be approximated by  $Z_1, \dots, Z_t$ . Finally they use  $Z_t Z_t^T$  to predict  $G_{t+1}$ . Amin ▶ However, the authors mentioned that the predicted graph at  $t + 1$  can be formulated as  $\Phi(f(Z_1, \dots, Z_t))$ , where  $\Phi$  is the link function and  $f$  is the temporal function. Learning or selecting the best link function  $\Phi$  and temporal function  $f$  is beyond the scope of this work. For example, we could apply nonparametric approaches [25] to automatically learn the link function  $\Phi$ . ◀

An immediate adaptation of the above BCGD technique is to consider a sequence of augmented reduced graphs  $G_i^P$  as input, i.e., graphs with source and destination of a target relationship type with edges between them if the target relation exists in the original graph  $G_i$ . This changes equation (1) by replacing  $G_\tau$  with  $G_\tau^P$ .

Algorithm 1 gets as an input a dynamic heterogeneous graph  $G$ , number of graph snapshots  $t$ , a target relation meta path  $P(a, b)$ , and latent space dimension  $k$ . The algorithm first decomposes  $G$  into a sequence of graphs  $\{G_1, \dots, G_t\}$  (line 1) by considering the associated timestamps on edges. Next from each graph snapshot  $G_i$ , a corresponding augmented reduced graph  $G_i^P$  is generated (lines 2-8) for which nodes are of type  $a$  and  $b$  (beginning and end of target relation meta path  $P$ ). Finally the BCGD technique in [14] is applied (lines 9-10) to infer  $k$ -dimensional temporal latent spaces  $Z_1, \dots, Z_t$  and estimate  $G_{t+1}^P$  by  $Z_t Z_t^T$ . Amin ▶ How  $Z_{t+1}$  depends on  $Z_1, \dots, Z_t$  from the algorithm? Explain assumptions in [14]. ◀

### 3.2 Meta path-based relationship prediction

The homogenize approach, however, does not consider different semantics of meta paths between the source and destination nodes. In fact, Zhu et al. [14] assume that the probability of a link between nodes depends only on their latent positions. However, we also consider meta path-based features in our prediction model. Our

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#### Algorithm. 1 Homogenize Link Prediction

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**Input:** A dynamic heterogeneous graph  $G$ , number of graph snapshots  $t$ , a target relation meta path  $P(a, b)$ , latent space dimension  $k$

**Output:** The predicted graph  $G^P$  at time  $t + 1$  based on the given target relation meta path  $P$

```

1:  $\{G_1, \dots, G_t\} \leftarrow \text{DecomposeGraph}(G, t)$ 
2: for each graph  $G_i$  do
3:   Let  $a$  and  $b$  be the node types of beginning and end of  $P$ 
4:   for each node  $x \in V_i$  of type  $a$  in  $G_i$  do
5:     follow  $P$  to reach a node  $y$  of type  $b$  in  $G_i$ 
6:     add edge  $(x, y)$  to augmented reduced graph  $G_i^P$ 
7:   end for
8: end for
9: Infer temporal latent spaces  $Z_1, \dots, Z_t$  using BCGD
10:  $G_{t+1}^P \leftarrow Z_t Z_t^T$ 
11: return  $G_{t+1}^P$ 

```

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intuition is that leveraging meta path-based features [9] helps to boost prediction accuracy besides using latent space feature space. In other word, we combine latent space features with topological meta path-based features.

We define a set of meta paths [9] on a given network schema and a target relation meta path  $P$ , such as co-authorship, to generate an augmented reduced graph (Definition 3.1)  $G_i^P$  from  $G_i$  based on  $P$ . We then leverage the technique in [14] to predict  $G_{t+1}^P$  given  $G_1^P, \dots, G_t^P$ , by inferring the temporal latent space representation for nodes at time  $t + 1$ . Amin ▶ this para seems wrong!!! ◀

Algorithm 2 gets as an input a dynamic heterogeneous graph  $G$ , number of graph snapshots  $t$ , a network schema  $S$ , target relation meta path  $P(a, b)$  between node types  $a$  and  $b$ , maximum length of a meta path  $l$ , and latent space dimension  $k$ . Same as Algorithm 1, it decomposes  $G$  into a sequence of graphs (line 1). It then produces the set of all meta paths between a node type  $a$  and type  $b$  defined in the given target relation  $P(a, b)$  (line 2). This is done by traversing the network schema  $S$  (for instance a BFS traversal) and generating meta paths with maximum length of  $l$ .

Next from each graph snapshot  $G_i$ , a corresponding augmented reduced graph  $G_i^P$  is generated (lines 3-9) for which nodes are of type  $a$  and  $b$  (beginning and end of meta path  $P$ ) and edges have weight between 0 and 1, based on a similarity measure. For example *PathSim* [9], path count, or random walk are measures for the relation of two nodes given link type and meta path, such as co-authorship.

Amin ▶ Note that values of  $G_i^P$  depends on meta-path  $P$ . ◀

**Algorithm. 2** Meta path-based Link Prediction

**Input:** A dynamic heterogeneous graph  $G$ , number of graph snapshots  $t$ , network schema  $S$ , a target relation meta path  $P^*(a, b)$ , maximum length of a meta path  $l$ , latent space dimension  $k$

**Output:** The predicted graph  $G^{P^*}$  at time  $t + 1$  based on the given target relation  $P^*$

```

1:  $\{G_1, \dots, G_t\} \leftarrow \text{DecomposeGraph}(G, t)$ 
2:  $\{P_1, \dots, P_n\} \leftarrow \text{GenerateMetaPaths}(S, P^*(a, b), l)$ 
3: for each meta path  $P_j(a, b)$  do
4:   for each graph  $G_i$  do
5:     for each node  $x \in V_i$  of type  $a$  in  $G_i$  do
6:       follow  $P_j$  to reach a node  $y$  of type  $b$  in  $G_i$ 
7:        $w_{xy} \leftarrow \text{MeasureSimilarity}(x, y, G_i)$ 
8:       add edge  $(x, y)$  with weight  $w_{xy}$  to augmented reduced
          graph  $G_i^{P_j}$ 
9:   end for
10: end for
11: Infer temporal latent spaces  $Z_1, \dots, Z_t$  using BCGD
12:  $G_{t+1}^{P_j} \leftarrow Z_t Z_t^T$ 
13: end for
14:  $G_t^{P^*} \leftarrow \text{LastKnownTargetGraph}(G, P^*(a, b), t)$ 
15:  $\forall (a, b \in N(a)) \in G_t^{P^*}$ , add a feature vector to the training set
    with  $w_{ab}$  in  $G_{t-1}^{P_j}$  for each meta paths  $P_j$ , and label with 1 if
     $(a, b) \in E_t^{P^*}$  otherwise 0.
16: Learn the model and apply it to the feature vector of  $G_{t+1}^{P_j}$  with
    different meta path  $P_j$ .
17: Build  $G_{t+1}^{P^*}$  based on the cut-off values for the output of predic-
    tion model.
18: return  $G_{t+1}^{P^*}$ 

```

Once the sequence of augmented reduced graphs  $\{G_1^P, \dots, G_t^P\}$  are generated, we apply the matrix factorization with the BCGD technique [14] to find a low rank  $k$ -dimensional latent space representation matrix  $Z_\tau$  for nodes at time  $\tau$ .

**The predictive model.** Given the training pairs of nodes and their corresponding meta path-based features (similarity weights  $w$ ), we build a prediction model to learn the weights associated with these features. To do so, we use logistic regression as the prediction model. we can define the probability of existence of a link between nodes  $a$  and  $b$  as

$$\Pr(\text{label} = 1 | a, b; \theta) = \frac{e^z}{e^z + 1}$$

where  $z = \sum_{i=1}^n \theta_i \cdot w_i$  for  $n$  meta paths,  $\theta_i$  is a normalized weight value for weight  $w_i$  (meta path-based feature) indicating its importance for prediction. In order to learn the prediction model, we use logistic regression with  $L_2$  regularization to estimate the optimal  $\theta$ .

$$\hat{\theta} = \arg \max_{\theta} \sum_i \log \Pr(y_i = 1 | a_i, b_i; \theta) - \alpha \sum_{j=1}^N \theta_j^2$$

We derive  $\hat{\theta}$  which maximizes the likelihood of all the training pairs, using maximum likelihood estimation.

**Training:** For each pair of nodes  $(a, b)$  in  $G_t^{P^*}$ , where  $b \in N(a)$  add a feature vector to the training set with corresponding  $w_{ab}$  in  $G_{t-1}^{P_j}$  for each meta paths  $P_j$ , and with label 1 if  $(a, b) \in E_t^{P^*}$  otherwise label 0.

**Testing:** Perform logistic regression to learn the model. Apply the model to the feature vector of predicted graphs  $G_{t+1}^{P_j}$  with different meta path  $P_j$ . Finally it builds  $G_{t+1}^{P^*}$  based on the cut-off values for the output of prediction model.

### 3.3 Combining latent and meta path-based features

**Amin** ► ISSUES TO DISCUSS ◀

- Although gradient descent is fast, computing meta path values for all pairs is not scalable thus we restrict it to those links that make new connections in future or negative samples and use logistic regression.

- After  $p$ -value analysis some latent features might be correlated with MPs. Removing may increase the accuracy or we can remove those with lower  $p$ -value. This needs careful analysis as it might be dependent to number of intervals or the size of latent feature.

$$- G_{ij} \approx \sum_{l=1}^m \theta_l w_l(i, j) + \sum_{l=1}^k \theta_l Z_{il} Z_{jl}$$

$$\arg \min_Z \sum_{(i,j) \in O} \|G_\tau(i, j) - \Phi(z_i^T z_j + f_D(z_i, j; w))\|_F^2$$

- Augmenting latent with explicit features helps to combine latent features with the results of any other link prediction model. Suppose scores  $w_{ij}$  is the meta path feature between nodes  $i$  and  $j$ . Then, we can treat this as being a dyadic feature  $z_{ij}$  in the above framework, and learn latent features that fit the residual of these scores. In general then, the latent feature approach has a natural mechanism by which any predictive signal can be incorporated, whether it is an explicit feature vector or model predictions. However, a caveat is in order: it is not necessary that combining latent features with another model will improve performance on test data. If the latent features learn similar structure to the other model, then combining the two cannot be expected to yield better results.

As a final remark, we note that the linear combination of latent and explicit features is not the only way to incorporate side information. This issue has been studied in the context of the cold-start problem [29] in collaborative filtering. Recent advances in this literature are based on inferring reasonable values of latent features by falling back to the side information as a prior [2, 12]. However, unlike most collaborative filtering applications, in link prediction we are mostly interested in using side information to improve predictions, rather than dealing with cold-start nodes. Therefore, we expect it to be most useful to directly augment the latent feature prediction with one based on side information.

### 3.4 Implementation

We use the implementation<sup>2</sup> of temporal latent space inference for a sequence of dynamic graph snapshots [14].

For the classification part, we use the efficient LIBLINEAR [2] package<sup>3</sup> and set the type of solver to L2-regularized logistic regression (primal) that solves  $\min_w w^T w / 2 + C \sum \log(1 + \exp(-y_i w^T x_i))$ ,

<sup>2</sup><https://github.com/linhongseba/Temporal-Network-Embedding>

<sup>3</sup><https://github.com/cjlin1/liblinear>



where  $w$  is the generated weight vector as the model for a given set of instance-label pairs  $(x_i, y_i)$ ,  $i = 1, \dots, l$ ,  $x_i \in R^n$ ,  $y_i \in \{-1, +1\}$ ,  $w^T w / 2$  is the regularization term, and  $C > 0$  is a penalty parameter. In the testing phase, we predict a data point  $x$  as positive if  $w^T x > 0$ , and negative otherwise. We performed 5-fold cross validation for the training phase.

## 4 EXPERIMENTS

We conduct experiments on a synthetic data and three real-world datasets. We will first introduce the experiment setting, then show the results and analysis on the two types of datasets respectively.

### 4.1 Experiment Setting

**4.1.1 Dataset.** We use four datasets, whose statistics are summarized in Table 2.

- **Publications dataset:** The *aminer* citation dataset<sup>4</sup> V8 (2016-07-14) is extracted from DBLP, ACM, and other sources. It contains 3,272,991 papers and 8,466,859 citation relationships for 1,752,443 authors, who published in 10,436 venues, from 1930 to 2016. Each paper is associated with abstract, authors, year, venue, and title. Amin ▶ We consider only those papers published since 1996, which includes  $X$  papers and  $Y$  authors. ◀ Authors in [7] used a similar dataset but considered only authors with more than 5 publications. We generate two datasets: one that contains all publications, and one that considers authors with at least 5 papers. We consider  $k = 3, 5, \text{and } 10$  different time intervals for the dynamic analysis. In our evaluation, we execute the learned model on the last interval to measure the prediction accuracy.
- **Movies dataset:** The RecSys HetRec 2011 movie data set [1] is an extension of MovieLens10M dataset, published by GroupLens research group<sup>5</sup> that links the movies of MovieLens dataset with their corresponding web pages at Internet Movie Database (IMDb<sup>6</sup>) and Rotten Tomatoes<sup>7</sup> movie review systems. It contains information of 2,113 users, 10,197 movies, 20 movie genres (avg. 2.04 genres per movie), 4,060 directors, 95,321 actors (avg. 22.78 actors per movie), 72 countries, 855,598 ratings (avg. 404.92 ratings per user, and avg. 84.64 ratings per movie), and 13,222 tags (avg. 22.69 tags per user, avg. 8.12 tags per movie).

These databases have different characteristics and evolution behaviour. We also consider different type of target relationship as discussed in subsection 4.1.2.

Movies once release, users can rate them but a paper is published once and new co-authorship is made only at that time.

In co-authorship all connections are new in MovieDB new connections to an existing movie. This is a common problem with all rating datasets.

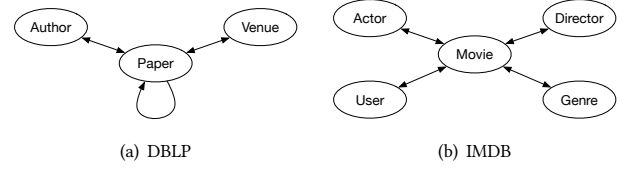
Datasets of different sizes. We also conduct our experiments on two variations of the DBLP, one with min 5 paper as in ... and one with all.

<sup>4</sup><https://aminer.org/citation>

<sup>5</sup><http://www.grouplens.org>

<sup>6</sup><http://www.imdb.com>

<sup>7</sup><http://www.rottentomatoes.com>



**Figure 3: The simplified network schema used for our experiments.**

**4.1.2 Target relationships.** Network schema for the two datasets are shown in Figure X. Note that we consider a simplified version and ignore nodes such as topic for papers or tag for movies.

We consider ... based on the work in ... we can

Authors in [7] conducted Wald test in a case study and found that found that the p-value for the feature associated with each meta path and their significance level. From the results, we can see that the shared co-authors, shared venues, shared topics and co-cited papers for two authors all play very significant roles in determining their future collaboration(s). For...

Similarly we only calculated the PC for these meta paths. Note that the goal of our paper is not to select the best features but to show the strength of using...

Table 2 shows meta paths between authors under length 4 for the publications dataset.

**Table 2: Publications Dataset Meta Paths ( $A$  = author,  $P$  = paper,  $V$  = venue).**

Meta path	Meaning
$A-P-A$	[The target relation] Authors are coauthors
$A-P-V-P-A$	Authors publish in the same venue
$A-P-A-P-A$	Authors have the same co-author
$A-P-P-P-A$	Authors cite the same papers

Unlike the  $A-P-A$  target relation for the publication dataset for which both ends of the relation is of the same kind, we consider  $U-M$  as the target meta path for the movie dataset to show the effectiveness of our proposed methods in predicting such relationships. Amin ▶ The issue with matrix factorization is that originally  $G_{n \times n}$  is for homogenous network with the same type of nodes. In our case  $ZZ^T$  vs.  $VU^T$  ◀

**Table 3: Movies Dataset Meta Paths ( $U$  = user,  $M$  = movie,  $A$  = actor,  $D$  = director,  $G$  = genre).**

Meta path	Meaning
$U-M$	[The target relation] A user watches a movie
$U-M-A-M$	A user watches a movie with the same actor
$U-M-D-M$	A user watches a movie with the same director
$U-M-G-M$	A user watches a movie of the same genre
$U-M-U-M$	A user watches a movie that another user

4.1.3 *Baseline methods.* Considering the effect of time-wise data decomposition. What if we shorten timespans of each  $G_t$ ? The extreme is having only one graph or having it for each year. Can we find a trade-off?

- Heterogeneous non-temporal - Collection of PathSim (Path-Count, NormalPCount, RandomWalk, Symmetric random walk)
- Homogeneous non-temporal (Katz, Jaccard)
- Homogeneous temporal (Katz, Jaccard)

#### 4.1.4 *Evaluation Metrics.*

- We use prediction error to evaluate the inference accuracy. Given the training graph  $G_1, \dots, G_t$ , prediction error is defined as... Therefore, a smaller prediction error indicates better inference accuracy.
- For link prediction accuracy, we use Area Under Curves (both Receiver Operating Characteristic (ROC) and Precision-Recall (PR) curves), termed as AUCROC and AUCPR.
- NDCG
- *Statistical Comparison.* In order to decide which of classifiers has a lower error rate, we perform McNemar's test, which assess the significance of the difference between two correlated proportions, such as might be found in the case where the two proportions are based on the same sample of subjects or on matched-pair samples.
- Trade-off analysis (time overhead)

## 4.2 Results and Findings

**Amin** ▶ One reason that A-P-V-P-A is better with intervals is that one may publish in KDD but there are so many publishing there....◀

## 4.3 Discussion

Our proposed technique can also be used in other applications. For example link recommendation

predicting missing edges in graphs.

Vertex Recommendation similar to [5]

In this work we modelled the predicted graph  $\hat{G}_\tau(i, j)$  as a combination of meta path features and latent features  $\Phi(z_i^T z_j + f_D(z_{i,j}; w))$ . As explained in [0], one may also augment the model by incorporating some information regarding node affinities using implicit/explicit attributes and define node features  $x_i$ , which makes the model  $\hat{G}_\tau(i, j) = \Phi(z_i^T z_j + f_D(z_{i,j}; w))$

As shown in [0] and [14], latent features are more predictive of linking behaviour compared to unsupervised scoring techniques such as Katz, Preferential Attachment, and Adamic.

Experiments in [0] shows that although we cannot certainly infer that latent structure are more predictive than side-information, combining the two increases the prediction accuracy.

\* Link prediction via matrix factorization

## 5 RELATED WORK

[14] [9] [8] [3] [11] [10] [7] [12] [4]

PathSelClus [22] utilizes limited guidance from users in the form of seeds in some of the clusters and automatically learn the best weights for each meta-path in the clustering process. [22] Y. Sun, B. Norick, J. Han, X. Yan, P. Yu, X. Yu. Integrating Meta-Path Selection

with User-Guided Object Clustering in Heterogeneous Information Networks. In KDD, 2012.

Some earlier works have used temporal smoothness for evolutionary clustering [36] and link prediction in a dynamic network [14].

There exist many embedding methods for static networks, however very few considered dynamic networks. Zhu et al. [14] attempt dynamic link prediction by adding a temporal-smoothing regularization term to a non-negative matrix factorization objective. Their goal is to reconstruct the adjacency matrix of different time-stamps of a graph. They use a Block-Coordinate Gradient Descent (BCGD) algorithm to perform non-negative factorization. Their formulation is almost identical to the algorithm of Chi et al. [36], who perform evolutionary spectral clustering that captures temporal smoothness. Because matrix factorization provides embedding vectors of the nodes for each time-stamp, the factorization by-product from this work can be considered as dynamic network embeddings.

[36] Y. Chi, X. Song, D. Zhou, K. Hino, and B. L. Tseng. Evolutionary spectral clustering by incorporating temporal smoothness. In Proceedings of the International Conference on Knowledge Discovery and Data Mining (KDD), 2007, pp. 153-162.

## 6 CONCLUSIONS

TBA.

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