



Nelson Okenwa

GAME UX/UI DESIGNER

PROFILE

Passionate and experienced Game UI/UX Artist and Graphics Designer with a track record of delivering outstanding design solutions. I thrive in a team environment, where I can contribute my creativity and collaborate with others to bring ideas to life. Throughout my career, i have embraced every challenges i come across and leverage them as catalysts for personal growth. I am highly disciplined in time management and meeting deadlines, while pushing the boundaries of my creativity to consistently deliver outstanding results.

WORK EXPLERIENCE

2021 - 2023

Game UX/UI Designer
Quiva Games | [quiva.games](#)

Collaborated with a team of game designers and developers to create capti-
vating and immersive user interfaces for various game projects.
Prepared Rough Sketches and Thumbnails for UI concept, discussed with the
Client and made neccessary changes. Created high-quality UI Assets based
on the UI Concept Sketches I worked on. Designed wireframes, prototypes,
and mockups to visualize and iterate on interface layouts and interactions.

2020- 2022

Graphics/UX/UI Designer
Liqair Studios | [Liqair.art](#)

Managed and executed design projects independently, collaborating directly
with clients to deliver their vision effectively. Created graphics, illustrations,
and branding materials that effectively conveyed the client's brand identity
and aesthetics. Prioritized tasks, managed time effectively, to meet deadlines.

2021 - 2022

UX/UI Designer
Xend Finance | [Xend.finance](#)

Worked closely with stakeholders to understand project requirements and
translate them into visually stunning designs. Created a well polished gami-
fied UI interface/assets for a crypto wallet extention, Website, etc.

REFERENCES

Josheph Okey-Ume
Unity developer/Team Lead | Quiva Games
Phone: +234 (0) 7060452130
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Oyibo Victor
Senior 3d Artist | Quiva Games
Phone: +234 (0) 8054391769
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CONTACTS

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EDUCATION/ CERTIFICATION

- 2017

Diploma, Graphic Design
Linkonnet Computer Institute
- 2015

Diploma, Videography
Scent Studios

SKILLS

Adobe Illustrator	■	■	■	■	■
Adobe Photoshop	■	■	■	■	□
Adobe XD	■	■	■	■	■
Figma	■	■	■	■	□
Unity Game engine	■	□	□	□	□
Adobe After Effects	■	■	□	□	□
Adobe Premire Pro	■	■	■	□	□

PORTFOLIO LINKS

- URL: [nelson-gameui-portfolio](#)
- Game UX/UI: [google drive link](#)
- Web UX/UI: [madwallet.io](#)
- Web UX/UI: [cyberspawns.com](#)

HOBBIES

Game

Gym

Music