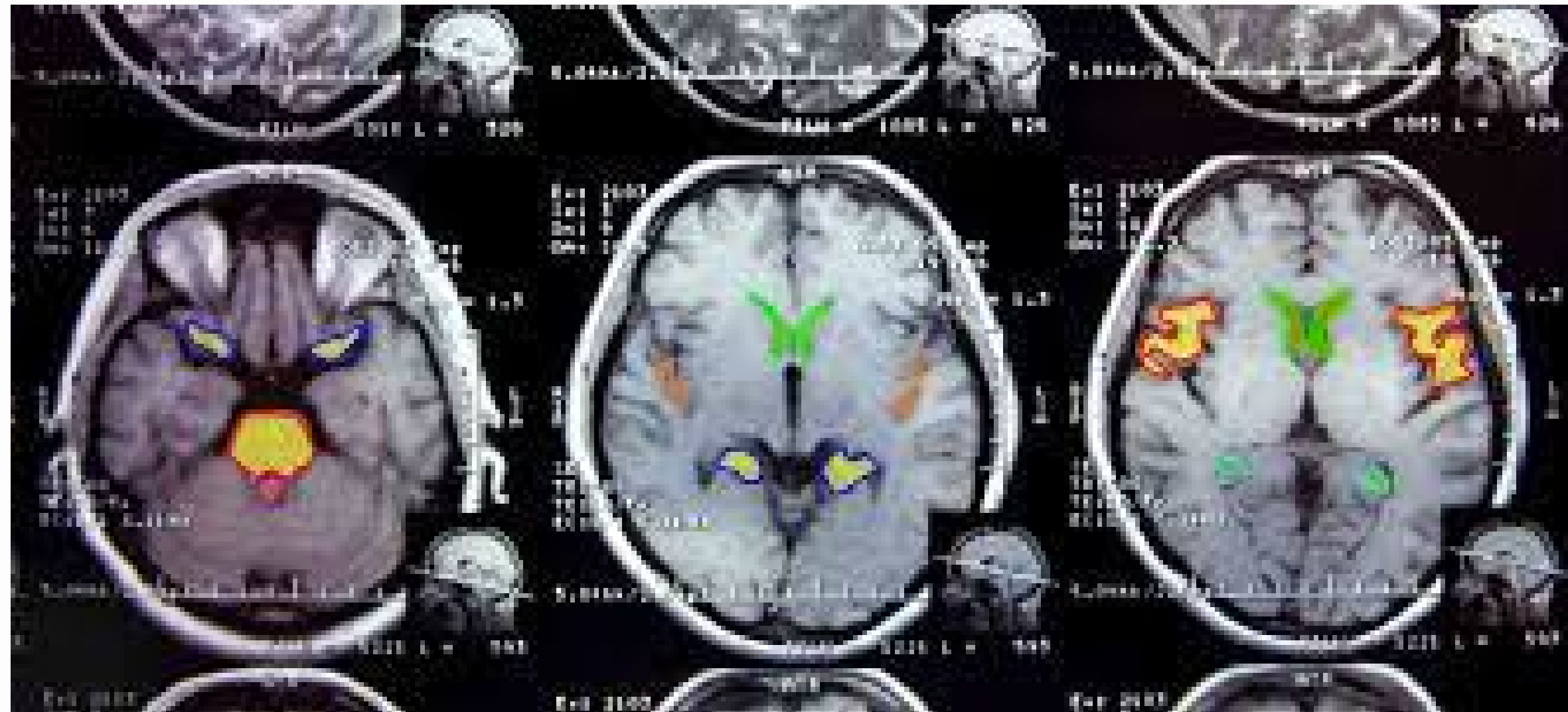
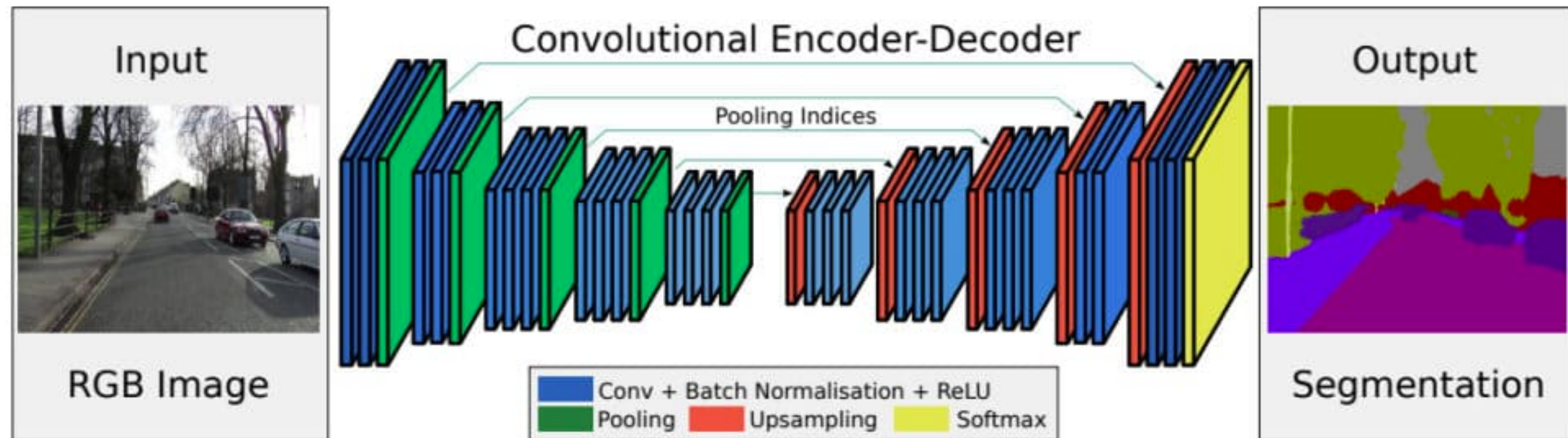


BRAIN MRI SEGMENTATION

WITH DIFFERENT ENCODERS



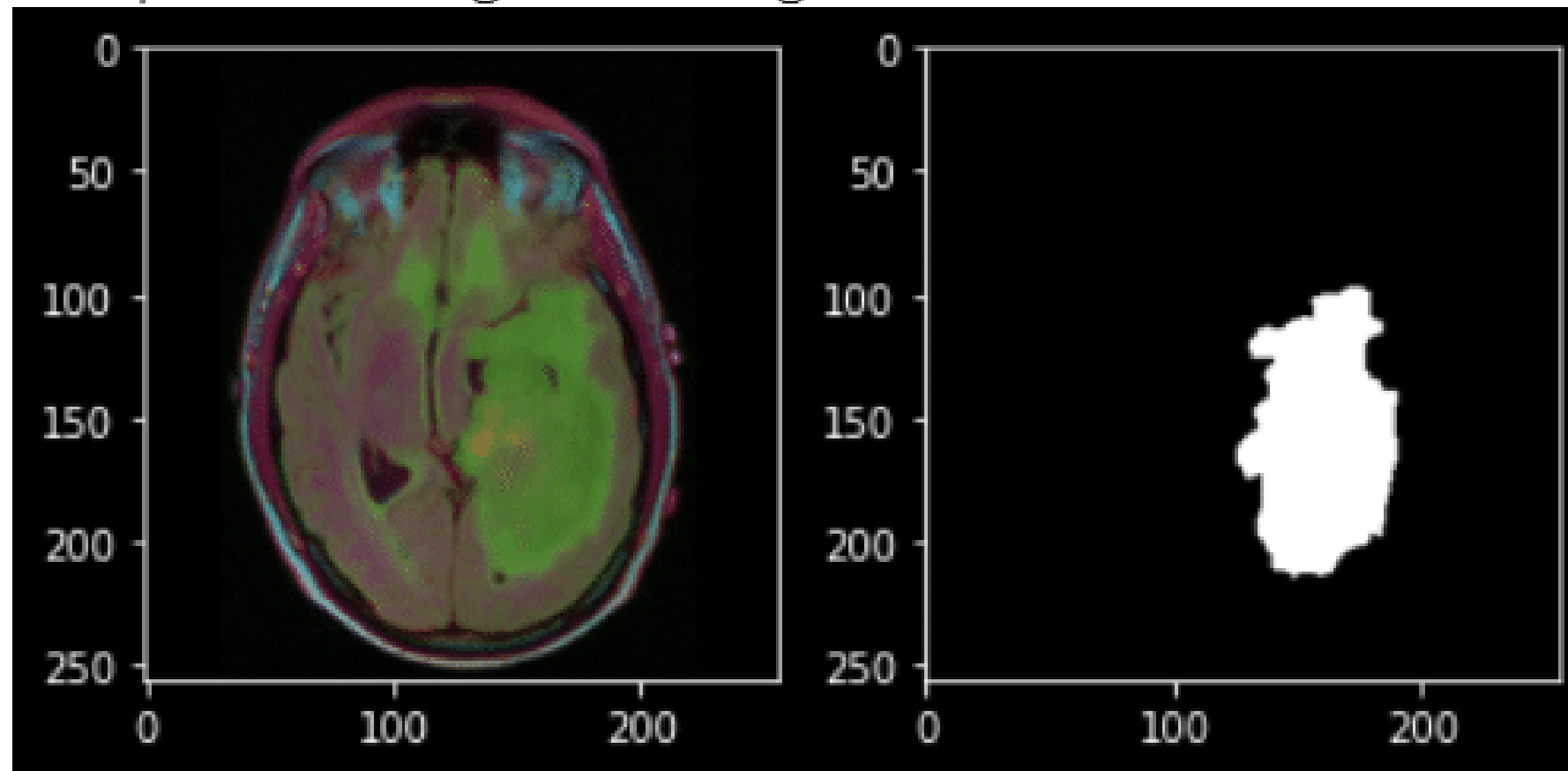
Semantic Segmentation



Assigns a class label to each pixel in an image

Brain MRI Semantic Segmentation

Data source: <https://www.kaggle.com/datasets/mateuszbeda/lgg-mri-segmentation>



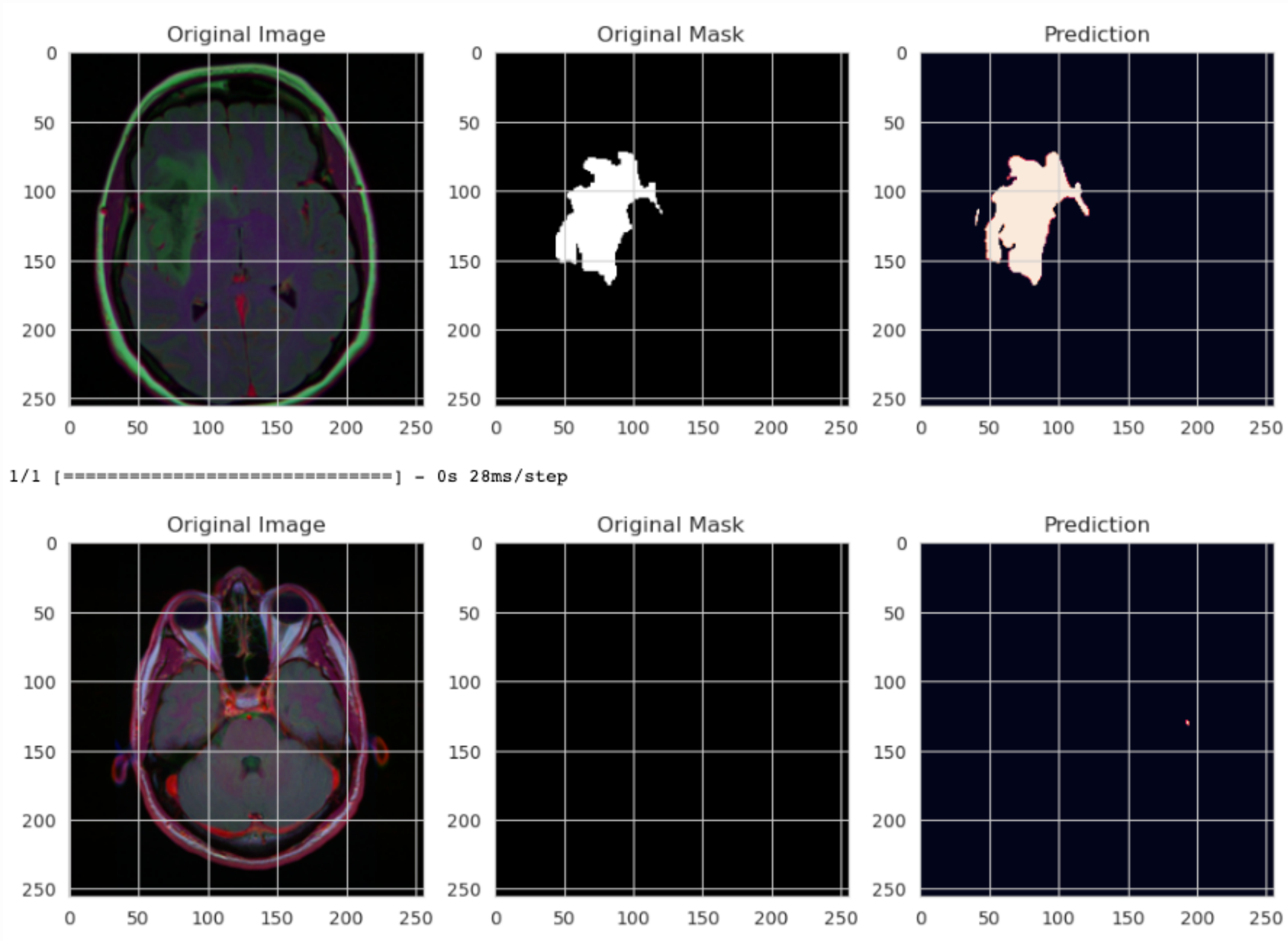
This dataset contains brain MRI images together with manual FLAIR abnormality segmentation masks.

Training set:	2828
Validation set:	393
Test set:	708

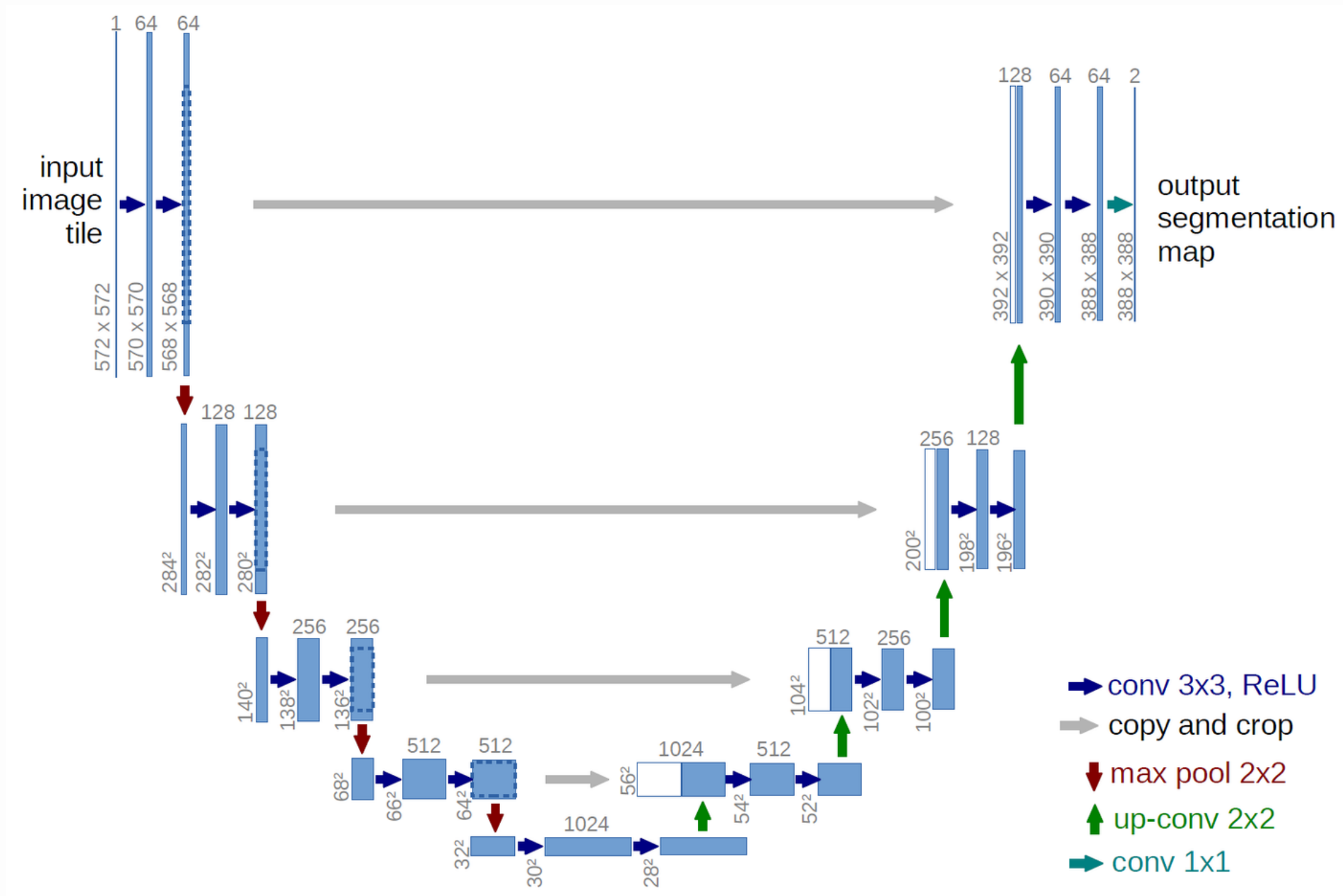
Total:	3929
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Brain MRI

Semantic Segmentation



Unet



- A CNN architecture specifically designed for biomedical image segmentation
- Symmetric U-shaped structure with contracting and expanding paths
- Enable precise localization and high-resolution feature mapping

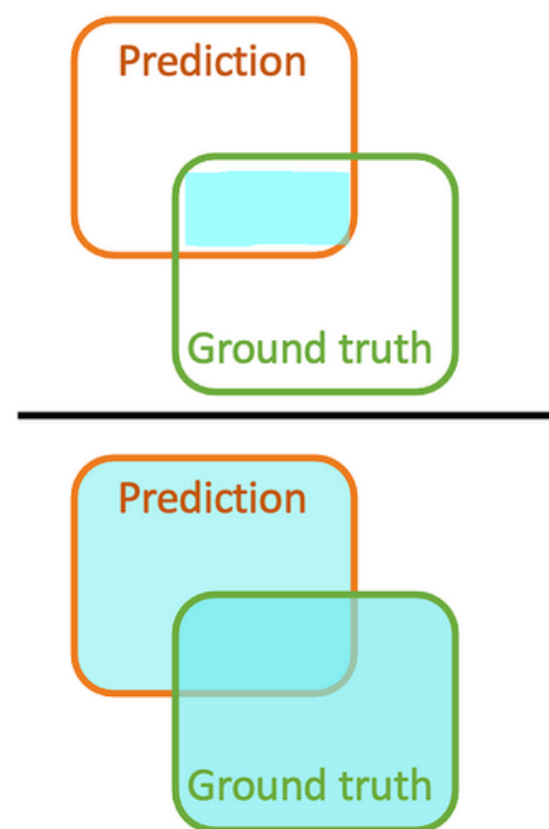
Different encoders

- **Generic Unet(no pretrained encoders)**
- **VGG16 (retrain all layer)**
- **ResNet50 (retrain all layer)**
- **ResNet50 (freeze first two conv blocks)**

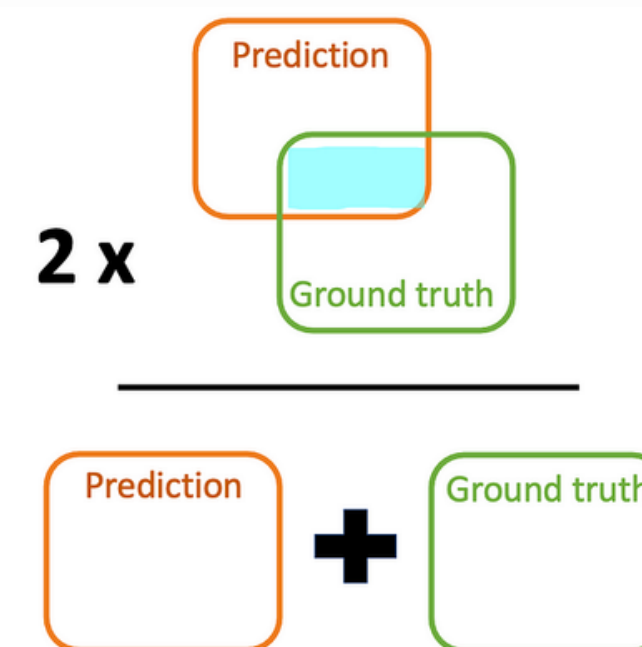
Metrics

- Both metrics have values between 0 and 1, where a score of 1 indicates a perfect match between the predicted and ground truth masks.
- The subtle difference between them is that the dice score tends to veer towards the average performance. Whereas the IOU helps one understand worst case performance.
- In practice, they're often both used.

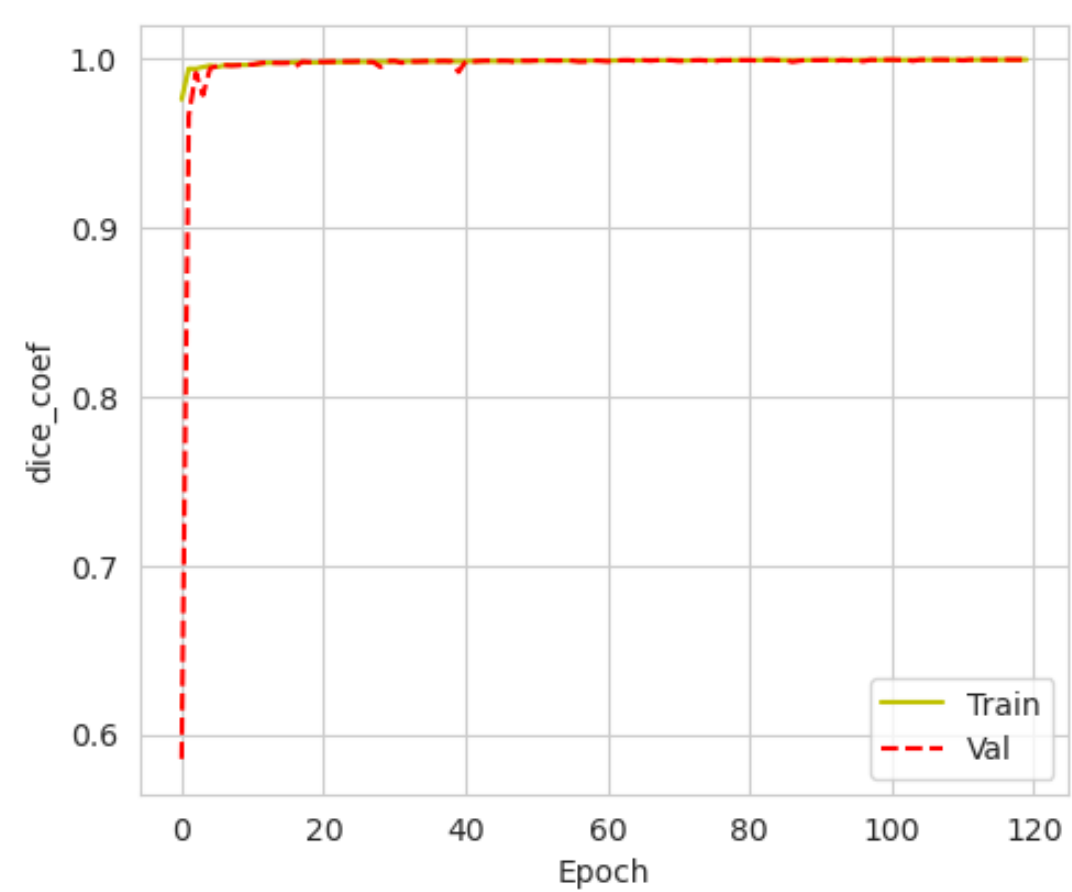
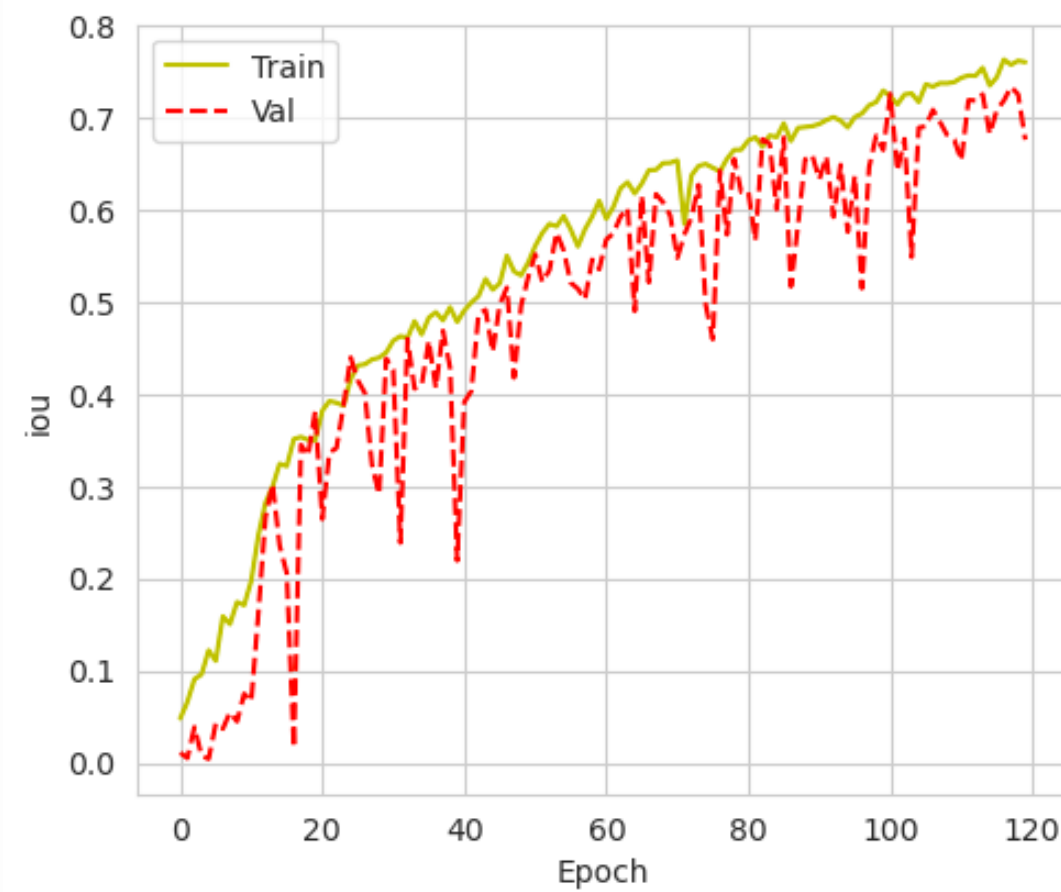
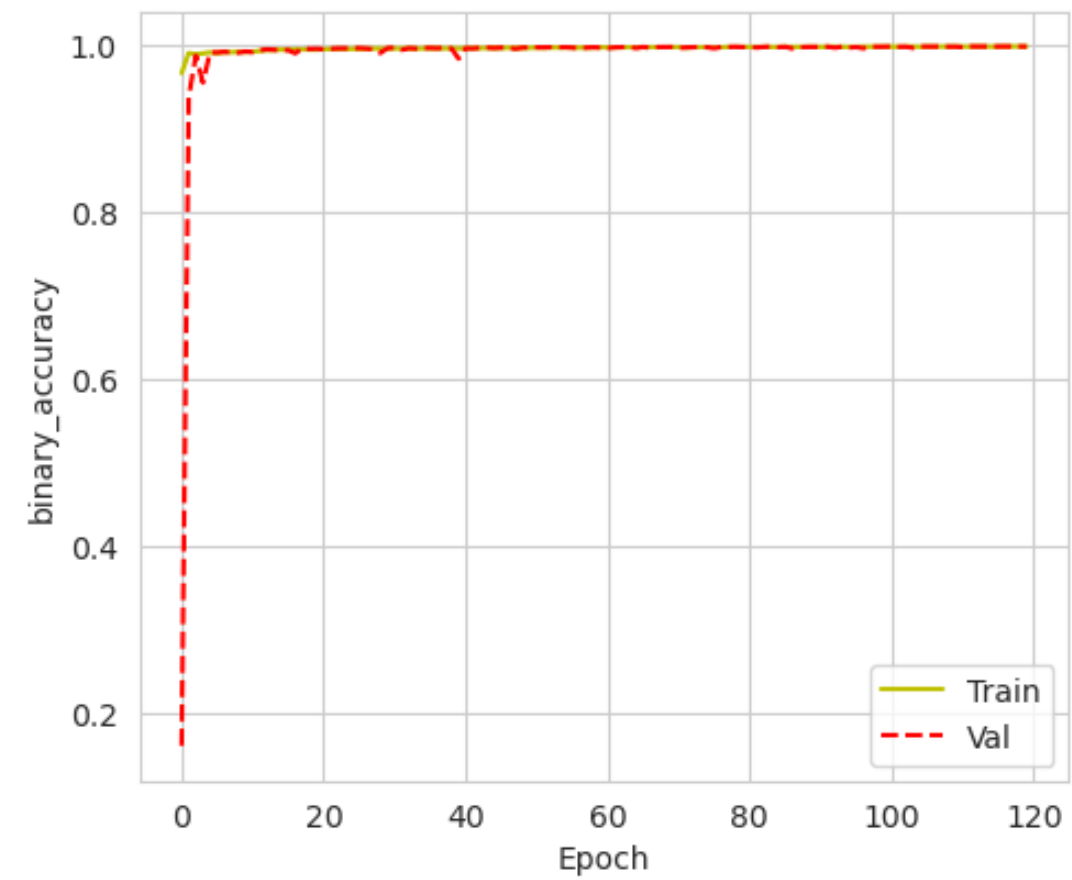
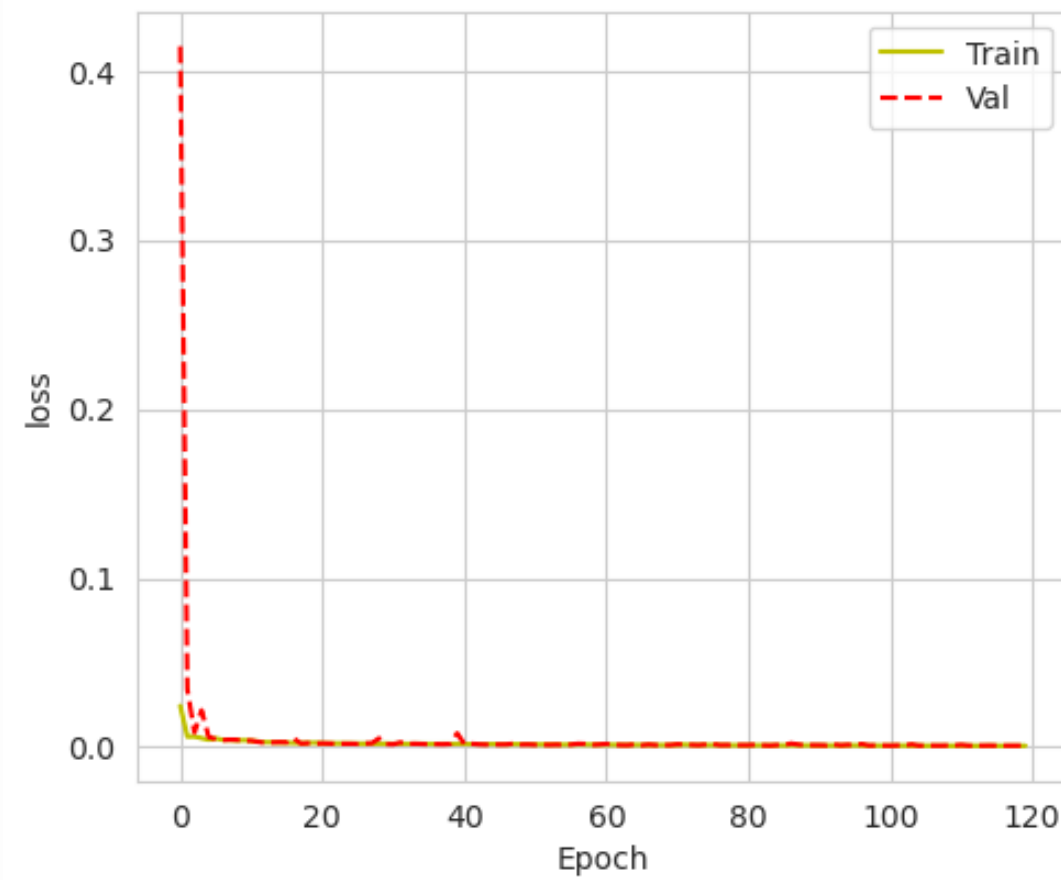
$$\text{IoU} = \frac{\text{Area of overlap}}{\text{Area of union}} =$$



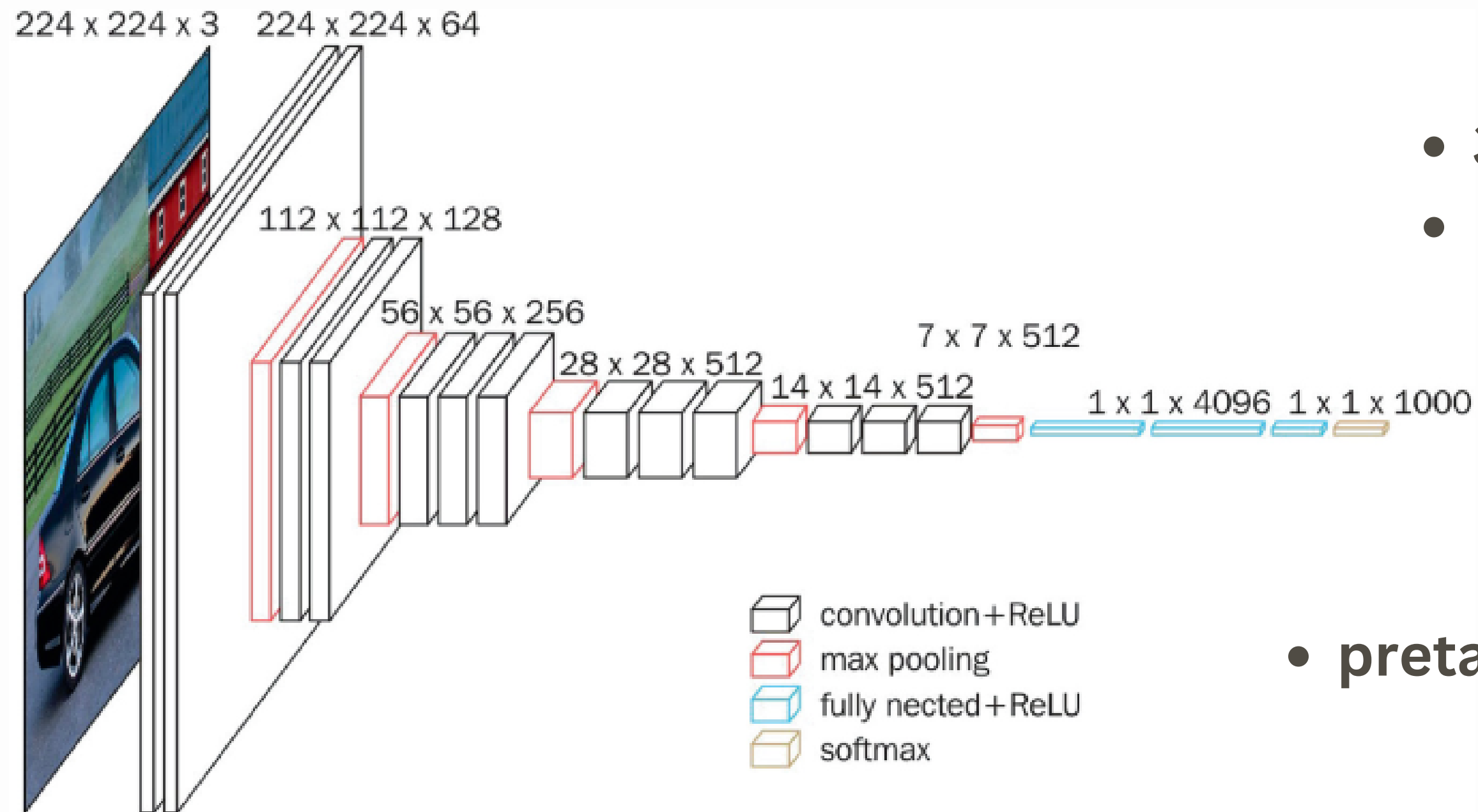
$$\text{Dice} = \frac{2 \times \text{Area of overlap}}{\text{Total area}} =$$



Unet



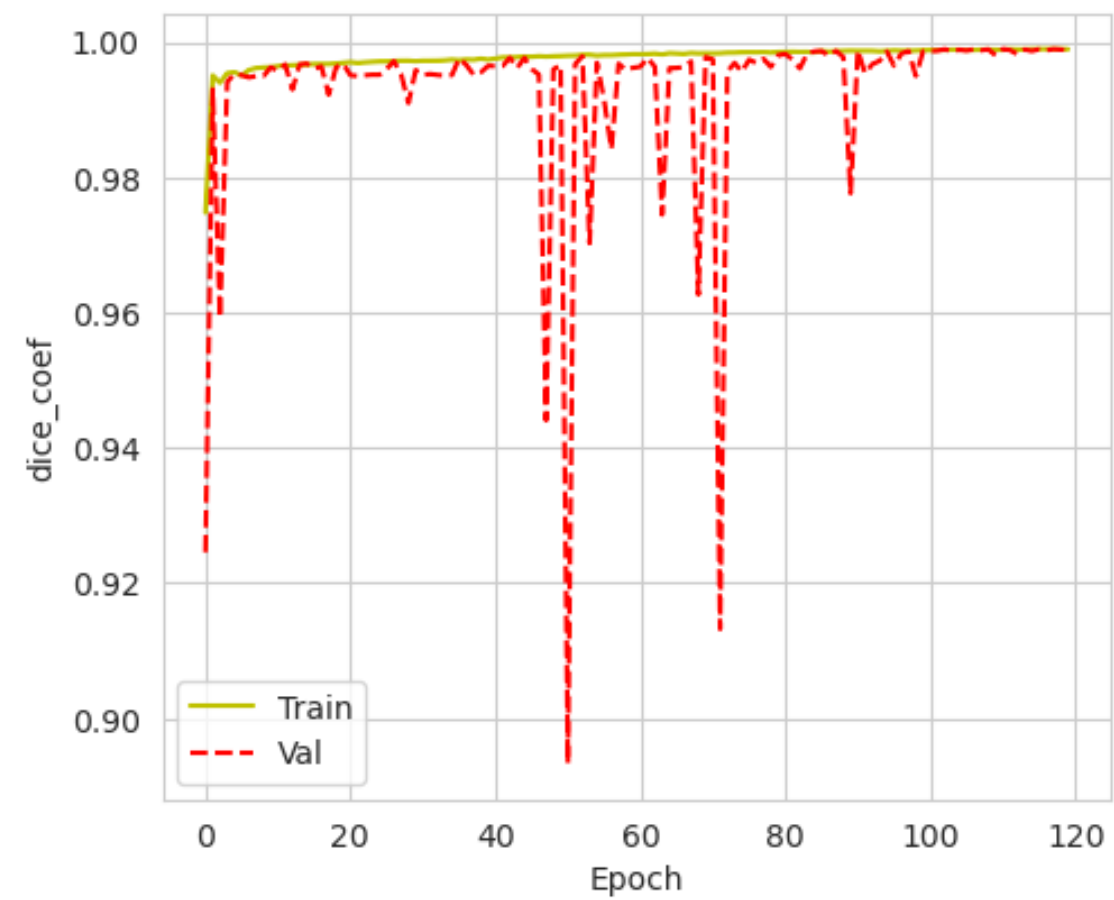
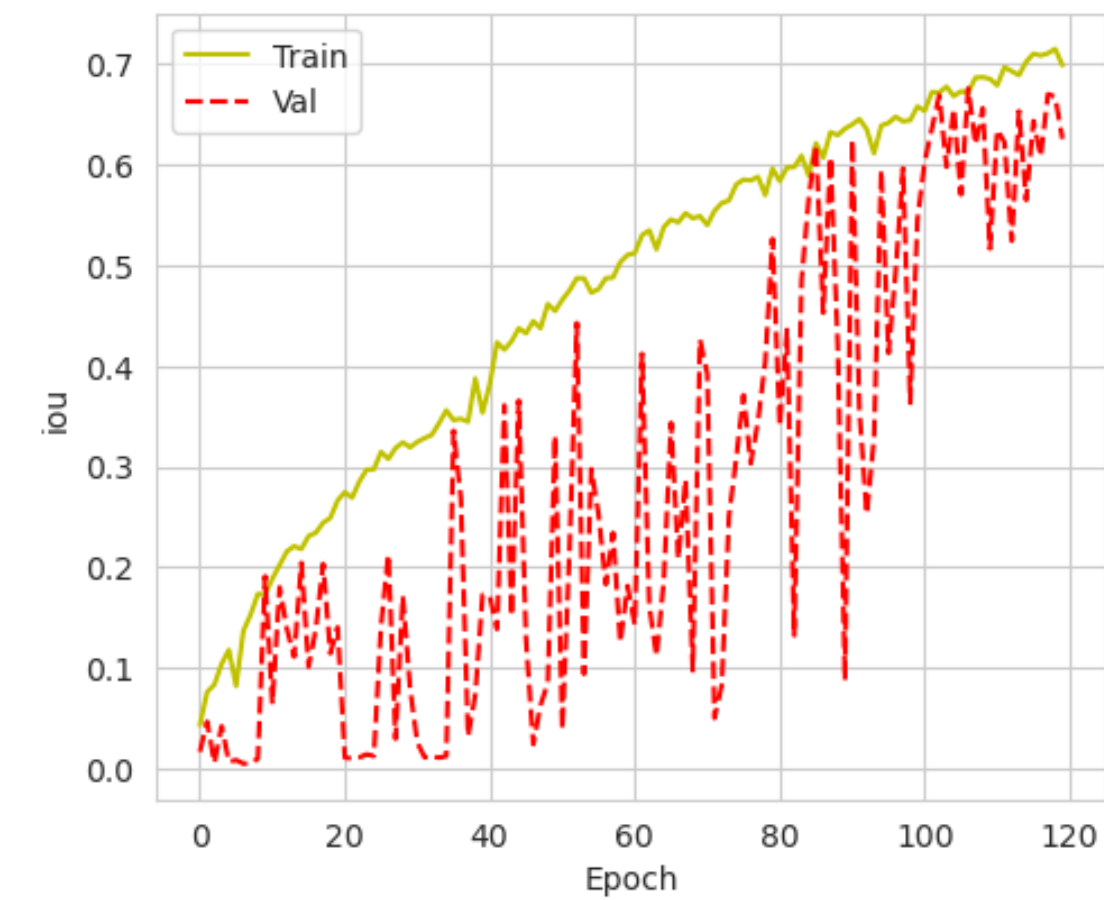
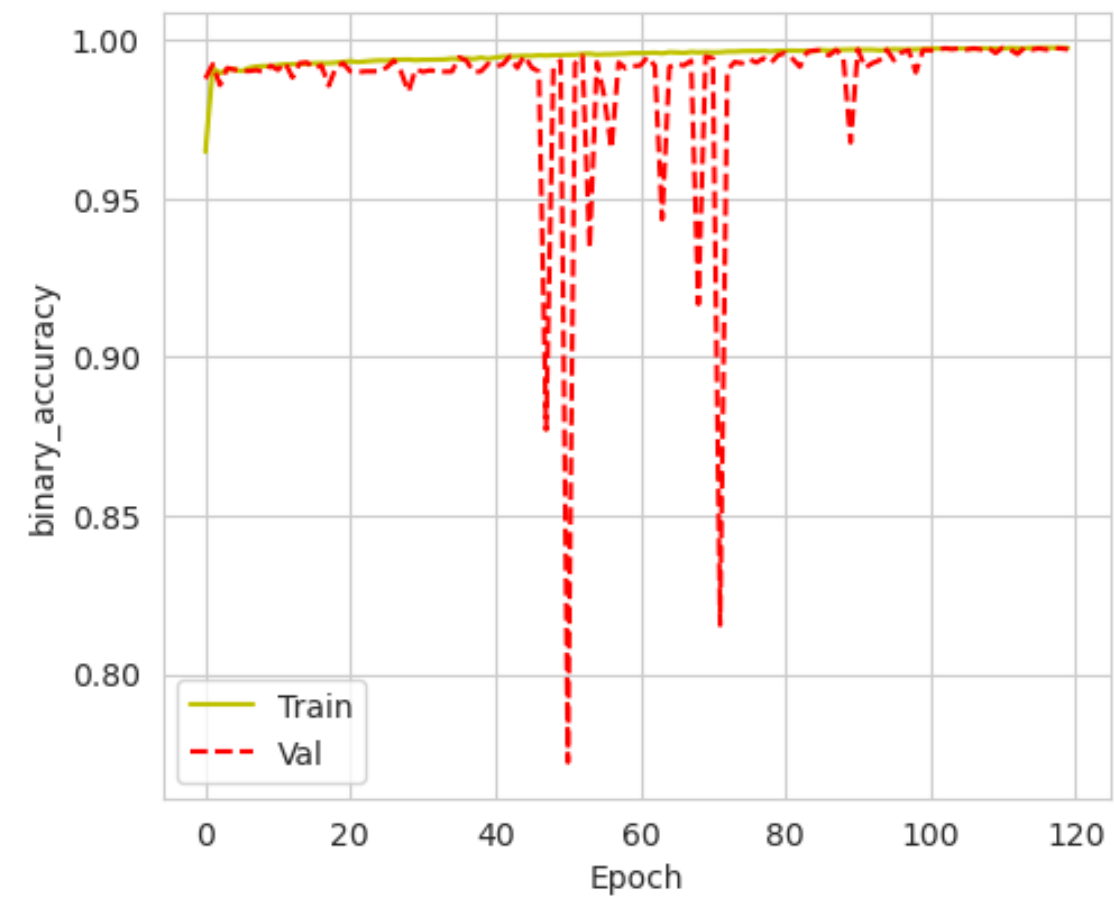
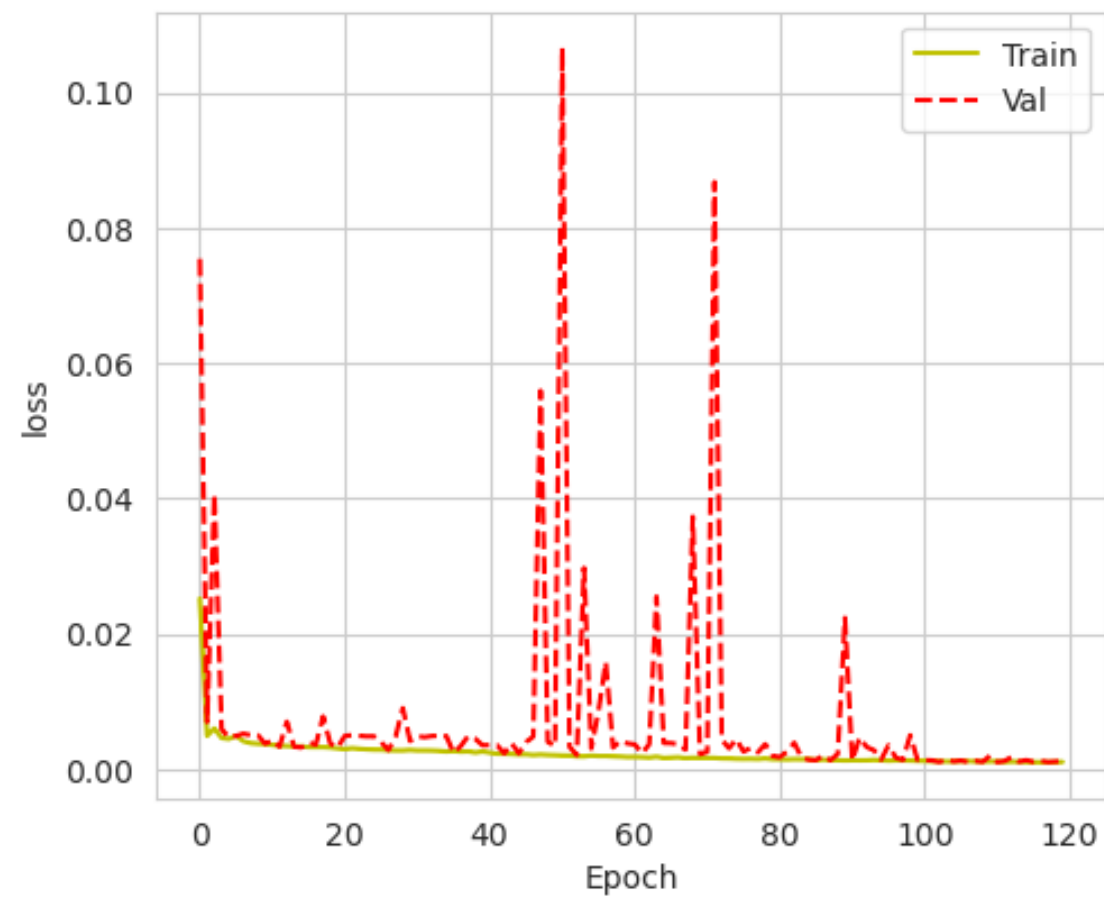
VGG 16



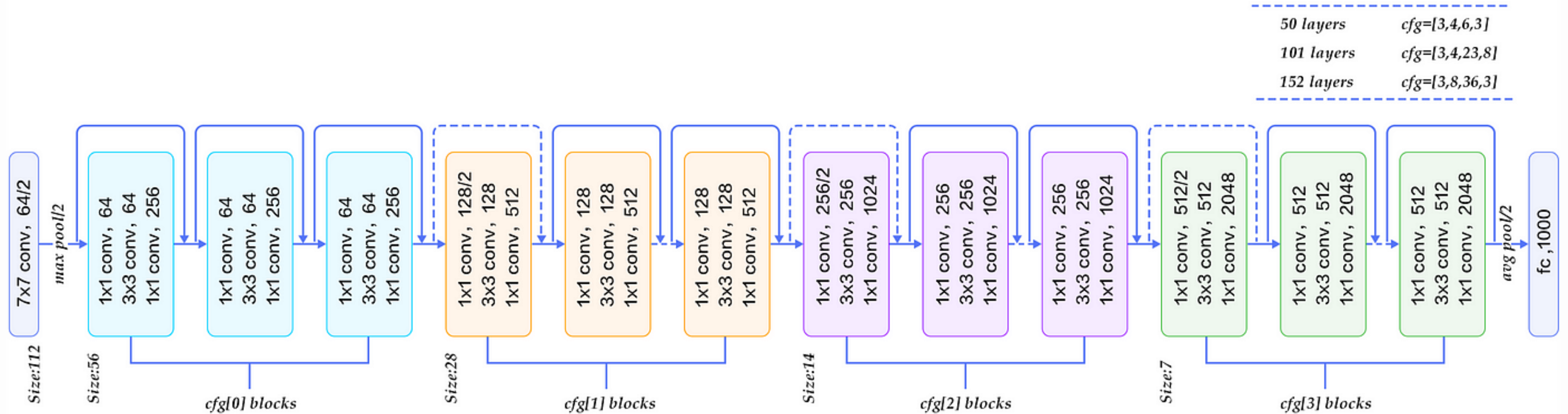
- 3x3 convolutional filters
- Deeper networks

- pretrained weights on ImageNet

VGG 16

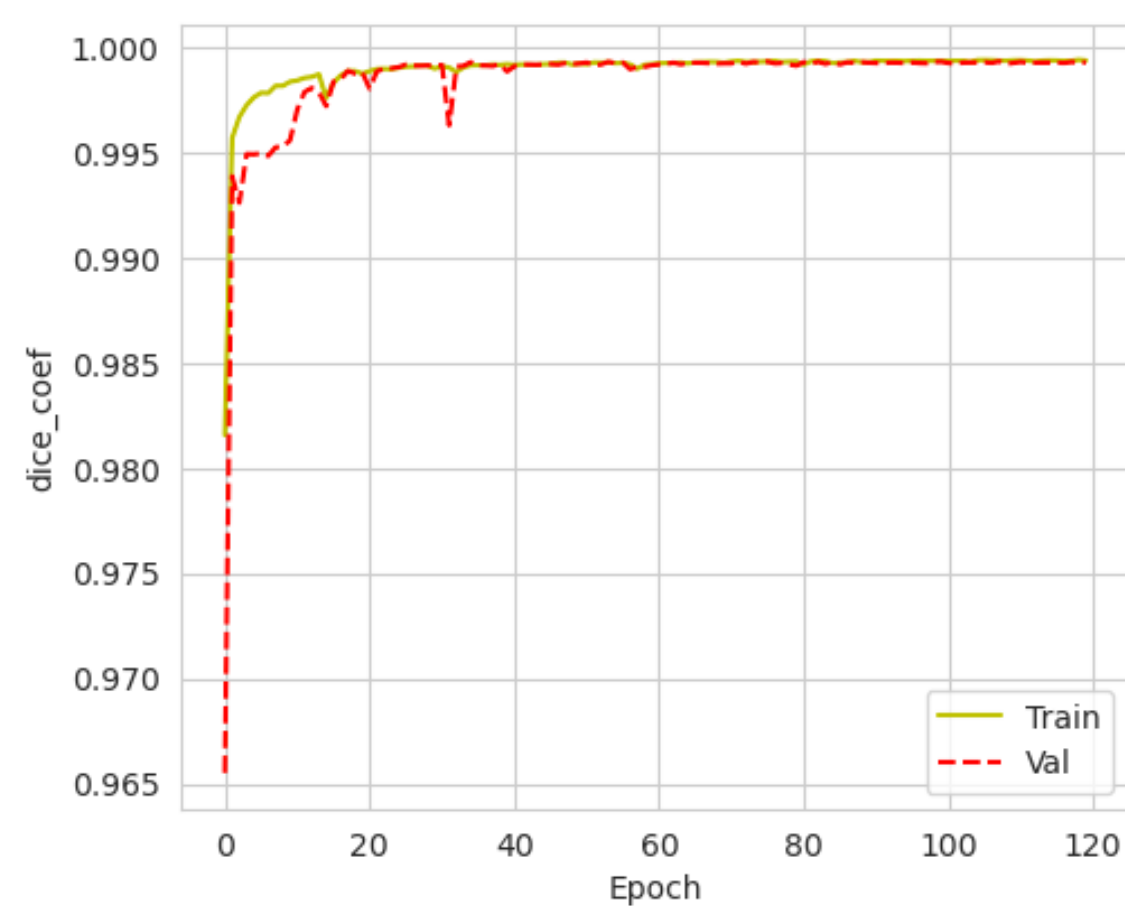
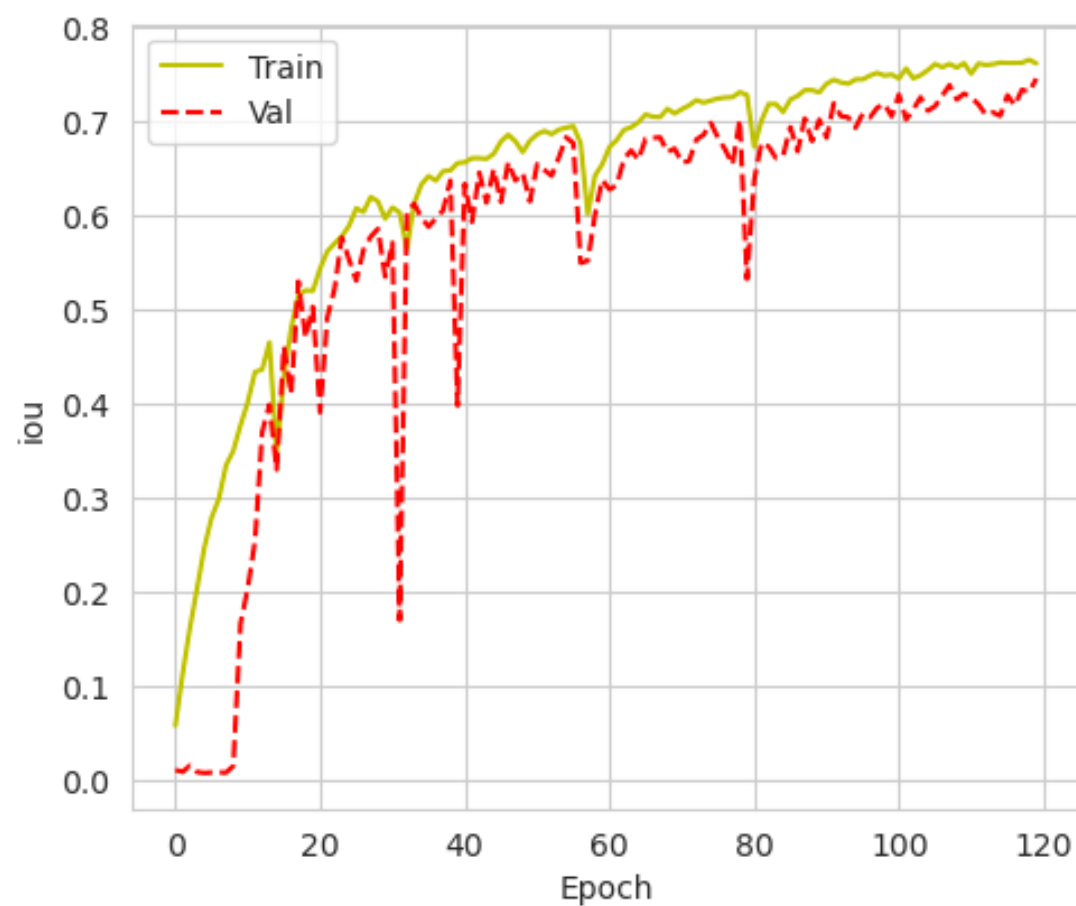
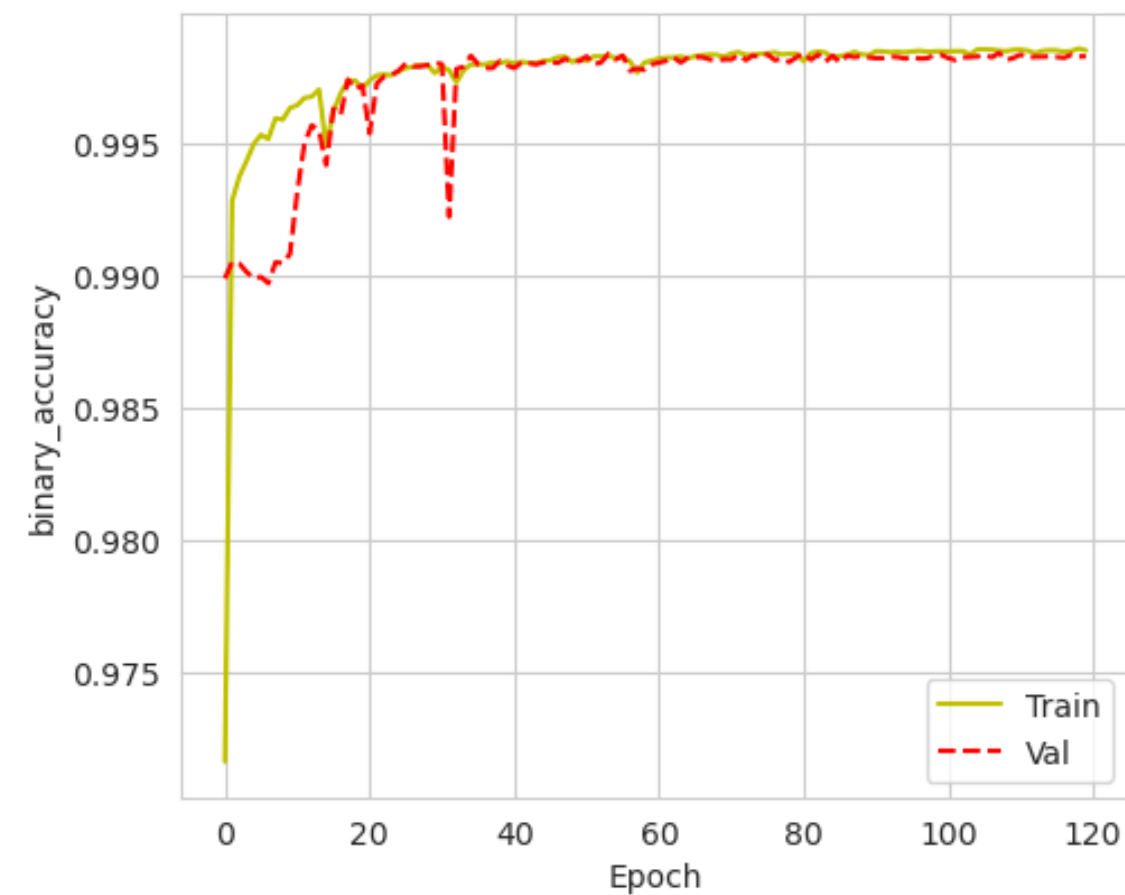
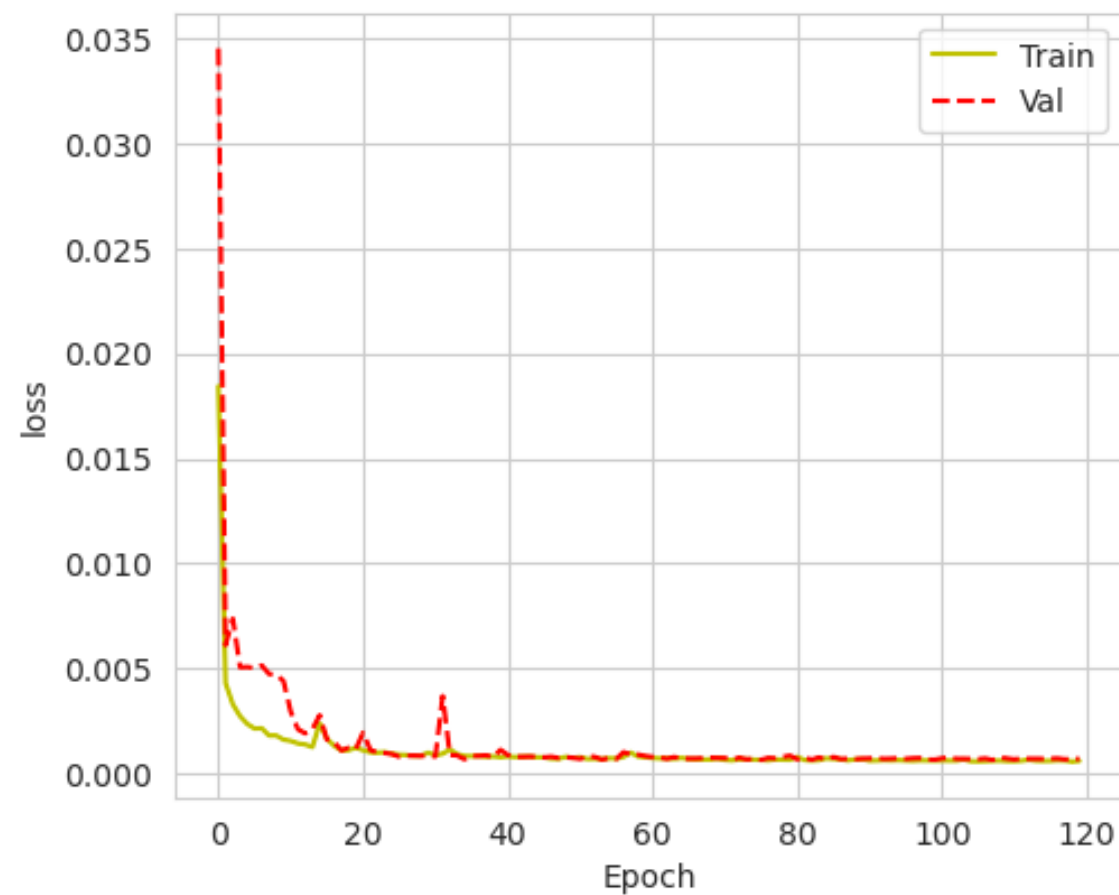


ResNet 50

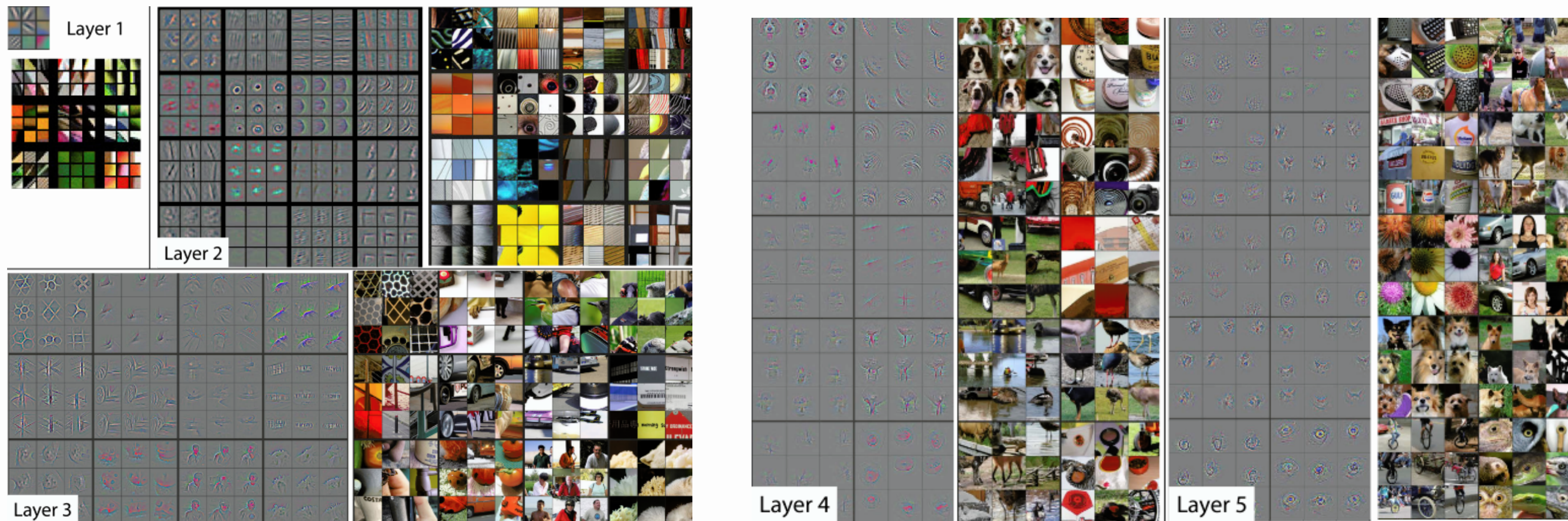


- Has residual connections (also known as skip connections)
- residual connections allow the network to learn residual mappings, bypassing certain layers and enabling the flow of gradients throughout the network.
- Allows for much deeper networks without a decrease in accuracy

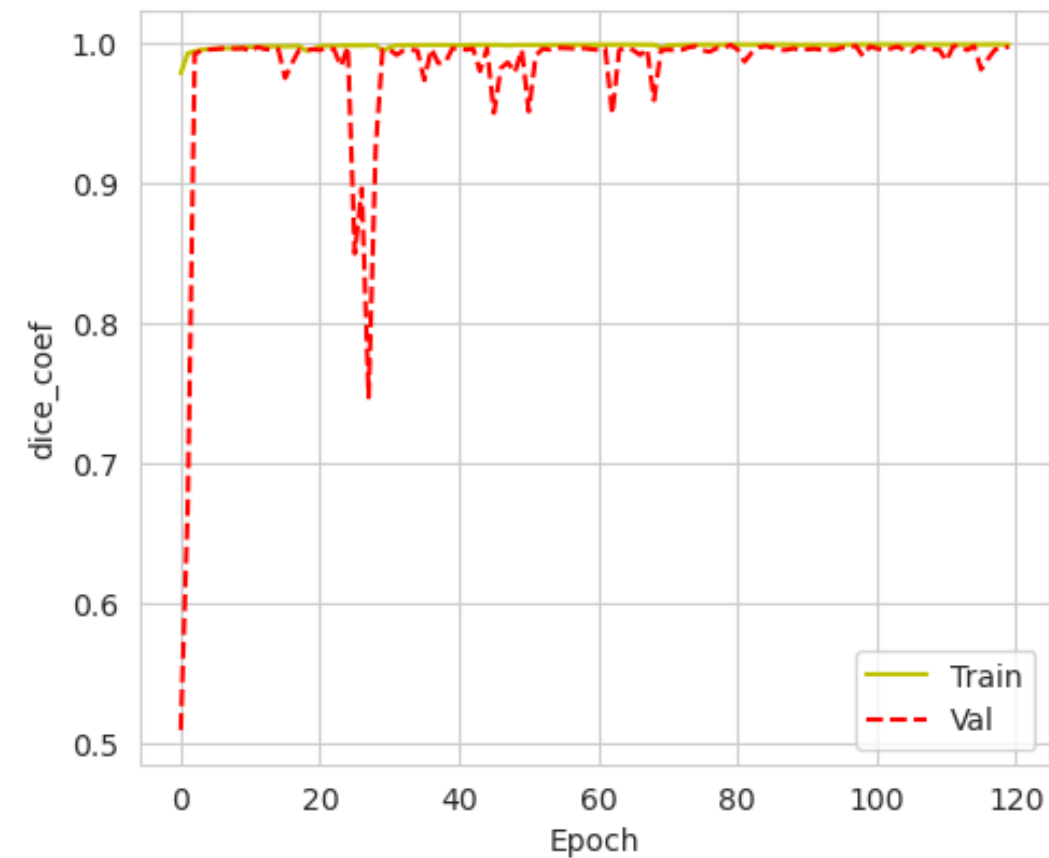
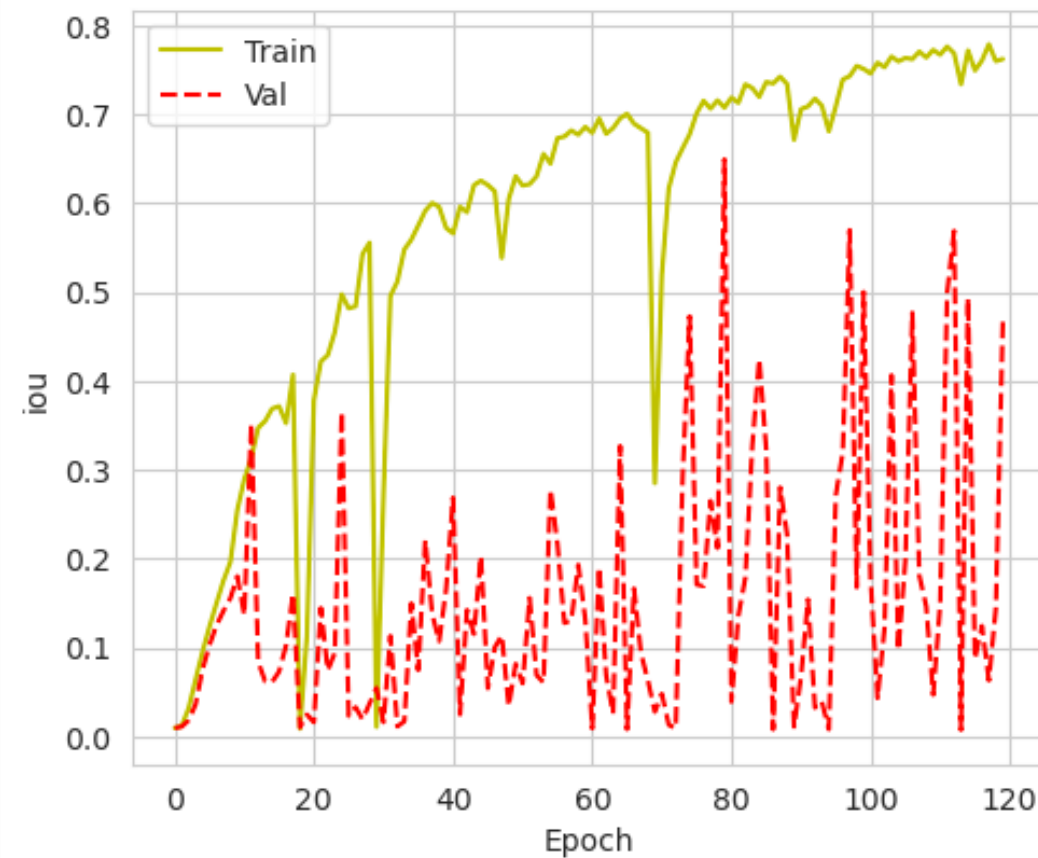
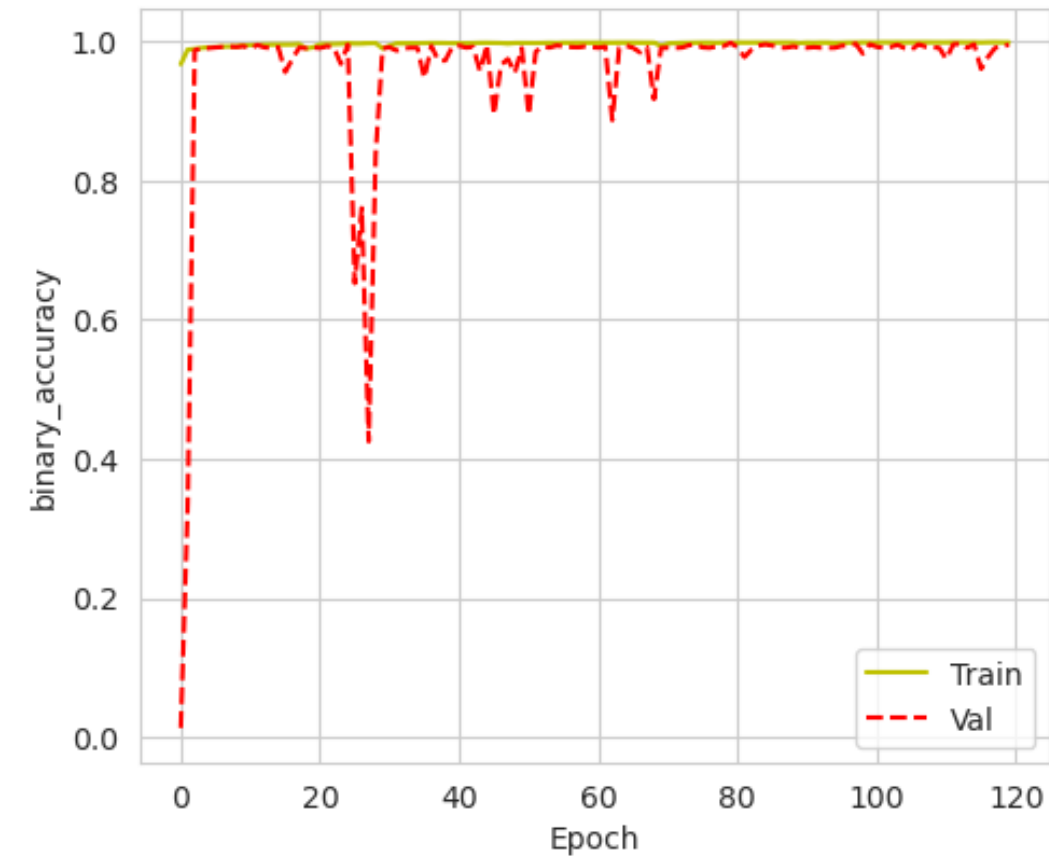
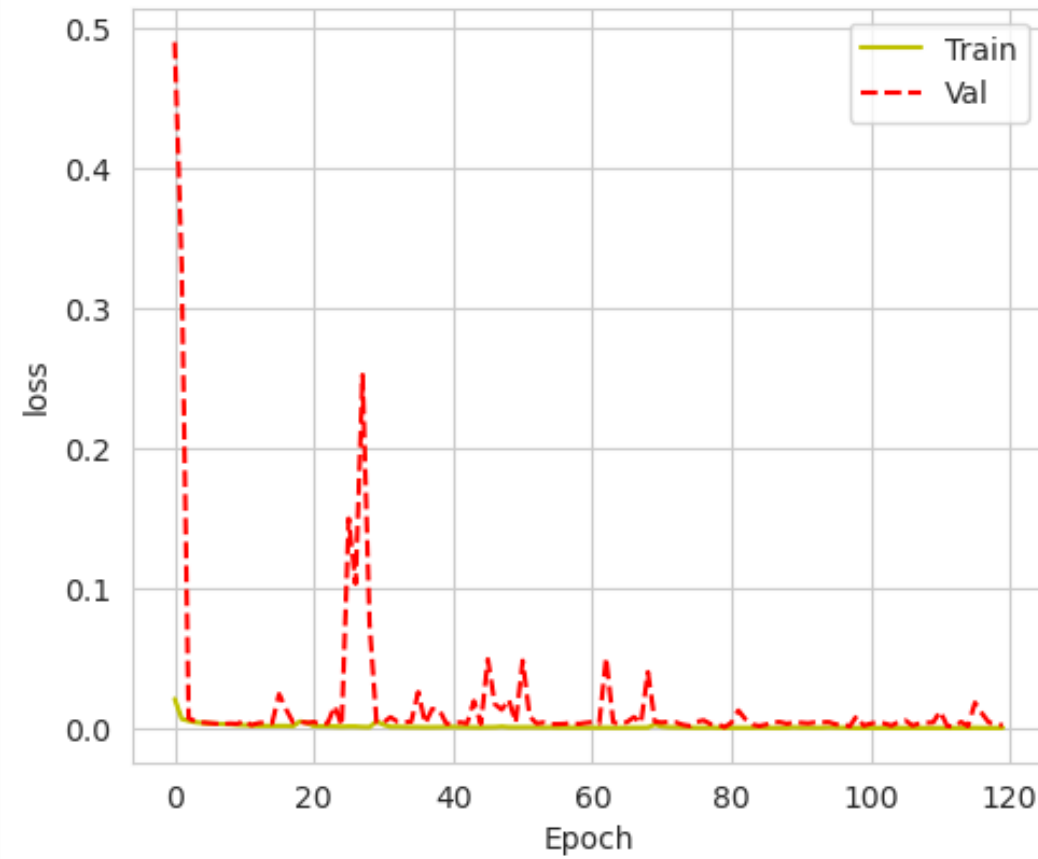
ResNet50 fine tuning



Feature Maps

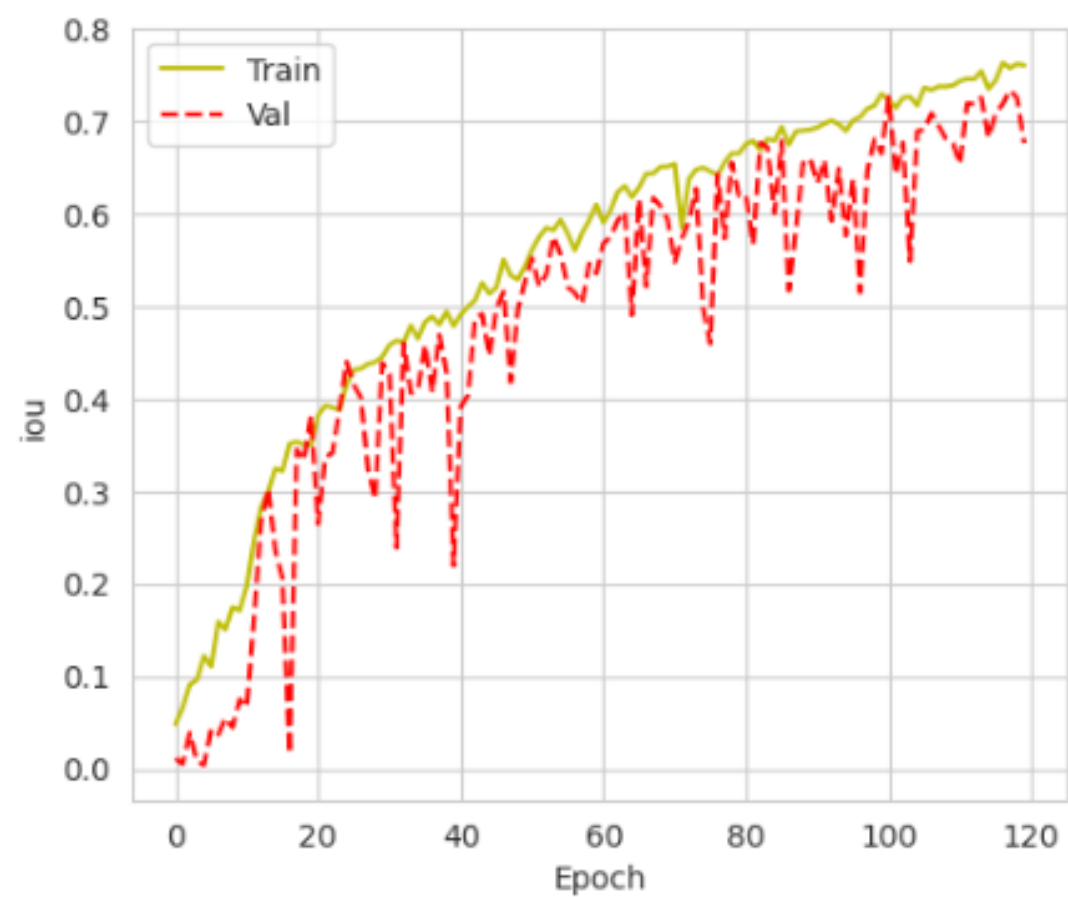


ResNet50 freeze first two conv blocks

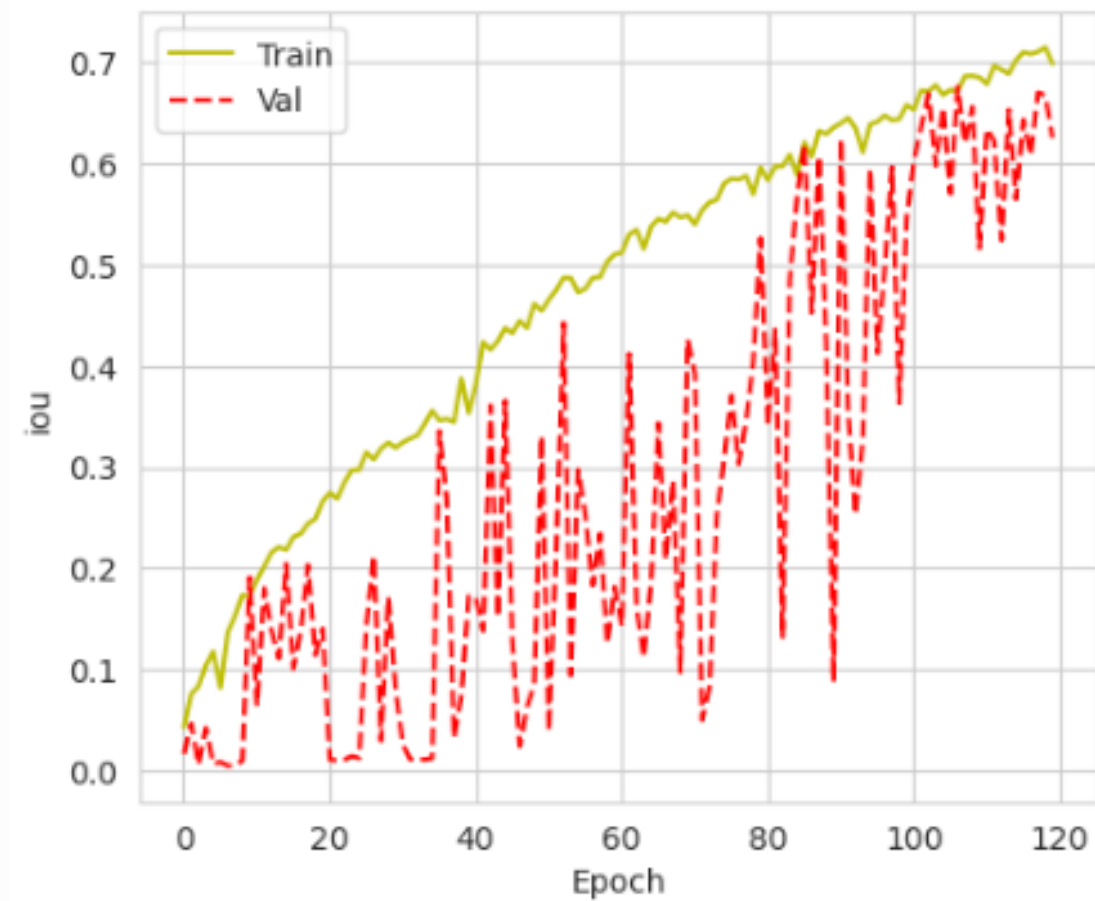


IoU Comparision

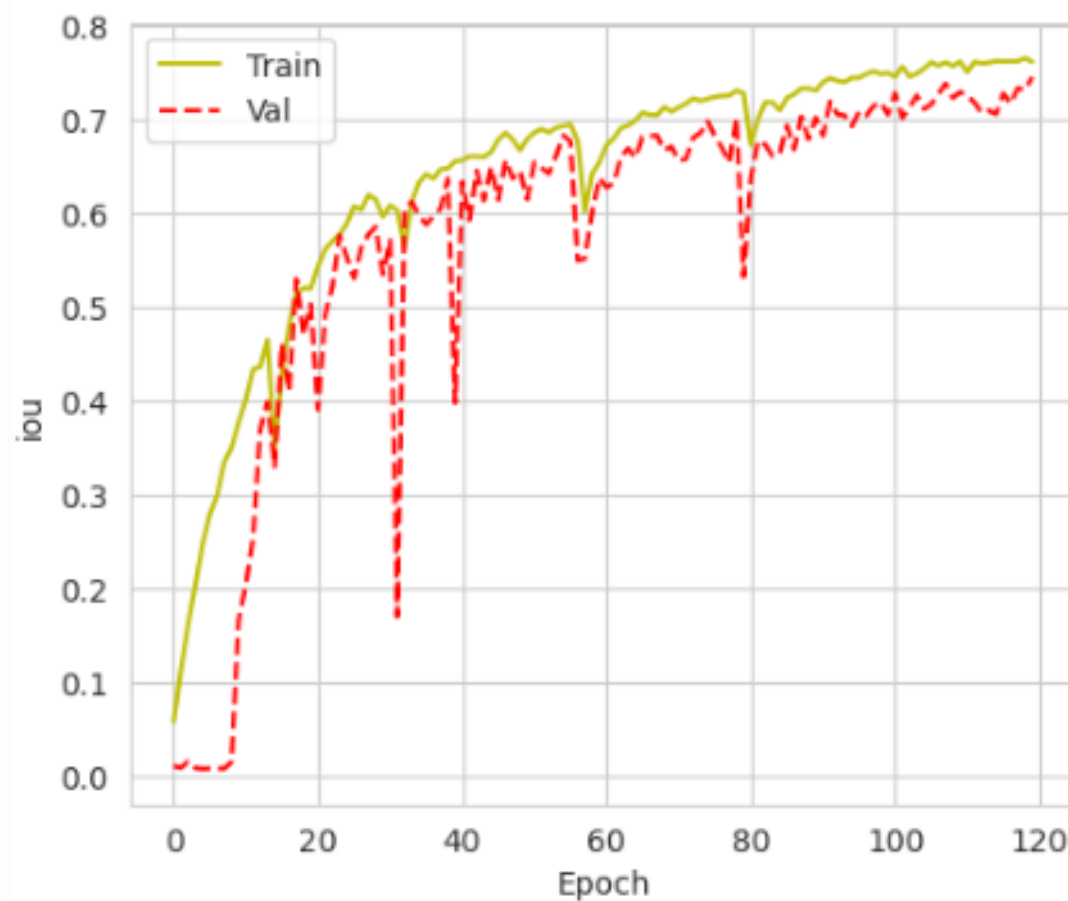
Unet



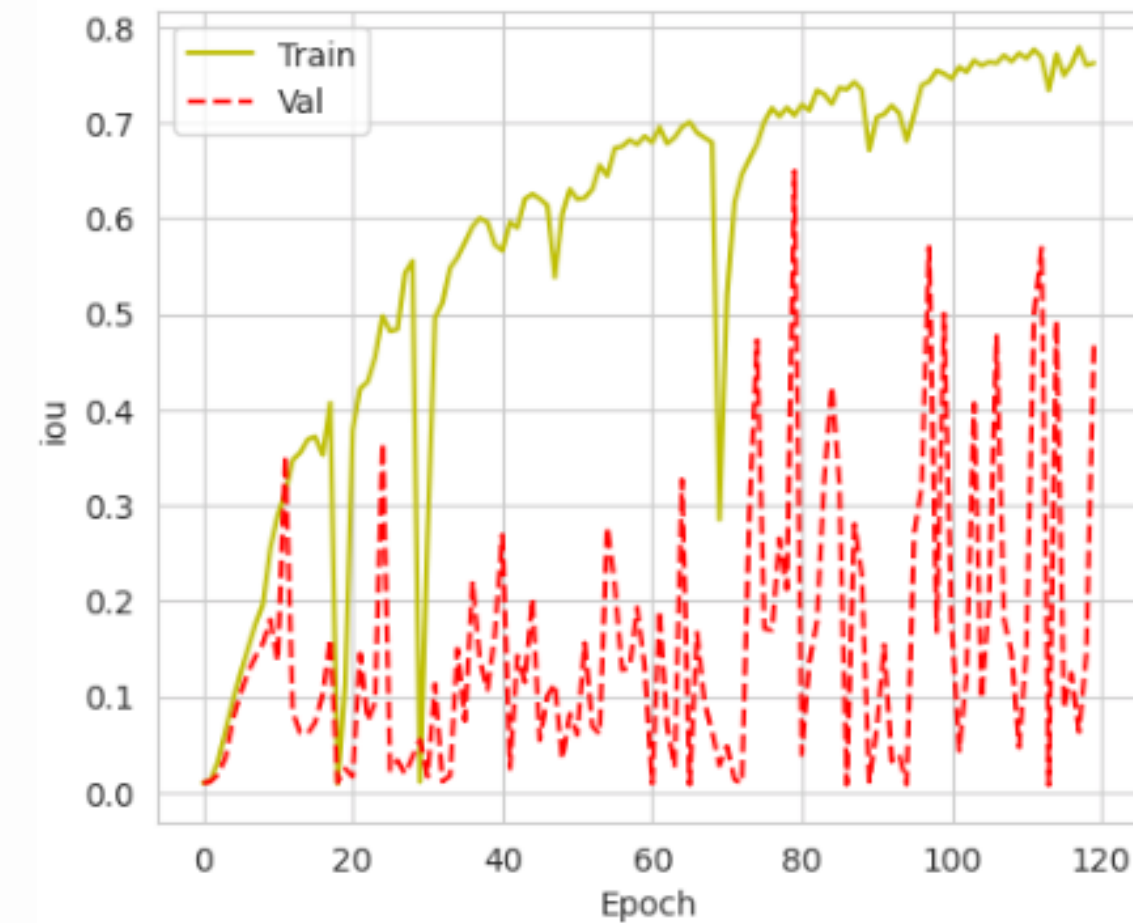
VGG



ResNet50
finetuning



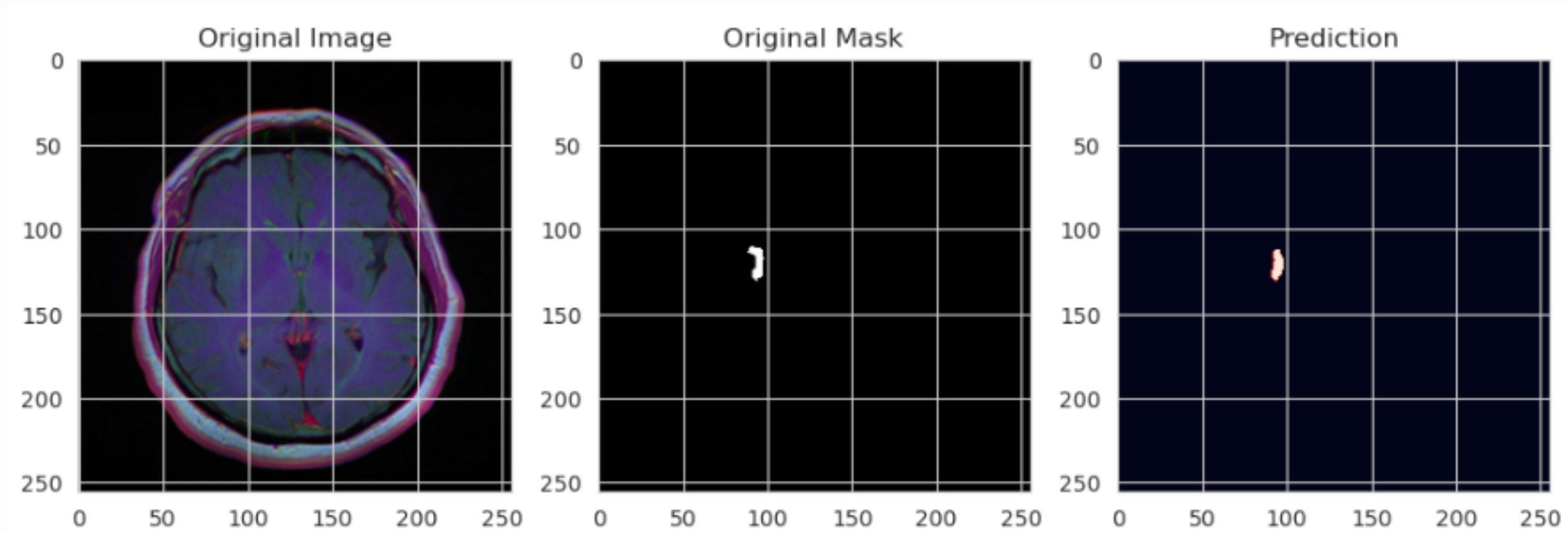
ResNet50
freeze



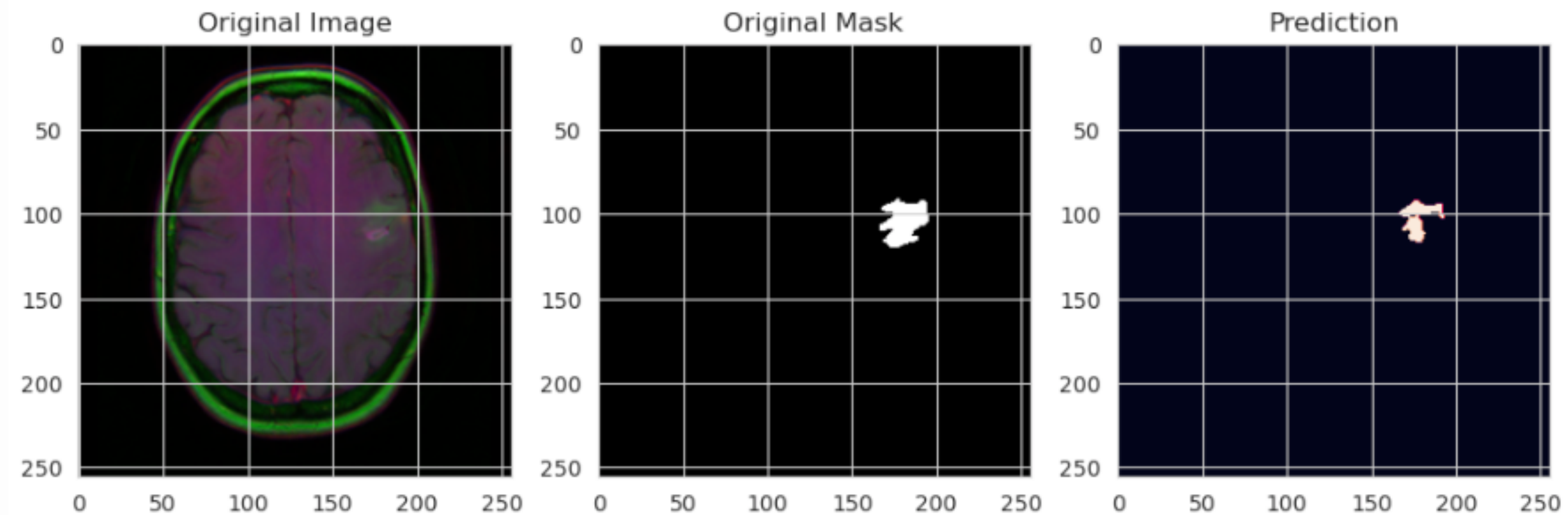
Performance Comparision

	unet	vgg16	resnet50	partial_resnet50
Loss	0.000714	0.001196	0.000690	0.002926
Binary_Accuracy	0.998279	0.997081	0.998334	0.993751
IoU	0.703022	0.639999	0.732958	0.468088
Dice_Coefficient	0.999286	0.998804	0.999310	0.997074

Mask Visualization



1/1 [=====] - 0s 29ms/step



Conclusion

- **Unet and ResNet50 (retrain all layer) gave better results**
- **ResNet50 (retrain all layer) converge faster then Unet, so the pretrained weights helped**
- **ResNet50 (freeze first two conv blocks) gave the worst result, so the pretrained weights that was trained on ImageNet classification task didn't work well on medical image segmentation.**

What's next

- **Increase training epochs of Unet and ResNet50 (retrain all layer) to improve the results**
- **Try cyclical learning rate to fasten training and improve model performance**
- **Find pretrained models that were trained on medical images, then use the pretrained weights to do transfer learning**