# Intrusion Detection with Genetic Algorithms and Fuzzy Logic

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## The big picture

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- Background
- Genetic Algorithm Implementation
- Fuzzy Genetic Algorithm Implementation
- Conclusions

3/23

- Background
  - Types of Networking Attacks
  - Detection Methodologies
  - Data Sets
  - Rules
  - Fuzzy Logic
  - Genetic Algorithm
  - Determining the accuracy of an algorithm
- 2 Genetic Algorithm Implementation
- 3 Fuzzy Genetic Algorithm Implementation
- 4 Conclusions



December '13

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7/23

- Background
- Genetic Algorithm Implementation
  - Algorithm Overview
  - Experimental Design and Results
- 3 Fuzzy Genetic Algorithm Implementation
- Conclusions



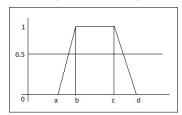
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## Measuring the probability of a record being an attack

Trapezoidal shape



 The parameters are the values of a feature. Fuzzy algorithm

if data value is between b and c then prob = 1.0

**else if** data value is between *a* and *b* **then** 

$$prob = (data - a)/(b - a)$$

else if data value is between c and d then

$$prob = (d - data)/(d - c)$$

else

$$prob = 0.0$$

end if

## Encoding of features and rules

- The four parameters are encoded into blocks.
- Each block is a feature with values between 0.0 and 7.0.

A rule has 12 blocks of features, at the end is the type of attack.

010	011	100	101	 010	011	101	111	DoS
a=2	b=3	c=4	d=5	 a=2	b=3	c=5	d=7	
		Block 1			Block 12			Type

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### Conclusions

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#### Thanks!

Thank you for your time and attention!

Questions?



### References

