

- We use scene builder for GUI part.
- FXMLController is the main controller of the program
- Our Critters are: Craig, Algae, Emma, Niu, Bird, Bob
- Color and Shape:
  - Craig: Black, square, black stroke
  - Algae:
  - Emma:
  - Niu:
  - Bird:
  - Bob
- Extra Features:
  - Scalable GridPane
  - Scalable critters
  - User defined number of grids