#### Introduction and Potential Outcomes

Ryan T. Moore

 $22~\mathrm{July}~2019$ 

Welcome

What is Causal Inference?

The Potential Outcomes Model

Computing

### Welcome

#### About Me

- Associate Prof of Government, American University
- ► Senior Social Scientist, The Lab @ DC
- Research agenda: political methodology, causal inference, experimental design

► Identify causal effects using the potential outcomes framework

- ► Identify causal effects using the potential outcomes framework
- Perform design-based inference for randomized experiments

- ► Identify causal effects using the potential outcomes framework
- Perform design-based inference for randomized experiments
- ► Create and analyze variety of randomized designs, including for blocked, conjoint, list, and multiarm bandit experiments

- ► Identify causal effects using the potential outcomes framework
- Perform design-based inference for randomized experiments
- ► Create and analyze variety of randomized designs, including for blocked, conjoint, list, and multiarm bandit experiments
- ▶ Estimate mediation effects and assess their sensitivity

- ► Identify causal effects using the potential outcomes framework
- Perform design-based inference for randomized experiments
- Create and analyze variety of randomized designs, including for blocked, conjoint, list, and multiarm bandit experiments
- ▶ Estimate mediation effects and assess their sensitivity
- ▶ (Walk through syllabus)

What is Causal Inference?

#### What is Causal Inference?

"What caused the 9/11 attacks?" vs.

"What is the effect of foreign policy X on domestic terror attacks?"

Suppose we ask, "Would a canvassing policy increase enrollment in a health insurance program?"

Suppose we ask, "Would a canvassing policy increase enrollment in a health insurance program?"

Citizen	Canvassed?	Enrolled?
1	Yes	Yes
2	Yes	Yes
3	No	No
4	No	No

Suppose we ask, "Would a canvassing policy increase enrollment in a health insurance program?"

Citizen	Canvassed?	Enrolled?
1	Yes	Yes
2	Yes	Yes
3	No	No
4	No	No

▶ What fraction enroll under canvassing vs. no canvassing?

Suppose we ask, "Would a canvassing policy increase enrollment in a health insurance program?"

Citizen	Canvassed?	Enrolled?
1	Yes	Yes
2	Yes	Yes
3	No	No
4	No	No

- ▶ What fraction enroll under canvassing vs. no canvassing?
- $\frac{2}{2} \frac{0}{2} = 1$

Suppose we ask, "Would a canvassing policy increase enrollment in a health insurance program?"

Citizen	Canvassed?	Enrolled?
1	Yes	Yes
2	Yes	Yes
3	No	No
4	No	No

- ▶ What fraction enroll under canvassing vs. no canvassing?
- $ightharpoonup \frac{2}{2} \frac{0}{2} = 1$
- ▶ (For each person canvassed, expect 1 more enrollment.)

But, is it causal?

But, is it causal?

What do we really want to know?

But, is it causal?

What do we really want to know?

What would have happened under *other* conditions?

But, is it causal?

What do we really want to know?

What would have happened under *other* conditions?

Would canvassing actually *change* anyone's enrollment?

	Citizen	Canvass?	Would Enroll if Canvass?	Would Enroll if No Canvass?	Enroll
-	1	Yes			Yes
	2	Yes			Yes
	3	No			No
	4	No			No

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes		Yes
2	Yes			Yes
3	No			No
4	No			No

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes		Yes
2	Yes	Yes		Yes
3	No			No
4	No			No

O	G 9		Would Enroll if	D 11
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes		Yes
2	Yes	Yes		Yes
3	No		No	No
4	No			No

Citizen	Canvass?		Would Enroll if No Canvass?	Enroll
1	Yes	Yes		Yes
2	Yes	Yes		Yes
3	No		No	No
4	No		No	No

	Citizen	Canvass?	Would Enroll if Canvass?	Would Enroll if No Canvass?	Enroll
-	1	Yes	Yes	(Yes)	Yes
	2	Yes	Yes	(No)	Yes
	3	No	(Yes)	No	No
	4	No	(No)	No	No

				Would Enroll if	
	Citizen	Canvass?	Canvass?	No Canvass?	Enroll
-	1	Yes	Yes	(Yes)	Yes
	2	Yes	Yes	(No)	Yes
	3	No	(Yes)	No	No
	4	No	(No)	No	No

What is the true causal effect of canvassing?

		Would Enroll if	Would Enroll if	
Citizei	n Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	No	No
4	No	(No)	No	No

What is the true causal effect of canvassing? What fraction enroll under canvass vs. no canvass?

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	No	No
4	No	(No)	No	No

What is the true causal effect of canvassing? What fraction enroll under canvass vs. no canvass? What fraction change enrollment due to canvass?

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	No	No
4	No	(No)	No	No

What is the true causal effect of canvassing? What fraction enroll under canvass vs. no canvass? What fraction change enrollment due to canvass?  $\frac{3}{4} - \frac{1}{4} = \frac{1}{2}$ 

Empirical data consistent with  $\it different\ unobserved$  outcomes:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	No	No
4	No	(Yes)	No	No

Empirical data consistent with different unobserved outcomes:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	No	No
4	No	(Yes)	No	No

What is the true causal effect of canvass? What fraction enroll under canvass vs. no canvass?

Empirical data consistent with different unobserved outcomes:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	No	No
4	No	(Yes)	No	No

What is the true causal effect of canvass? What fraction enroll under canvass vs. no canvass?  $\frac{4}{4} - \frac{1}{4} = \frac{3}{4}$ 

Well ... how do we know which?

Well ... how do we know which?

We can never know.

Can we know for one person?

Can we know for one person?

We can never know.

But I have some ideas.

#### But I have some ideas.

We could not canvass, then canvass later.

#### But I have some ideas.

We could not canvass, then canvass later.

We can never know.

We can never observe both potential outcomes.

We can never observe both potential outcomes.

We can never observe both the factual and the counterfactual.

We can never observe both potential outcomes.

We can never observe both the factual and the counterfactual.

We can never know.

#### The Fundamental Problem of Causal Inference

We can never observe more than one potential outcome for a given unit.

So, how can we get a *causal* estimate?

So, how can we get a *causal* estimate?

We infer missing potential outcomes.

The problem with our naive estimate of effect:

► "Canvass" group ≠ "No Canvass" group

The problem with our naive estimate of effect:

- ▶ "Canvass" group ≠ "No Canvass" group
- ▶ The *potential outcomes* help predict treatment conditn!

The problem with our naive estimate of effect:

- ▶ "Canvass" group ≠ "No Canvass" group
- ▶ The *potential outcomes* help predict treatment conditn!

The problem with our naive estimate of effect:

- ► "Canvass" group ≠ "No Canvass" group
- ▶ The *potential outcomes* help predict treatment conditn!

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	No	No
4	No	(No)	No	No

The problem with our naive estimate of effect:

- ► "Canvass" group ≠ "No Canvass" group
- ▶ The *potential outcomes* help predict treatment conditn!

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	No	No
4	No	(No)	No	No

Knowing whether would enroll under canvass *predicts* whether canvassed!

Here, potential outcomes do **not** help predict treatment:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	Yes	Yes
4	No	(Yes)	No	No

Here, potential outcomes do **not** help predict treatment:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	Yes	Yes
4	No	(Yes)	No	No

Here, potential outcomes do **not** help predict treatment:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	Yes	Yes
4	No	(Yes)	No	No

Knowing whether enroll if canvass not predictive.

▶ What is the *true* causal effect of canvass?

Here, potential outcomes do **not** help predict treatment:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	Yes	Yes
4	No	(Yes)	No	No

- ▶ What is the *true* causal effect of canvass?

Here, potential outcomes do **not** help predict treatment:

			Would Enroll if	Would Enroll if	
	Citizen	Canvass?	Canvass?	No Canvass?	Enroll
_	1	Yes	Yes	(Yes)	Yes
	2	Yes	Yes	(No)	Yes
	3	No	(Yes)	Yes	Yes
	4	No	(Yes)	No	No

- ▶ What is the *true* causal effect of canvass?
- ▶ What would we *observe* as the effect of canvass?

Here, potential outcomes do **not** help predict treatment:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	Yes	Yes
4	No	(Yes)	No	No

- ▶ What is the *true* causal effect of canvass?
- ▶ What would we *observe* as the effect of canvass?
- $ightharpoonup \frac{2}{2} \frac{1}{2} = \frac{1}{2}$

Here, potential outcomes do **not** help predict treatment:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	Yes	Yes
4	No	(Yes)	No	No

- ▶ What is the *true* causal effect of canvass?
- ▶ What would we *observe* as the effect of canvass?
- $ightharpoonup \frac{2}{2} \frac{1}{2} = \frac{1}{2}$

Here, potential outcomes do **not** help predict treatment:

		Would Enroll if	Would Enroll if	
Citizen	Canvass?	Canvass?	No Canvass?	Enroll
1	Yes	Yes	(Yes)	Yes
2	Yes	Yes	(No)	Yes
3	No	(Yes)	Yes	Yes
4	No	(Yes)	No	No

Knowing whether enroll if canvass not predictive.

- ▶ What is the *true* causal effect of canvass?
- ▶ What would we *observe* as the effect of canvass?

Good!

Neither *potential outcome* should help predict treatment.

Neither *potential outcome* should help predict treatment.

(Note: observed outcomes can predict treatment.)

Neither *potential outcome* should help predict treatment.

(Note: observed outcomes can predict treatment.)

That's the goal!

Neither *potential outcome* should help predict treatment.

(Note: observed outcomes can predict treatment.)

# That's the goal!

- ightharpoonup Aspirin  $\Longrightarrow$  headache!
- ightharpoonup Canvass  $\Longrightarrow$  turnout!
- ► Insurance ⇒ health spending!
- $ightharpoonup CBT \implies remission!$

How to ensure potential outcomes won't predict treatment?

How to ensure potential outcomes won't predict treatment?

How to assign treatment so it won't predict pot. outcomes?

Possible assignment mechanisms:

▶ Let Citizens decide whether to get Canvass

- ▶ Let Citizens decide whether to get Canvass
- ▶ (But, those who choose Canvass will Enroll anyway)

- ▶ Let Citizens decide whether to get Canvass
- ▶ (But, those who choose Canvass will Enroll anyway)
- ▶ Let (expert) Party decide whom gets Canvass

- ▶ Let Citizens decide whether to get Canvass
- ► (But, those who choose Canvass will Enroll anyway)
- ▶ Let (expert) Party decide whom gets Canvass
- ▶ (But, Party will only Canvass those it will affect)

- ▶ Let Citizens decide whether to get Canvass
- ► (But, those who choose Canvass will Enroll anyway)
- ▶ Let (expert) Party decide whom gets Canvass
- ▶ (But, Party will only Canvass those it will affect)
- ▶ (You'll estimate a huge effect)

# When does comparing groups recover truth?

#### Possible assignment mechanisms:

- ▶ Let Citizens decide whether to get Canvass
- ► (But, those who choose Canvass will Enroll anyway)
- ▶ Let (expert) Party decide whom gets Canvass
- ▶ (But, Party will only Canvass those it will affect)
- ► (You'll estimate a huge effect)
- ▶ What if you randomly select whom gets Canvass?

# When does comparing groups recover truth?

#### Possible assignment mechanisms:

- ▶ Let Citizens decide whether to get Canvass
- ► (But, those who choose Canvass will Enroll anyway)
- ▶ Let (expert) Party decide whom gets Canvass
- ▶ (But, Party will only Canvass those it will affect)
- ► (You'll estimate a huge effect)
- ▶ What if you randomly select whom gets Canvass?
- ▶ ("Citizen got Canvass" won't help guess pot. out.)

# The Potential Outcomes Model

▶ "Effects of causes"

- ▶ "Effects of causes"
- ► Central definition for causal inference: "a well-defined treatment".

- ▶ "Effects of causes"
- ► Central definition for causal inference: "a well-defined treatment".

- ▶ "Effects of causes"
- ► Central definition for causal inference: "a well-defined treatment".

The objective is to determine for some population of units . . . the 'typical' causal effect of the [treatment vs. control conditions] on a dependent variable Y.

-Rubin (1974)

► Units must be "potentially exposable" to treatment

- ▶ Units must be "potentially exposable" to treatment
- "No causation without manipulation"

- ► Units must be "potentially exposable" to treatment
- "No causation without manipulation"
- ▶ Timing of treatment: outcomes vs. covariates

- ▶ Units must be "potentially exposable" to treatment
- ▶ "No causation without manipulation"
- ► Timing of treatment: outcomes vs. covariates
- Exclusivity of treatment

- ► Units must be "potentially exposable" to treatment
- "No causation without manipulation"
- ► Timing of treatment: outcomes vs. covariates
- Exclusivity of treatment
- ▶ One study, one causal effect

► *Unit*: a particular case at a point in time

- ▶ *Unit*: a particular case at a point in time
- ► *Treatment*: (putatively) causal variable of interest

- ▶ *Unit*: a particular case at a point in time
- ► *Treatment*: (putatively) causal variable of interest
- ► Potential outcome: outcome that would obtain if unit were to receive tr condition

- ▶ *Unit*: a particular case at a point in time
- ► *Treatment*: (putatively) causal variable of interest
- ► Potential outcome: outcome that would obtain if unit were to receive tr condition
- ► Assignment mechanism: means by which units come to be sorted into conditions

Stable Unit Treatment Value Assumption (SUTVA)

▶ No versions of the treatment, varying in effectiveness

# Stable Unit Treatment Value Assumption (SUTVA)

- ► No versions of the treatment, varying in effectiveness
- ▶ No interference between units

▶ Units: index  $i \in \{1, ..., 2n\}$ 

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$
- ▶ Pot outcome for *i* under  $T_i = 1$ :  $Y_{i1}$  or  $Y_i(1)$

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$
- ▶ Pot outcome for *i* under  $T_i = 1$ :  $Y_{i1}$  or  $Y_i(1)$
- ▶ Pot outcome for *i* under  $T_i = 0$ :  $Y_{i0}$  or  $Y_i(0)$

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$
- ▶ Pot outcome for *i* under  $T_i = 1$ :  $Y_{i1}$  or  $Y_i(1)$
- ▶ Pot outcome for i under  $T_i = 0$ :  $Y_{i0}$  or  $Y_i(0)$
- ▶ For vector of  $Y_{i1}$   $\forall i$ , write  $Y_1$

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$
- ▶ Pot outcome for *i* under  $T_i = 1$ :  $Y_{i1}$  or  $Y_i(1)$
- ▶ Pot outcome for *i* under  $T_i = 0$ :  $Y_{i0}$  or  $Y_i(0)$
- ▶ For vector of  $Y_{i1}$   $\forall i$ , write  $Y_1$
- ▶ Observed outcome:  $Y_i = Y_i(1) \cdot T_i + Y_i(0) \cdot (1 T_i)$

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$
- ▶ Pot outcome for i under  $T_i = 1$ :  $Y_{i1}$  or  $Y_i(1)$
- ▶ Pot outcome for i under  $T_i = 0$ :  $Y_{i0}$  or  $Y_i(0)$
- ▶ For vector of  $Y_{i1}$   $\forall i$ , write  $Y_1$
- ▶ Observed outcome:  $Y_i = Y_i(1) \cdot T_i + Y_i(0) \cdot (1 T_i)$
- (sometimes written  $Y_i^{obs}$ )

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$
- ▶ Pot outcome for i under  $T_i = 1$ :  $Y_{i1}$  or  $Y_i(1)$
- ▶ Pot outcome for i under  $T_i = 0$ :  $Y_{i0}$  or  $Y_i(0)$
- ▶ For vector of  $Y_{i1}$   $\forall i$ , write  $Y_1$
- ▶ Observed outcome:  $Y_i = Y_i(1) \cdot T_i + Y_i(0) \cdot (1 T_i)$
- (sometimes written  $Y_i^{obs}$ )
- ▶ If  $T_i = 1$ ,  $Y_i = Y_i(1) \cdot 1 + Y_i(0)(1-1) = Y_i(1)$

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$
- ▶ Pot outcome for i under  $T_i = 1$ :  $Y_{i1}$  or  $Y_i(1)$
- ▶ Pot outcome for i under  $T_i = 0$ :  $Y_{i0}$  or  $Y_i(0)$
- ▶ For vector of  $Y_{i1}$   $\forall i$ , write  $Y_1$
- ▶ Observed outcome:  $Y_i = Y_i(1) \cdot T_i + Y_i(0) \cdot (1 T_i)$
- (sometimes written  $Y_i^{obs}$ )
- ▶ If  $T_i = 1$ ,  $Y_i = Y_i(1) \cdot 1 + Y_i(0)(1-1) = Y_i(1)$
- ► If  $T_i = 0$ ,  $Y_i = Y_i(1) \cdot 0 + Y_i(0)(1-0) = Y_i(0)$

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$
- ▶ Pot outcome for i under  $T_i = 1$ :  $Y_{i1}$  or  $Y_i(1)$
- ▶ Pot outcome for i under  $T_i = 0$ :  $Y_{i0}$  or  $Y_i(0)$
- ▶ For vector of  $Y_{i1}$   $\forall i$ , write  $Y_1$
- ▶ Observed outcome:  $Y_i = Y_i(1) \cdot T_i + Y_i(0) \cdot (1 T_i)$
- (sometimes written  $Y_i^{obs}$ )
- ▶ If  $T_i = 1$ ,  $Y_i = Y_i(1) \cdot 1 + Y_i(0)(1-1) = Y_i(1)$
- ► If  $T_i = 0$ ,  $Y_i = Y_i(1) \cdot 0 + Y_i(0)(1-0) = Y_i(0)$

- ▶ Units: index  $i \in \{1, ..., 2n\}$
- ▶ Binary treatment:  $T_i \in \{0, 1\}$
- ▶ Pot outcome for i under  $T_i = 1$ :  $Y_{i1}$  or  $Y_i(1)$
- ▶ Pot outcome for i under  $T_i = 0$ :  $Y_{i0}$  or  $Y_i(0)$
- ▶ For vector of  $Y_{i1}$   $\forall i$ , write  $Y_1$
- ▶ Observed outcome:  $Y_i = Y_i(1) \cdot T_i + Y_i(0) \cdot (1 T_i)$
- (sometimes written  $Y_i^{obs}$ )
- ▶ If  $T_i = 1$ ,  $Y_i = Y_i(1) \cdot 1 + Y_i(0)(1-1) = Y_i(1)$
- ► If  $T_i = 0$ ,  $Y_i = Y_i(1) \cdot 0 + Y_i(0)(1-0) = Y_i(0)$

The assignment mechanism *selects* which potential outcome we observe.

#### Statistical language

▶ parameter: unknown numeric value characterizing feature of prob model (Greek;  $\theta$ ,  $\beta$ )

- ▶ parameter: unknown numeric value characterizing feature of prob model (Greek;  $\theta$ ,  $\beta$ )
- ► statistic: quantity calculable from observed data. A function. (Roman)

- ▶ parameter: unknown numeric value characterizing feature of prob model (Greek;  $\theta$ ,  $\beta$ )
- ► statistic: quantity calculable from observed data. A function. (Roman)
- estimator: statistic used to approximate/guess parameter  $(\hat{\theta}, \hat{\beta})$

- ▶ parameter: unknown numeric value characterizing feature of prob model (Greek;  $\theta$ ,  $\beta$ )
- ► *statistic*: quantity calculable from observed data. A function. (Roman)
- estimator: statistic used to approximate/guess parameter  $(\hat{\theta}, \hat{\beta})$
- estimand: the parameter an estimator attempts to estimate

- ▶ parameter: unknown numeric value characterizing feature of prob model (Greek;  $\theta$ ,  $\beta$ )
- ▶ *statistic*: quantity calculable from observed data. A function. (Roman)
- estimator: statistic used to approximate/guess parameter  $(\hat{\theta}, \hat{\beta})$
- estimand: the parameter an estimator attempts to estimate
- estimate: application of an estimator func to some obs data

- ▶ parameter: unknown numeric value characterizing feature of prob model (Greek;  $\theta$ ,  $\beta$ )
- ► *statistic*: quantity calculable from observed data. A function. (Roman)
- estimator: statistic used to approximate/guess parameter  $(\hat{\theta}, \hat{\beta})$
- estimand: the parameter an estimator attempts to estimate
- estimate: application of an estimator func to some obs data

#### Statistical language

- ▶ parameter: unknown numeric value characterizing feature of prob model (Greek;  $\theta$ ,  $\beta$ )
- ► *statistic*: quantity calculable from observed data. A function. (Roman)
- estimator: statistic used to approximate/guess parameter  $(\hat{\theta}, \hat{\beta})$
- estimand: the parameter an estimator attempts to estimate
- estimate: application of an estimator func to some obs data

"The sample statistic  $\bar{x}$  is an estimator of true mean param  $\mu$ ".

#### Statistical language

- ▶ parameter: unknown numeric value characterizing feature of prob model (Greek;  $\theta$ ,  $\beta$ )
- ► *statistic*: quantity calculable from observed data. A function. (Roman)
- estimator: statistic used to approximate/guess parameter  $(\hat{\theta}, \hat{\beta})$
- estimand: the parameter an estimator attempts to estimate
- estimate: application of an estimator func to some obs data

"The sample statistic  $\bar{x}$  is an estimator of true mean param  $\mu$ ".  $\mu$  is my estimand. 5.1 is my estimate.

For i, individual treatment effect

$$\tau_i = Y_i(1) - Y_i(0)$$

► True treatment effect?

For i, individual treatment effect

$$\tau_i = Y_i(1) - Y_i(0)$$

- ► True treatment effect?
- ► Estimate?

For i, individual treatment effect

$$\tau_i = Y_i(1) - Y_i(0)$$

- ▶ True treatment effect?
- ► Estimate?
- ▶ Observable?

For i, individual treatment effect

$$\tau_i = Y_i(1) - Y_i(0)$$

- ▶ True treatment effect?
- ► Estimate?
- ▶ Observable?

For i, individual treatment effect

$$\tau_i = Y_i(1) - Y_i(0)$$

- ► True treatment effect?
- ► Estimate?
- ▶ Observable?

We can never know.

 $Random\ variable\ X$  is a function mapping sample space to set of reals:

$$X:\Omega\to\mathbb{R}$$

#### Random variables

▶ summarize outcome of probabilistic/stochastic trial

Random variable X is a function mapping sample space to set of reals:

$$X:\Omega\to\mathbb{R}$$

#### Random variables

- ▶ summarize outcome of probabilistic/stochastic trial
- ▶ take numerical values.

Random variable X is a function mapping sample space to set of reals:

$$X:\Omega\to\mathbb{R}$$

#### Random variables

- ▶ summarize outcome of probabilistic/stochastic trial
- ▶ take numerical values.

Random variable X is a function mapping sample space to set of reals:

$$X:\Omega\to\mathbb{R}$$

#### Random variables

- ▶ summarize outcome of probabilistic/stochastic trial
- ▶ take numerical values.

### E.g.,

Let X = number of heads in 3 coin flips. Is X a random variable?

Random variable X is a function mapping sample space to set of reals:

$$X:\Omega\to\mathbb{R}$$

#### Random variables

- ▶ summarize outcome of probabilistic/stochastic trial
- ▶ take numerical values.

### E.g.,

- Let X = number of heads in 3 coin flips. Is X a random variable?
- Let Y be outcome of two coin flips,  $Y \in \{HH, TH, HT, TT\}$ . Is Y a random variable?

# Expectation of a Random Variable

The expected value or expectation of a random variable is mean of its outcomes, weighted by their probabilities. For a discrete random variable,

$$E(X) = \sum_{i=1}^{n} x_i p(x_i)$$

For continuous random variable,

$$E(X) = \int_{-\infty}^{\infty} x p(x) dx$$

Expectation is **not** the sample mean from particular instantiation, a particular data set. We use sample mean  $\bar{x}$  to estimate the expected value.

#### Variance of a Random Variable

The *variance* of a random variable is mean of outcomes' squared deviations from expectation, weighted by their probabilities:

$$V(X) = E[(X - E(X))^{2}]$$
  
=  $E(X^{2}) - (E(X))^{2}$ 

# Properties of Expectation

- ightharpoonup E(c) = c
- E(a+bX) = a + bE(X)
- E(X+Y) = EX + EY
- ▶ If X and Y indep., then E(XY) = E(X)E(Y)

# Properties of Variance

- $Var(X) = E(X EX)^2$
- $Var(X) = E(X^2) (EX)^2$
- Var(c) = 0
- $Var(Y|X) = E(Y^2|X) (E(Y|X))^2$
- ▶ If X and Y indep., then Var(X + Y) = Var(X) + Var(Y)
- ▶ If X and Y indep, then Var(X Y) = Var(X) + Var(Y)

► Average treatment effect

$$ATE = E(Y_1 - Y_0) = E(Y_1) - E(Y_0)$$

► Average treatment effect

$$ATE = E(Y_1 - Y_0) = E(Y_1) - E(Y_0)$$

▶ Average treatment effect for the treated

$$ATT = E(Y_1|T=1) - E(Y_0|T=1)$$

The average treatment effect (ATE):

$$\overline{\tau} = \overline{TE} = ATE \equiv E(Y_1 - Y_0) = \frac{1}{2n} \sum_{i=1}^{2n} (Y_{i1} - Y_{i0})$$

The average treatment effect (ATE):

$$\overline{\tau} = \overline{TE} = ATE \equiv E(Y_1 - Y_0) = \frac{1}{2n} \sum_{i=1}^{2n} (Y_{i1} - Y_{i0})$$

$$= E(Y_1) - E(Y_0)$$

The average treatment effect (ATE):

$$\overline{\tau} = \overline{TE} = ATE \equiv E(Y_1 - Y_0) = \frac{1}{2n} \sum_{i=1}^{2n} (Y_{i1} - Y_{i0})$$

$$= E(Y_1) - E(Y_0)$$

► True?

The average treatment effect (ATE):

$$\overline{\tau} = \overline{TE} = ATE \equiv E(Y_1 - Y_0) = \frac{1}{2n} \sum_{i=1}^{2n} (Y_{i1} - Y_{i0})$$

$$= E(Y_1) - E(Y_0)$$

- ► True?
- ▶ Estimated?

The average treatment effect (ATE):

$$\overline{\tau} = \overline{TE} = ATE \equiv E(Y_1 - Y_0) = \frac{1}{2n} \sum_{i=1}^{2n} (Y_{i1} - Y_{i0})$$

$$= E(Y_1) - E(Y_0)$$

- ► True?
- ► Estimated?
- ▶ Observable?

Something we can calculate:

▶ If we know  $(Y_1, Y_0)$  indep of T

Something we can calculate:

- ▶ If we know  $(Y_1, Y_0)$  indep of T
- ► Then,

Something we can calculate:

- ▶ If we know  $(Y_1, Y_0)$  indep of T
- ► Then,

Something we can calculate:

- ▶ If we know  $(Y_1, Y_0)$  indep of T
- ► Then,

$$E(Y_1) = E(Y_1|T=1)$$
  
 $E(Y_0) = E(Y_0|T=0)$ 

Something we can calculate:

- ▶ If we know  $(Y_1, Y_0)$  indep of T
- ▶ Then,

$$E(Y_1) = E(Y_1|T=1)$$
  
 $E(Y_0) = E(Y_0|T=0)$ 

▶ Then, can substitute

$$ATE = E(Y_1) - E(Y_0)$$
  
=  $E(Y_1|T=1) - E(Y_0|T=0)$ 

Something we can calculate:

- ▶ If we know  $(Y_1, Y_0)$  indep of T
- ► Then,

$$E(Y_1) = E(Y_1|T=1)$$
  
 $E(Y_0) = E(Y_0|T=0)$ 

▶ Then, can substitute

$$ATE = E(Y_1) - E(Y_0)$$
  
=  $E(Y_1|T=1) - E(Y_0|T=0)$ 

Something we can calculate:

- ▶ If we know  $(Y_1, Y_0)$  indep of T
- ► Then,

$$E(Y_1) = E(Y_1|T=1)$$
  
 $E(Y_0) = E(Y_0|T=0)$ 

▶ Then, can substitute

$$ATE = E(Y_1) - E(Y_0)$$
  
=  $E(Y_1|T=1) - E(Y_0|T=0)$ 

Observed diff in Tr and Co group means is unbiased est. of  $\overline{TE}$ !

# Common Assumptions, Null Hyp's in Causal Inference

► Constant effect:

$$\tau_i = Y_{i1} - Y_{i0} = \tau \quad \forall i$$

# Common Assumptions, Null Hyp's in Causal Inference

► Constant effect:

$$\tau_i = Y_{i1} - Y_{i0} = \tau \quad \forall i$$

▶ Null hypothesis of no average effect:

$$ATE=\overline{\tau}=0$$

# Common Assumptions, Null Hyp's in Causal Inference

► Constant effect:

$$\tau_i = Y_{i1} - Y_{i0} = \tau \quad \forall i$$

▶ Null hypothesis of no average effect:

$$ATE = \overline{\tau} = 0$$

▶ Sharp null hypothesis of no effect:

$$\tau_i = 0$$

Assigned Tr	Assigned Co	Type
Tr	Со	Complier

Assigned Tr	Assigned Co	Type
Tr	Co	Complier
$\operatorname{Tr}$	$\operatorname{Tr}$	Always-taker

Assigned Tr	Assigned Co	Type
Tr	Co	Complier
$\operatorname{Tr}$	$\operatorname{Tr}$	Always-taker
Co	Co	Never-taker

Assigned Tr	Assigned Co	Type
Tr	Co	Complier
$\operatorname{Tr}$	$\operatorname{Tr}$	Always-taker
Co	Co	Never-taker
Co	$\operatorname{Tr}$	Defier

# Common Estimates under Noncompliance

Let  $T_i$  be treatment assigned,  $D_i$  be treatment received.

#### Common Estimates under Noncompliance

Let  $T_i$  be treatment assigned,  $D_i$  be treatment received.

► Intent-to-treat effect

$$ITT = E(Y_1|T=1) - E(Y_0|T=0)$$
  
=  $E(Y_1|T=1, D(T=1)) - E(Y_0|T=0, D(T=0))$ 

### Common Estimates under Noncompliance

Let  $T_i$  be treatment assigned,  $D_i$  be treatment received.

▶ Intent-to-treat effect

$$ITT = E(Y_1|T=1) - E(Y_0|T=0)$$
  
=  $E(Y_1|T=1, D(T=1)) - E(Y_0|T=0, D(T=0))$ 

► As-treated effect

$$ASTRE = E(Y_1|D=1) - E(Y_0|D=0)$$

# Computing

### Computing

▶ R for simulations, estimation, graphics

#### Computing

- ▶ R for simulations, estimation, graphics
- ▶ RStudio, an IDE for R

# R Primer

```
function(arg1, arg2, ...){
     <the function code here...>
}
```

```
function(arg1, arg2, ...){
    <the function code here...>
}
sum(5, 2)
## [1] 7
```

```
function(arg1, arg2, ...){
  <the function code here...>
sum(5, 2)
## [1] 7
mean(1:4)
## [1] 2.5
```

nchar("greetings")

```
nchar("greetings")
## [1] 9
```

```
nchar("greetings")
## [1] 9
ls()
```

```
nchar("greetings")
## [1] 9
ls()
## character(0)
```

To concatenate objects into a vector, use c():

```
c(1, 3, 8, 20)
```

## [1] 1 3 8 20

```
c(1, 3, 8, 20)

## [1] 1 3 8 20

c("a", "merican", "u")
```

```
c(1, 3, 8, 20)
## [1] 1 3 8 20
c("a", "merican", "u")
## [1] "a"
                "merican" "u"
c(1, 2, "hello")
## [1] "1"
          "2"
                      "hello"
```

What arguments does a function have?

What arguments does a function have?

```
help(median)
args(median)
```

What arguments does a function have?

```
help(median)
args(median)
## function (x, na.rm = FALSE, ...)
## NULL
```

```
median(1:3)
## [1] 2
```

```
median(1:3)
## [1] 2
x <- c(1, 2, 3, NA)
median(x)</pre>
```

```
median(1:3)

## [1] 2

x <- c(1, 2, 3, NA)

median(x)

## [1] NA
```

```
median(1:3)
## [1] 2
x <- c(1, 2, 3, NA)
median(x)
## [1] NA
median(x, na.rm = TRUE)</pre>
```

```
median(1:3)
## [1] 2
x \leftarrow c(1, 2, 3, NA)
median(x)
## [1] NA
median(x, na.rm = TRUE)
## [1] 2
```

You can specify arguments in order or by name:

You can specify arguments in order or by name:

```
median(x, TRUE)
```

## [1] 2

You can specify arguments in order or by name:

```
median(x, TRUE)

## [1] 2

median(na.rm = TRUE, x)

## [1] 2
```

You can specify arguments in order or by name:

```
median(x, TRUE)

## [1] 2

median(na.rm = TRUE, x)

## [1] 2

median(TRUE, x)

## [1] TRUE
```

Managing the workspace:

```
# Get the working directory ("Where am I?"):
getwd()
```

```
## [1] "/Users/rtm/Documents/github/ci-exp-essex-2019/
```

Managing the workspace:

```
# Get the working directory ("Where am I?"):
getwd()

## [1] "/Users/rtm/Documents/github/ci-exp-essex-2019/1
# Set the working directory:
setwd("~/Desktop/")
```

Managing the workspace:

```
# Get the working directory ("Where am I?"):
getwd()
## [1] "/Users/rtm/Documents/github/ci-exp-essex-2019/i
# Set the working directory:
setwd("~/Desktop/")
# List objects in working dir:
ls()
## [1] "x"
# Remove `x' from working dir:
rm(x)
# Remove everything from working dir:
rm(list = ls())
```

# Making vectors:

```
c(1, 2, 10)
```

## [1] 1 2 10

### Making vectors:

```
c(1, 2, 10)
## [1] 1 2 10
1:4
## [1] 1 2 3 4
6:3
## [1] 6 5 4 3
```

```
seq(from = 5, to = 30, by = 5)
## [1] 5 10 15 20 25 30
```

```
seq(from = 5, to = 30, by = 5)
## [1] 5 10 15 20 25 30
rep(c("a", "b"), 2)
## [1] "a" "b" "a" "b"
```

```
seq(from = 5, to = 30, by = 5)
## [1] 5 10 15 20 25 30
rep(c("a", "b"), 2)
## [1] "a" "b" "a" "b"
rep(c("a", "b"), each = 2)
## [1] "a" "a" "b" "b"
```

x <- sample(0:1, size = 10, replace = TRUE)

```
x <- sample(0:1, size = 10, replace = TRUE)
x
## [1] 0 0 0 0 1 0 1 0 0 1</pre>
```

```
x <- sample(0:1, size = 10, replace = TRUE)
x
## [1] 0 0 0 0 1 0 1 0 0 1
x[3]
## [1] 0</pre>
```

```
x <- sample(0:1, size = 10, replace = TRUE)
X
## [1] 0 0 0 0 1 0 1 0 0 1
x[3]
## [1] 0
x[3] < -999
```

```
x <- sample(0:1, size = 10, replace = TRUE)
X
## [1] 0 0 0 0 1 0 1 0 0 1
x[3]
## [1] 0
x[3] < -999
X
  [1] 0 0 999 0 1 0 1 0
##
```

### Some Useful Mathematical Functions

```
5 + 2
## [1] 7
5 - 2
## [1] 3
5 * 2
## [1] 10
5 / 2
## [1] 2.5
```

#### Some Useful Mathematical Functions

```
5 ^ 2
## [1] 25
sqrt(25)
## [1] 5
20 %% 3
## [1] 2
```

```
Some Useful Mathematical Functions and Values
   рi
   ## [1] 3.141593
   abs(-3)
   ## [1] 3
   exp(1)
   ## [1] 2.718282
   log(exp(2))
   ## [1] 2
   sin(pi / 2)
```

## [1] 1

```
Some Useful Mathematical Functions and Values
   рi
   ## [1] 3.141593
   abs(-3)
   ## [1] 3
   exp(1)
   ## [1] 2.718282
   log(exp(2))
   ## [1] 2
   sin(pi / 2)
   ## [1] 1
   (See R Short Ref Card ...)
```

```
TRUE
```

## [1] TRUE

**FALSE** 

## [1] FALSE

```
TRUE

## [1] TRUE

FALSE

## [1] FALSE

TRUE == FALSE
```

```
TRUE

## [1] TRUE

FALSE

## [1] FALSE

TRUE == FALSE

## [1] FALSE
```

$$c(1, 2) == c(1, 3)$$

```
c(1, 2) == c(1, 3)
## [1] TRUE FALSE
```

```
c(1, 2) == c(1, 3)

## [1] TRUE FALSE

c(1, 2) != c(1, 3)
```

```
c(1, 2) == c(1, 3)

## [1] TRUE FALSE

c(1, 2) != c(1, 3)

## [1] FALSE TRUE
```

```
c(1, 2) == c(1, 3)

## [1] TRUE FALSE
c(1, 2) != c(1, 3)

## [1] FALSE TRUE
c(1, 2) < c(1, 3)</pre>
```

```
c(1, 2) == c(1, 3)

## [1] TRUE FALSE
c(1, 2) != c(1, 3)

## [1] FALSE TRUE
c(1, 2) < c(1, 3)

## [1] FALSE TRUE</pre>
```

```
c(1, 2) > c(1, 3)

## [1] FALSE FALSE
c(1, 2) <= c(1, 3)

## [1] TRUE TRUE
c(1, 2) >= c(1, 3)

## [1] TRUE FALSE
```

#### How to Write a New Function

```
sumDiff <- function(num1 = 3, num2 = 5){</pre>
  sum <- num1 + num2
  diff <- num1 - num2
  return(c(sum, diff))
```

#### How to Write a New Function

```
sumDiff \leftarrow function(num1 = 3, num2 = 5){
  sum < - num1 + num2
  diff <- num1 - num2
  return(c(sum, diff))
```

Now, cut and paste function into R prompt.

### How to Write a New Function

```
sumDiff <- function(num1 = 3, num2 = 5){</pre>
  sum < - num1 + num2
  diff <- num1 - num2
  return(c(sum, diff))
```

Now, cut and paste function into R prompt. (R will tell you if syntax error.)

sumDiff()

```
sumDiff()
```

```
## [1] 8 -2
```

```
sumDiff()
## [1] 8 -2
sumDiff(3, 5)
```

```
sumDiff()
## [1] 8 -2
sumDiff(3, 5)
## [1] 8 -2
```

```
sumDiff()
## [1] 8 -2
sumDiff(3, 5)
## [1] 8 -2
sumDiff(num2 = 5, num1 = 3)
```

```
sumDiff()
## [1] 8 -2
sumDiff(3, 5)
## [1] 8 -2
sumDiff(num2 = 5, num1 = 3)
## [1] 8 -2
```

```
sumDiff()
## [1] 8 -2
sumDiff(3, 5)
## [1] 8 -2
sumDiff(num2 = 5, num1 = 3)
## [1] 8 -2
sumDiff(5, 3)
```

```
sumDiff()
## [1] 8 -2
sumDiff(3, 5)
## [1] 8 -2
sumDiff(num2 = 5, num1 = 3)
## [1] 8 -2
sumDiff(5, 3)
## [1] 8 2
```

sumDiff(2, 20)

```
sumDiff(2, 20)
## [1] 22 -18
```

```
sumDiff(2, 20)
## [1] 22 -18
sumDiff(1, "yes")
```

```
sumDiff(2, 20)
## [1] 22 -18
sumDiff(1, "yes")
```

## Error in num1 + num2: non-numeric argument

# Next:

Randomized Experiments, Estimation, and Inference