Cross Reference from Project 1

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #"s	Pts	Notes	
2	2	cout	262			
	3	libraries Declared at 9-16	Specifically Used At, 241, 513, 516, 44, 69,44	5	iostream, iomanip, cmath, cstdlib, fstream, string, ctime USEC	VECTORS
	4	variables/literals	47-65		No variables in global area, failed project!	
	5	Identifiers	47-66			
	6	Integers	404	1		
	7	Characters	335	1		
	8	Strings	359	1		
	9	Floats No Doubles	60	1	Using doubles will fail the project, floats OK!	
	10	Bools	312	1		
	11	Sizeof *****				1
	12	Variables 7 characters or less	47-63		All variables <= 7 characters	1
	13	Scope ***** No Global Variables				
	14	Arithmetic operators	514			1
	15	Comments 20%+	everywhere within program	2	Model as pseudo code	
	16	Named Constants	47		All Local, only Conversions/Physics/Math in Global area	1
	17	Programming Style ***** Emulate			Emulate style in book/in class repositiory	1
	- 17	r rogramming oxyle Emulate			Emaiate style in bookin class repusitory	
3	4	cin	257			
3	1	Cin	514			
	2	Math Expression				
	3	Mixing data types ****				
	4	Overflow/Underflow ****	514			
	5	Type Casting		1		
	6	Multiple assignment *****				
	7	Formatting output	61	1		-
	8	Strings	516	1		
	9	Math Library	516	1	All libraries included have to be used	
	10	Hand tracing ******				
			521			
4	1	Relational Operators				
	2	if	535 501,504	1	Independent if	
	4	If-else		1		
	5	Nesting	460,463,466,473 71,74,77	1		
	6	If-else-if	/1,/7,//	1		
	7	Flags *****				
	8	Logical operators	431	1		
	11	Validating user input	460,463,466	1		
	13	Conditional Operator	310	1		
	14	Switch	260	1		
5	1	Increment/Decrement	521	1		
	2	While	370	1		
	5	Do-while	259	1		
	6	For loop	533	1		
	11	Files input/output both	69,119	2		
	12	No breaks in loops ******			Failed Project if included	1
		,-			,	1
						1

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Cross Reference for Project 2

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #"s	Pts	Notes
6		Functions	372		
	3	Function Prototypes	34,36,38	4	Always use prototypes
	5	Pass by Value	24	4	
	8	return	443	4	A value from a function
	9	returning boolean	495	4	
	10	Global Variables		xxx	Do not use global variables -100 pts
	11	static variables	405	4	
	12	defaulted arguments	24	4	
	13	pass by reference	24	4	
	14	overloading	28/30	5	
	15	exit() function	464	4	
7		Arrays	402		
	1 to 6	Single Dimensioned Arrays	362	3	
	7	Parallel Arrays	359 & 362	2	
	8	Single Dimensioned as Function Arg	uments 372	2	
	9	2 Dimensioned Arrays	318	2	Emulate style in book/in class repositiory
	12	STL Vectors	469	2	
		Passing Arrays to and from Function	s ²⁴	5	
		Passing Vectors to and from Function		5	
8		Searching and Sorting Arrays			
	3	Bubble Sort	541	4	
	3	Selection Sort	558	4	
	1	Linear or Binary Search	407 Linear Search	4	
		*chose to do linear search			
***** Not i	equired to	Total	70	Other 30 points from Proj 1 first sheet tab	