

Probability

Introduction to Graphical Models

Prof. Alexander Ihler

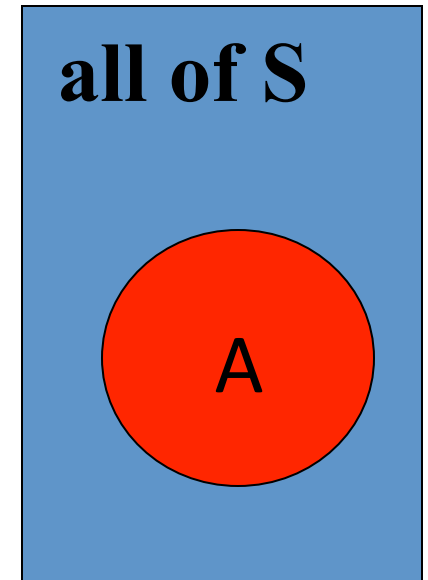


Uncertainty in the world

- Uncertainty due to
 - Randomness
 - Overwhelming complexity
 - Lack of knowledge
 - ...
- Example: time to the airport
- Without representing & communicating uncertainty, it's easy to make and compound mistakes
- Probability gives
 - natural way to describe our assumptions
 - rules for how to combine information

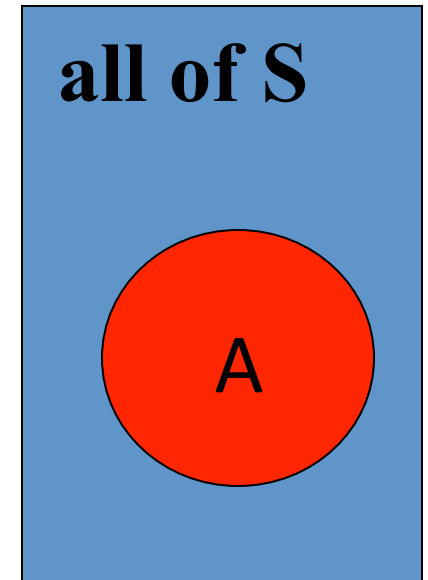
Probability

- Event “A” in event space “S”
 - Ex: “I have a headache”
 - Ex: “I have the flu”
 - Ex: “I have Ebola”
- Probability $\Pr[A]$
 - Think of e.g. “# of worlds in which A happens”
 - This is a measure, like area
 - Can think of it in those terms



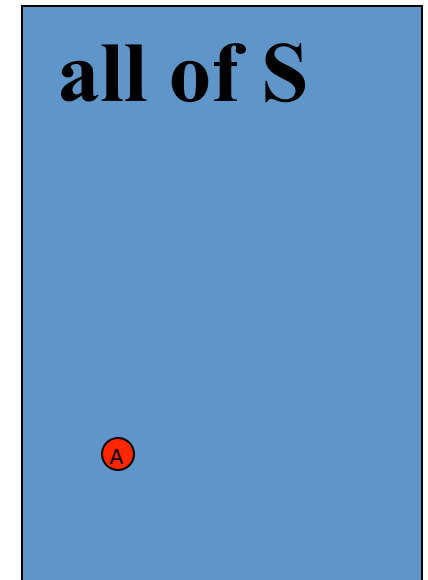
Probability

- Event “A” in event space “S”
- Probability $\Pr[A]$
- Axioms of probability
 - $0 \leq \Pr[A] \leq 1$
 - $\Pr[S] = 1$
 - $\Pr[\emptyset] = 0$
 - $\Pr[A \cup B] = \Pr[A] + \Pr[B] - \Pr[A \cap B]$



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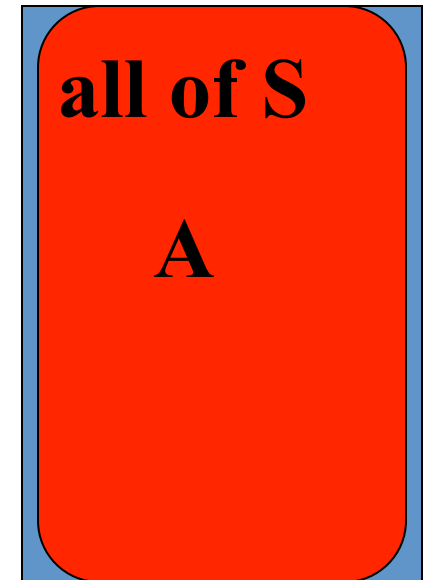


**“A” can’ t get any smaller
than size zero...**

No worlds in which “A” is true

Probability

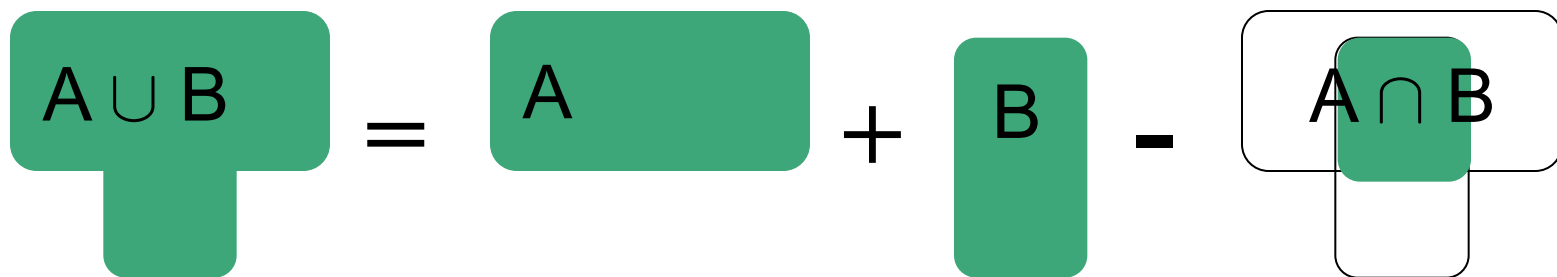
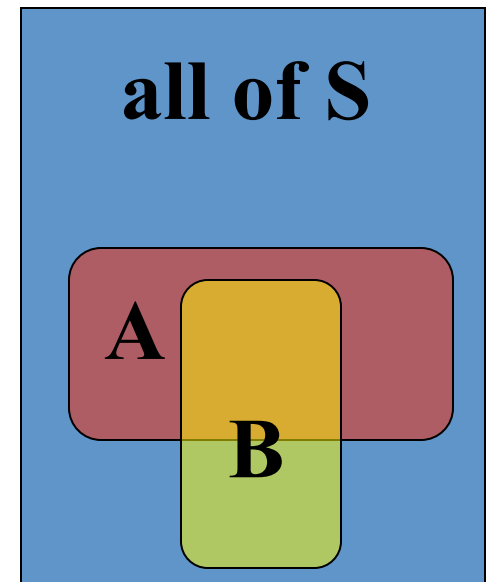
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**“A” can’t get any larger
than all worlds: 100%
of worlds have “A” true**

Probability

- Event “A” in event space “S”
- Probability $\Pr[A]$
- Axioms of probability
 - $0 \leq \Pr[A] \leq 1$
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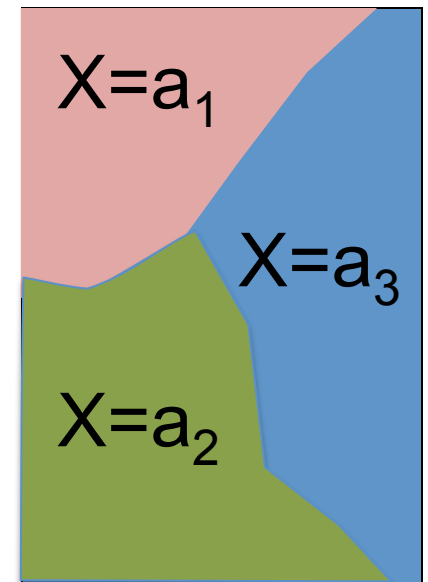
Discrete random variables

- X takes on finite set of values $S=\{a_1 \dots a_d\}$
 - *Disjoint and Exhaustive*
- Probability mass functions (pmfs)
 - Define a measure on subsets of S
- $\Pr[X=a_i]$ defined for each value a_i

$$\Pr[X \in A \subseteq S] = \sum_{a_i \in A} \Pr[X = a_i]$$

- Constraints:

$$0 \leq \Pr[X = a_i] \leq 1 \qquad \sum_i \Pr[X = a_i] = 1$$



Examples

- Bernoulli RV (coin toss)
 - $X \in \{0,1\}$ $\Pr[X=1] = p$ $\Pr[X=0] = 1-p$
- Binomial (p,n) – toss the coin n times
 - $Y = \sum X_i$ is binomial
- Discrete(d) – die roll
 - $X \in \{1 \dots d\}$ $\Pr[X=1 \dots X=d] = [p_1 \dots p_d]$
 - Multinomial(d,n): roll the die n times

Joint distributions

- Often, we want to reason about multiple variables

- Example: dentist

- T: have a toothache
- D: dental probe catches
- C: have a cavity

- Joint distribution

- Assigns each event ($T=t, D=d, C=c$) a probability
- Probabilities sum to 1.0

- Law of total probability:

$$p(C = 1) = \sum_{t,d} P(T = t, D = d, C = 1)$$

$$= 0.008 + 0.072 + 0.012 + 0.108 = 0.20$$

- Some value of (T,D) must occur; values disjoint
- “Marginal probability” of C; “marginalize” or “sum over” T,D

T	D	C	P(T,D,C)
0	0	0	0.576
0	0	1	0.008
0	1	0	0.144
0	1	1	0.072
1	0	0	0.064
1	0	1	0.012
1	1	0	0.016
1	1	1	0.108

Conditional probability

- Chain rule:

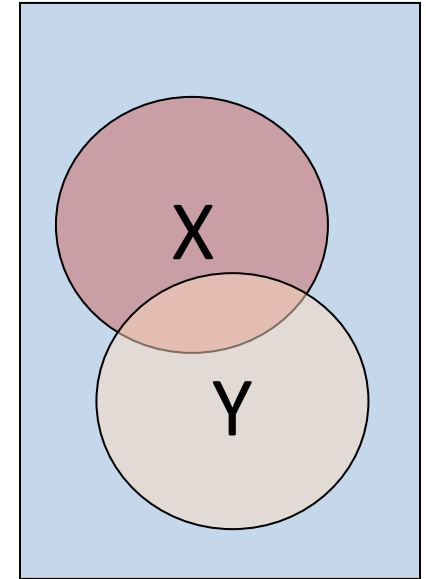
$$p(X = x, Y = y) = p(X = x)p(Y = y|X = x)$$

- $p(X=x, Y=y)$: probability that both $X=x$ and $Y=y$
- $p(X=x)$: probability that $X=x$ (and some Y)
- $P(Y=y|X=x)$: probability that $Y=y$ given $X=x$ already
- If $p(X) > 0$: $p(Y|X) = \frac{p(X, Y)}{p(X)}$

- More generally:

$$p(X, Y, Z) = p(X) p(Y|X) p(Z|X, Y)$$

$$p(W, X, Y, Z) = p(X) p(Y|X) p(Z|X, Y) p(W|X, Y, Z)$$



The effect of evidence

- Example: dentist
 - T: have a toothache
 - D: dental probe catches
 - C: have a cavity
- Recall $p(C=1) = 0.20$
- Suppose we observe $D=0, T=0$?

$$p(C = 1 | D = 0, T = 0) = \frac{p(C = 1, D = 0, T = 0)}{p(D = 0, T = 0)}$$

$$= \frac{0.008}{0.576 + 0.008} = 0.012$$

T	D	C	P(T,D,C)
0	0	0	0.576
0	0	1	0.008
0	1	0	0.144
0	1	1	0.072
1	0	0	0.064
1	0	1	0.012
1	1	0	0.016
1	1	1	0.108

- Observe $D=1, T=1$?

$$= \frac{0.108}{0.016 + 0.108} = 0.871$$

Called *posterior probabilities*


The effect of evidence

- Example: dentist
 - T: have a toothache
 - D: dental probe catches
 - C: have a cavity

- Combining these rules:

$$p(C = 1|T = 1) = \frac{p(C = 1, T = 1)}{p(T = 1)}$$

$$= \frac{0.012 + 0.108}{0.064 + 0.012 + 0.016 + 0.108} = 0.60$$


 $p(T = 1) = 0.20$

T	D	C	P(T,D,C)
0	0	0	0.576
0	0	1	0.008
0	1	0	0.144
0	1	1	0.072
1	0	0	0.064
1	0	1	0.012
1	1	0	0.016
1	1	1	0.108

Called the *probability of evidence*

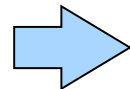
Computing posteriors

- Sometimes easiest to normalize last

$$p(C|T=1) = \frac{1}{p(T=1)} p(C, T=1) \propto p(C, T=1) = \sum_d p(C, d, T=1)$$

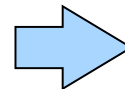
T	D	C	P(T,D,C)
0	0	0	0.576
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1	0	0	0.064
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Assign T=1



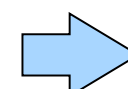
D	C	F(D,C)
0	0	0.064
0	1	0.012
1	0	0.016
1	1	0.108

Sum over D



C	G(C)
0	0.08
1	0.120

Normalize



C	P(C T=1)
0	0.40
1	0.60

```
P = gm.Factor( [T,D,C] )
P[0,0,0] = 0.576
... # define joint distribution
```

```
F = P.condition( [T] , [1] ) # assign T=1
G = P.sum( [D] )             # sum over D
H = G / G.sum()              # normalize
```

Bayes rule

- Lets us calculate posterior given evidence

$$p(Y|X) p(X) = p(X, Y) = p(X|Y) p(Y)$$

$$\Rightarrow p(Y|X) = \frac{p(X|Y) p(Y)}{p(X)}$$

“Bayes rule”

- Example: flu

- $P(F), P(H|F)$
- $P(F=1 | H=1) = ?$

F	P(F)
0	0.95
1	0.05

F	H	P(H F)
0	0	0.80
0	1	0.20
1	0	0.50
1	1	0.50

$$= \frac{0.50 * 0.05}{0.50 * 0.05 + 0.20 * 0.95} = 0.116$$

Independence

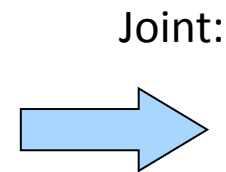
- X, Y independent:
 - $p(X=x, Y=y) = p(X=x) p(Y=y)$ for all x, y
 - Shorthand: $p(X, Y) = P(X) P(Y)$
 - Equivalent: $p(X|Y) = p(X)$ or $p(Y|X) = p(Y)$ (if $p(Y), p(X) > 0$)
 - Intuition: knowing X has no information about Y (or vice versa)

Independent probability distributions:

A	P(A)
0	0.4
1	0.6

B	P(B)
0	0.7
1	0.3

C	P(C)
0	0.1
1	0.9



A	B	C	P(A,B,C)
0	0	0	$.4 * .7 * .1$
0	0	1	$.4 * .7 * .9$
0	1	0	$.4 * .3 * .1$
0	1	1	...
1	0	0	
1	0	1	
1	1	0	
1	1	1	

This reduces representation size!

Independence

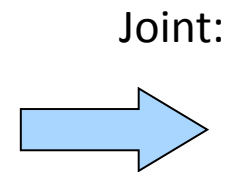
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Independent probability distributions:

A	P(A)
0	0.4
1	0.6

B	P(B)
0	0.7
1	0.3

C	P(C)
0	0.1
1	0.9



A	B	C	P(A,B,C)
0	0	0	0.028
0	0	1	0.252
0	1	0	0.012
0	1	1	0.108
1	0	0	0.042
1	0	1	0.378
1	1	0	0.018
1	1	1	0.162

This reduces representation size!

Note: it is hard to “read” independence from the joint distribution.
We can “test” for it, however.

Conditional Independence

- X, Y independent given Z
 - $p(X=x, Y=y | Z=z) = p(X=x | Z=z) p(Y=y | Z=z)$ for all x, y, z
 - Equivalent: $p(X|Y, Z) = p(X|Z)$ or $p(Y|X, Z) = p(Y|Z)$ (if all > 0)
 - Intuition: X has no additional info about Y beyond Z's

- Example

X = height

$$p(\text{height} | \text{reading}, \text{age}) = p(\text{height} | \text{age})$$

Y = reading ability

$$p(\text{reading} | \text{height}, \text{age}) = p(\text{reading} | \text{age})$$

Z = age

Height and reading ability are dependent (not independent), but are conditionally independent given age

Conditional Independence

- X, Y independent given Z
 - $p(X=x, Y=y | Z=z) = p(X=x | Z=z) p(Y=y | Z=z)$ for all x, y, z
 - Equivalent: $p(X | Y, Z) = p(X | Z)$ or $p(Y | X, Z) = p(Y | Z)$
 - Intuition: X has no additional info about Y beyond Z's

- Example: Dentist

Again, hard to “read” from the joint probabilities; only from the conditional probabilities.

Like independence, reduces representation size!

Joint prob:

T	D	C	P(T,D,C)
0	0	0	0.576
0	0	1	0.008
0	1	0	0.144
0	1	1	0.072
1	0	0	0.064
1	0	1	0.012
1	1	0	0.016
1	1	1	0.108

Conditional prob:

T	D	C	P(T D,C)
0	0	0	0.90
0	0	1	0.40
0	1	0	0.90
0	1	1	0.40
1	0	0	0.10
1	0	1	0.60
1	1	0	0.10
1	1	1	0.60

Entropy and Information

- “Entropy” is a measure of randomness
 - How hard is it to communicate a result to you?
 - Depends on the probability of the outcomes
- Communicating fair coin tosses
 - Output: H H T H T T T H H H H T ...
 - Sequence takes n bits – each outcome totally unpredictable
- Communicating my daily lottery results
 - Output: 0 0 0 0 0 0 ...
 - Most likely to take one bit – I lost every day.
 - Small chance I’ll have to send more bits (won & when)

Lost: 0
Won 1: 1(...)0
Won 2: 1(...)1(...)0
- Takes less work to communicate because it’s less random
 - Use a few bits for the most likely outcome, more for less likely ones

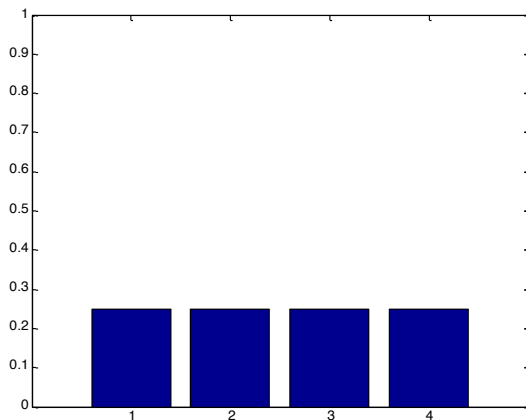
Entropy and Information

$$\mathbb{E}[p(x)] = \sum [xp(x)] \quad ?$$

$$\mathbb{E}[\log p(x)] = \sum [\log(xp(x))]$$

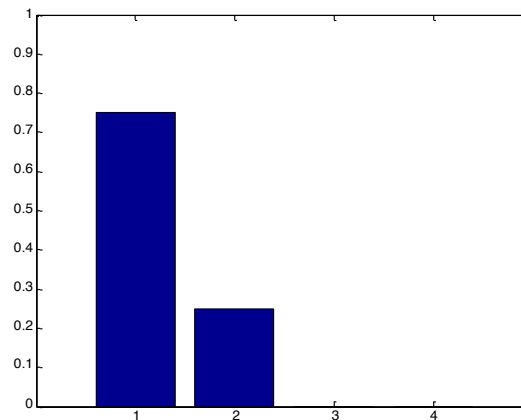
- Entropy $H(X) \equiv -\mathbb{E}_X[\log p(X)] = -\sum_x p(x) \log p(x)$
 - Log base two, units of entropy are “bits”
 - Natural log, units are “nats”

- Examples:



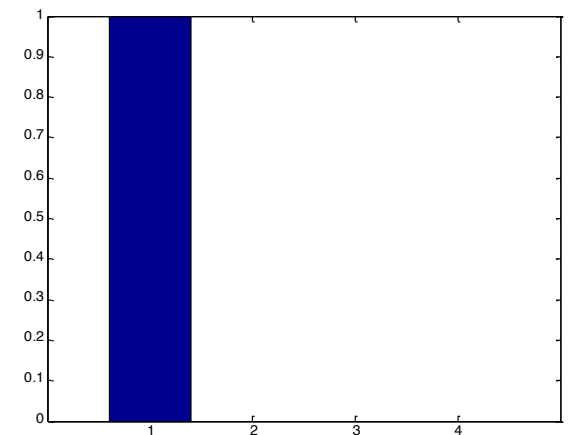
$$\begin{aligned} H(x) &= .25 \log 4 + .25 \log 4 + \\ &\quad .25 \log 4 + .25 \log 4 \\ &= \log 4 = 2 \text{ bits} \end{aligned}$$

Max entropy for 4 outcomes



$$\begin{aligned} H(x) &= .75 \log 4/3 + .25 \log 4 \\ &\approx .8133 \text{ bits} \end{aligned}$$

(c) Alexander Ihler



$$\begin{aligned} H(x) &= 1 \log 1 \\ &= 0 \text{ bits} \end{aligned}$$

Min entropy

KL Divergence

- Measures dissimilarity of two distributions

$$D(p \parallel q) = \sum_x p(x) \log \left[\frac{p(x)}{q(x)} \right]$$

- “Pseudo-distance”:

- Nonnegative: $D(p \parallel q) \geq 0$
 $D(p \parallel q) = 0 \Leftrightarrow p(x) = q(x) \text{ a.e.}$
- But, asymmetric: $D(p \parallel q) \neq D(q \parallel p)$

- Mutual information

- KL divergence between true distribution and independent model:

$$I(X, Y) = D(p(X, Y) \parallel p(X) p(Y))$$

Mutual information

- MI measures co-dependence

$$\begin{aligned} I(X, Y) &= H(X) + H(Y) - H(X, Y) \\ &= \sum_{x,y} p(x, y) \log \left[\frac{p(x, y)}{p(x) p(y)} \right] \end{aligned}$$

- How much randomness is in X and Y individually?
- How much randomness is in the vector (X,Y) ?
- Also equals the KL-divergence between joint & independent model:

$$I(X, Y) = D(p(X, Y) \parallel p(X) p(Y)) \geq 0$$

- Extreme cases:
 - X,Y independent: $MI = 0$ (knowing X tells us 0 bits about Y)
 - $X=Y$: $MI = H(X)$ (knowing X tells us $H(X)$ bits about Y)

Summary

- Discrete random variables
- Probability distributions
 - Law of total probability; marginal probability
 - Chain rule; conditional probability
- Observing evidence
 - Posterior probabilities
 - Bayes rule
- Independence
 - Conditional independence
- Information theory
 - Entropy, mutual information, KL-divergence