



LUCIUS EMMANUEL

SOFTWARE ENGINEER

/ ALL ABOUT ME

I am a self-taught web developer with a strong eye for innovative design and a keen understanding of techniques geared toward optimum user experience. Proficient, reliable, hardworking, and a team player

/ ACHIEVEMENTS

- DevJam-2020 hackathon Semi-final runner-up.
- Blog post featured in the weekly "must-reads" on DEV
- Top Author on DEV in 2021
- Multiple certifications in chosen field
- "Hundreds of thousands" of helpful post views on Stackoverflow



/ CONTACT / REFERENCES

>> Mail: lucius.emmanuel.e@gmail.com
>> Git: <https://www.github.com/emmaccen>
>> Blogs: <https://dev.to/emmaccen>
>> Website: <https://emmaccen.netlify.app/>
>> LinkedIn: <https://www.linkedin.com/in/emmanuel-lucius-emmaccen/>

Mobile No. +234-905-090-0741

/ WORK EXPERIENCE

>>> FULL-STACK WEB DEVELOPER

QuomodoSystems | Nigeria | Aug 2020 - Present

- Convert UI designs into web interfaces using Angular or React.Js
- Manage and create Back-end services using .NET and C#
- Test and refine software prior to roll-out

>>> FRONT-END DEVELOPER - INTERN

ArtCab | India | May 2020 - July 2020

- Checks feasibility of software prototypes
- Confer with management or development teams to prioritize requirements, resolve conflicts, develop content criteria or choose solutions.

>>> FRONT-END WEB DEVELOPER

Page | Nigeria | Jan 2019 - Jan 2020

- Write, design or edit web-page content, or direct others who are producing content.
- Evaluate code to ensure that it is valid, is properly structured, meets industry standards and is compatible with browsers, devices or operating systems.

/ PROFESSIONAL SKILLS

>> JavaScript (Es6)
>> React.Js && Redux
>>.Angular
>> HTML5
>> CSS3
>> C#
>> .NET Core
>> Git && GitHub
>> Tailwind
>> Figma (UI/UX)

/ EDUCATION | CERTIFICATIONS

>>> COMPUTER SCIENCE (BSC)

NOUN University | Present

>>> COMPUTER SCIENCE (CS50)

Harvard University | 2020 - 2021

/ OTHER INTERESTS

>> Vlogging
>> Development of local businesses
>> Community involvement and outreach
>> Learning foreign languages
>> Software debugging