

****1. Lexical Errors:****

- Detected by the scanner (lexical analyzer).
- Occur when the input source code contains invalid characters or tokens that don't conform to the language's lexical rules.
- Examples include misspelled keywords, undefined symbols, and characters that are not allowed in identifiers.
- These errors are the first step in the compilation process and are typically reported early during tokenization.

****2. Syntax Errors:****

- Detected by the parser (syntax analyzer).
- Arise when the structure of the code violates the language's syntax rules.
- Examples include missing or misplaced parentheses, incorrect usage of operators, and improper statement sequencing.
- Syntax errors prevent the parser from generating a valid parse tree or abstract syntax tree.

****3. Static Semantic Errors:****

- Detected during the analysis phase of compilation.
- These errors involve violations of semantic rules that can be identified without executing the program.
- Examples include type mismatches, undeclared variables, and accessing array elements with out-of-bounds indices.
- Static semantic errors can be caught by a sophisticated compiler's type checker or symbol table analysis.

****4. Dynamic Semantic Errors:****

- Detected during the runtime or execution phase.
- These errors involve issues that can only be identified while the program is running.
- Examples include division by zero, null pointer dereferences, and array index out-of-bounds errors.
- Dynamic semantic errors require running the program on inputs that trigger the problematic behavior.

****Key Differences:****

- Lexical errors are detected by the scanner, syntax errors by the parser, and both static and dynamic semantic errors involve more complex analysis.

- Lexical and syntax errors prevent the compiler from producing a valid intermediate representation, while semantic errors may lead to incorrect program behavior or crashes.
- Static semantic errors are detected before program execution, while dynamic semantic errors occur during program execution.
- Static semantic errors are usually caught by analyzing the program's structure and types, while dynamic semantic errors require specific inputs to manifest.
- Fixing lexical and syntax errors often involves correcting code formatting and structure, while fixing semantic errors requires understanding the program's logic and intent.