### COMPUTER ENGINEERING PROJECT I

PROGRAMMING FOR ROBOTICS

Course Introduction

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### **MOTIVATION**





### **MOTIVATION: SEARCH AND RESCUE**



### Video

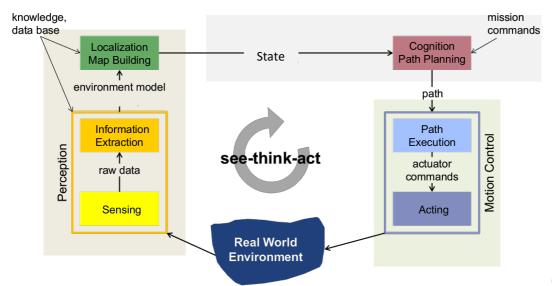
https://www.youtube.com/watch?v=FrgEbx6esYE

Demos from previous years:

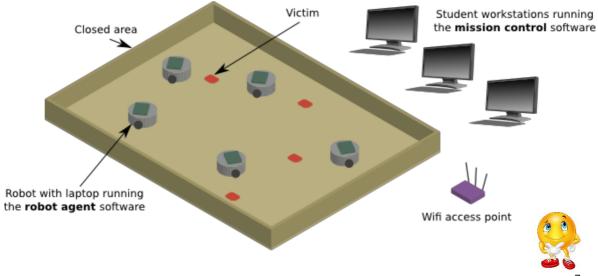
- 1- Nav1
- 2- <u>Nav2</u>

# **Course Setup**

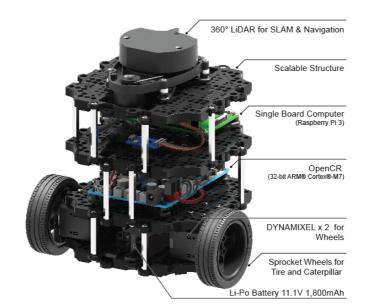
### THIS COURSE: THE SEE-THINK-ACT CYCLE



### **SEARCH AND RESCUE: ARENA**



### SEARCH AND RESCUE: TURTLEBOT3 BURGER ROBOT



## **Sensors and computation boards**

RGB sensor

Lidar 360 degree

Raspberry PI 3







## **Programming & Environments**

Actual robot Embedded board Computer systems Raspberry PI Laptop Ubuntu VM github

### **GOALS OF THE COURSE**

- 1. Mounting TurtleBot3 robots as sensor/actuator system
- 2. Digital and combinatorial circuits,
- 3. Embedded programming on Raspberry PI,
- 4. Design of real-time control software
- 5. Working with Linux and ROS
- 6. Document and report a system design
- Optimization
- 8. Team work
- 9. Have fun!!



## **Course Administrative Information**

### **COURSE INFORMATION**

- Hands-on course
- > 5 ECTS Course -> 150 hours -> 14 Weeks
- evaluated with report and presentations
- > 7-point grading scale
- ➤ Jalil Boudjadar (5123-413) -> jalil@ece.au.dk
- Mirgita Frasheri (5123-424) -> mirgita.frasheri@ece.au.dk

### **FORMAT**

- > Lectures:
  - Short lectures of about 30 minutes
- Projects:
  - Individual work with our assistance
  - Weekly project updates to the reports
  - Progress presentation

## Course format

Put your engineering hats on

Trial & error

Google is your friend

Share experience with each other

We'll help you if you're stuck









# What to expect

Working with robots can be frustrating ⊗

- Sd cards get corrupted
- Sensor readings are not perfect
- New errors always on the corner
- Things simply break sometimes

It is also fun @

- Pure joy when things start working
- Learn from errors, the more you see the better in the long run









# Your presentations

Each group presents at least once

Last 15min of every session dedicated to this

- Max 2 presentations per session
- Start week 3

#### **Format**

- Share what you learned that day or before
- 5-7 min tops
- slides not mandatory your choice ☺

Book your group in the slot (find the time sheet in BS in week 1)

• First come first serve







# Report prep

#### Week 6

- · Send us an initial report structure
  - Main headings and subheading

#### Week 11

- More elaborated
- Bullet points after each subheadings

The selection of the template is free but we recommend a scientific article template available both in MS words and latex, e.g.

#### https:

//www.ieee.org/conferences/ publishing/templates.html

In each case we will provide feedback to you ©

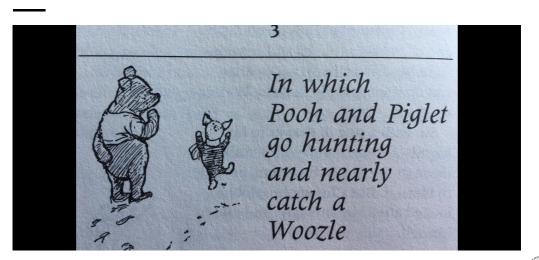
**Hints**: Title, names, Introduction (Aim and Objectives), Specifications, Design, Implementation, Experiment set up and results, Discussion, Personal Contributions, References







## The Winnie the Pooh method







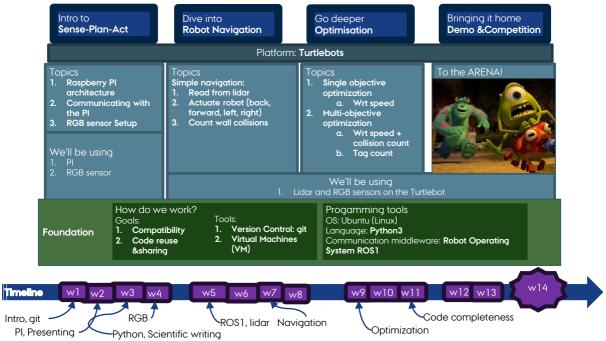
## **Padlet**

Report issues errors and their solutions

Find the link in Brightspace (week 1)







### **PLAN**

#### Part I: Basics to work with Raspberry PI

Week 1: Course introduction: structure, goals, assignments, reports. gitHub

Week 2: Introduction to programming with Raspberry PI

Week 3: Programming with Python. Week 4: Programming a RGB sensor

**Part II: ROS Programming** 

Week 5-6: Working with ROS for Robots programming

Week 7-8: Robots navigation

Part III: Optimization

Week 9: Optimization of the robots navigation speed

Week10: Optimization with respect to both speed and collision avoidance

Week11: Advanced optimization

**Part IV: Competition** 

Week12-13: Finalizing implementation

Week 14: Competition, demo and examination

### **COURSE OPERATION**

- > Do
  - Participate in class
  - Ask questions (you will be doing others a favour)
  - Discuss course material, readings, assignments with other students
  - Cite any work you use in your report and project
- ➤ Don't
  - Cheat or plagiarize
  - Uncited use of any material from anywhere
  - Share / steal any material with/from former or current students

### LEARNING OUTCOMES

By the end of the course the student will be able to:

- > Conduct a design of computer system from a problem description.
- > Evaluate a hardware-software configuration
- Explore design space alternatives
- Document the design of a computer system
- Discuss the strengths and weaknesses of the project



### **TODAY**

- Form your groups
- Choose presentation spots (Padlet)
- Few slides about github, then install Git.
- Mini-lecture about Raspberry PI
  - PI architecture
  - How to access
  - Tutorial and exercise

### **TOOLS**

- ► versioning -> git
  https://git-scm.com/
- ► Latex
  https://www.xmlmath.net/texmaker/
- ► Ubuntu
  https://ubuntu.com/
- ► ROS http://www.ros.org/

- ► **Python**https://www.python.org/
- ► Spyder https://www.spyder-ide.org/