

PRIMARY ACTOR:

Designer

GOAL:

To edit an existing map.

TRIGGER:

The designer wishes to make changes to an existing map.

FLOW:

- 1. User logs into their account with Designer privileges..
- 2. User selects the Map Designer option.
- 3. User selects the map to edit.
- 4. User edits the map.

EXCEPTIONS:

User dedides not to edit map.