

How to run the project in development server:-

1. First Unzip the file then run into the code editor.
2. There will be two folders one is codingJudge and other one is codingJudgeServer. In codingJudge folder you have to create a file named (.env.local) then paste this in the file:

```
VITE_apiKey=AIzaSyDare_tQIPVggwA5VHqhTgPgg9T94JqHxQ
VITE_authDomain=programming-contest-20813.firebaseio.com
VITE_projectId=programming-contest-20813
VITE_storageBucket=programming-contest-20813.firebaseio.com
VITE_messagingSenderId=396842534263
VITE_appId=1:396842534263:web:e713856470475a30be0d72
VITE_measurementId=G-2WJDLDLBJ4T

VITE_IMAGE_HOSTING_KEY=d57dbe78993496b300e91cb9604d6b9a
```

As for the codingJudgeServer folder you have to create a file named(.env) then paste this in the file:

```
DB_USER=mernnextdeveloper
DB_PASS=Djid8N8XNn1Xo991
PORT=5000
ACCESS_TOKEN_SECRET=53d026375b8325004f59743a137dc938515d1ae44d62a552
183b07019683d74c1f8688b08ae0c1d994f249d8e857e185cf65c9d794332af945c9
cbd10d582e98
```

3. After that, open the terminal of the editor and move to the codingJudge folder and write (npm i) then press enter, after the installation write (npm run dev) and press enter ,then you will find a link for development host. Click on the link to open in your browser.
4. And for the server open another terminal and move to the codingJudgeServer and write (npm i) then press enter, after the installation write (npm start) and press enter and your server will be running on port (localhost:5000).

If you find any errors then feel free to contact me.

For moving another folder in the terminal write (cd folderName) and press enter.