

## LIST OF COMPONENTS

- Accounts
  - *Create Account* → User will be able to go to a page where you can create an account. It will have you insert user information including username and password. It will only be valid if the username does not already exist. Once created, the user's profile will be added to the profile database.
  - *Login* → User can navigate to a login page where it will ask for the username and password. This component will need access to the profile database to authenticate the user.
  - *Logout* → This will log the user out of their account and go back to the site's home page.
- Navigation Between Pages
  - *Menu* → At either the top or bottom of the page, there will be a menu with possible pages the user can visit or things the user can do.
    - Possible entries:
      - Help Page
      - Login/Logout
      - Home Page
- Stories
  - Found on the /stories page, there will be a list of stories (user has not already added to) that the user can add a new line to. When they choose to do this they will only see the latest update to the story.
  - Any story that the user has already added to will be shown in the user's homepage (where you land directly after logging in)
  - On the user's homepage/stories page there will be a button saying "New Story" where the user will create a new story. It will ask for the name of the story and the first line before submitting.

## TASKS

- Be able to log in/register (Kevin)
  - Getting and processing form data
  - Need to be able to compare the data provided via the forms to the data present in the database
  - Establish a session that doesn't disappear
- Database design (Emory)
  - Creating modules that add to each table
  - Being able to access information from each database
- The ability to view stories (Raymond)
  - Only show the latest update and author of the story
  - Disable ability to edit if a user has already written to it
  - HTML Templates to display stories
- The ability to create stories (Kevin)
  - Requirements: a title and non-null text submission
  - Log the fact that a user created this and add to their landing page

- The ability to add to stories (Raymond)
  - Only a set amount of words allowed
  - Log the fact that a user edited this and add to their landing page

## DATABASE LAYOUT DIAGRAM

### Accounts table

<i>Username (TEXT) [NOT NULL] [PRIMARY KEY]</i>	<i>Password (TEXT) [NOT NULL] ← probably don't want plaintext</i>
"pollsmor"	"AadUYbrfV5mLKXp7Dp93pcUUMwkyyE"
"xXx_yolo420gamer69_xXx"	"1234"
"iLoveFortnite"	"vbucksaregreat"
" ... "	" ... "

#### Some notes:

- If we have time, we should implement some password restrictions. Maybe:
  - At least 8 characters long
  - Must contain both numbers and letters

### StoryTitles table

<i>Title (TEXT) [NOT NULL]</i>	<i>Creator (TEXT) [NOT NULL]</i>
"I Play Pokemon Go Everyday"	"pollsmor"
"Wattpad Simulator"	"iLoveFortnite"
"Grand Tome of Dank Memes"	"iLoveFortnite"

#### Some notes:

- Everything here is NOT NULL besides the HTML code - the creator could've created an empty story if they wished to.
- If a user is trying to access a page that has already logged them editing it, they will be denied.
- The creator column really isn't \*that\* necessary but whatever. Nice to keep track.

### StoryUpdates table

<i>Title of Updated Story (TEXT)</i>	<i>Text Update</i>	<i>User</i>
"I Play Pokemon Go Everyday"	"Pikachu I choose you"	"PikaLover304"
"The Tale of Stuyvesant"	"Me and my pegleg "	"peterStuyvesant"
"I Play Pokemon Go Everyday"	"And we beat the gym master person"	"PokeBall"

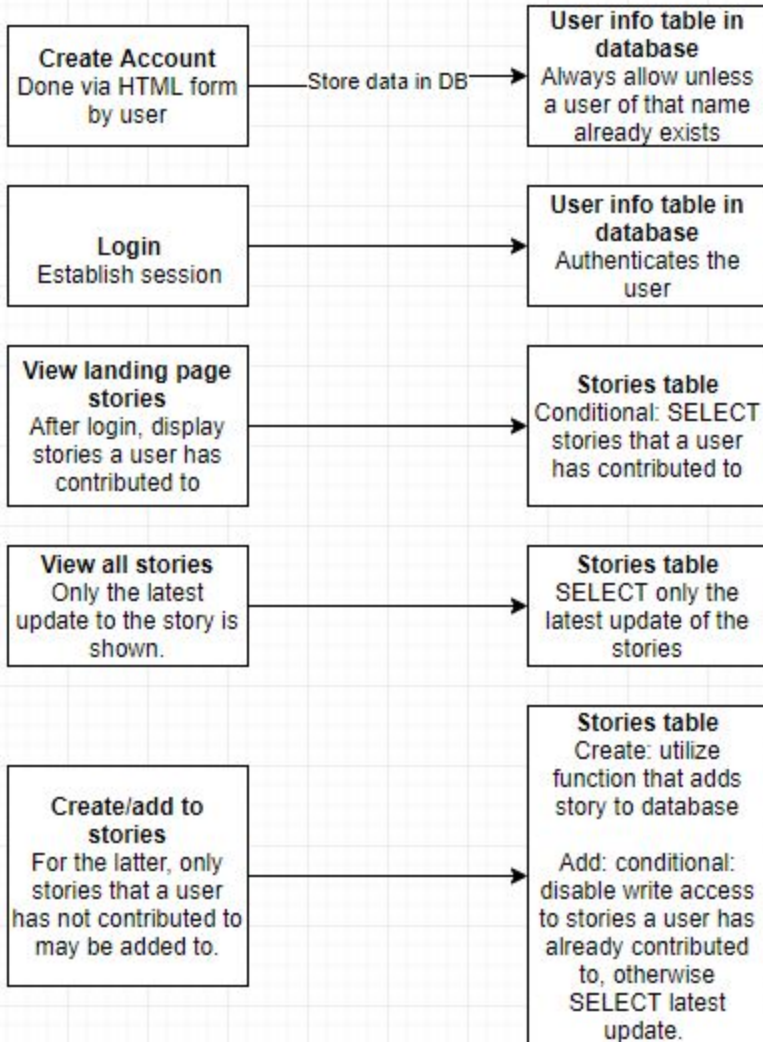
Some notes:

- The first appearance of a title is the text it was initialized with
- When we use text, we'll have to add a space at the end of each line
- "Each user should only appear once per story"

## Component Map

### FRONT END (client)

### BACK END (server)



## SITE MAP

[https://drive.google.com/file/d/1J1izBrSZjEg1ZRYWbdt-4W-ad2F3l\\_Ac/view?usp=sharing](https://drive.google.com/file/d/1J1izBrSZjEg1ZRYWbdt-4W-ad2F3l_Ac/view?usp=sharing)

