## The Idolocracy of Kari - Lolita Throne



## Fans Demand an Encore

The infamous Kari is known across the whole galaxy, and when her shows are winding down every fan has the duty to demand an encore. When fans demand an encore, it echoes across the whole battlefield, bellowed from hundreds or even thousands of mouths.

Once per battle, at the start of your Maneuvers Phase, you can call for an Encore. If you do, until the start of your next Maneuvers Phase, the Encore is active for your army and:

- Formations from your army with this ability are eligible to declare an Assault in a turn which they Advanced.
- Add 1 to the Swiftness statistics of melee weapons equipped by troops from your army with this ability. Additionally, all ranged weapons equipped by troops have the SUSTAINED FIRE 1 ability.
- All troops gain Invulnerable Defence 6+. If a troop already has Invulnerable Defence 6+ they instead gain 5+

# Rassa Moxol - Hakarak of Jian'Ha **Doctrine Rule**

If your Army is the Lolita Throne, you can use one of these Combined Regiment Doctrine rules.

## **Double Bullet**

The Lolita love their weapons, but some mad fans have taken Kari's song "Double Bullet" to heart and have developed the unique Double Bullet, which is in fact two bullets in one.

All ranged weapons equipped by INFANTRY formations have the SUSTAINED FIRE 1 ability. While the Encore is in progress, they instead have SUSTAINED FIRE 2.

## **Star-Stolen Rage**

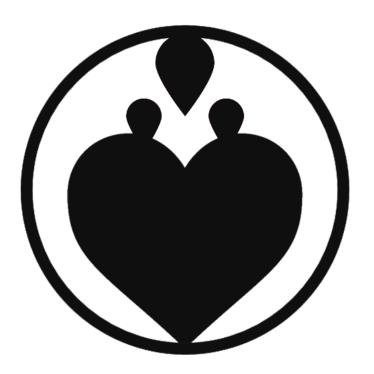
Kari's famous for whipping all her best fans into a raging torrent, especially when she releases chemicals onto the battlefield which promote this.

Each time a Lolita Throne formation from your army is selected to Brawl, if that formation made an Assault move this turn, until the end of the phase, add 1 to the Strength and Swiftness statistics of melee weapons equipped by troops in that formation.

## Fan Mob

As the Fan Members get into bigger and bigger groups they become more and more belligerent, more and more uncontrollable, more and more powerful.

Each time an attack targets a FAN formation from your army, that formation has REINFORCED HEALTH 6+. Each time an attack targets a FAN formation from your army that has 10 or more troops, troops in that formation they instead have REINFORCED HEALTH 5+



## Rassa Moxol - Hakarak of Jian'Ha

## **Enhancement**

If you are using the Fans Demand an Encore Army rule, you can use these Enhancements.

## **Hype Up The Fans**

Always at the front of any battle, this Idol likes to get into the nitty gritty.

INFANTRY troops only. While the bearer is leading a formation, add 2" to the Move statistic of troops in that formation.

## **Playing Hard To Get**

Playing hard to get is often a girls best method to win the hearts of boys~

INFANTRY troops only. While the bearer is leading a formation, that formation is eligible to shoot, and declare a charge in a turn in which it made a Retreat Move.

### **Heart of the Fandom**

This Idol is definitely the heart of the fandom, they always keep those around them fighting for as long as possible.

CHARACTER troops only. Troops in this formation have the Reinforced Health 6+ ability. If troops in this formation already have the Reinforced Health ability, add 1 to their Reinforced Health rolls.

If you are using the Double Bullet Doctrine rule, you can use these Enhancements.

## Follow the Light!

Although Eksoli have bad eyesight and even worse gun skills a good leader can point them to shoot at the shiny weapons of the enemy.

INFANTRY troops only. Each time a troop in the bearers formation makes a Ranged Weapon attack, add 1 to the Hit Roll.

If you are using the Star-Stolen Rage Doctrine rule, you can use these Enhancements.

## $\div$ $\square$ •Overdosed And Loved• $\square$ $\div$

Kari always has been into some strange chemicals, and sometimes she gets her smartest minds to cook up even stranger ones.

CHARACTER troops only. The bearer has the Reinforced Health 4+ ability.

If you are using the Fan Mob Doctrine rule, you can use these Enhancements.

## **Oversized Speakers**

Bigger speakers make crowds seem bigger, and can both inspire friends and instill fear in foes.

INFANTRY troops only. While the bearer is leading a formation, that formation always counts as containing 10 or more troops for the purpose of any Doctrine Rules or Battle-Manoeuvres you use.

# Rassa Moxol - Hakarak of Jian'Ha Battle-Manoeuvres

### MY BODY FOR KARI!

Lolita Throne - Battle Tactic - 1MP

My vehicles on its last legs... any man worth a cent to Kari would take the enemy with 'em.

**When**: Any phase, just after a Lolita Throne Vehicle formation from your army with the Deadly Demise ability is destroyed.

**Target:** That destroyed Lolita Throne Vehicle formation, if you roll a 6 for its Deadly Demise ability. You can use this Battle-Manoeuvre on that formation even though it was destroyed.

**Effect:** Your formation can make a Normal or Retreat move before its Deadly Demise ability is resolved, and before any embarked formations perform an Emergency Disembarkation. When making this move, your formation can move over enemy formations (Excluding Monstrous and Vehicles) as if they were not there.

### BRAWN OVER BRAIN

Lolita Throne - Battle Tactic - 1MP

Those who want even a chance with Kari must slam their heads against an enemy no matter how big or dangerous.

When: Brawl Phase.

Target: One Lolita Throne formation from your army that has not been selected to brawl this phase.

**Effect:** Until the end of the phase, each time a troop in your formation makes a melee attack that targets a Character, Monstrous or Vehicle formation, add 1 to the Wound roll.

### COVER YOUR DEAR

Lolita Throne - Battle Tactic - 1MP

Keep those legs warm men! Rush forward! Cover her!

When: Your Movement phase.

**Target:** One Lolita throne formation from your army that has not been selected to move this phase.

**Effect:** Until the end of the phase, if your formation advances, do not make an Advance roll. Instead, until the end of the phase, add 6" to the Move characteristic of troops in that formation.

## Rassa Moxol - Hakarak of Jian'Ha

## **Troop-Catalogue**

## Kari, In Killer Queen Battlesuit

1 Troop - 250 pts

### **Empress Kari**

1 Troop - 75 pts

### **Hypeman**

1 Troop - 65 pts

### **Tour Manager**

1 Troop - 75 pts

### Fan Club

10 Troops - 80 pts

20 Troops - 160 pts

### Mega Fans

5 Troops - 110 pts

10 Troops - 220 pts

### **Screamliners**

5 Troops - 60 pts

10 Troops - 120 pts

### Mosh Sleds

2 Troops - 50 pts

4 Troops - 100 pts

6 Troops - 150 pts

### **Fangirls**

1 Troops - 75 pts

2 Troops - 150 pts

### **GlamBruisers**

2 Troops - 50 pts

4 Troops - 100 pts

6 Troops - 150 pts

### V.I.Panzer

1 Troops - 200 pts

### **Boyarin Convert**

1 Troops - 380 pts

### **Empress Express**

1 Troops - 80 pts

## Rassa Moxol - Hakarak of Jian'Ha Lexicon TBD

TBD

TBD

## KARI IN KILLER QUEEN BATTLESUIT

BE 6" 8 3+10 6+

— RANGED WEAPONS RANGE Star-Sparkle Ram [IMPACT 3] [INFERNO 3] Glitter-Gatling Gun [SUSTAINED FIRE 1] RANGE MELEE WEAPONS Pastel Blade - Strike Pastel Blade - Sweep

KEYWORDS: VEHICLE, WALKER, CHARACTER, EPIC-CHARACTER, IDOL, BATTLESUIT, KILLER QUEEN KARI

Prophet of the Heart: While this troop is leading a formation, each time a troop in that formation makes a ranged attack, add 1 to the Hit roll and add 1 to the Wound roll and if the Encore is active for your army, a Critical Hit is scored on a successful unmodified Hit roll of 7+.

-INVULNERABLE DEFENCE-

**LOLITA THRONE** 

—ABILITIES—

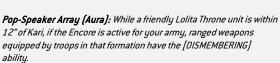
CORE: LEADER; DEADLY DEMISE 1

ability.

**FACTION** 

**KEYWORDS:** 

**FACTION:** FANS DEMAND AN ENCORE



**GEAR OPTIONS** None.

KEYWORDS: VEHICLE, WALKER, CHARACTER, EPIC-CHARACTER, IDOL, BATTLESUIT, KILLER QUEEN KARI

## -FORMATION COMPOSITION-1 KARI, IN KILLER QUEEN BATTLESUIT - EPIC HERO

This troop is equipped with: Star-Sparkle Ram; Glitter-Gatling Gun; Pastel Blade.

## —LEADER—

This formation can be attached to the following formations:

## FANGIRLS

## -GENERAL-

## If this troop is in your army, it must be your General.

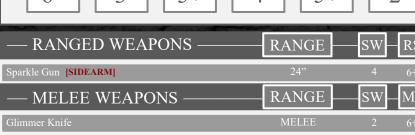
**LOLITA THRONE** 

**FACTION** 

**KEYWORDS:** 

## **EMPRESS KARI**







Star-Stolen Stage: At the start of the Shooting phase, select one friendly troop within 3" of this troop, that troop gains Invulnerable

Become Mine: Select one Non-Character enemy Infantry formation within 6" of this formation. The target formation must make

a Battle-Fatigue test, on a failure they do not become Battle-Fatigued but instead become part of your Army until the end of the

Steal The Heart: At the start of the Brawl phase, select one enemy formation within 12" of this troop, that formation becomes

CORE: LEADER FACTION: FANS DEMAND AN ENCORE Princess At Heart: At the end of your Manoeuvres Phase, roll one D6: on a 4+, you gain 1 MP. Pop Inspiration: At the start of the round, select one of the abilities from the Pop Inspiration section (see left). Until the start of the next round, this troop has this ability. Shielded by Fans: When leading a formation, this troop is immune to being targeted by attacks even if made with the PRECISION ability. -INVULNERABLE DEFENCE-

-ABILITIES---

KEYWORDS: INFANTRY, CHARACTER, EPIC-CHARACTER, IDOL, EMPRESS KARI

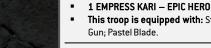
**FACTION LOLITA THRONE KEYWORDS:** 

Kari, the self-proclaimed Empress, is a woman of extravagant taste. Once a celebrated icon in the POU, she grew weary of fame and turned her attention to grander pursuits—raising an army of pirates and rebels under her command. Though the title of "Empress" is one she gave herself, it stuck easily, as those around her treated her with the reverence of true royalty.

## **GEAR OPTIONS**

KEYWORDS: INFANTRY, CHARACTER, EPIC-CHARACTER, IDOL, EMPRESS KARI

# None.





—FORMATION COMPOSITION-

—LEADER—	

This formation can be attached to the following formations:

-	FAN
•	MEG

**FACTION** 

**KEYWORDS:** 



FAN CLUB	_
MEGA FANS	

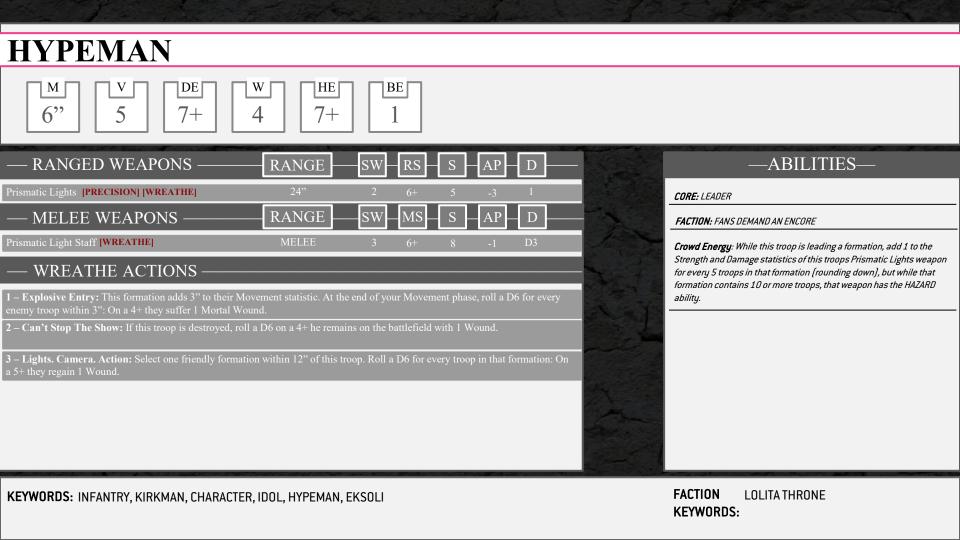
**LOLITA THRONE** 







If this troop is in your army, it must be your General.

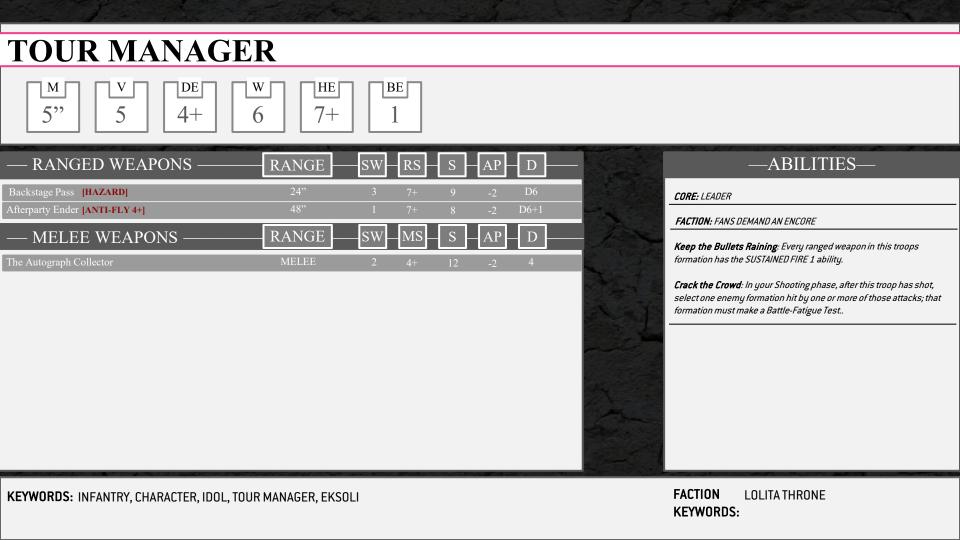


MEGA FANS

**FACTION LOLITA THRONE** 

KEYWORDS: INFANTRY, KIRKMAN, CHARACTER, IDOL, HYPEMAN, EKSOLI

**KEYWORDS:** 



Part enforcer, part event coordinator, and all chaos, the Tour Manager keeps Kari's galactic rampage running on schedule—and at full volume. Armed with a cannon the size of a shuttlecraft (lovingly dubbed The Backstage Pass) and a power claw known as The Autograph Collector, he's equal parts roadie and wrecking ball. Whether it's crowd control or backstage "negotiations," the Tour Manager makes sure every show ends with a bang—and absolutely no refunds.

## **GEAR OPTIONS**

This troops Backstage Pass may be replaced with 1 Afterparty Ender.

## -FORMATION COMPOSITION-

## 1 TOUR MANAGER

This troop is equipped with: Backstage Pass; The Autograph Collector.

## —LEADER—

This formation can be attached to the following formations:

MEGA FANS

FAN CLUB

KEYWORDS: INFANTRY, CHARACTER, IDOL, TOUR MANAGER, EKSOLI

**FACTION LOLITA THRONE KEYWORDS:** 

## **FAN CLUB** Club Member Club President —ABILITIES— — RANGED WEAPONS RANGE Powder Gun [RAPID FIRE 2] FACTION: FANS DEMAND AN ENCORE Big Powder Gun [RAPID FIRE 3] Kari Fan Mail: At the end of your Manoeuvres phase, if this formation is Shell Slugger [IMPACT 2] within range of an objective marker you control, that objective marker Multi Slugger [ANTI-VEHICLE 5+] [RAPID FIRE 1] remains under your control, even if you have no troops within range of it, until your opponent controls it at the start or end of any turn. RANGE MELEE WEAPONS One Mission: If this formation has a Starting Strength of 20, you can attach up to two Leader formations to it instead of one (but only if one of those is a EPIC-HERO troop). If you do, and this formation is destroyed, the Leader formations attached to it become separate formations with their original Starting Strengths. **FACTION LOLITA THRONE** KEYWORDS: INFANTRY, BATTLELINE, FAN CLUB, EKSOLI **KEYWORDS:**

The backbone of Kari's forces, a Fan Club is a rowdy formation of ten to twenty diehard Eksoli and other fiercely devoted followers. Armed with cobbled-together powder weapons and salvaged relics from the industrial age, they may not be the most advanced troops—but they are the loudest. Whether they're firing wildly or chanting Kari's name mid-charge, these fanatics are here to hype, fight, and absolutely die for the Empress.

## GEAR OPTIONS

- The Club Presidents Big Powder Gun may be replaced with 1 MultiSlugger. Any number of Club Members can have their Powder Gun and Doubter Cutter replaced with 1 Shell Slugger and 1 Infidel Crusher.

## —FORMATION COMPOSITION-

- One of the following: 1 Club President and 9 Club Members

  - 1 Club President and 19 Club Members Every Club Member is equipped with: Powder Gun; Doubter
- Cutter. Every Club President is equipped with: Big Powder Gun;
  - Doubter Cutter

**FACTION LOLITA THRONE** KEYWORDS: INFANTRY, BATTLELINE, FAN CLUB, EKSOLI

**KEYWORDS:** 

## **MEGA FANS** BEHE [ 6" 6 7+—ABILITIES— — RANGED WEAPONS RANGE RS Big Bombard [VOLATILE] [INDIRECT] **FACTION:** FANS DEMAND AN ENCORE Tri-Mini Bombard [VOLATILE] Super Big Fans: While an EPIC-CHARACTER troop is leading this Black Shot [SIDEARM] formation, each time an attack targets this formation, if the Strength statistic of the attack is greater than the Vitality statistic of this RANGE MELEE WEAPONS formation, subtract 1 from the Wound roll. Twin Doubter Cutters [TWIN-WEAPON] Kari Knife [EXTRA-ATTACKS] **FACTION LOLITA THRONE** KEYWORDS: INFANTRY, GRENADES, MEGA FANS, EKSOLI **KEYWORDS:**

Part enforcer, part event coordinator, and all chaos, the Tour Manager keeps Kari's galactic rampage running on schedule—and at full volume. Armed with a cannon the size of a shuttlecraft (lovingly dubbed The Backstage Pass) and a power claw known as The Autograph Collector, he's equal parts roadie and wrecking ball. Whether it's crowd control or backstage "negotiations," the Tour Manager makes sure every show ends with a bang—and absolutely no refunds.

## **GEAR OPTIONS**

- Any number of Mega Fans may replace their Black Shot with 1 Kari Knife.
- Any number of Mega Fans may replace their Big Bombard and Twin Double Cutters with one of the following: 1 Infidel Smasher
  - 1 Tri-Mini Bombard and Twin Double Cutters

## —FORMATION COMPOSITION-

One of the following:

- **5 MEGA FANS**
- 10 MEGA FANS
- Every troop is equipped with: Big Bombard; Black Shot; Twin-

Double Cutters.

KEYWORDS: INFANTRY, GRENADES, MEGA FANS, EKSOLI

**FACTION LOLITA THRONE KEYWORDS:** 

## **SCREAMLINERS** BE | DE |HE| 12" 7 +6+—ABILITIES— — RANGED WEAPONS RANGE Storm Slugger [RAPID FIRE 2] [IMPACT 1] **CORE:** RESERVE TROOP Black Shot [SIDEARM] **FACTION:** FANS DEMAND AN ENCORE MELEE WEAPONS RANG<u>E</u> Scream Line: If this formation has made an advance move this round, they gain Invulnerable Defence 6+. Doubter Cutters **FACTION LOLITA THRONE** KEYWORDS: INFANTRY, JUMP PACK, FLY, SCREAMLINERS, EKSOLI **KEYWORDS:**

Screamliners prove that true fandom knows no gravity.

# **GEAR OPTIONS**

KEYWORDS: INFANTRY, JUMP PACK, FLY, SCREAMLINERS, EKSOLI

None.

## —FORMATION COMPOSITION-One of the following:

**FACTION** 

**KEYWORDS:** 

Doubter Cutters.

### **5 SCREAMLINERS** 10 SCREAMLINERS Every troop is equipped with: Storm Slugger; Black Shot;

**LOLITA THRONE** 

## **MOSH SLEDS** |HE| BE [ DE 10" 7 +6 6+6 —ABILITIES— — RANGED WEAPONS RANGE RS Quad Big Powder Gun [RAPID FIRE 3] [TWIN-WEAPON] CORE: DEADLY DEMISE 1 Dazzle Cannon [HAZARD] **FACTION:** FANS DEMAND AN ENCORE Blister Kiss [IGNORES COVER] Get in the Mosh: This troop even when Locked in Combat can still RANGE MELEE WEAPONS make attacks with its Ranged Weapons. **FACTION LOLITA THRONE KEYWORDS:** MOUNTED, GRENADES, MOSH SLEDS **KEYWORDS:**

answer to speed, style, and sheer chaos. Lightly armored but heavily glam, these fast-tracked assault rides are piloted by diehard fans who treat warfare like a concert—loud, fast, and with zero regard for safety. Most come jury-rigged with halfbuilt weapons, questionable paint jobs, and enough attitude to crash through a fortress just to make an entrance.

- 1 Dazzle Cannon

# Smasher.

**FACTION** 

**KEYWORDS:** 

**LOLITA THRONE** 

### 2-6 MOSH SLEDS Every Mosh Sled is equipped with: Quad Big Powder Gun; Front

-FORMATION COMPOSITION-

1 Blister Kiss

**KEYWORDS:** MOUNTED, GRENADES, MOSH SLEDS

**GEAR OPTIONS** Any number of Mosh Sleds may replace their Quad Big Powder Gun with One of the following:

## **FANGIRLS** |HE| BE DE 8" 3 10 10 4+ 6+RANGE —ABILITIES— — RANGED WEAPONS Emberhowl [VOLATILE] **CORE:** DEADLY DEMISE 2 Twin-Singe Leash [INFERNO 4] [TWIN-WEAPON] **FACTION:** FANS DEMAND AN ENCORE RANGE **MELEE WEAPONS** Pain Stimulation: Each time this troop is selected to shoot, it can use this ability. If it does, until the end of the phase, its ranged weapons Attention Stealing Kiss have the [DISMEMBERING] and [HAZARD] abilities. **FACTION LOLITA THRONE KEYWORDS:** MOUNTED, WALKER, FAN, GIRLS **KEYWORDS:**

Towering cybernetic beast-sarcophagi, the Fangirls are what happens to those who dared challenge Kari's divine popularity. Once rival idols or influencers, their bodies now slumber (or scream) inside chrome-plated, quadrupedal exoshells reprogrammed to serve the Empress with flaming jaws, sonic howls, and relentless devotion. Equal parts punishment and performance piece, the Fangirls are living reminders: steal her spotlight, and she'll steal your soul.

- **GEAR OPTIONS**
- None.

## —FORMATION COMPOSITION-

**KEYWORDS:** 

## 1-2 FANGIRLS

- Every Fangirl is equipped with: Emberhowl; Twin-Singe Leash;
- Attention Stealing Kiss.

**FACTION LOLITA THRONE** KEYWORDS: MOUNTED, WALKER, FAN, GIRLS

## **GLAMBRUISERS**

Big Powder Gun [RAPID FIRE 3]

Moshgrip [ANTI-VEHICLE 5+]

BE | |HE| 6" 8+ 6 6+— RANGED WEAPONS

RANGE Bombard Gun [VOLATILE] [INDIRECT] RANGE — MELEE WEAPONS







CORE: DEADLY DEMISE D3 **FACTION:** FANS DEMAND AN ENCORE In Over Their Head: While a troop in this formation is Below Half Starting Strength, all its Ranged Weapons gain SUSTAINED FIRE 1.

—ABILITIES—

**KEYWORDS:** 

**FACTION LOLITA THRONE** 

KEYWORDS: VEHICLES, WALKER, GLAMBRUISER

## **GEAR OPTIONS**

- Any number GlamBruisers may replace their Big Powder Gun with 1 Bombard Gun. Any number GlamBruisers may replace their Buzzkilla with 1 Moshgrip.

## -FORMATION COMPOSITION-

- 2-6 GLAMBRUISERS
- Every GlamBruiser is equipped with: Big Powder Gun; Buzzkilla.

KEYWORDS: VEHICLES, WALKER, GLAMBRUISER

**FACTION LOLITA THRONE KEYWORDS:** 

## **V.I.PANZER** BEDE |HE| 10" 5+ 7+— RANGED WEAPONS —ABILITIES— RANGE Empress Battle Cannon [VOLATILE] **CORE:** DEADLY DEMISE D6+3 Big Powder Gun [RAPID FIRE 3] **FACTION:** FANS DEMAND AN ENCORE Big Buckshot [SUSTAINED FIRE 1] Power Trip: Each time this formation is selected to shoot, you roll one RANGE **MELEE WEAPONS** D6 On a 1-2, this formation suffers D3 mortal wounds. Grinding Tracks [EXTRA-ATTACKS] On a 3-4, until the end of the phase, add 1 to the Strength statistic Dozer Blade of ranged weapons equipped by this troop. On a 5-6, until the end of the phase, add 1 to the Swiftness statistic of ranged weapons equipped by this formation. **FACTION LOLITA THRONE** KEYWORDS: VEHICLE, SMOKE, V.I.Panzer **KEYWORDS:**

**FACTION LOLITA THRONE** KEYWORDS: VEHICLE, SMOKE, V.I.Panzer

**KEYWORDS:** 

## **BOYARIN CONVERT** BE [ DE |HE| 8" 9+ 8 4+ —ABILITIES— — RANGED WEAPONS RANGE RS Empress Gatling Slugger [SUSTAINED FIRE 1] **CORE:** DEADLY DEMISE D6+3 Big Powder Gun [RAPID FIRE 3] **FACTION:** FANS DEMAND AN ENCORE Big Buckshot [SUSTAINED FIRE 1] Make Them Suffer: Each time this troop makes a ranged attack that RANGE **MELEE WEAPONS** targets an enemy Infantry formation, that attack has the DISMEMBERING ability. Gigantic Feet **FACTION LOLITA THRONE** KEYWORDS: VEHICLE, WALKER, TITANTIC, TOWERING, BOYARIN CONVERT **KEYWORDS:**

**GEAR OPTIONS** 

None.

## —FORMATION COMPOSITION-

Every GlamBruiser is equipped with: Empress Gatling Slugger; Big Powder Gun; Big Buckshot; Gigantic Feet.

1 BOYARIN CONVERT

KEYWORDS: VEHICLE, WALKER, TITANTIC, TOWERING, BOYARIN CONVERT

**FACTION LOLITA THRONE KEYWORDS:** 

## **EMPRESS EXPRESS** BE [ DE |HE| 10" 8 5+ 10 7+—ABILITIES— — RANGED WEAPONS RANGE Crowd Clearer [EMISSION] CORE: DEADLY DEMISE D3; FIRING DECK 15 RANGE MELEE WEAPONS FACTION: FANS DEMAND AN ENCORE Black Thumb: At the start of your Manoeuvres phase, this troop regains 1 lost wound.

**KEYWORDS:** VEHICLES, DEDICATED TRANSPORT, TRANSPORT, EMPRESS EXPRESS

**FACTION LOLITA THRONE** 

**KEYWORDS:** 

None.

**GEAR OPTIONS** 

-FORMATION COMPOSITION-

1 EMPRESS EXPRESS

This troop is equipped with: Crowd Clearer; Concert Crasher.

—TRANSPORT—

This troop has a capacity of 15 LOLITA THRONE troops.

**LOLITA THRONE** 

KEYWORDS: VEHICLES, DEDICATED TRANSPORT, TRANSPORT, EMPRESS EXPRESS

**FACTION KEYWORDS:**