Packages

* Go applications are organized in packages (collection of source files located in the same directory)
* All source files in a directory must share the same package name
* When a package is imported : only functions/types/variables/constants which starts with a capital letter can be used

Variables

* Explicit : var Age int
* Implicit : Age := 19
* Once declared a variable’s type can’t change but a new value can be assigned using ***=***
* Count := 19 (assigning initial value)
* Count = 30 (updating to a new value)

Constants

* Value can’t change during the execution of the program
* Defined by ***const*** keyword : numbers/characters/strings/Booleans
* Const Age = 19

Functions

* Func NameOfTheFunc (parameters) what it returns {

}