Code:

```
* To change this license header, choose License Headers in Project
Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
*/
package ashwag2023;
/**
 * @author Dell
*/
public class Time {
   private int hour;
   private int minute;
   private double second;
   public Time(int hour, int minute, double second) {
        this.hour = hour;
       this.minute = minute;
       this.second = second;
   }
   public int getHour() {
        return hour;
   }
   public void setHour(int hour) {
       this.hour = hour;
   }
   public int getMinute() {
        return minute;
   }
   public void setMinute(int minute) {
       this.minute = minute;
   }
```

```
public double getSecond() {
        return second;
   }
   public void setSecond(double second) {
        this.second = second;
   }
   @Override
   public String toString() {
        return hour + " : " + minute + " : " + second;
   }
   public static void main(String[] args) {
        Time[] time = new Time[3];
       time[0] = new Time(00, 00, 00);
        time[1] = new Time(01, 01, 01);
        time[2] = new Time(02, 02, 02);
        time[0].setHour(6);
        time[1].setSecond(30.0);
        System.out.println(time[1].getHour());
        System.out.println(time[2].getMinute());
        for (Time time1 : time) {
            System.out.println(time1);
        }
   }
}
```

Output:

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### Comment | Co
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