

# V&V Lab Final

5분마다 자동으로 업데이트됨

## Question 1: Selenium Web Automation

Site: *www.demoblaze.com*

Write a complete Selenium (Java) test script to automate the following workflow on the DemoBlaze e-commerce website.

### Tasks to Automate

1. User Registration
  - a. Click on the Sign up link.
  - b. Register with a unique username and any password. [5]
  - c. Handle the signup success alert. [5]
2. Login
  - a. Log in with the same credentials used in the signup process.
  - b. Wait for and confirm successful login (e.g., by checking the presence of "Welcome [username]"). [15]
3. Add Products to Cart
  - a. Add the following products to the cart:
  - b. 3 laptops of the same product (e.g., "Sony vaio i5").
  - c. 2 monitors of different products (e.g., "ASUS Full HD", "Apple monitor 24").
  - d. 3 phones of different products (e.g., "Samsung galaxy s6", "Nokia lumia 1520", "HTC One M9"). [15]
  - e. After each add, handle the "Product added" alert.
  - f. Return to home after adding each item.
4. Cart and Checkout
  - a. Go to the Cart page.
  - b. Verify that the selected 8 products are listed. [10]
  - c. Click on Place Order.
  - d. Fill in all required fields in the order form with dummy data.
  - e. Click Purchase.
  - f. Save the confirmation message details and print it to the console.
5. Send a Contact Message

- a. Click on the Contact tab.
- b. Fill in the contact form with a name, email, and a short message.
- c. Submit the message and handle the alert.

## Question 2: JUnit

Project Theme: Library Management System

### Scenario

You're managing a small library system. It includes basic operations like adding books, registering members, borrowing/returning books, and checking availability.

### Java Project Files

Here are the 5 Java files:

1.

```
public class Book {
    private String title;
    private String author;
    private boolean isBorrowed;

    public Book(String title, String author) {
        this.title = title;
        this.author = author;
        this.isBorrowed = false;
    }

    public String getTitle() { return title; }

    public boolean isBorrowed() { return isBorrowed; }

    public void borrow() {
        if (!isBorrowed) {
            isBorrowed = true;
        } else {
            throw new IllegalStateException("Book
already borrowed");
        }
    }

    public void returnBook() {
```

```

        if (isBorrowed) {
            isBorrowed = false;
        } else {
            throw new IllegalStateException("Book was
not borrowed");
        }
    }
}

```

2.

```

public class Member {
    private String name;
    private int borrowedBooks;

    public Member(String name) {
        this.name = name;
        this.borrowedBooks = 0;
    }

    public String getName() { return name; }

    public int getBorrowedBooks() { return
borrowedBooks; }

    public void borrowBook() {
        if (borrowedBooks >= 3) {
            throw new IllegalStateException("Cannot
borrow more than 3 books");
        }
        borrowedBooks++;
    }

    public void returnBook() {
        if (borrowedBooks == 0) {
            throw new IllegalStateException("No books
to return");
        }
        borrowedBooks--;
    }
}

```

3.

```

import java.util.*;

public class Library {
    private List<Book> books;
    private List<Member> members;

    public Library() {
        books = new ArrayList<>();
        members = new ArrayList<>();
    }

    public void addBook(Book book) { books.add(book); }

    public void registerMember(Member member) {
        members.add(member); }

    public Book findBook(String title) {
        for (Book book : books) {
            if
(book.getTitle().equalsIgnoreCase(title)) return book;
        }
        return null;
    }

    public boolean isBookAvailable(String title) {
        Book book = findBook(title);
        return book != null && !book.isBorrowed();
    }
}

```

4.

```

public class LibraryUtils {
    public static int countAvailableBooks(Library
library) {
        int count = 0;
        for (Book book : library.books) {
            if (!book.isBorrowed()) {
                count++;
            }
        }
        return count;
    }
}

```

5.

```

public class Main {
    public static void main(String[] args) {
        Library library = new Library();
        Member alice = new Member("Alice");
        Book book = new Book("1984", "Orwell");

        library.registerMember(alice);
        library.addBook(book);

        System.out.println("Is '1984' available? " +

```

```
library.isBookAvailable("1984"));  
    }  
}
```

**Task:**

**[11X5**

**= 55 (5 Extra)]**

**1. Borrowing a Book**

*Test that calling the borrow() method on a book changes its state to "borrowed." Ensure the isBorrowed() method returns true after borrowing.*

**2. Borrowing an Already Borrowed Book**

*Test that if you try to borrow a book that is already borrowed, an IllegalStateException is thrown.*

**3. Returning a Book**

*Test that calling the returnBook() method on a borrowed book changes its state to "not borrowed." After returning, isBorrowed() should return false.*

**4. Returning a Book That Was Not Borrowed**

*Test that calling returnBook() on a book that hasn't been borrowed throws an IllegalStateException.*

**5. Member Borrowing Limit**

*Test that a Member can successfully borrow books up to the limit of 3. The getBorrowedBooks() method should correctly track the number of borrowed books.*

**6. Exceeding Borrow Limit**

*Test that if a member tries to borrow a fourth book, an IllegalStateException is thrown indicating the limit has been reached.*

**7. Returning a Book by Member**

*Test that a member who has borrowed books can return a book, reducing the count of borrowed books by one.*

**8. Returning a Book When Member Has None Borrowed**

*Test that if a member with zero borrowed books tries to return a book, an IllegalStateException is thrown.*

**9. Finding a Book in the Library**

*Test that the findBook(String title) method returns the correct Book object when the title matches (case-insensitive), and*

*returns null if no book is found.*

**10. Checking Book Availability in Library**

*Test that `isBookAvailable(String title)` returns true if the book exists and is not borrowed, and returns false if the book does not exist or is currently borrowed.*

**11. Counting Available Books Using LibraryUtils**

*Test that the method `countAvailableBooks(Library library)` accurately counts the number of books that are not currently borrowed.*