BLM3520
Introduction to Mobile Programming
Assignment – 3 – VERSION 2
(Due 25/12/2015)

ASSIGNMENT EVALUATION: 25.12.2015 – 15:00-17:00

!!!!DO NOT SUBMIT YOUR ASSIGNMENT VIA AN E-MAIL
!!!!PLEASE READ THE ASSIGNMENT RULES FILE

You should develop an Android PHONESTATE application. The application will try to understand the phone state using the accelerometer sensor. If the change on x,y,z values are less than epsilon value, the time of passive seconds would be increased, whereas the active seconds would be increased if the change on sensor values is more than the threshold value.
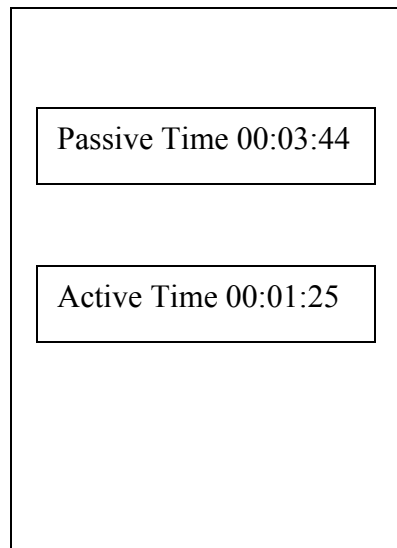
Passive Time 00:03:44

Active Time 00:01:25

Fig.1 A simple interface of the application

ATTENTION

Do not forget to read the document "ASSIGNMENT RULES", located in my website.