Risk Category Key:

Probability (how likely is risk to occur)

Severity (what is the impact of the risk if it occurs)

| 1 = Unlikely | 2 = Possible | 3 = Probable | | 1 = Minor | 2 = Moderate | 3 = Major |
|--------------|--------------|--------------|--|-----------|--------------|-----------|
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Overall risk (probability x severity)

| 1-2 = Low | 3-4 = Moderate | 5-7 = High | 8-9 = Very high |
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Initial Risk Assessment:

| ID | Risk Description | Cause | Outcome | Probabili ty (1-3) | Severity (1-3) | Overall risk (1-9) | Mitigating actions |
|----|--|---|--|-----------------------|-------------------|-----------------------|---|
| 1 | Lack of time | Tight timescales / time management | Incomplete project | 2 | 3 | 6 | Focus on MVP. Plan daily / sprint tasks and set goals. Review progress. Ensure non-code deliverables are uploaded after sufficient progress even if may be amended later. |
| 2 | Lack of experience | New to some of the tools and methodologies. Not fully familiar with other areas | Incomplete project due to impact on time taken to complete some aspects of project | 2 | 3 | 6 | Additional practice in other less familiar areas. Ask for trainer help if stuck. Team members to take tasks in areas of expertise where possible. |
| 3 | Utilities failure | Power and or internet unavailable | No shared access & minimal project progress during outage | 2 | 2 | 4 | Ensure laptop and phone charge maintained and local copy of resources for each team member where possible. |
| 4 | External disruption to resource availability | COVID-19 / home environment | Possible reduced internet speeds (more remote workers) / illness | 3 | 2 | 6 | Link to the router via cable to minimise issues, turn off camera if internet slow, use data/hotspot if required and available. Regular hand washing etc. to reduce risk of illness. Asking other team members for support |
| 5 | Lack of progress | Overtired / overworking / overcomplicating project | Stress / difficulty completing project | 1 | 2 | 2 | Schedule breaks and spend some of each outside weather permitting, stay hydJanuaryrated. |
| 6 | Unstable / non-working system | Insufficient testing | Substandard project | 2 | 3 | 6 | Allocate adequate testing time, save tested working copy before working on should/could-have features. |
| 7 | Team Management | Sub-par communication and conflicting views or understanding | Incomplete or sub-par project. Friction could break the group | 2 | 3 | 6 | Be respectful of other members without talking over each other. Disagreements are settled as and when they occur. |