

CS 342 - Operating Systems
Fall, 2024-2025



Project 2
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Sample Input File used For FCFS vs SJF and Number of CPUS vs Average Waiting Time and Turnaround Time

PL 130
IAT 236
PL 176
IAT 237
PL 250
IAT 84
PL 34
IAT 13
PL 176
IAT 62
PL 176
IAT 17
PL 66
IAT 69
PL 188
IAT 236
PL 213
IAT 115
PL 179
IAT 18
PL 54
IAT 216
PL 144
IAT 24
PL 178
IAT 226
PL 67
IAT 186
PL 169
IAT 223
PL 241
IAT 183
PL 192
IAT 169
PL 180
IAT 248
PL 237
IAT 118
PL 215
IAT 226
PL 43
IAT 172
PL 49
IAT 92
PL 183
IAT 97
PL 166
IAT 194
PL 171
IAT 97

PL 123
IAT 67
PL 184
IAT 116
PL 233
IAT 169
PL 174
IAT 228
PL 248
IAT 110
PL 201
IAT 214
PL 79
IAT 63
PL 78
IAT 182
PL 60
IAT 206
PL 69
IAT 55
PL 72
IAT 237
PL 54
IAT 194
PL 137
IAT 41
PL 230
IAT 94
PL 206
IAT 66
PL 175
IAT 147
PL 186
IAT 146
PL 171
IAT 84
PL 57
IAT 171
PL 83
IAT 144
PL 207
IAT 48
PL 116
IAT 86
PL 80
IAT 239
PL 199
IAT 76
PL 47

FCFS vs SJF on Average Waiting Time and Average Turnaround Time

Output for FCFS using single queue approach, with 50 processes to be executed:

```
39 1 230 5577 6098 291 521
40 1 206 5672 6316 438 644
41 1 175 5738 6494 581 756
42 1 186 5886 6680 608 794
43 1 171 6032 6861 658 829
44 1 57 6121 6924 746 803
45 1 83 6298 7011 630 713
46 1 207 6445 7234 582 789
47 1 116 6494 7352 742 858
48 1 80 6581 7437 776 856
49 1 199 6820 7637 618 817
50 1 47 6903 7688 738 785
average turnaround time: 636.62 ms
average waiting time: 14.76 ms
```

Output for SJF using single queue approach, with the same 50 process to be executed:

```
39 1 230 5547 7644 1867 2097
40 1 206 5642 5907 59 265
41 1 175 5714 6083 194 369
42 1 186 5864 6900 850 1036
43 1 171 6013 6272 88 259
44 1 57 6102 6396 237 294
45 1 83 6275 6492 134 217
46 1 207 6421 7370 742 949
47 1 116 6492 6609 1 117
48 1 80 6579 6710 51 131
49 1 199 6823 7110 88 287
50 1 47 6900 7159 212 259
average turnaround time: 570.14 ms
average waiting time: 4.24 ms
```

Interpreting the results:

Prioritizing bursts with shorter lengths decreases the waiting time of those processes more than it increases the waiting time of longer length processes. This means that using SJF eliminates the convoying caused by FCFS, where shorter processes are waiting behind longer processes, therefore yielding lower waiting times and turnaround times. Our experiments show that this information is true for our system as well, SJF yielded better results compared to FCFS.

Number of CPUs vs Average Waiting Time and Average Turnaround time

- We fixed the algorithm to FCFS since we know how it performs against SJF and we are focusing on the impact of the number of CPUs on scheduling performance. Queue selection method is Round Robin for this experiment.

Number of CPUs	Average Turnaround Time	Average Waiting Time
1	636.62	14.76
2	166.14	0.08
4	155.02	0.04

8	152.02	0.03
16	148.14	0.03

Figure 1: Table Showing Comparisons Between Number of CPUs, Average Turnaround Time and Average Waiting Time

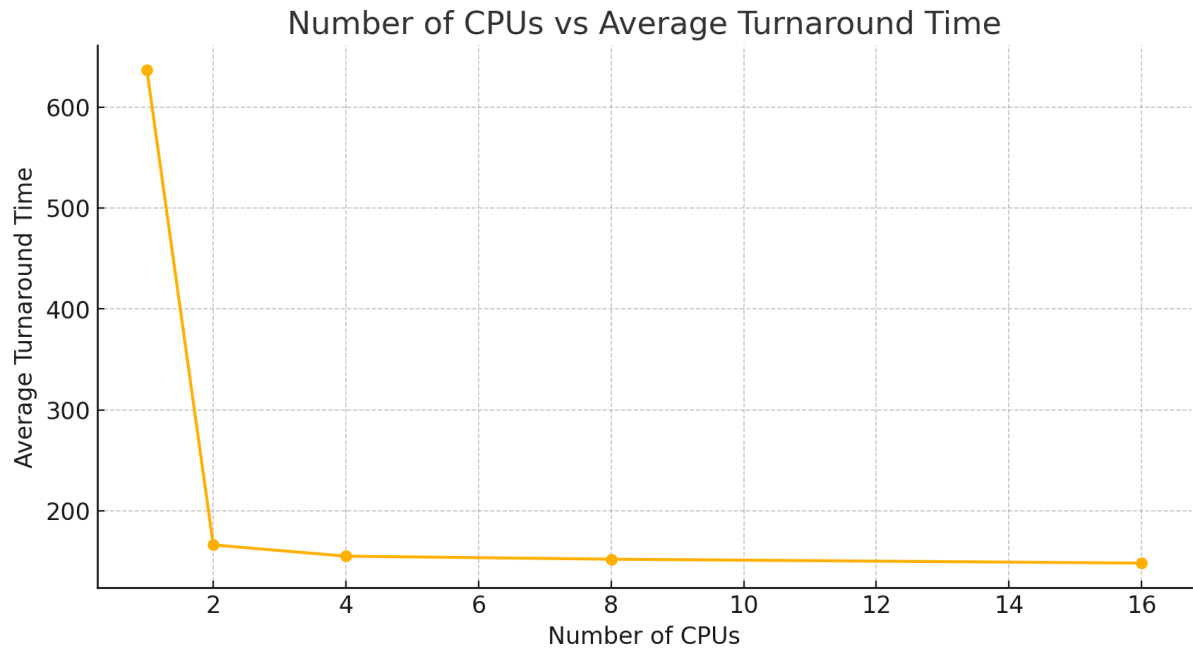


Figure 2: Number of CPUS vs Average Turnaround Time

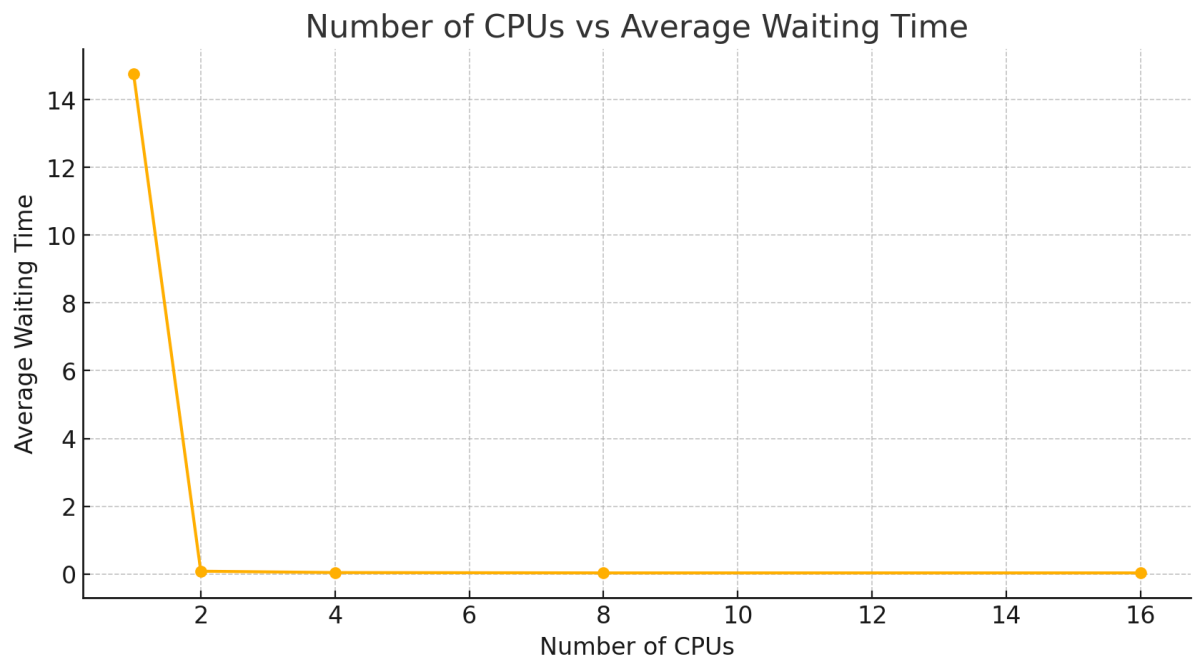


Figure 3: Number of CPUS vs Average Waiting Time

Interpreting the results: As the number of CPUs increases, the average turnaround time decreases significantly, showing that parallel processing causes great efficiency in process execution. This decrease is especially prominent from increasing the cpu's from 1 to 2. Same reasoning can be applied while interpreting how the number of CPUs affect the average waiting time. More CPUs mean that processes can start executing sooner when they arrive, resulting in less waiting time and turnaround time.

Round Robin vs Load Balancing on Average Waiting Time and Average Turnaround Time

- We fixed other parameters, used FCFS for scheduling algorithm, number of CPUs were 32 and number of processes were 100.

Input File Used:

PL 107

IAT 113

PL 113

IAT 91

PL 239

IAT 181

PL 32

IAT 31

PL 221

IAT 188

PL 147

IAT 106

PL 219

IAT 223

PL 86

IAT 40

PL 162

IAT 200

PL 57

IAT 101

PL 192

IAT 115

PL 106

IAT 133

PL 87

IAT 194

PL 173

IAT 69

PL 248

IAT 24
PL 146
IAT 50
PL 175
IAT 240
PL 221
IAT 183
PL 170
IAT 188
PL 193
IAT 98
PL 231
IAT 45
PL 34
IAT 168
PL 27
IAT 210
PL 178
IAT 82
PL 107
IAT 167
PL 220
IAT 157
PL 135
IAT 169
PL 98
IAT 141
PL 225
IAT 229
PL 44
IAT 119
PL 155
IAT 120
PL 211
IAT 208
PL 207
IAT 114
PL 196
IAT 218
PL 240
IAT 196
PL 72
IAT 86
PL 229

IAT 118
PL 242
IAT 170
PL 111
IAT 92
PL 25
IAT 178
PL 212
IAT 196
PL 58
IAT 91
PL 39
IAT 248
PL 202
IAT 49
PL 180
IAT 161
PL 180
IAT 216
PL 53
IAT 48
PL 76
IAT 64
PL 74
IAT 128
PL 164
IAT 209
PL 174
IAT 99
PL 250
IAT 53
PL 62
IAT 233
PL 82
IAT 119
PL 27
IAT 177
PL 141
IAT 199
PL 52
IAT 100
PL 172
IAT 146
PL 25

IAT 151
PL 221
IAT 112
PL 72
IAT 20
PL 121
IAT 232
PL 53
IAT 102
PL 187
IAT 180
PL 229
IAT 206
PL 225
IAT 90
PL 89
IAT 57
PL 82
IAT 229
PL 205
IAT 203
PL 176
IAT 23
PL 174
IAT 137
PL 31
IAT 212
PL 212
IAT 137
PL 120
IAT 153
PL 205
IAT 100
PL 67
IAT 77
PL 89
IAT 84
PL 238
IAT 234
PL 226
IAT 241
PL 87
IAT 218
PL 204

IAT 161
PL 53
IAT 194
PL 78
IAT 33
PL 102
IAT 93
PL 204
IAT 134
PL 178
IAT 34
PL 228
IAT 24
PL 188
IAT 27
PL 222
IAT 21
PL 104
IAT 119
PL 238
IAT 203
PL 175
IAT 223
PL 218
IAT 53
PL 92
IAT 56
PL 99
IAT 18
PL 106
IAT 92
PL 125
IAT 195
PL 71
IAT 117
PL 100
IAT 55
PL 57

Output for RM:

```

90 26 104 12629 12738 5 109
91 27 238 12751 13006 17 255
92 28 175 12971 13149 3 178
93 29 218 13194 13419 7 225
94 30 92 13248 13355 15 107
95 31 99 13309 13410 2 101
96 32 106 13355 13465 4 110
97 1 125 13455 13587 7 132
98 2 71 13651 13723 1 72
99 3 100 13769 13880 11 111
100 4 57 13825 13884 2 59
average turnaround time: 151.42 ms
average waiting time: 0.02 ms

```

Output for LM:

```

90 1 104 12549 12815 162 266
91 2 238 12671 13110 201 439
92 1 175 12878 13068 15 190
93 1 218 13117 13338 3 221
94 1 92 13189 13432 151 243
95 2 99 13246 13347 2 101
96 2 106 13286 13460 68 174
97 1 125 13384 13559 50 175
98 1 71 13595 13669 3 74
99 1 100 13716 13818 2 102
100 1 57 13772 13877 48 105
average turnaround time: 198.59 ms
average waiting time: 0.48 ms

```

Interpreting the results:

Normally we expect that LM should produce lower average turnaround times and waiting times since it properly distributes processes and causes more efficient parallel computing. In burst distributions with burst lengths with smaller standard deviations, we don't have many outliers so RM should produce similar results to LM. In our case, we do approximate load balancing by iteratively checking the ready queues of CPU's. This means that some ready queue closer to the start of the list of ready queues might be assigned many times before we utilize other CPU's, causing poorer performance. This is an explanation to our specific result, we also suspect that some faults in the experiment setup might've lead to RM performing better than LM