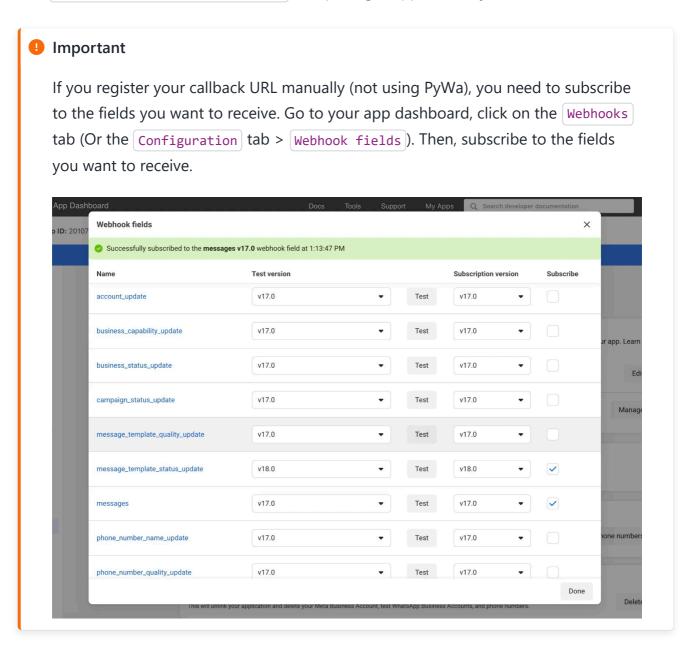
Updates

Updates are the incoming events from WhatsApp Cloud API. They are sent to your webhook URL and constructed by the library to be easily and type-safely to handle.

In WhatsApp Cloud API, the updates called fields and need to be subscribed to in order to receive them to your webhook URL.

The currently supported fields by PyWa are:

- messages (all user related updates: messages, callbacks and message status updates)
- message_template_status_update (template got approved, rejected, etc.)





Tip

If you do want to handle other types of updates (fields), you can use the RawUpdateHandler (or the on_raw_update() decorator) to handle them.

The supported fields are automatically handled by PyWa and converted to the following types:

• To handle updates see Handlers

User related updates:

Туре	Description
Message	A message sent by a user (text, media, order, location, etc.)
CallbackButton	A Button pressed by a user
CallbackSelection	A SectionRow chosen by a user
FlowCompletion	A flow completed by a user
MessageStatus	A message status update (e.g. delivered, seen, etc.)
ChatOpened	A chat opened by a user

Account related updates:

Туре	Description
TemplateStatus	A template status update (e.g. approved, rejected, etc.)

All updates have common methods and properties:

Property	Description
id	The update ID
raw	The raw update data
timestamp	The timestamp of the update
<pre>stop_handling()</pre>	Stop next handlers from handling the update
<pre>continue_handling()</pre>	Continue to the next handler

All user-related-updates have common methods and properties:

Method / Property	Description
sender	The phone id who sent the update
recipient	The phone id who received the update
<pre>message_id_to_reply</pre>	The message id to reply to
reply_text()	Reply to the update with a text message
<pre>reply_image()</pre>	Reply to the update with an image message
<pre>reply_video()</pre>	Reply to the update with a video message
<pre>reply_audio()</pre>	Reply to the update with an audio message
<pre>reply_document()</pre>	Reply to the update with a document message
<pre>reply_location()</pre>	Reply to the update with a location message
<pre>reply_contact()</pre>	Reply to the update with a contact message
reply_sticker() Print to PDF ▶	Reply to the update with a sticker message
<pre>reply_template()</pre>	Reply to the update with a template message
<pre>reply_catalog()</pre>	Reply to the update with a catalog message
<pre>reply_product()</pre>	Reply to the update with a product message
reply_products()	Reply to the update with a list of product messages
react()	React to the update with a emoji
unreact()	Unreact to the update
<pre>mark_as_read()</pre>	Mark the update as read

Message

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Message
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Message.has_media

Message.is_reply

Message.media

Message.download_media()

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Message.copy()
   MessageType
Callback Button
   CallbackButton
Callback Selection
   CallbackSelection
Flow Completion
   FlowCompletion
Message Status
   MessageStatus
   MessageStatusType
Chat Opened
   ChatOpened
Template Status
   TemplateStatus
      TemplateStatus.TemplateEvent
      TemplateStatus.TemplateRejectionReason
Common methods
   BaseUpdate
      BaseUpdate.id
      BaseUpdate.timestamp
      BaseUpdate.stop_handling()
      BaseUpdate.continue handling()
   BaseUserUpdate
      BaseUserUpdate.sender
      BaseUserUpdate.recipient
      BaseUserUpdate.message id to reply
      BaseUserUpdate.reply_text()
      BaseUserUpdate.reply_image()
      BaseUserUpdate.reply_video()
      BaseUserUpdate.reply_document()
      BaseUserUpdate.reply_audio()
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BaseUserUpdate.reply_sticker()

BaseUserUpdate.reply_location()

BaseUserUpdate.reply_contact()

BaseUserUpdate.react()

BaseUserUpdate.unreact()

BaseUserUpdate.reply_catalog()

BaseUserUpdate.reply_product()

BaseUserUpdate.reply_products()

BaseUserUpdate.reply_template()

BaseUserUpdate.mark_as_read()