

[Print to PDF](#) ▶

Handlers

Contents

- Automatically registering the callback url
- Registering the callback url manually in the WhatsApp App Dashboard
- Stop or continue handling updates
- Validating the updates
- Available handlers

To handle the updates from WhatsApp, you need a way to receive them. This is done by starting a web server that will receive the updates from WhatsApp and then call your callback function to handle them.

To allow maximum flexibility, `pywa` does not start the server. This allows the server to be started independently with the desired configurations without any need for pywa to know them. All pywa does is register a route that will handle the incoming updates from WhatsApp. This means that you can use the same server to handle other parts of your application without any limitation from pywa.

In order for WhatsApp to send the updates to your server, you need a callback url.

The callback url must be a public, secure (HTTPS) url that points to your server (or your local machine if you are testing locally). You can use a service like [Cloudflare Tunnel](#) or [localtunnel](#) to create a secure tunnel to which WhatsApp can send the updates. These services will give you a public url that points to your machine (where you run the code).

Tip

Facebook keep blocking domains that are used by these services (e.g. ngrok, localtunnel, etc.). So, you may need to try multiple services to find one that works, or use a custom domain.

Here is an example using Cloudflare Tunnel:

- You will get screen with the public url that points to your machine

```
cloudflared tunnel --url http://localhost:8080
```

Once you have a public url, You need to register it. This can be done two ways:

- Automatically by pywa
- Manually in the WhatsApp App Dashboard

Automatically registering the callback url

This is the easiest way to register the callback url. All you need to do is to pass the url to the `callback_url` argument when initializing the WhatsApp client and `pywa` will automatically register the url, and handle the verification request for you.

This method requires the ID and the secret of the WhatsApp app. See [Here](#) how to get them.

- Example using FastAPI

Registering the callback url manually in the WhatsApp App Dashboard

In this method, pywa will not register the callback url for you. Instead, pywa will assume that you have already registered an callback url, or that you will register one AFTER you start the server.

If you already have callback url that points to your server, you just need to start the server (on the same port that the callback url is listening on).

If not, you will need to register a callback url manually in the WhatsApp App Dashboard, And this need to be done AFTER you start the server, so pywa can handle the verification request from WhatsApp.

So, start the server:

- Example using FastAPI

Then, register the callback url in the WhatsApp App Dashboard.

The registration can be done in the [App Dashboard > WhatsApp > Configuration > Callback URL](#). You need to enter the webhook url and the verify token that you used when initializing the WhatsApp client.

! Important

When registering the callback url manually, you must subscribe to webhook fields in your webhook settings. Otherwise, you will not receive any updates. To enable it, go to your app dashboard, click on the `Webhooks` tab (Or the `Configuration` tab > `Webhook fields`). Then, subscribe to the fields you want to receive.

The current supported fields are:

- `messages` (all user related updates)
- `message_template_status_update` (template got approved, rejected, etc.)

You can subscribe to all the other fields, but they will not be handled by pywa, they can still be handled manually by registering a callback for the `on_raw_update()` decorator (or the `RawUpdateHandler` handler).

If everything is correct, WhatsApp will start sending the updates to the webhook url.

Registering a callback function

To handle the incoming updates, you need to register a callback function. This function will be called whenever an update is received from WhatsApp.

i Tip

A callback function can be both a synchronous or an asynchronous function.

```
from pywa import WhatsApp

wa = WhatsApp(...)

@wa.on_message()
async def handle_message(client: WhatsApp, message: Message):
    print(message)
```

A callback function is a function that takes two (positional) arguments:

- The WhatsApp client object (`WhatsApp`)
- The update object (`Message`, `CallbackButton`, etc.)

Here is an example of a callback functions

```
def print_message(client: WhatsApp, msg: Message):
    print(msg)

def react_to_button(client: WhatsApp, clb: CallbackButton):
    clb.react('❤️')
```

Once you define the callback function, you have two ways to register it:

Using decorators

The easiest way to register a callback function is to use the `on_message` and the other `on_...` decorators:

main.py

```
1 from pywa import WhatsApp
2 from pywa.types import Message, CallbackButton
3 from fastapi import FastAPI
4
5 fastapi_app = FastAPI()
6 wa = WhatsApp(..., server=fastapi_app)
7
8 @wa.on_message()
9 def handle_message(client: WhatsApp, message: Message):
10     print(message)
11
12
13 @wa.on_callback_button()
14 def handle_callback_button(client: WhatsApp, clb: CallbackButton):
15     print(clb.data)
```

Terminal

```
fastapi dev main.py
```

Using `Handler` objects

The other way to register a callback function is to use the `add_handlers()` method and pass the function wrapped in a `Handler` object. This is useful when your application is large and you want to separate the handlers from the main code, or when you want to dynamically register handlers programmatically.

my_handlers.py

```
1 from pywa import WhatsApp
2 from pywa.types import Message, CallbackButton
3
4 def handle_message(client: WhatsApp, message: Message):
5     print(message)
6
7 def handle_callback_button(client: WhatsApp, clb: CallbackButton):
8     print(clb.data)
```

main.py

```
1 from pywa import WhatsApp
2 from pywa.handlers import MessageHandler, CallbackButtonHandler
3 from my_handlers import handle_message, handle_callback_button
4 from fastapi import FastAPI
5
6 fastapi_app = FastAPI()
7 wa = WhatsApp(..., server=fastapi_app)
8
9 wa.add_handlers(
10     MessageHandler(handle_message),
11     CallbackButtonHandler(handle_callback_button)
12 )
```

Terminal

```
fastapi dev main.py
```

🔄 See also

See how to filter updates in [Filters](#).

Stop or continue handling updates

When a handler is called, when it finishes, in default, the next handler will be called.

main.py

```
1 from pywa import WhatsApp
2 from pywa.types import Message
3
4 wa = WhatsApp(...)
5
6 @wa.on_message()
7 def handle_message(client: WhatsApp, message: Message):
8     print(message)
9     # The next handler will be called
10
11 @wa.on_message()
12 def handle_message2(client: WhatsApp, message: Message):
13     print(message)
14     # The next handler will be called
15
16 ...
```


You can change this behavior by setting the `continue_handling` to `False` when initializing `WhatsApp`.

main.py

```
1 wa = WhatsApp(..., continue_handling=False)
2
3 @wa.on_message()
4 def handle_message(client: WhatsApp, message: Message):
5     print(message)
6     # The next handler will NOT be called
7 ...
```

You can also change this behavior inside the callback function by calling the `stop_handling()` or `continue_handling()` methods on the update object.

main.py

```
1 from pywa import WhatsApp, filters
2 from pywa.types import Message
3
4 wa = WhatsApp(...)
5
6 @wa.on_message(filters.text)
7 def handle_message(client: WhatsApp, message: Message):
8     print(message)
9     if message.text == 'stop':
10         message.stop_handling() # The next handler will NOT be called
11     else:
12         message.continue_handling() # The next handler will be called
13
14 ...
```

Validating the updates

WhatsApp [recommends](#) validating the updates by checking the signature of the update. This is done by comparing the signature of the update with the signature that WhatsApp sends in the `X-Hub-Signature-256` header of the request.

To enable this feature, you need to pass the `app_secret` when initializing the WhatsApp client.

main.py

```
1 from pywa import WhatsApp
2
3 wa = WhatsApp(
4     validate_updates=True, # Default is True
5     app_secret='xxxx',
6     ...
7 )
```

If the signature is invalid, pywa will return an `HTTP 401 Unauthorized` response.

The validation is done by default. You can disable this feature by setting the `validate_updates` to `False` when initializing `WhatsApp`.

Available handlers

Decorator	Handler	The type of the update
<code>on_message()</code>	<code>MessageHandler</code>	<code>Message</code>
<code>on_callback_button()</code>	<code>CallbackButtonHandler</code>	<code>CallbackButton</code>
<code>on_callback_selection()</code>	<code>CallbackSelectionHandler</code>	<code>CallbackSelection</code>
<code>on_flow_completion()</code>	<code>FlowCompletionHandler</code>	<code>FlowCompletion</code>
<code>on_flow_request()</code>	<code>FlowRequestHandler</code>	<code>FlowRequest</code>
<code>on_message_status()</code>	<code>MessageStatusHandler</code>	<code>MessageStatus</code>
<code>on_template_status()</code>	<code>TemplateStatusHandler</code>	<code>TemplateStatus</code>
<code>on_chat_opened()</code>	<code>ChatOpenedHandler</code>	<code>ChatOpened</code>
<code>on_raw_update()</code>	<code>RawUpdateHandler</code>	<code>dict</code>

Handler Decorators

```
WhatsApp.on_message()
```

```
WhatsApp.on_callback_button()
```

```
WhatsApp.on_callback_selection()
```

```
WhatsApp.on_flow_completion()
```

[`WhatsApp.on_flow_request\(\)`](#)[`WhatsApp.on_message_status\(\)`](#)[`WhatsApp.on_chat_opened\(\)`](#)[`WhatsApp.on_template_status\(\)`](#)[`WhatsApp.on_raw_update\(\)`](#)[`WhatsApp.remove_callbacks\(\)`](#)

Handler Objects

[`WhatsApp.add_handlers\(\)`](#)[`WhatsApp.add_flow_request_handler\(\)`](#)[`WhatsApp.remove_handlers\(\)`](#)[`MessageHandler`](#)[`CallbackButtonHandler`](#)[`CallbackSelectionHandler`](#)[`FlowCompletionHandler`](#)[`FlowRequestHandler`](#)[`MessageStatusHandler`](#)[`ChatOpenedHandler`](#)[`TemplateStatusHandler`](#)[`RawUpdateHandler`](#)