

# DUNGEONS & DRAGONS®

Dorx

CHARACTER NAME

Sorcerer Lv. 4

CLASS & LEVEL

Astral Drifter

BACKGROUND

Emre Kadir Tunc

PLAYER NAME

Aarakara

RACE

Neutral good

ALIGNMENT

0

EXPERIENCE POINTS

STRENGTH

+2

14

DEXTERITY

+3

16

CONSTITUTION

+4

19

INTELLIGENCE

+1

12

WISDOM

+1

13

CHARISMA

+4

17

INSPIRATION

+2

PROFICIENCY BONUS

- ☐ +2 Strength
- ☐ +3 Dexterity
- ☒ +5 Constitution
- ☐ +1 Intelligence
- ☐ +1 Wisdom
- ☒ +5 Charisma

SAVING THROWS

- ☐ +3 Acrobatics (Dex)
- ☐ +2 Animal Handling (Wis)
- ☐ +2 Arcana (Int)
- ☐ +2 Athletics (Str)
- ☒ +6 Deception (Cha)
- ☐ +1 History (Int)
- ☐ +3 Insight (Wis)
- ☒ +6 Intimidation (Cha)
- ☐ +1 Investigation (Int)
- ☐ +1 Medicine (Wis)
- ☐ +2 Nature (Int)
- ☐ +1 Perception (Wis)
- ☐ +4 Performance (Cha)
- ☐ +4 Persuasion (Cha)
- ☒ +3 Religion (Int)
- ☐ +3 Sleight of Hand (Dex)
- ☐ +3 Stealth (Dex)
- ☐ +1 Survival (Wis)

SKILLS

14

ARMOR CLASS

+3

INITIATIVE

30+

SPEED

Hit Point Maximum

40

CURRENT HIT POINTS

34 29

TEMPORARY HIT POINTS

Total

306

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVED

I steal things because I can and because its funny. Or because I'm mad and I want to get away from things.

PERSONALITY TRAITS

Flake ideals, I'm loyal to my friends. The rest can go to hell.

IDEALS

I need to find the ones responsible for my misdeeds.

BONDS

His anger and love for stealing becomes his demise.

FLAWS

- Because I have wings 30 ft flying speed
- Talons that deal 1d6
- Wind Caller

— Race Traits —  
 Partial Wild Magic Surge  
 Currently 6%  
 Goes up: 1% per wms  
 1d6% per wms extra emotion  
 Hard Curse  
 Can save at 14

Title of Chaos Lord on long rest  
 Get advantage on any roll

Sorcery Points: 4-3  
 Convert  
 Lv 1 2 sp  
 Lv 2 3 sp  
 Transmuted spell  
 1 sp to change damage type  
 Twinned spell  
 Sp = to spell used extra creature  
 FEATURES & TRAITS to attack

Quickened spell

↳ action → bonus action  
 1 sp

PASSIVE WISDOM (PERCEPTION)

11

— Languages —

• Common, goblin, elvish, dwarvish

— Proficiencies —

Weapons:

Daggers, darts, slings, quarterstaff, crossbow

OTHER PROFICIENCIES & LANGUAGES

9

13

48

48

48

48

48

48

48

48

- Admire
- Ink pen
- Bottle of ink
- Traveler's Clothing
- 2x daggers
- 10x1day rations
- 1x torch
- 1x wand
- Light Hammer
- 2x healing potions

EQUIPMENT





15 (Mental 90)  
AGE

Medium  
HEIGHT

WEIGHT

Dorx

CHARACTER NAME

EYES

SKIN

HAIR



CHARACTER APPEARANCE

The Bros (Kobolds)

NAME  
Simp / Kobold / Vred

Vred

ALLIES & ORGANIZATIONS

Het enige wat  
Dorx zich herinnert is dat  
hij seexperimeneerd werd  
op hem. Alles dat a leyd psh.  
Tada ik leerde dat ik  
kan reizen door planes  
en universes. Ik deed  
het en was eindelijk vrij.  
Ik had nu met de  
univers 9d 20 (25) jaar bij  
en toen vloeg ik in een  
baven. Mental ben ik  
daaron 40 jaar oud.

Personal goals:

- Become leader of party
- Destroy the life so nobody  
else can be pinned
- Getting Lord
- World emperor

CHARACTER BACKSTORY

- Ben mental 40
- Krige w. 1d magid surges  
als ik leest
- Basic Sorcerer Lv 4 dingen

ADDITIONAL FEATURES & TRAITS

TREASURE



